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② #include <stdio.h>
float float sumaver (int, int);
void printeven (int, int);
int main ()
{
    int n1, n2, n3, large1, large2;
    printf ("enter 3 numbers : ");
    scanf ("%d %d %d", &n1, &n2, &n3);
    if (n1 > n2)
    {
        if (n1 > n3)
        {
            large1 = n1;
            if (n3 > n2)
            {
                large2 = n3;
            }
            else
            {
                large2 = n2;
            }
        }
        else
        {
            large1 = n3;
            large2 = n1;
        }
    }
    else if (n1 < n2)
```



```
if (n2 > n3)
{
    large1 = n2;
    if (n3 > n1)
        large2 = n3;
    else
        large2 = n1;
}
else
{
    large1 = n3;
    large2 = n1;
}
}

float average;
average = sumaver (large1, large2);
printf ("average of %.d and %.d is %.d \n", large1,
        large2, average);
printeven (large1, large2);
}

float sumaver (int a, int b)
{
    int sum;
    sum = a + b;
    printf ("sum is %.d \n", sum);
}
```

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```
return (sum/2);  
}
```

```
void printeven (int n1, int n2)  
{ int i;  
  for (i = n1; i <= n2; i++)  
  {  
    if (i % 2 == 0)  
      printf("%d\t", i);  
  }  
}
```