

CSA - 0389

# Data structure for stackoverflow

## Assignment - 3

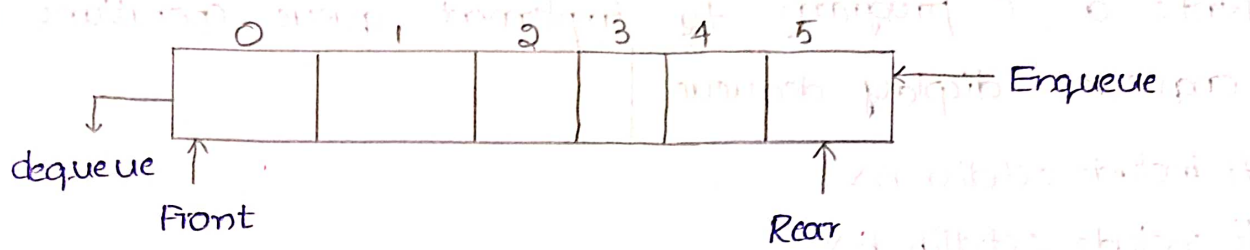
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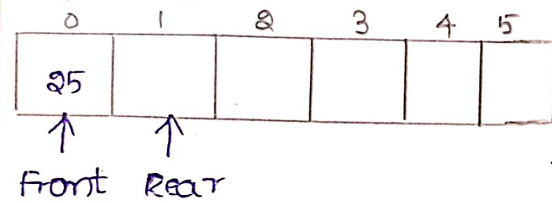
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Illustrate the queue operation using following function calls of size = 5 enqueue (25), enqueue(37), enqueue(90), Dequeue(), enqueue(15), enqueue(40), enqueue(12), dequeue(), dequeue()

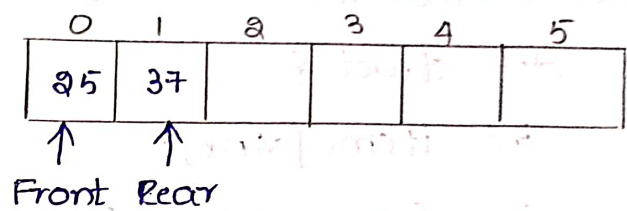
## Queue



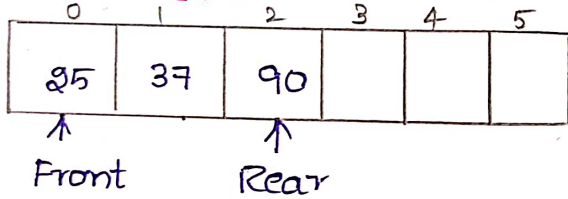
### Enqueue (25)



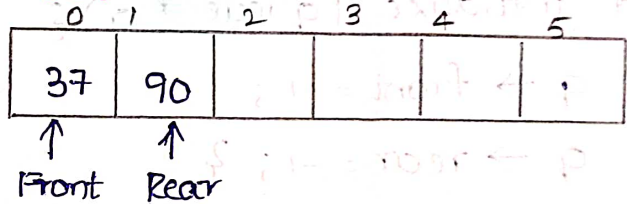
### Enqueue(37)



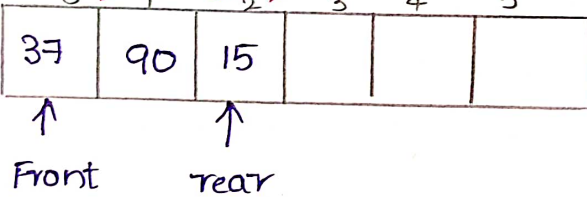
### Enqueue (90)



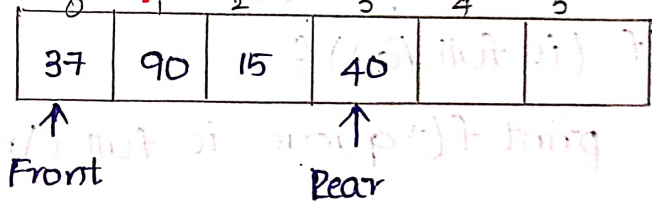
### Dequeue()



