Google Cloud

Running Dataproc jobs

Data Engineering on Google Cloud Platform

Google Cloud

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Notes:

25 slides + 1 lab: 1 hour



We have already looked at #1.

Let's look at #2 and #3 here. Starting with #2.

Agenda

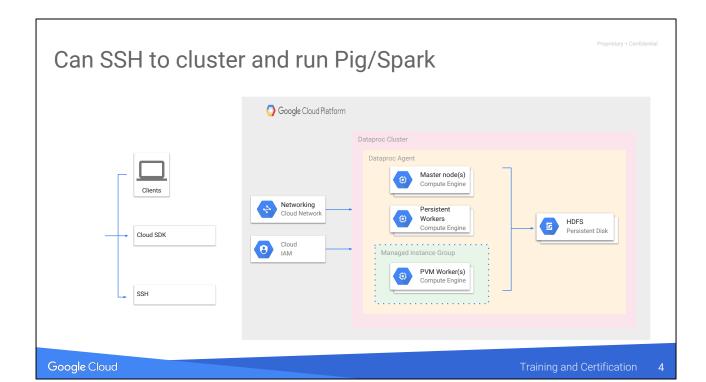
Running jobs + Lab

Separation of storage and compute

Submitting jobs + Lab

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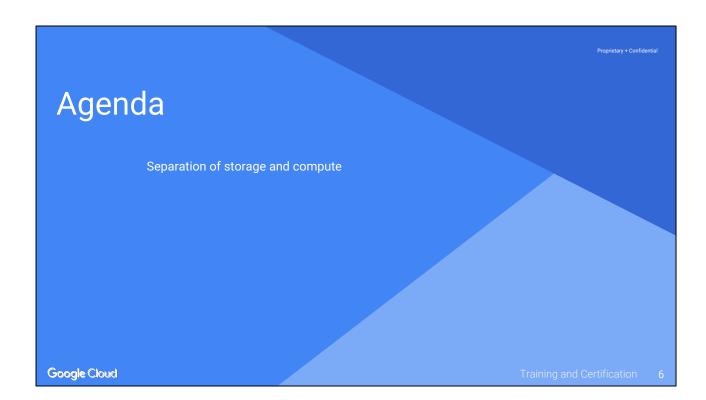
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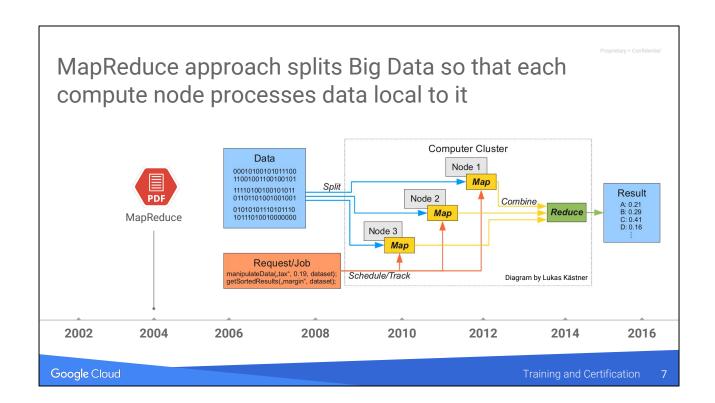


Lab - Leveraging Unstructured Data : Part 2

- SSH into the cluster to run Pig and Spark jobs interactively
- Work with HDFS

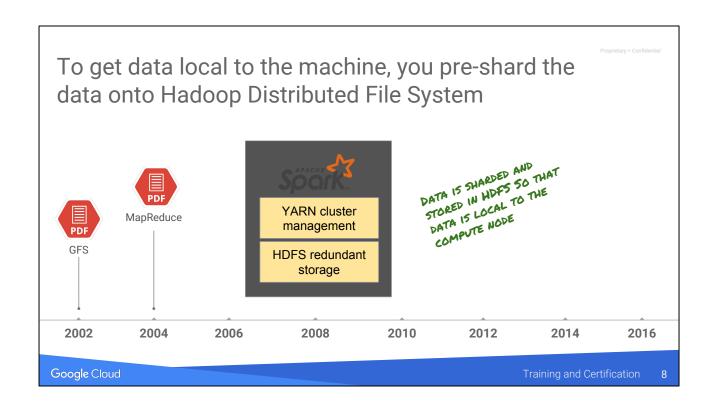
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This slide was also in Chapter 1, so just mention that they've already seen this.

