Google Cloud

Scaling TF models with Cloud ML Engine

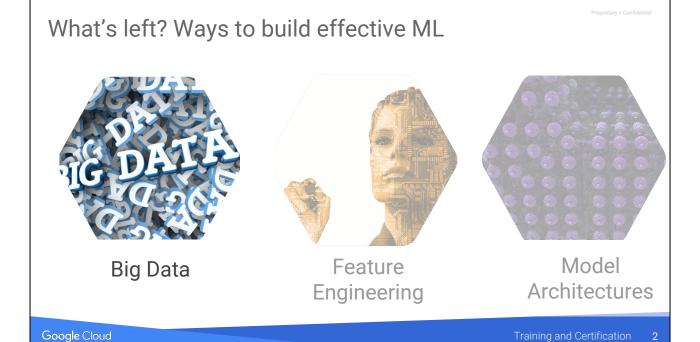
Data Engineering on Google Cloud Platform

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Notes:

25 slides + 1 lab: 1 hour



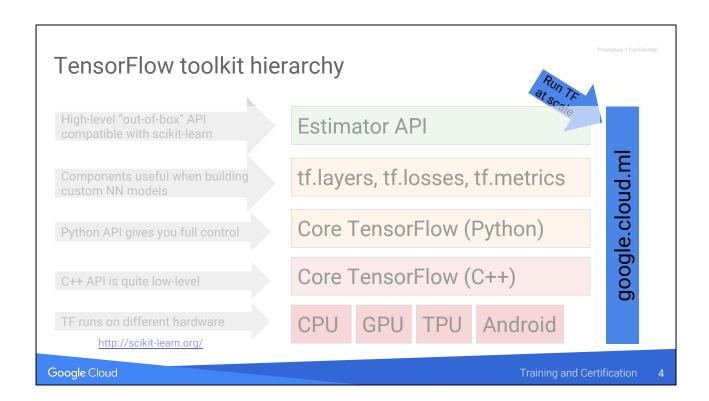
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Now that you know *how* to build ML, let's learn how to do it well in the rest of the course.

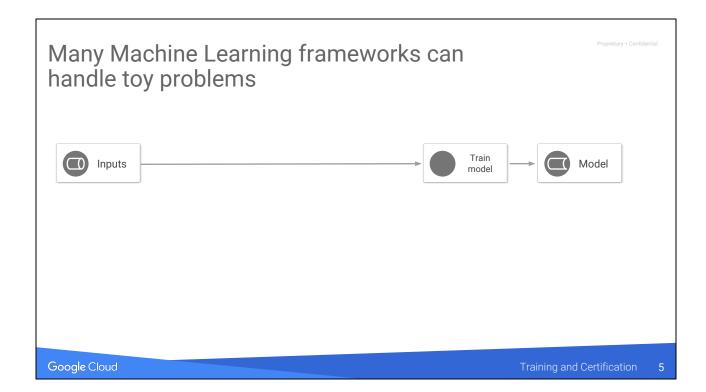
Ordered from easiest to most difficult

In the previous chapter, we refactored the model to make it easier to eim, but we haven't actually done anything to improve it.

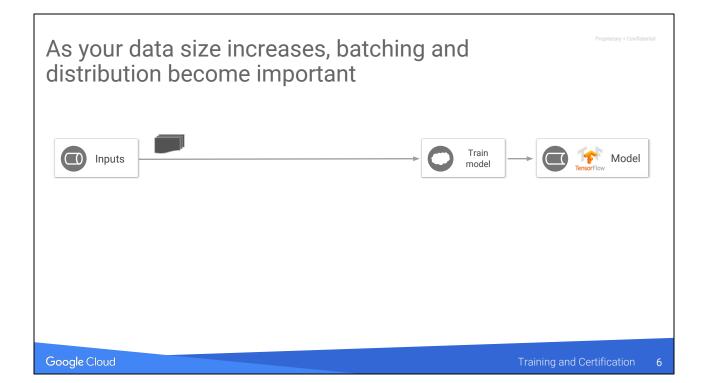




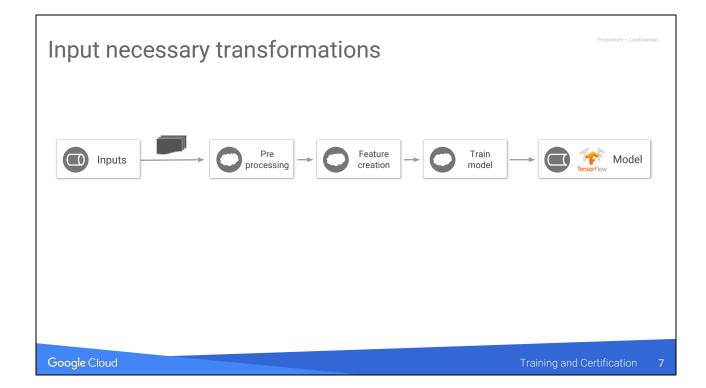
Now to look at Cloud ML Engine which helps you run TF at scale



