birdears Documentation

Release 0.1.1

Iacchus Mercurius

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CONTENTS

Welcome to birdears documentation.

`birdears` is a software written in Python 3 for ear training for musicians (musical intelligence, transcribing music, composing). It is a clone of the method used by Funcitional Ear Trainer app for Android.

It comes with four modes, or four kind of exercises, which are: `melodic`, `harmonic`, `dictation` and `instrumental`.

In resume, with the *melodic* mode two notes are played one after the other and you have to guess the interval; with the *harmonic* mode, two notes are played simoutaneously (harmonically) and you should guess the interval.

With the *dictation* mode, more than 2 notes are played (*ie*., a melodic dictation) and you should tell what are the intervals between them.

With the *instrumental* mode, it is a like the *dictation*, but you will be expected to play the notes on your instrument, *ie*., birdears will not wait for a typed reply and you should prectice with your own judgement. The melody can be repeat any times and you can have as much time as you want to try it out.

INSTALLING BIRDEARS

1.1 Installing the dependencies

1.1.1 Arch Linux

```
sudo pacman -Syu sox python python-pip
```

1.2 Installing birdears

To install,simple do this command with pip3

```
pip3 install --user --upgrade --no-cache-dir birdears
```

1.2.1 In-depth installation

You can choose to use a virtualenv to use birdears; this should give you an idea on how to setup one virtualenv.

You should first install virtualenv (for python3) using your distributions package (supposing youre on linux), then issue on terminal:

```
virtualenv -p python3 ~/.venv # use the directory ~/.venv/ for the virtualenv

~/.venv/bin/activate          # activate the virtualenv; this should be done
                              # every time you may want to run the software
                              # installed here.

pip3 install birdears         # this will install the software

birdears --help               # and this will run it
```

USING BIRDEARS

2.1 What is Functional Ear Training

write me!

2.2 The method

We can use abc language to notate music withing the documentation, ok

```
X: 1
T: Banish Misfortune
R: jig
M: 6/8
L: 1/8
K: Dmix
fed cAG| A2d cAG| F2D DED| FEF GFG|
AGA cAG| AGA cde|fed cAG| Ad^c d3:|
f2d d^cd| f2g agf| e2c cBc|e2f gfe|
f2g agf| e2f gfe|fed cAG|Ad^c d3:|
f2g e2f| d2e c2d|ABA GAG| F2F GED|
c3 cAG| AGA cde| fed cAG| Ad^c d3:|
```

2.3 birdears modes

birdears actually has four modes:

- melodic interval question
- harmonic interval question
- melodic dictation question
- instrumental dictation question
- load from config file

2.4 basic usage

To see the commands avaliable just invoke the command without any arguments:

```
birdears
```

```
Usage: birdears  <command> [options]

  birdears  Functional Ear Training for Musicians!

Options:
  --debug / --no-debug  Turns on debugging; instead you can set DEBUG=1.
  -h, --help            Show this message and exit.

Commands:
  dictation     Melodic dictation
  harmonic      Harmonic interval recognition
  instrumental  Instrumental melodic time-based dictation
  load          Loads exercise from .toml config file...
  melodic       Melodic interval recognition

  You can use 'birdears <command> --help' to show options for a specific
  command.

  More info at https://github.com/iacchus/birdears


There are five commands, which are `dictation`, `harmonic`, `instrumental` and
`melodic` and `load`.

You can play the default question for these by starting birdears with one of
these commands, or you can check the ``--help`` for additional options for each
of the commands, invoking this way:
```

```
birdears <command> --help
```

2.4.1 melodic

In this exercise birdears will play two notes, the tonic and the interval melodically, ie., one after the other and you should reply which is the correct distance between the two.

```
birdears melodic --help
```

```
$ birdears melodic --help
Usage: birdears melodic [options]

  Melodic interval recognition

Options:
  -m, --mode <mode>            Mode of the question.
  -t, --tonic <tonic>          Tonic of the question.
  -o, --octave <octave>        Octave of the question.
  -d, --descending             Whether the question interval is descending.
  -c, --chromatic              If chosen, question has chromatic notes.
  -n, --n_octaves <n max>      Maximum number of octaves.
  -v, --valid_intervals <1,2,..> A comma-separated list without spaces
                               of valid scale degrees to be chosen for the
                               question.
  -q, --user_durations <1,0.5,n..>
```

```
                                  A comma-separated list without
                                  spaces with PRECISLY 9 floating values. Or
                                  'n' for default           duration.
  -p, --prequestion_method <prequestion_method>
                                  The name of a pre-question method.
  -r, --resolution_method <resolution_method>
                                  The name of a resolution method.
  -h, --help                      Show this message and exit.

  In this exercise birdears will play two notes, the tonic and the interval
  melodically, ie., one after the other and you should reply which is the
  correct distance between the two.

  Valid values are as follows:

  -m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor,
  locrian

  -t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
  F#, Fb, G, G#, Gb

  -p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

  -r <resolution_method> is one of: nearest_tonic, repeat_only
```

