

TECHNICAL GUIDE

Prerequisites:

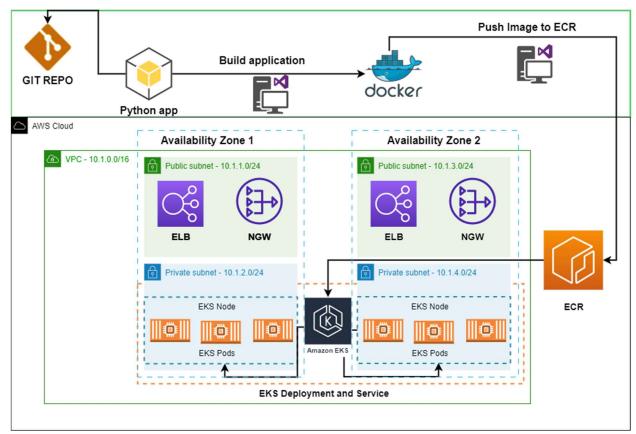
General Requirements:

- 1. Microsoft Visual Studio Code <u>Download Visual Studio Code Mac, Linux, Windows</u>
- 2. AWS Account with Programmatic Access (Access and Secret Key) Watch the Video for steps
- 3. Python Installation <u>Download Python | Python.org</u>
- 4. Docker Installation Install Docker Engine | Docker Documentation

NB: The general requirements apply to all Operating Systems

Windows Users:

- 1. Install Microsoft C++ Build Tools Microsoft C++ Build Tools Visual Studio
- 2. Enable Virtualization in your BIOS Settings (Needed to run Docker Desktop)
- 3. RUN Docker Desktop Using WSL (Windows Subsystem for Linux)
- 4. Open Powershell and run wsl --update
- 5. Then you can launch your Docker Desktop and Start the VSCode Editor.



PYTHON APP DEPLOYMENT ON AWS EKS



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STEP 1

To start, create a new folder and open it using VSCode. Create a new file with the name **requirements.txt** and paste the code below-

```
Flask
MarkupSafe
Werkzeug
itsdangerous
psutil
plotly
tenacity
boto3
kubernetes
```

Before running the above script, check the following (Windows User):

```
python --version
Python 3.10.7
pip --version
pip 23.1 from C:\Users\hp\AppData\Local\Programs\Python\Python310\lib\site-packages\pip
(python 3.10)
```

Before running the above script, check the following (Linux and Mac Users):

```
Python3 --version
Python 3.10.6
pip --version
pip 22.0.2 from /usr/lib/python3/dist-packages/pip (python 3.10)
```

If the above results are returned, then install the requirements file using the following commands: **Windows:**

```
pip install -r .\requirements.txt
```

Linux and Mac

pip3 install -r requirements.txt

STEP 2

Authenticate with your AWS Account using your access and secret key; run the following commands:

NB: Ensure your IAM Account as an Administrators Access Policy attached. **Do not use your root account.**



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Then create a new file within your VSCode named ecr.py (to create an Elastic Container Registry for our Docker Image). Copy the script below and run it using python ecr.py(Windows) or python3(Linux and MacOS) ecr.py in your VSCode terminal

STEP 3

Create a new file named app.py copy and run the script below locally to test your application:

```
import psutil
from flask import Flask, render_template

app = Flask(__name__)

@app.route("/")
def index():
    cpu_metric = psutil.cpu_percent()
    mem_metric = psutil.virtual_memory().percent

Message = None
    if cpu_metric > 80 or mem_metric > 80:
        Message = "High CPU or Memory Detected, scale up!!!"
    return render_template("index.html", cpu_metric=cpu_metric, mem_metric, message=Message)

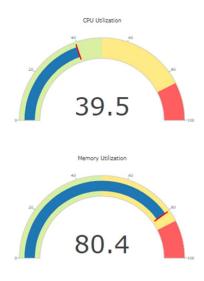
if name ==' main ':
```



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app.run(debug=True, host = '0.0.0.0')

If you have this page, Congratulations!



STEP 4

Package application code into a Docker Image using a **Dockerfile**. Create a new file named **Dockerfile** and copy the below and paste.

```
# Use the official Python image as the base image
FROM python:3.11.3-buster

# Set the working directory in the container
WORKDIR /app

# Copy the requirements file to the working directory
COPY requirements.txt .

# Install the required Python packages
RUN pip3 install --no-cache-dir -r requirements.txt

# Copy the application code to the working directory
COPY . .

# Set the environment variables for the flask app
ENV FLASK_RUN_HOST=0.0.0.0

# Expose the port on which the Flask app will run
```



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EXPOSE 5000

Start the Flask app when the container is run
CMD ["flask", "run"]

Use the following command to build a Docker image:

docker build -t flaskapp .