If you have data that fits in memory, pretty much any ML framework will work. R, Python, etc. have statistical packages that are often 3-4 lines of code that will work. Tf.learn when you use it on small in-memory datasets has an api that is like sci-kit learn and is very easy. But these are in-memory datasets. Once your datasets get larger (and they do get larger because of things like one-of-k encodings that you do on your columns), those packages won't work.

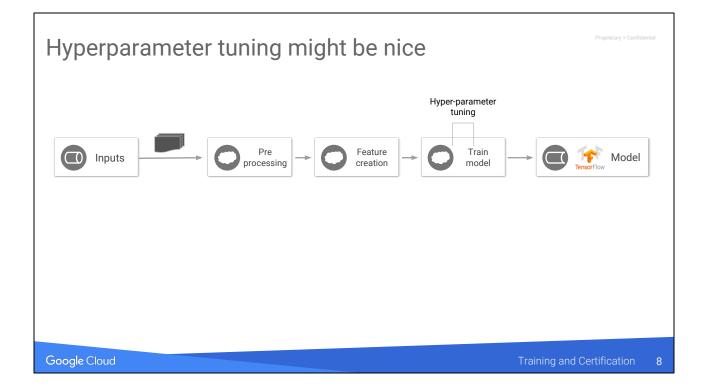


You will need to split your data into batches, and train. However, you you'll also need to distribute your training over many machines. This is not as simple as MapReduce where things are embarrassingly parallel. Things like gradient descent optimization are not embarrassingly parallel -- you will need parameter servers that form a shared memory that is updated during each epoch. Sometimes people think they can take a shortcut in order to keep the training simple by getting a bigger and bigger machine with lots of GPUs. They live to regret that decision, because at some point you will hit the limits of whatever single machine you are using. Scaling out is the answer, not scaling up. Another common shortcut that people take is to sample their data so that it is small enough to do ML with on the hardware they happen to have. They are leaving substantial performance gains on the table -- using all of the available data (and devising a plan to collect 10x the data that you currently have) is often the difference between ML that doesn't work and ML that appears magical.



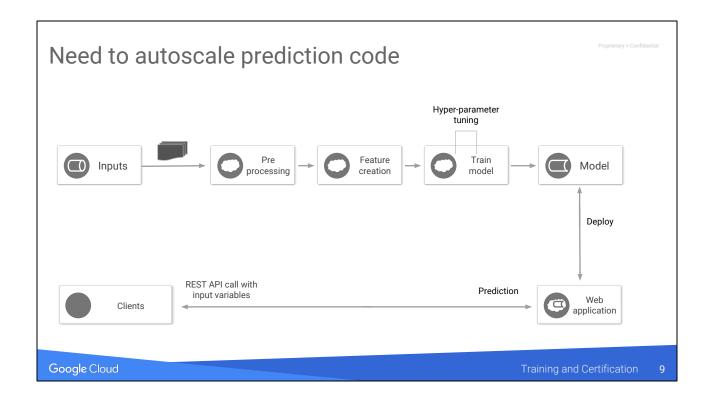
Some of the most major improvements to Machine Learning happen when human insights come into the problem.

In ML, you bring human insights, what your experts know about the problem, in the form of new features. You will also need to preprocess your raw data -- scale it, encode it, etc. and these two things on a large dataset also need to be distributed and done on the cloud.



When you do ML, you often pick a number of things arbitrarily — the number of nodes, the embedding, the stride size on your convolution layer … and as your models get more complex, you start to wonder whether you picked the right things. You'll have to do some search in the hyperparameter space to see if there are better choices you could have made.

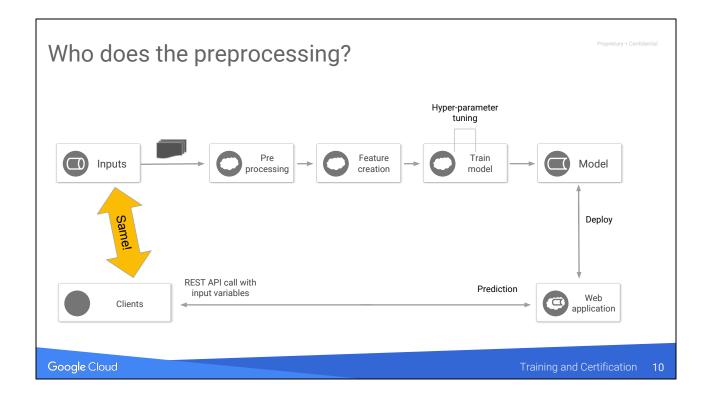
How many layers, how many nodes is the obvious hyper-parameter. But as we'll see in this course, it is good to take the preprocessing parameters (such as number of buckets) and make a hyperparameter out of it.