2.4.2 harmonic

In this exercise birdears will play two notes, the tonic and the interval harmonically, ie., both on the same time and you should reply which is the correct distance between the two.

```
birdears harmonic --help
```

```
$ birdears harmonic --help
Usage: birdears harmonic [options]

  Harmonic interval recognition

Options:
  -m, --mode <mode>               Mode of the question.
  -t, --tonic <note>              Tonic of the question.
  -o, --octave <octave>           Octave of the question.
  -d, --descending                Whether the question interval is descending.
  -c, --chromatic                 If chosen, question has chromatic notes.
  -n, --n_octaves <n max>         Maximum number of octaves.
  -v, --valid_intervals <1,2,..>  A comma-separated list without spaces
                                  of valid scale degrees to be chosen for the
                                  question.
  -q, --user_durations <1,0.5,n..>
                                  A comma-separated list without
                                  spaces with PRECISLY 9 floating values. Or
                                  'n' for default           duration.
  -p, --prequestion_method <prequestion_method>
                                  The name of a pre-question method.
  -r, --resolution_method <resolution_method>
                                  The name of a resolution method.
  -h, --help                      Show this message and exit.
```

```
  In this exercise birdears will play two notes, the tonic and the interval
  harmonically, ie., both on the same time and you should reply which is the
  correct distance between the two.

  Valid values are as follows:

  -m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor,
  locrian

  -t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
  F#, Fb, G, G#, Gb

  -p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

  -r <resolution_method> is one of: nearest_tonic, repeat_only
```

2.4.3 dictation

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should reply the correct intervals of the melodic dictation.

```
birdears dictation --help
```

```
$ birdears dictation --help
Usage: birdears  <command> [options]
Try "birdears -h" for help.

Error: No such command "dication".
```

2.4.4 instrumental

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should play the correct melody in you musical instrument.

```
birdears instrumental --help
```

```
$ birdears instrumental --help
Usage: birdears instrumental [options]

  Instrumental melodic time-based dictation

Options:
  -m, --mode <mode>            Mode of the question.
  -w, --wait_time <seconds>    Time in seconds for next question/repeat.
  -u, --n_repeats <times>      Times to repeat question.
  -i, --max_intervals <n max>  Max random intervals for the dictation.
  -x, --n_notes <n notes>      Number of notes for the dictation.
  -t, --tonic <note>           Tonic of the question.
  -o, --octave <octave>        Octave of the question.
  -d, --descending             Wether the question interval is descending.
  -c, --chromatic              If chosen, question has chromatic notes.
  -n, --n_octaves <n max>      Maximum number of octaves.
  -v, --valid_intervals <1,2,..> A comma-separated list without spaces
```

```
                                    of valid scale degrees to be chosen for the
                                    question.
-q, --user_durations <1,0.5,n..>
                                    A comma-separated list without
                                    spaces with PRECISLY 9 floating values. Or
                                    'n' for default            duration.
-p, --prequestion_method <prequestion_method>
                                    The name of a pre-question method.
-r, --resolution_method <resolution_method>
                                    The name of a resolution method.
-h, --help                          Show this message and exit.


In this exercise birdears will choose some random intervals and create a
melodic dictation with them. You should play the correct melody in you
musical instrument.

Valid values are as follows:

-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor,
locrian

-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
F#, Fb, G, G#, Gb

-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

-r <resolution_method> is one of: nearest_tonic, repeat_only
```

write me!!

2.5 Loading from config/preset files

2.5.1 Pre-made presets

`birdears` cointains some pre-made presets in its `presets/` subdirectory.

The study for beginners is recommended by following the numeric order of those files (000, 001, then 002 etc.)

Pre-made presets description

write me

2.5.2 Creating new preset files

You can open the files cointained in birdears premade `presets/` folder to have an ideia on how config files are made; it is simply the command line options written in a form `toml` standard.

