# COL351 Assignment 1

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## 1 Question 1

Let G be an edge-weighted graph with n vertices and m edges satisfying the condition that all the edge weights in G are distinct.

## 1.a Unique MST

#### Question 1.a

Question. Prove that G has a unique MST.

*Proof.* We will prove this by induction on the size of G using an idea similar to Kruskal's algorithm discussed in the class.

#### Hypothesis:

$$h(n): \forall G = (V, E): |V| = n \implies MST(G) \text{ is unique}$$
 (1)

**Base case:** n=1 is true since there is no edge and  $MST(G)=(V,\phi)$  is unique.

```
Induction Step: Assume h(n-1) is true for n \ge 2, now for h(n): (Note: This proof assumes each edge to be an unordered pair of vertices)
```

Consider Kruskal's algorithm,

#### Algorithm 1 Recursive MST Routine – Kruskal's algorithm

```
1: procedure MST(G)
 2:
        e_0 \leftarrow (x, y) be edge with least weight
        H \leftarrow G
 3:
        remove x, y from H and add new vertex z
 4:
        for all v such that v is neighbour of x or y do
 5:
            add (v,z) to H
 6:
            wt(v,z) \leftarrow \min(wt(v,x), wt(v,y))
 7:
           if wt(v,x) < wt(v,y) then
 8:
               map(v,z) \leftarrow (v,x)
 9:
            else
10:
                map(v,z) \leftarrow (v,y)
11:
            end if
12:
        end for
13:
        T_H \leftarrow MST(H)
14:
        T_G \leftarrow (V, \{e_0\})
15:
        for all e \in T_H do
16:
            if e is not incident on z then
17:
                add e to T_G
18:
            else
19:
                add map(e) to T_G
20:
21:
            end if
        end for
22:
        return T_G
23:
24: end procedure
```

In the above algorithm, it is clear that H has n-1 vertices. Thus, by our assumption, h(n-1) is true and hence  $T_H$  is unique. Also, we know that  $T_G$  is a valid MST, from the correctness of Kruskal's algorithm. Now, assume by contradiction that  $T_G$  is not unique. Then there exists an MST, say  $T' \neq T_G$ .

#### Claim 1.1. $e_0$ cannot be in T'

*Proof.* This is because, if  $e_0$  were in T', then  $T \setminus \{e_0\} \neq T' \setminus \{e_0\}$  and thus, there would be two different MSTs for H which would be a contradiction to our assumption. Thus,  $e_0 \notin T'$ .

Consider the path from x to y in T'. Since  $e_0 = (x, y)$  is not present in T', there exists a different path, say  $P = (f_1, f_2 \cdots, f_k)$  where  $f_i \in E(T'), 1 \le i \le k$ . We know that

 $wt(f_i) > wt(e_0), 1 \le i \le k.$ 

Swap any of the  $f_i$  with  $e_0$  and let the subgraph formed be T'', i.e.,  $T'' = T' \setminus \{f_i\} \cup \{e_0\}$ . We know T'' is a spanning tree of G since V(T'') = V(G) and there are no cycles formed on performing the swap operation (this can be proven using contradiction as discussed in the lecture).

Now, consider the weight of T'':

$$wt(T'') = wt(T') - wt(f_i) + wt(e_0)$$

$$\implies wt(T'') < wt(T')$$
(2)

We have shown that the total weight of T'' is lesser than the weight of T'. However, this is a contradiction to the fact that T' is the MST of G. Thus our assumption that  $T_G$  is not the unique MST of G was wrong. Therefore, h(n) is true.

This completes the induction and the proof that if all edge weights in a graph are distinct, then its MST is unique. 

#### Algorithm Sketch 1.b

#### Question 1.b

**Question.** If it is given that G has at most n+8 edges, then design an algorithm that returns a MST of G in O(n) running time.

Solution. The idea is to use the previous result along with the fact that the number of edges to be removed to form a spanning tree is at most (n+8)-(n-1)=9, assuming that G was initially connected (else no MST exists). The algorithm is as follows:

#### **Algorithm 2** Compute MST for 1.b

```
if |E(G)| equals |V(G)|-1 then
3:
```

return G

 $\triangleright$  since G is acyclic and hence a tree

- end if 4:
- $C \leftarrow findCycle(G)$ 5:

1: procedure MST(G)

- $e \leftarrow \text{edge}$  with largest weight in C
- remove e from G7:
- 8:  $T_G \leftarrow MST(G)$
- 9: return  $T_G$
- 10: end procedure

The procedure findCycle calls a DFS function on G which uses graph colouring and returns the first cycle it finds:

#### Algorithm 3 findCycle

```
1: procedure FINDCYCLE(G)
         v \leftarrow \text{any vertex of } G
         colour \leftarrow map of vertices initialised to zero
 3:
         parent ← map of vertices initialised to null
 4:
         (u, v) \leftarrow \mathrm{dfs}(G, v, \mathrm{colour}, \mathrm{parent}, \mathrm{null})
 5:
                                   ▷ returns the bottommost and topmost vertex of the cycle
 6:
         C \leftarrow \text{empty array of edges}
 7:
         add (u, v) to C
 8:
 9:
         while u \neq v do
             add (u, parent(u)) to C
10:
             u \leftarrow \operatorname{parent}(u)
11:
         end while
12:
         return C
13:
14: end procedure
```

The DFS function looks as follows:

### Algorithm 4 Identify cycle using colouring and DFS

```
1: procedure DFS(G, v, colour, parent, p)
        parent(v) \leftarrow p
 2:
 3:
        \operatorname{colour}(v) \leftarrow 1
        for all u such that u is neighbour of v in G do
 4:
            if colour(u) is 2 then
 5:
                return (u, v)
 6:
            else if colour(u) is 0 then
 7:
                value \leftarrow dfs(G, u, colour, parent, v)
 8:
                if value is not null then
 9:
                     return value
10:
                end if
11:
            end if
12:
13:
        end for
14:
        \operatorname{colour}(v) \leftarrow 2
15: end procedure
```

## 2 Question 2

- 2.a two point one
- 2.b two point two

file for 2b

## 3 Question 3

3.a three point one

file for 3a

3.b three point one

file for 3b