Diagram source: https://www.flickr.com/photos/lkaestner/4861146813 cc-by-sa Lukas Kastner



HDFS is based on the 2002 paper from Google on Google File System.

Compute and Storage are closely tied in traditional MapReduce architecture

Scenario	What needs to happen?
Compute node needs to be replaced	?
Append new year of data	?
?	?
?	?

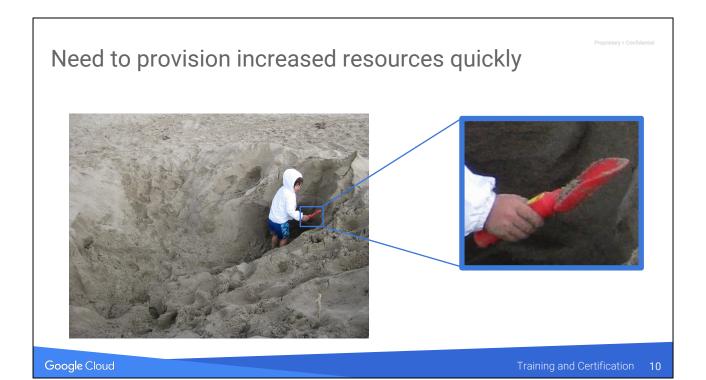
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Notes:

Ask the class what problems this leads to. Have them think about a scenario.

Example scenario: You split your data into 10 nodes. One node goes down. You bring in a new replacement. What has to happen? At least some part of the data needs to be copied onto the new nodes before jobs have to be partitioned.

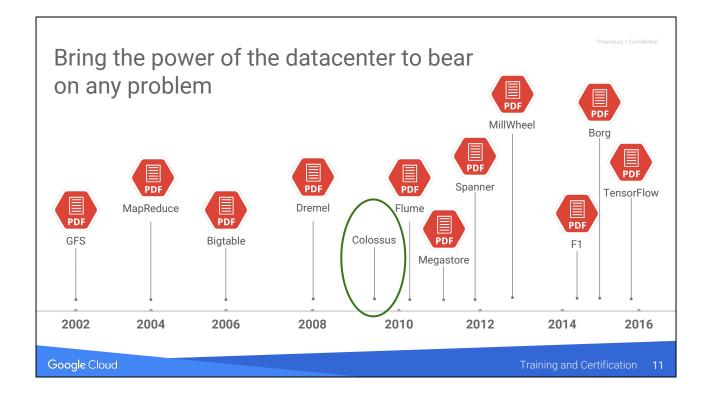
Example scenario: The data changes (maybe you need to change formats or append a new year of data). What needs to happen?



Beyond the obvious question of deciding how much to provision, the larger issue is that of the risk/cost of experimentation.

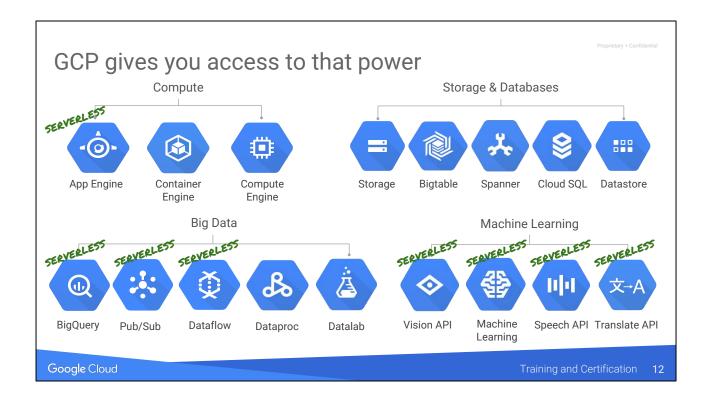
If they knew for sure what they have to do, how to do it, and what resources they need for it, enterprises would be able to provision large amounts of resources. But the reality is that you have to experiment. It's not about how much you can invest, it's how quickly you can iterate.

Image source: I (vbp@) took it myself.