BIRDEARS PACKAGE

BirdEars provides facilities to musical ear training exercises.

3.1 Subpackages

3.1.1 birdears.interfaces package

Submodules

birdears.interfaces.commandline module

birdears.interfaces.commandline.**CommandLine**(*exercise*, ***kwargs*)
  This function implements the birdears loop for command line.

  > **Parameters**
  >
  > - **exercise** (*str*) – The question name.
  >
  > - ****kwargs** (*kwargs*) – FIXME: The kwargs can contain options for specific questions.

birdears.interfaces.commandline.**center_text**(*text*, *sep=True*, *nl=0*)
  This function returns input text centered according to terminal columns.

  > **Parameters**
  >
  > - **text** (*str*) – The string to be centered, it can have multiple lines.
  >
  > - **sep** (*bool*) – Add line separator after centered text (True) or not (False).
  >
  > - **nl** (*int*) – How many new lines to add after text.

birdears.interfaces.commandline.**make_input_str**(*user_input*, *keyboard_index*)
  Makes a string representing intervals entered by the user.

  This function is to be used by questions which takes more than one interval input as MelodicDictation, and formats the intervals already entered.

  > **Parameters**
  >
  > - **user_input** (*array_type*) – The list of keyboard keys entered by user.
  >
  > - **keyboard_index** (*array_type*) – The keyboard mapping used by question.

birdears.interfaces.commandline.**print_instrumental**(*response*)
  Prints the formatted response for instrumental exercise.

  > **Parameters** **response** (*dict*) – A response returned by questions check_question()

`birdears.interfaces.commandline.`**`print_question`**(*question*)
> Prints the question to the user.

>> **Parameters** **`question`** (*obj*) – A Question class with the question to be printed.

`birdears.interfaces.commandline.`**`print_response`**(*response*)
> Prints the formatted response.

>> **Parameters** **`response`** (*dict*) – A response returned by questions check_question()

3.1.2 birdears.questions package

Submodules

birdears.questions.harmonicinterval module

class `birdears.questions.harmonicinterval.`**`HarmonicIntervalQuestion`**(*mode='major',
tonic=None,
oc-
tave=None,
descend-
ing=None,
chro-
matic=None,
n_octaves=None,
valid_intervals=None,
user_durations=None,
preques-
tion_method='none',
resolu-
tion_method='nearest_tonic',
*args,
**kwargs*)

> Bases: *`birdears.questionbase.QuestionBase`*

> Implements a Harmonic Interval test.

> **`__init__`**(*mode='major', tonic=None, octave=None, descending=None, chromatic=None,
n_octaves=None, valid_intervals=None, user_durations=None, preques-
tion_method='none', resolution_method='nearest_tonic', *args, **kwargs*)
>> Inits the class.

>>> **Parameters**

>>> - **`mode`** (*str*) – A string representing the mode of the question. Eg., major or minor

>>> - **`tonic`** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.

>>> - **`octave`** (*int*) – A scienfic octave notation, for example, 4 for C4; if not present, it will be randomly chosen.

>>> - **`descending`** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.

>>> - **`chromatic`** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.

>>> - **`n_octaves`** (*int*) – Maximum number of octaves of the question.

- **valid_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is
  1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.

- **user_durations** (*str*) – A string with 9 comma-separated *int* or *float's to set the
  default duration for the notes played. The values are respectively for: pre-question dura-
  tion (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration
  (4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), reso-
  lution delay (8th), and resolution pos-delay (9th). duration is the duration in of the note in
  seconds; delay is the time to wait before playing the next note, and pos_delay is the time
  to wait after all the notes of the respective sequence have been played. If any of the user
  durations is 'n, the default duration for the type of question will be used instead. Example:*

  ```
  "2,0.5,1,2,n,0,2.5,n,1"
  ```

- **prequestion_method** (*str*) – Method of playing a cadence or the exercise tonic
  before the question so to affirm the question musical tonic key to the ear. Valid ones are
  registered in the *birdears.prequestion.PREQUESION_METHODS* global dict.

