MALLIKARJUN HIREMATH

mallikarjun-hiremath | Linked-In Mallikarjun Hiremath | (GitHub.com)

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EDUCATION

SDM Institute of Technology

BE in Computer Science and Engineering;

CGPA: 8.68

KHK Institute of Engineering

Diploma in Computer Science And Engineering;

Percentage: 87.46 %

Adichunchanagiri High School
Higher primary Education - SSLC;

Percentage: 84.96 %

Jan 2023 - Aug 2025

Dharwad, Karnataka

Dharwad, Karnataka Nov 2019 - Apr 2022

Dharwad, Karnataka

Nov 2016 - Apr 2019

SKILLS SUMMARY

• Languages: C, SQL, Java.

Frontend Technologies: HTML, CSS, JavaScript, AJAX.
 Backend Technologies: Node.js, Express.js, PHP, MySQL.
 Frameworks and Libraries: Bootstrap, Tailwind CSS, JQuery.

- Tools: PowerPoint, MySQL, Looker studio, Selenium IDE, GitHub, Jira, Junit.
- Soft Skills: Communication, Time Management, People Management, Adaptability, Teamwork & Collaboration.

WORK EXPERIENCE

Cisco Intern Jul 2024 – Aug 2024

- Working towards Cisco Certified Network Associate (CCNA) certification.
- Assisting in the design, installation, and maintenance of network systems.
- o Conducting network performance assessments and troubleshooting issues.
- o Gaining hands-on experience with Cisco routers, switches, and related networking equipment.

PROJECTS

ATLAS | [GitHub]

Dec 2023 - Jun2024

- O Designed and developed a dynamic web-based platform for analyzing placement data, generating statistical reports, and automating the categorization of offer letters, specifically built for the SDMCET placement cell.
- Utilized HTML, JavaScript, Express.js, SQL, and APIs for seamless communication.
- o Followed the pure MVC architecture to create a user-friendly interface and efficient backend system, ensuring seamless data processing and visualization.

ATM Using C | [GitHub] Aug 2023 - Oct 2023

- o Implemented core ATM functionalities such as cash withdrawal, balance inquiry, etc.
- O Utilized file system operations to store and manage user data.
- o Created a mini-statement feature to provide users with their recent transactions.

HITME | [GitHub]

Jun 2023 - Aug 2023

- o Technologies Used: Java Swing, JDBC, MySQL
- Developed an interactive space-themed game, where object appear randomly, and challenge users must click them to score points.
- Implemented dynamic game mechanics including random object generation and scoring system to enhance user engagement and challenge.

Land Marketing System

Nov 2021 - Feb 2022

- Developed a web application for displaying house photos and prices, allowing users to access land details, contact owners, and acquire properties.
- Utilized PHP, MySQL, HTML, JavaScript, and Bootstrap for building the project, ensuring a responsive and user-friendly interface. This project enhanced my skills in web development and database management.

CERTIFICATES

Learn PHP | [Udemy]

Oct 2023

 Completed a comprehensive PHP course on Udemy, gaining hands-on experience in dynamic web applications and database management.

OOPs In JAVA | [Great Learning Academy]

Jul 2023

 Completed an OOP in Java course at Great Learning Academy (July 2023), mastering concepts like inheritance, encapsulation, polymorphism, and abstraction, and understanding design patterns.

Inplant Training | [Rabsons Infoworld]

May 2022

 Participated in web development inplant training at Rabsons Infoworld (May 2022), learning HTML, CSS, and JavaScript, and building complex webpages.

ACHIEVEMENTS

Problem solving [HackerRank]

o Certified in **Problem Solving (Basic)** from HackerRank.