That is on the training side. You will want to take your trained model and deploy and at that point, the performance characteristic changes. Instead of thinking of how long it takes to train on your training dataset, you start to need to support N queries/second. That requires autoscaling the prediction code as necessary to support the users who need those predictions.

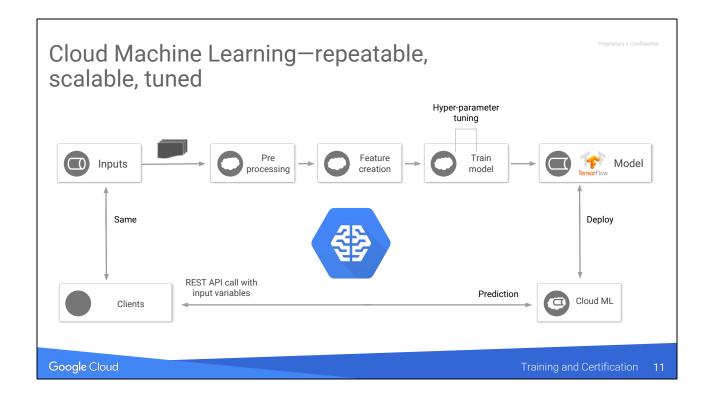
Do you want all your client code creating a DNNRegressor(dirname) and calling predict() on it? What if your model changes? Hyperparameters change? Number of inputs changes? Do you really want to expose this to your users? What if that client is not in Python?

Can invoke the API from pretty much any programming language. Can put the server on the cloud, and scale to beaucoup queries per second as needed.



Not as obvious ... who will do the input transformations on behalf of the client code? You can't pass in the raw input variables to the trained model -- it expects scaled, transformed inputs!

You also have to worry about model changes -- when you do a bag-of-words, for example, with IBM=32, the embedding might change in the next model run because your input data is larger. Similarly, in scaling, min/max/stdev can all change. Doing the bookkeeping associated with preprocessing and feature crosses is painful and a major source of error. It is also near-impossible to find, so there are probably many ML models out there that have a "training/serving skew" (yes, this is a real thing, with a real jargon word for it, but it is rarely discussed because the majority of ML research papers are from college settings where routine model updates are not a concern.)



Summary:

Repeatable:

Using TensorFlow would mean keeping track of all kinds of things such as the order of preprocessing operations, what scaling parameters were, etc. Cloud ML simplifies the bookkeeping, ensuring that the trained model is what you actually run; i.e., it helps you handle training/serving skew. It can be quite easy, for example, for the training pipeline to do something that the prediction pipeline doesn't do.

The key thing is that the input variables that clients are expected to provide is the same data as was provided to ML pipeline -- Cloud ML will keep track of all the preprocessing and feature engineering steps.

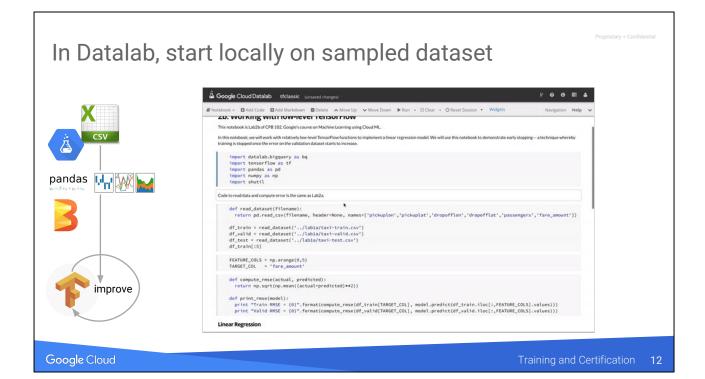
Scalable:

In training, Cloud ML will help you distribute preprocessing, training model (multiple times iteratively, due to hyper-parameter training) and deploy your trained model to the cloud. In prediction, the ML model is accessible via a REST API and it includes all the preprocessing, feature creation that you did, so that client code can supply simply the raw input variables (exactly what you collected out of the log file or sensor or database) and get back a prediction.