- **resolution_method** (*str*) – Method of playing the resolution of an exercise. Valid
  ones are registered in the *birdears.resolution.RESOLUTION_METHODS* global dict.

check_question(*user_input_char*)
  Checks whether the given answer is correct.

make_pre_question(*method*)

make_question()

make_resolution(*method*)

play_question()

play_resolution()

birdears.questions.instrumentaldictation module

class birdears.questions.instrumentaldictation.**InstrumentalDictationQuestion**(*mode='major'*, *wait_time=11*, *n_repeats=1*, *max_intervals=3*, *n_notes=4*, *tonic=None*, *octave=None*, *descending=None*, *chromatic=None*, *n_octaves=None*, *valid_intervals=None*, *user_durations=None*, *prequestion_method='progression_i_iv_v_i'*, *resolution_method='repeat_only'*, **args*, ***kwargs*)

> Bases: *birdears.questionbase.QuestionBase*
>
> Implements an instrumental dictation test.
>
> **__init__**(*mode='major'*, *wait_time=11*, *n_repeats=1*, *max_intervals=3*, *n_notes=4*, *tonic=None*, *octave=None*, *descending=None*, *chromatic=None*, *n_octaves=None*, *valid_intervals=None*, *user_durations=None*, *prequestion_method='progression_i_iv_v_i'*, *resolution_method='repeat_only'*, **args*, ***kwargs*)
>
>> Inits the class.
>>
>>> **Parameters**
>>>
>>> - **mode** (*str*) – A string representing the mode of the question. Eg., major or minor.
>>>
>>> - **wait_time** (*float*) – Wait time in seconds for the next question or repeat.
>>>
>>> - **n_repeats** (*int*) – Number of times the same dictation will be repeated before the end of the exercise.
>>>
>>> - **max_intervals** (*int*) – The maximum number of random intervals the question will have.
>>>
>>> - **n_notes** (*int*) – The number of notes the melodic dictation will have.
>>>
>>> - **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
>>>
>>> - **octave** (*int*) – A scienfic octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
>>>
>>> - **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.

- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.

- **n_octaves** (*int*) – Maximum number of octaves of the question.

- **valid_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.

- **user_durations** (*str*) – A string with 9 comma-separated *int* or *float's to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration (4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), resolution delay (8th), and resolution pos-delay (9th). duration is the duration in of the note in seconds; delay is the time to wait before playing the next note, and pos_delay is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n*, the default duration for the type of question will be used instead. Example:*

```
"2,0.5,1,2,n,0,2.5,n,1"
```

- **prequestion_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESION_METHODS* global dict.

- **resolution_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION_METHODS* global dict.

check_question()
: Checks whether the given answer is correct.

    This currently doesnt applies to instrumental dictation questions.

make_pre_question(*method*)

make_question(*phrase_semitones*)

make_resolution(*method*)

play_question()

birdears.questions.melodicdictation module

class birdears.questions.melodicdictation.**MelodicDictationQuestion**(*mode='major'*, *max_intervals=3*, *n_notes=4*, *tonic=None*, *octave=None*, *descending=None*, *chromatic=None*, *n_octaves=None*, *valid_intervals=None*, *user_durations=None*, *prequestion_method='progression_i_iv_v_*, *resolution_method='repeat_only'*, **args*, ***kwargs*)

Bases: `birdears.questionbase.QuestionBase`

Implements a melodic dictation test.

__init__(*mode='major'*, *max_intervals=3*, *n_notes=4*, *tonic=None*, *octave=None*, *descending=None*, *chromatic=None*, *n_octaves=None*, *valid_intervals=None*, *user_durations=None*, *prequestion_method='progression_i_iv_v_i'*, *resolution_method='repeat_only'*, **args*, ***kwargs*)

Inits the class.

> **Parameters**
>
> - **mode** (`str`) – A string representing the mode of the question. Eg., major or minor.
> - **max_intervals** (`int`) – The maximum number of random intervals the question will have.
> - **n_notes** (`int`) – The number of notes the melodic dictation will have.
> - **tonic** (`str`) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
> - **octave** (`int`) – A scienfic octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
> - **descending** (`bool`) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.
> - **chromatic** (`bool`) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.
> - **n_octaves** (`int`) – Maximum number of octaves of the question.
> - **valid_intervals** (`list`) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
> - **user_durations** (`str`) – A string with 9 comma-separated *int* or *float's to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration*

(4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), reso-lution delay (8th), and resolution pos-delay (9th). duration is the duration in of the note in seconds; delay is the time to wait before playing the next note, and pos_delay is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n, the default duration for the type of question will be used instead. Example:

```
"2,0.5,1,2,n,0,2.5,n,1"
```

- **prequestion_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESION_METHODS* global dict.