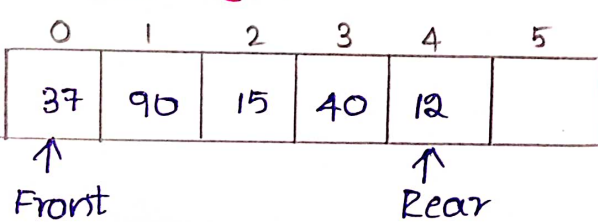
### Enqueue (15)



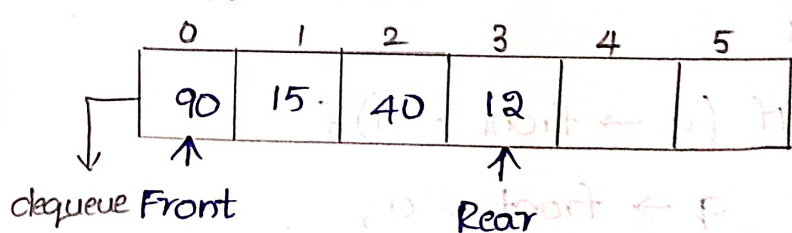
### Enqueue (40)



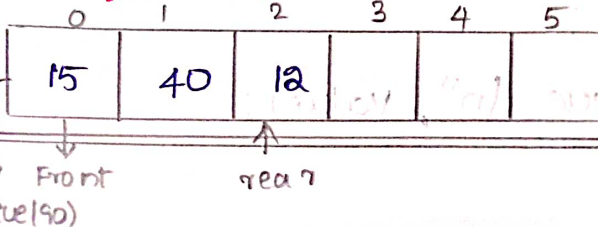
### Enqueue (12)



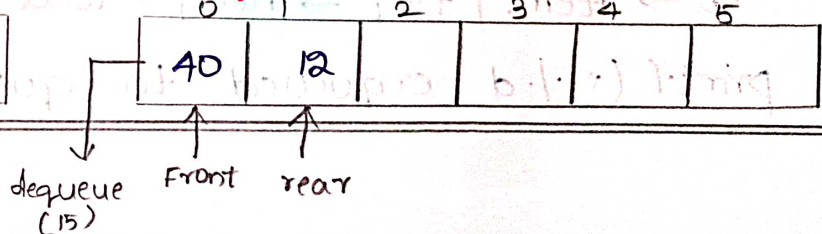
### Dequeue()



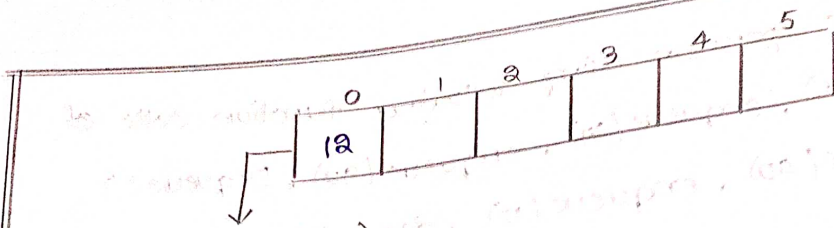
### Dequeue()



### Dequeue()







2. Write a C program to implement queue operations such as enqueue, display dequeue.

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 5

typedef struct {
    int items[MAX];
    int front : rear; } queue;

void initialize (queue *q) {
    q->front = -1;
    q->rear = -1; }

void enqueue (queue *q, int value) {
    if (is full (q)) {
        printf("queue is full !\n");
        return ;
    }

    if (q->front == -1) {
        q->front = 0;
        q->items[+q->rear] = value ;
        printf(" %d  enqueued to queue \n", value);
```

```
3 void dec
if (isempt
printf(" q
return ;
```

```
3 printf (" .1
```

```
3 void di
if
```

```
3
```

```

}
void dequeue(queue *q) {
    if (isempty(q)) {
        printf("queue is empty !\n");
        return;
    }

```

```

    printf("%d dequeued from queue\n", q->items[q->front++]);
}

```

```

void display(queue *q) {
    if (isempty(q)) {
        printf("queue is empty !\n");
        return;
    }

```

```

    printf("queue elements are : ");
    for (int i = q->front; i <= q->rear; i++) {
        printf("%d ; ", q->items[i]);
    }

```

```

    printf("\n");
}

```

```

int main() {

```

```

    Queue q;

```

```

    Initialize (&q);
    Enqueue

```

display ( )

return 0;

}

$$[m]_{i+1} \leftarrow p_i \cdot [m]_i \leftarrow p_i \cdot [m]_i$$

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