

DS LAB-PROG 5-SINGLY LINKED LIST

Program and output

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Program-

```
#include<stdio.h>

#include<stdlib.h>

struct node
{
    int info;
    struct node *link;
};

typedef struct node *NODE;

NODE getnode()
{
    NODE x;
    x=(NODE)malloc(sizeof(struct node));
    if(x==NULL)
    {
        printf("mem full\n");
        exit(0);
    }
    return x;
}
```

```
void freenode(NODE x)
{
    free(x);
}

NODE insert_front(NODE first,int item)
{
    NODE temp;
    temp=getnode();
    temp->info=item;
    temp->link=NULL;
    if(first==NULL)
        return temp;
    temp->link=first;
    first=temp;
    return first;
}

NODE delete_front(NODE first)
{
    NODE temp;
    if(first==NULL)
    {
        printf("list is empty cannot delete\n");
        return first;
    }
    temp=first;
    temp=temp->link;
```

```

printf("item deleted at front-end is=%d\n",first->info);
free(first);
return temp;
}

NODE insert_rear(NODE first,int item)
{
    NODE temp,cur;
    temp=getnode();
    temp->info=item;
    temp->link=NULL;
    if(first==NULL)
        return temp;
    cur=first;
    while(cur->link!=NULL)
        cur=cur->link;
    cur->link=temp;
    return first;
}

NODE delete_rear(NODE first)
{
    NODE cur,prev;
    if(first==NULL)
    {
        printf("list is empty cannot delete\n");
        return first;
    }

```

```
if(first->link==NULL)
{
printf("item deleted is %d\n",first->info);
free(first);
return NULL;
}
prev=NULL;
cur=first;
while(cur->link!=NULL)
{
prev=cur;
cur=cur->link;
}
printf("item deleted at rear-end is %d",cur->info);
free(cur);
prev->link=NULL;
return first;
}
```

```
void display(NODE first)
{
NODE temp;
if(first==NULL)
printf("list empty cannot display items\n");
for(temp=first;temp!=NULL;temp=temp->link)
{
```

```

    printf("%d\n",temp->info);
}
}

int main()
{
    int item,choice;

    NODE first=NULL;

    printf("\n 1:Insert_front\n 2:Delete_front\n 3:Insert_rear\n 4:Delete_rear\n
5:display_list\n6:Exit\n");

    do
    {
        printf("\nenter the choice\n");

        scanf("%d",&choice);

        switch(choice)
        {
            case 1:printf("enter the item at front-end\n");
                    scanf("%d",&item);
                    first=insert_front(first,item);
                    break;

            case 2:first=delete_front(first);
                    break;

            case 3:printf("enter the item at rear-end\n");
                    scanf("%d",&item);
                    first=insert_rear(first,item);
                    break;

            case 4:first=delete_rear(first);
                    break;

```

```
case 5:display(first);
        break;
        case 6:break;
default:break;
}
}while(choice!=6);
return 0;
}
```

Output-

```
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:display_list
6:Exit

enter the choice
1
enter the item at front-end
11

enter the choice
1
enter the item at front-end
12

enter the choice
1
enter the item at front-end
13

enter the choice
5
13
12
11

enter the choice
```

```
enter the choice
3
enter the item at rear-end
14

enter the choice
3
enter the item at rear-end
15

enter the choice
3
enter the item at rear-end
16

enter the choice
5
13
12
11
14
15
16

enter the choice
2
item deleted at front-end is=13

enter the choice
4
item deleted at rear-end is 16
```

```
item deleted at rear-end is 16
enter the choice
4
item deleted at rear-end is 15
enter the choice
4
item deleted at rear-end is 14
enter the choice
5
12
11

enter the choice
2
item deleted at front-end is=12

enter the choice
2
item deleted at front-end is=11

enter the choice
5
list empty cannot display items

enter the choice
2
list is empty cannot delete

enter the choice
4
```

```
enter the choice
2
item deleted at front-end is=12

enter the choice
2
item deleted at front-end is=11

enter the choice
5
list empty cannot display items

enter the choice
2
list is empty cannot delete

enter the choice
4
list is empty cannot delete

enter the choice
6

...Program finished with exit code 0
Press ENTER to exit console.
```