- **resolution_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION_METHODS* global dict.

check_question(*user_input_keys*)
    Checks whether the given answer is correct.

make_pre_question(*method*)

make_question(*phrase_semitones*)

make_resolution(*method*)

play_question()

play_resolution()

birdears.questions.melodicinterval module

class birdears.questions.melodicinterval.**MelodicIntervalQuestion**(*mode='major'*,
tonic=None,
oc-tave=None,
descend-ing=None,
chro-matic=None,
n_octaves=None,
valid_intervals=None,
user_durations=None,
preques-tion_method='tonic_only',
resolu-tion_method='nearest_tonic',
*args,
**kwargs)

Bases: *birdears.questionbase.QuestionBase*

Implements a Melodic Interval test.

check_question(*user_input_char*)
    Checks whether the given answer is correct.

make_pre_question(*method*)

make_question()

make_resolution(*method*)

> **play_question**()

> **play_resolution**()

3.2 Submodules

3.3 birdears.interval module

class birdears.interval.**ChromaticInterval**(*mode*, *tonic*, *octave*, *n_octaves=None*, *descending=None*, *valid_intervals=None*)

> Bases: *birdears.interval.IntervalBase*

> Chooses a diatonic interval for the question.

> **tonic_octave**
>> *int* – Scientific octave for the tonic. For example, if the tonic is a C4 then *tonic_octave* is 4.

> **interval octave**
>> *int* – Scientific octave for the interval. For example, if the interval is a G5 then *tonic_octave* is 5.

> **chromatic_offset**
>> *int* – The offset in semitones inside one octave; maybe it will be deprecated in favour of *distance[semitones]* which is the same.

> **note_and_octave**
>> *str* – Note and octave of the interval, for example, if the interval is G5 the note name is G5.

> **note_name**
>> *str* – The note name of the interval, for example, if the interval is G5 then the name is G.

> **semitones**
>> *int* – Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

> **is_chromatic**
>> *bool* – If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

> **is_descending**
>> *bool* – If the interval has a descending direction, ie., has a lower pitch than the tonic.

> **diatonic_index**
>> *int* – If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

> **distance**
>> *dict* – A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:
>>
>> ```
>> {
>>     'octaves': 1,
>>     'semitones': 7
>> }
>> ```

> **data**
>> *tuple* – A tuple representing the interval data in the form of (semitones, short_name, long_name), for example:
>>
>> ```
>> (19, 'P12', 'Perfect Twelfth')
>> ```

Todo:

- **Maybe we should refactor some of the attributes with a tuple** (note, octave)

- Maybe remove *chromatic_offset* in favor of *distance[semitones]*'

__init__(*mode*, *tonic*, *octave*, *n_octaves=None*, *descending=None*, *valid_intervals=None*)
   Inits the class and choses a random interval with the given args.

> **Parameters**
>
> - **mode** (`str`) – Diatonic mode for the interval. (eg.: major or minor)
> - **tonic** (`str`) – Tonic of the scale. (eg.: Bb)
> - **octave** (`str`) – Scientific octave of the scale (eg.: 4)
> - **interval** (`str`) – Not implemented. The interval.
> - **chromatic** (`bool`) – Can have chromatic notes? (eg.: F# in a key of C; default: false)
> - **n_octaves** (`int`) – Maximum number os octaves (eg. 2)
> - **descending** (`bool`) – Is the interval descending? (default: false)
> - **valid_intervals** (`int`) – A list with inervals valid for random choice, 1 is 1st, 2 is second etc.

class birdears.interval.**DiatonicInterval**(*mode*, *tonic*, *octave*, *n_octaves=None*, *descending=None*, *valid_intervals=None*)
   Bases: *birdears.interval.IntervalBase*

   Chooses a diatonic interval for the question.

   tonic_octave
      int – Scientific octave for the tonic. For example, if the tonic is a C4 then *tonic_octave* is 4.

   interval octave
      int – Scientific octave for the interval. For example, if the interval is a G5 then *tonic_octave* is 5.

   chromatic_offset
      int – The offset in semitones inside one octave. Relative semitones to tonic.

   note_and_octave
      str – Note and octave of the interval, for example, if the interval is G5 the note name is G5.

   note_name
      str – The note name of the interval, for example, if the interval is G5 then the name is G.

   semitones
      int – Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

   is_chromatic
      bool – If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

   is_descending
      bool – If the interval has a descending direction, ie., has a lower pitch than the tonic.

   diatonic_index
      int – If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

---

distance
> *dict* – A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:

```
{
    'octaves': 1,
    'semitones': 7
}
```

data
> *tuple* – A tuple representing the interval data in the form of (semitones, short_name, long_name), for example:

```
(19, 'P12', 'Perfect Twelfth')
```

__init__(*mode*, *tonic*, *octave*, *n_octaves=None*, *descending=None*, *valid_intervals=None*)
> Inits the class and choses a random interval with the given args.