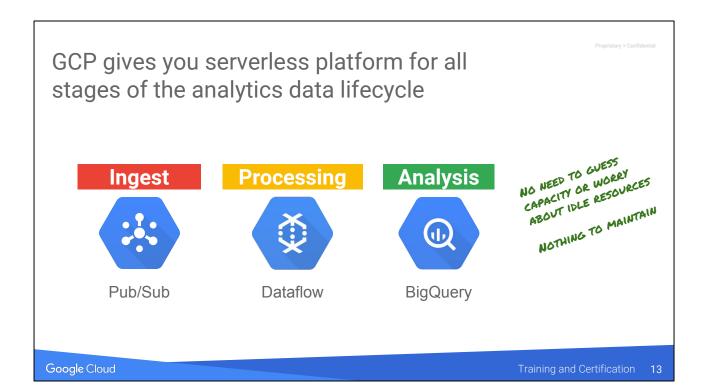


Colossus, the replacement for GFS, is the key innovation and led to a bunch of serverless offerings. It's in our datacenter and enables you to not have to shard data. Instead, you have a global filesystem that offers petabit/second bisection bandwidth. Yes, Colossus has not been published ... public information on it is scarce and consists of an unofficial copy of a slide deck by Andrew Fikes:

https://www.systutorials.com/3306/storage-architecture-and-challenges/



The Big Data and ML offerings are serverless (except for Dataproc & Datalab because they are based on OSS -- Hadoop ecosystem and Jupyter respectively). The APIs are of course serverless although you tend not to think of them as serverless offerings.



In particular, the three Big Data serverless offerings are ...

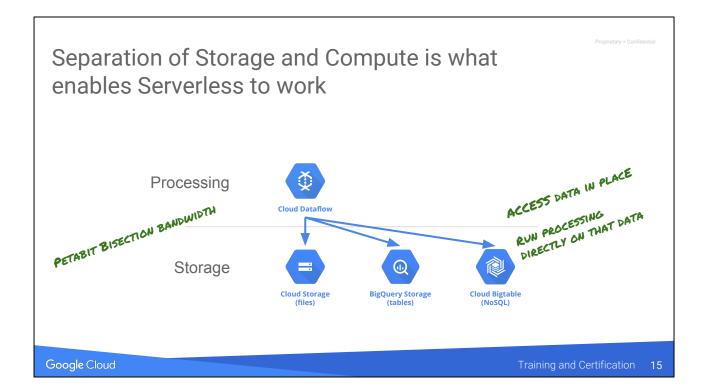
Serverless data processing is about speed, low cost, and freedom

Speed to insights	Low cost	Freedom to experiment
Focus on insights	Practically infinite scale, exactly when	Experiment, fail quickly, and iterate
Not administration	you need it	Successful experiments
	Pay only for what you use	are ready to go live right away

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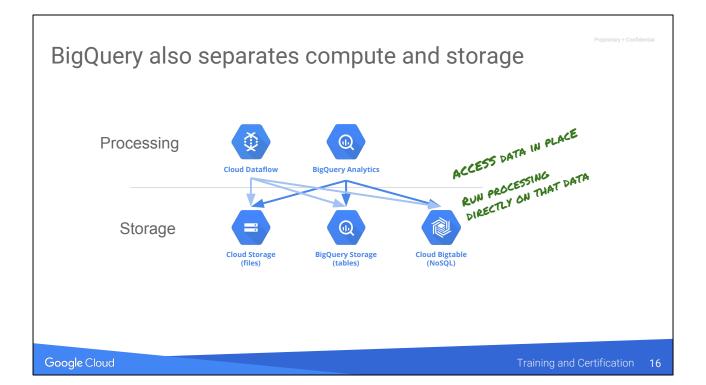
Summary slide for this section: Not just about low-cost, but also about speed and freedom.



Separation of storage and compute is what enables "serverless to work" — Dataflow can read use any of these as source/sink. This sort of direct read is efficient because of very high sustained read speed from Cloud Storage — any two computers in data center are connected by very fast network.

Keep as much data as you want, economically.

Share data in place, no more FTP and copying.



Access any storage system from any processing tool.

Compare and contrast bq's data separation w/ typical DB storage mgmt system.

BigQuery is "just" a query engine. It can query csv files on cloud storage also, for example.