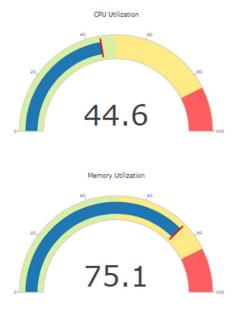
Check the new image using the following command:

docker images

To run the docker image and confirm if the app is running as it was locally, run the following command:

docker run -d -p5000:5000 flaskapp:latest

You should have the following result:



Push the Docker image into the ECR repo created in **Step 2**. On your ECR page, click on the repo and *view push commands*; it shows you steps to tag your docker image and push it to the repository. You can watch the live demo video for more clarity.

STEP 5

Deploy the application on AWS EKS Cluster.

First, you need to create two IAM Roles.

- 1. Amazon EKS Cluster IAM Role https://docs.aws.amazon.com/eks/latest/userguide/service_IAM_role.html#create-service-role
- 2. Amazon EKS Node IAM Role



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https://docs.aws.amazon.com/eks/latest/userguide/create-node-role.html

Once you have the two roles created, create your EKS Cluster; watch the live demo video for a step-by-step guide. To connect to your EKS cluster, run the following command to check that you installed kubectl correctly.

Note: Before deploying your Kubernetes cluster, ensure your VPC and subnets are appropriately configured. Also, Create a security group and add an incoming rule allowing port 5000.

If you have the output above, then run the following command to connect your **kubectl client** to the AWS EKS cluster:

```
aws eks update-kubeconfig --name flask-app-kube-cluster # Replace with the name of your
cluster
```

Then run the command below again; your output should be different from the previous

kubectl version

Create your Kubernetes deployment and service using a Python script. First, create a file named **eks.py**, and copy and paste the script below, then run **python eks.py** (Windows) or **python3 eks.py** (Linux and Mac)

```
#create deployment and service
from kubernetes import client, config

# Load Kubernetes configuration
config.load_kube_config()

# Create a Kubernetes API client
api_client = client.ApiClient()

# Define the deployment
deployment = client.V1Deployment(
    metadata=client.V1ObjectMeta(name="my-flaskapp"), #Change the name
    spec=client.V1DeploymentSpec(
        replicas=1,
```

Website: https://t.me/+rPFyH9NzQ9c3YzJk; Telegram: https://t.me/+rPFyH9NzQ9c3YzJk;



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```
selector=client.V1LabelSelector(
            match_labels={"app": "my-flaskapp"} #name must match metadata name above
        ),
        template=client.V1PodTemplateSpec(
            metadata=client.V10bjectMeta(
                labels={"app": "my-flaskapp"} #name must match metadata name above
            ),
            spec=client.V1PodSpec(
                containers=[
                    client.V1Container(
                        name="my-flaskcontainer", #name of your container
                        image="392102158411.dkr.ecr.eu-west-2.amazonaws.com/flask-app-ecr-
repo", #URI of your docker image in ecr
                        ports=[client.V1ContainerPort(container_port=5000)]
                ]
# Create the deployment
api instance = client.AppsV1Api(api client)
api_instance.create_namespaced_deployment(
   namespace="default",
   body=deployment
# Define the service
service = client.V1Service(
   metadata=client.V1ObjectMeta(name="my-flask-service"), #choose your own name
   spec=client.V1ServiceSpec(
        selector={"app": "my-flask-app"}, #choose your own name
        ports=[client.V1ServicePort(port=5000)]
# Create the service
api instance = client.CoreV1Api(api_client)
api instance.create namespaced service(
    namespace="default",
    body=service
```



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Run the following commands to check your deployments, pods, and service:

```
kubectl get deployments -n default
kubectl get pods -n default
kubectl get svc -n default
```

Deployments – To check if your container ran successfully

Pods – To check if the pods were successfully deployed on your nodes

SVC – To check that your container port is open to network communication.

To communicate with your app on AWS EKS locally, run the following command:

```
kubectl port-forward svc/<nameofservice> <port:port>
```

The above command lets you communicate with your EKS app using your localhost.

NB: When you run kubectl get svc -n default - you get the service name and port number

Note: The **eks.py** script above allows you to interact with your app locally. To expose your app to the public (internet access), you need to configure the service type to use a loadbalancer. To do that replace the *Define the service* section in the **eks.py** code with these:

NB: Before running the edited **eks.py** ensure you delete your initial deployment and service; use the following commands:

```
kubectl delete deployments -n default
kubectl delete svc <servicename> -n default
```

When a deployment is deleted, all associated pods are deleted automatically. You can verify the deletion by using the following commands:

```
kubectl get deployments -n default
kubectl get pods -n default
kubectl get svc -n default
```

If all is clear, rerun **python eks.py** and check the status of your deployment. To get the loadbalancer URL use the command below:

```
kubectl get svc -n default
```