Cloud ML will also scale this (distribute it) so as to reach high # of queries per second. This is important -- you need high-quality execution both at training and at prediction time. While computation of a tensorflow model once is relatively cheap, the point of a ML model is often to do predictions for lots of requests (this is where TPUs come in).

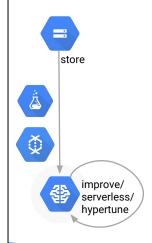
Tuned:

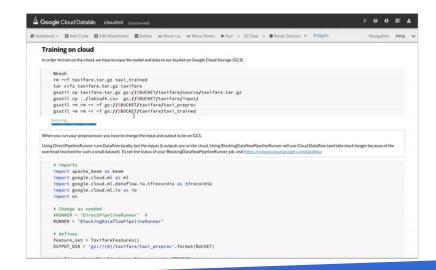
You can use Cloud ML to do hyperparameter tuning and Cloud ML will remember these hyperparameters.



- The fail fast tool to analyze and learn from your data
- Interactively explore data
 - Define features with rich visualization support
 - Launch training and evaluation
 - ML lifecycle support
 - Combine code, results, visualizations, and documentation in notebook format
 - Share results with your team
 - Pick from a rich set of tutorials and samples to learn and get started with your project

Then, scale it out to GCP using serverless technology

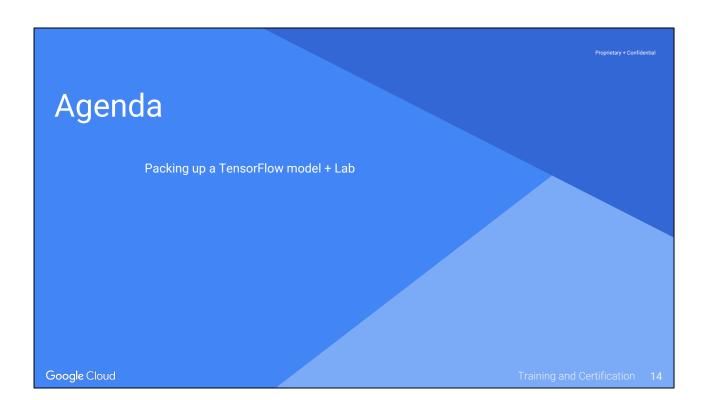




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Training and Certification

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Package up TensorFlow model as Python package

```
taxifare/
taxifare/PKG-INFO
taxifare/setup.cfg
taxifare/setup.py
taxifare/trainer/
taxifare/trainer/__init__.py
taxifare/trainer/task.py
taxifare/trainer/model.py
```

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Notes:

Cloud MLE involves packaging up TensorFlow models. Not very different from how you need to create a web archive file (.war) to deploy a Java web application to Tomcat. Similarly, you put your TensorFlow code in a very specific packaging structure, and deploy it to the cloud.

The nice thing is that this is the standard way to create Python modules: http://python-packaging.readthedocs.io/en/latest/minimal.html

```
task.py parses command-line parameters and calls experiment

parser.add_argument(
    '--train_data_paths', required=True)
parser.add_argument(
    '--num_epochs', ...

Experiment(
    model.build_estimator(
    output_dir,
    embedding_size=embedding_size,
    hidden_units=hidden_units
    ),
    train_input_fn=model.generate_csv_input_fn(train_data_paths, ...),
    eval_input_fn=model.generate_csv_input_fn(eval_data_paths, ...),
    eval_metrics=model.get_eval_metrics(),
)
```

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Task.py calls model.py

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model.py is the ML model in TensorFlow

```
def generate_csv_input_fn(filename, num_epochs=None ... ):
    def _input_fn():
        input_file_names = tf.train.match_filenames_once(filename)
        filename_queue = tf.train.string_input_producer(
            input_file_names, num_epochs=num_epochs, shuffle=True)
        reader = tf.TextLineReader()
        _, value = reader.read_up_to(filename_queue, num_records=batch_size)
        value_column = tf.expand_dims(value, -1)
        columns = tf.decode_csv(value_column, record_defaults=DEFAULTS)
        features = dict(zip(CSV_COLUMNS, columns))
        label = features.pop(LABEL_COLUMN)
        return features, label
    return _input_fn
```

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Notes:

Should be familiar.

