

Lecture 23 – Memory architecture 1

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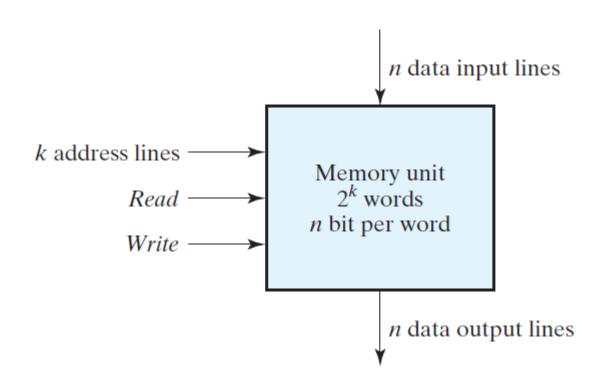
Chapter 7

Random Access Memory (RAM)

- A memory unit is a collection of storage cells, together with associated circuits needed to transfer information into and out of a device
- The architecture of memory is such that information can be selectively retrieved from any of its internal locations
- The time it takes to transfer information to or from any desired random location is always the same—hence the name *random-access memory*, abbreviated RAM
- In contrast, the time required to retrieve information that is stored on magnetic tape depends on the location of the data
- A memory unit stores binary information in groups of bits called words
- A word in memory is an entity of bits that move in and out of storage as a unit
- Most computer memories use words that are multiples of 8 bits in length
- The capacity of a memory unit is usually stated as the total number of bytes that the unit can store

Random Access Memory (RAM)

- Communication between memory and its environment is achieved through data input and output lines, address selection lines, and control lines that specify the direction of transfer
- The n data input lines provide the information to be stored in memory, and the n data output lines supply the information coming out of memory
- The k address lines specify the particular word chosen among the many available
- The two control inputs specify the direction of transfer desired: The Write input causes binary data to be transferred into the memory, and the Read input causes binary data to be transferred out of memory
- The address lines select one particular word



Random Access Memory (RAM)

- Consider, for example, a memory unit with a capacity of 1K words of 16 bits each
- Since 1K = 1,024 = 2¹⁰ and 16 bits constitute two bytes, we can say that the memory can accommodate 2,048 = 2Kb
- The words are recognized by their decimal address from 0 to 1,023
- The equivalent binary address consists of 10 bits
- A word in memory is selected by its binary address
- When a word is read or written, the memory operates on all 16 bits as a single unit

Memory address

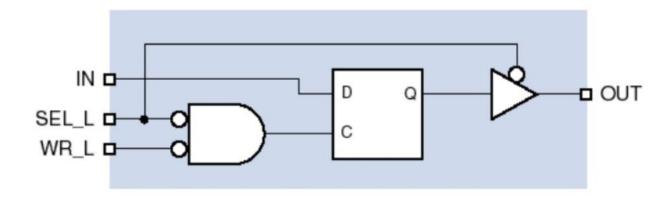
Binary	Decimal
0000000000	0
0000000001	1
0000000010	2
1111111101	1021
1111111110	1022
1111111111	1023

Memory content

1011010101011101
1010101110001001
0000110101000110
:
:
1001110100010100
0000110100011110

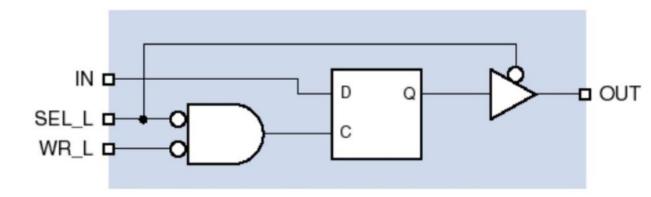
Random Access Memory (RAM) – internal structure

- The internal construction of a RAM of m words and n bits per word consists of m * n binary storage cells and associated decoding circuits for selecting individual words
- The binary storage cell (SR latch) is the basic building block of a memory unit
- The storage part of the cell is modeled by an SR latch with associated gates to form a D latch
- Note that this is not a D flip-flop



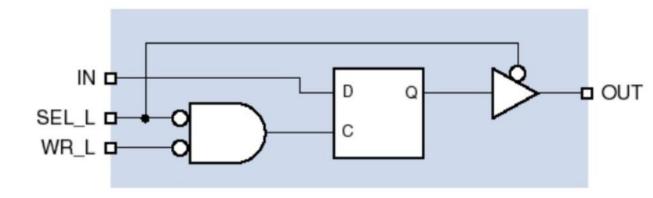
Write and Read operations

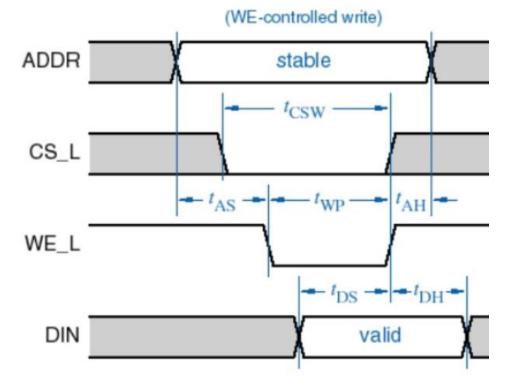
- The two operations that RAM can perform are the write and read operations
- The write signal specifies a transfer-in operation and the read signal specifies a transfer-out operation
- On accepting one of these control signals, the internal circuits inside the memory provide the desired operation



Write and Read operations

- The steps that must be taken for the purpose of transferring a new word to be stored into memory are as follows:
- 1. Apply the binary address of the desired word to the address lines.
- 2. Activate the *write* input.
- 3. Apply the data bits that must be stored in memory to the data input lines.
- The memory unit will then take the bits from the input data lines and store them in the word specified by the address lines

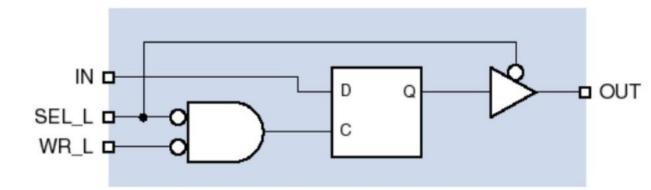


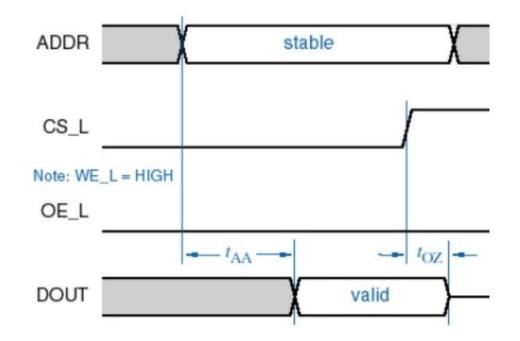


Write and Read operations

- The steps that must be taken for the purpose of transferring a stored word out of memory are as follows:
- 1. Apply the binary address of the desired word to the address lines

 The data shows up on the output lines after a certain delay from the application of the stable address (selecting the word)





Memory design