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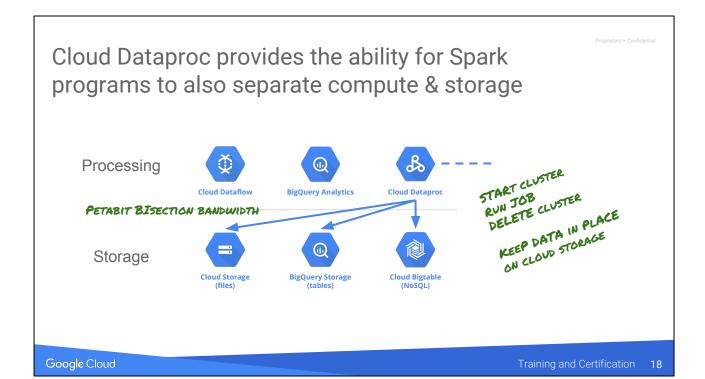
Can I run Spark and still get separation of storage and compute?



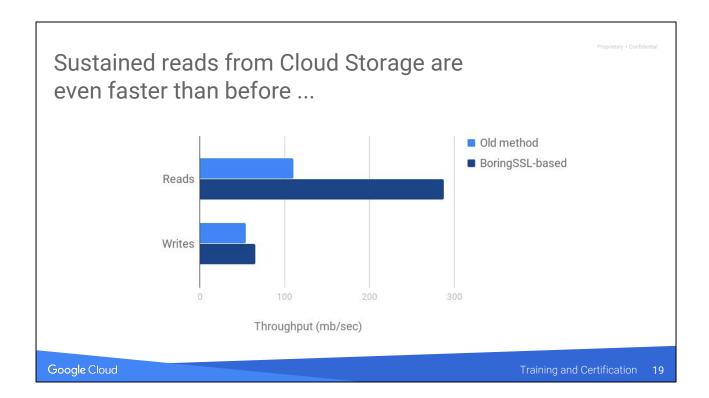
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Notes:

But what if I want to run Spark programs? How can I get separation of compute & storage. Spark runs on Hadoop ... and Hadoop is a cluster-aware piece of software ... we need to take our data and split it into pieces and store them on cluster so that data is local to compute ... but then we are limited by the number of processing nodes or the number of storage nodes. These are not independent



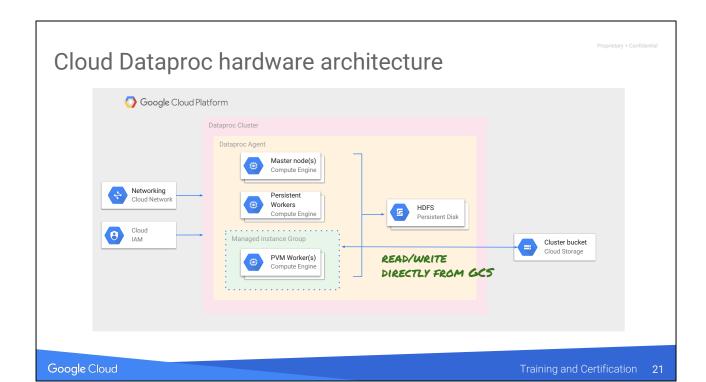
Just change all your input urls from hdfs:// to gs:// ...
The reason you can do this is the speed of the inter-networking
Cloud Dataproc is Spark/Hadoop "the Cloud way"
Deploy cluster in ~90 seconds
Pay by the minute

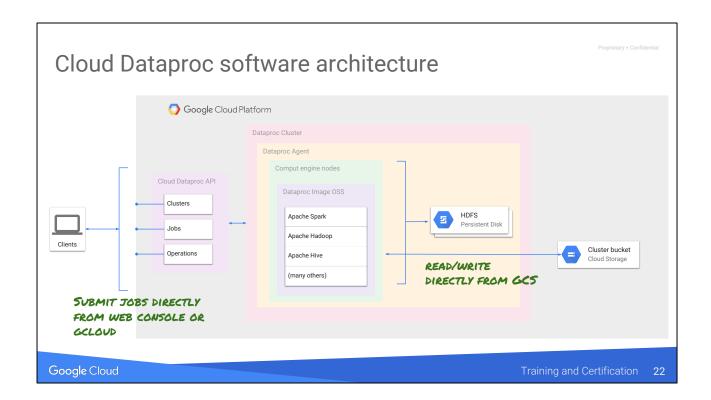


The impact of the PB/s networking and software improvements is that sustained reads are very fast. You can keep things in GCS.