Verify that the model works as a Python package

```
export PYTHONPATH=${PYTHONPATH}:/somedir/taxifare
python -m trainer.task \
    --train_data_paths="/somedir/datasets/taxi-train*" \
    --eval_data_paths=/somedir/datasets/taxi-valid.csv \
    --output_dir=/somedir/output \
    --num_epochs=10 --job-dir=/tmp
```

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Then use the gcloud command to submit the training job, either locally or to cloud

```
gcloud ml-engine local train \
--module-name=trainer.task \
--package-path=/somedir/taxifare/trainer \
-- \
--train_data_paths etc.

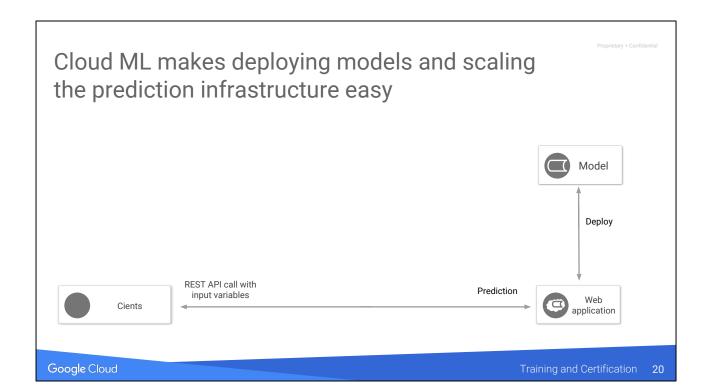
REST as before

gcloud ml-engine jobs submit training $JOBNAME \
--region=$REGION \
--module-name=trainer.task \
--job-dir=$OUTDIR --staging-bucket=gs://$BUCKET \
--scale-tier=BASIC \
REST as before
```

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Notes:

https://cloud.google.com/ml/pricing#ml_training_units_by_scale_tier for explanation of tiers and what the relative costs/performance are.



1. Export a serving input function

```
return Experiment(
        model.build estimator(...),
        train_input_fn=...,
        eval_input_fn=...,
        export_strategies=[saved model export utils.make export strategy(
            model.serving_input_fn,
            default_output_alternative_key=None,
            exports to keep=1
        )],
        eval_metrics=model.get_eval_metrics(),
```

```
def serving_input_fn():
   feature_placeholders = {
       column.name: tf.placeholder(tf.float32, [None]) for column in INPUT_COLUMNS
```

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Notes:

The format in which data comes in at serving time need not be the format in which data were provided during training. So, we need a separate input function. The serving graph will need to be exported with this new input in place.

2. Deploy trained model to GCP

```
MODEL_NAME="taxifare"

COULD ALSO BE A LOCALLY-TRAINED MODEL

MODEL_VERSION="v1"

MODEL_LOCATION="gs://${BUCKET}/taxifare/smallinput/taxi_trained/export/Servo/..
./"

gcloud ml-engine models create ${MODEL_NAME} --regions $REGION

gcloud ml-engine versions create ${MODEL_VERSION} --model ${MODEL_NAME}

--origin ${MODEL_LOCATION}
```

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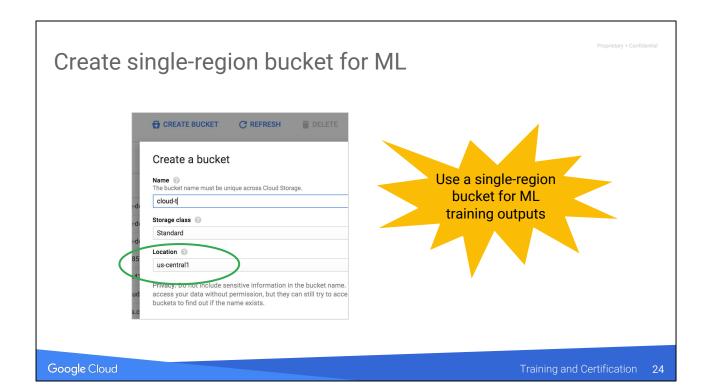
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3. Client code can make REST calls

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Notes:

This is serverless; Cloud ML will distribute the queries.



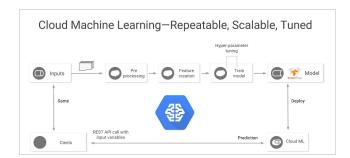
By default, buckets will be multi-region (e.g., US or Asia). To avoid problems with eventual consistency when doing such things as hyperparameter tuning [specifically Save/Restore of models could fail], you should create a bucket that is only one region, and use this bucket for all ML-training outputs.

Lab: Serverless Machine Learning

Part 3. Scaling with Cloud MLE

In this lab, you will learn how to:

- 1. Package up TensorFlow model
- 2. Run training locally
- 3. Run training on cloud
- 4. Deploy model to cloud
- 5. Invoke model to carry out predictions



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Resources

• Cloud ML https://cloud.google.com/ml/docs/

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