Old: 2016 New: 2017







Can directly read/write to GCS from Spark, Pig, etc. Submit jobs

Lift and shift work to Cloud Dataproc



Copy data to GCS

Copy your data to Google Cloud Storage (GCS) by installing the connector or by copying manually



Update file prefix

Update the file location prefix in your scripts from hdfs:// to gs:// to access your data in GCS



Use Cloud Dataproc

Create a Cloud Dataproc cluster and run your job on the cluster against the data you copied to GCS. Done

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Migrating code

 In most cases, you only need to update jobs so they read from Google Cloud Storage (gs://) instead of HDFS

```
textFile = sc.textFile("hdfs gs://...") # Read data

# Creates a DataFrame having a single column

df = textFile.map(lambda r: Row(r)).toDF(["line"])

errors = df.filter(col("line").like("%ERROR%"))

# Counts all the errors

errors.count()

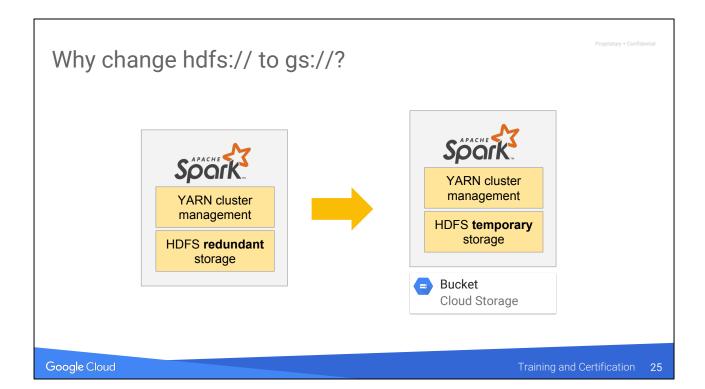
# Counts errors mentioning MySQL

errors.filter(col("line").like("%MySQL%")).count()

# Fetches the MySQL errors as an array of strings

errors.filter(col("line").like("%MySQL%")).collect()
```

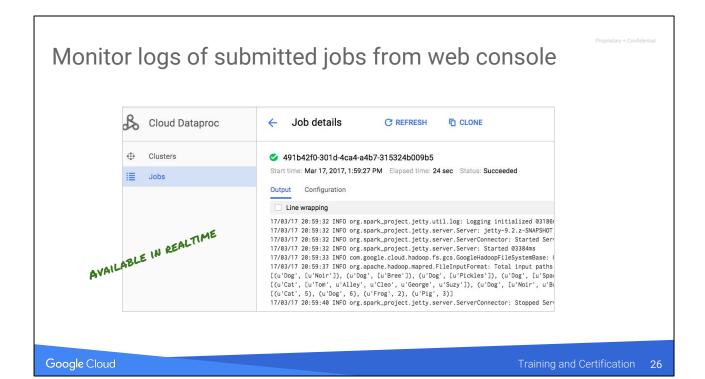
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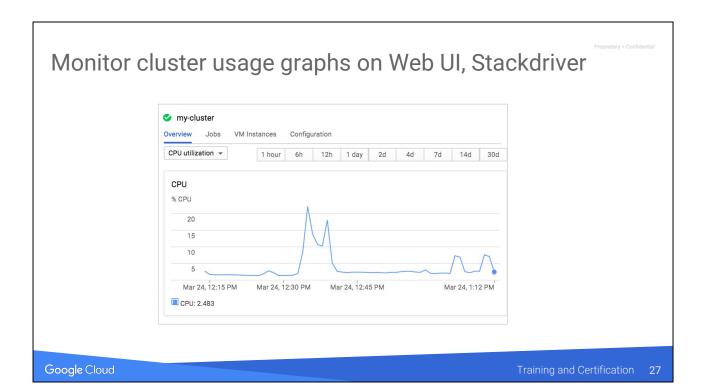
Because the cluster is temporary We want to be able to delete the cluster when we are done.

If the first case, HDFS is the durable storage for data. We can't delete the cluster.

In the second case, HDFS is only temporary. We can delete the cluster.



These logs are available in real-time.



Overall cluster usage from Dataproc page.

Individual VMs from Compute Engine VM.

Lab - Leveraging Unstructured Data : Part 3

- Create a Cloud Storage bucket to store job input, output, and application files
- Submit jobs using the Web Console
- Submit jobs using the CLI
- Monitor job progress and view results

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