> **Parameters**
> - **mode** (`str`) – Diatonic mode for the interval. (eg.: major or minor)
> - **tonic** (`str`) – Tonic of the scale. (eg.: Bb)
> - **octave** (`str`) – Scientific octave of the scale (eg.: 4)
> - **n_octaves** (`int`) – Maximum number os octaves (eg. 2)
> - **descending** (`bool`) – Is the interval descending? (default: false)
> - **valid_intervals** (`int`) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc.

class birdears.interval.**IntervalBase**
> Bases: `object`

> **__init__**()
> > Base class for interval classes.

> **return_simple**(*keys*)
> > This method returns a dict with only the values passed to *keys*.

3.4 birdears.logger module

This submodule exports *logger* to log events.

Logging messages which are less severe than *lvl* will be ignored:

```
Level       Numeric value
-----       -------------
CRITICAL    50
ERROR       40
WARNING     30
INFO        20
DEBUG       10
NOTSET      0


Level       When its used
-----       -------------
DEBUG       Detailed information, typically of interest only when
                diagnosing problems.
```

```
INFO        Confirmation that things are working as expected.
WARNING     An indication that something unexpected happened, or indicative
               of some problem in the near future (e.g. disk space low).
               The software is still working as expected.
ERROR       Due to a more serious problem, the software has not been able
               to perform some function.
CRITICAL    A serious error, indicating that the program itself may be
               unable to continue running.
```

birdears.logger.**log_event**(*f*, **args*, ***kwargs*)

> Decorator. Functions and method decorated with this decorator will have their signature logged when birdears is executed with *–debug* mode. Both function signature with their call values and their return will be logged.

3.5 birdears.prequestion module

This module implements pre-questions progressions.

Pre questions are chord progressions or notes played before the question is played, so to affirmate the sound of the questions key.

For example a common cadence is chords I-IV-V-I from the diatonic scale, which in a key of *C* is *CM-FM-GM-CM* and in a key of *A* is *AM-DM-EM-AM*.

Pre-question methods should be decorated with *register_prequestion_method* decorator, so that they will be registered as a valid pre-question method.

class birdears.prequestion.**PreQuestion**(*method*, *question*)

> Bases: object

> **__call__**(**args*, ***kwargs*)
>
> > Calls the resolution method and pass arguments to it.
> >
> > Returns a *birdears.Sequence* object with the pre-question generated by the method.

> **__init__**(*method*, *question*)
>
> > This class implements methods for different types of pre-question progressions.
> >
> > > **Parameters**
> > >
> > > - **method** (`str`) – The method used in the pre question.
> > >
> > > - **question** (`obj`) – Question object from which to generate the
> > >
> > > - **sequence.** (`pre-question`) –

birdears.prequestion.**none**(*question*, **args*, ***kwargs*)

> Pre-question method that return an empty sequence with no delay. :param question: Question object from which to generate the
>
> > pre-question sequence. (this is provided by the *Resolution* class when it is '__call__'ed)

birdears.prequestion.**progression_i_iv_v_i**(*question*, **args*, ***kwargs*)

> Pre-question method that plays a chord progression with triad chords built on the grades I, IV, V the I of the question key.
>
> > **Parameters** **question** (`obj`) – Question object from which to generate the pre-question sequence.
> >
> > > (this is provided by the *Resolution* class when it is '__call__'ed)

`birdears.prequestion.`**`register_prequestion_method`**(*f*, **args*, ***kwargs*)
> Decorator for prequestion method functions.
>
> Functions decorated with this decorator will be registered in the *PREQUESTION_METHODS* global dict.

`birdears.prequestion.`**`tonic_only`**(*question*, **args*, ***kwargs*)
> Pre-question method that only plays the question tonic note before the question.
>
> > **Parameters question** (`obj`) – Question object from which to generate the pre-question sequence. (this is provided by the *Resolution* class when it is '__call__'ed)

3.6 birdears.questionbase module

class `birdears.questionbase.`**`QuestionBase`**(*mode='major'*, *tonic=None*, *octave=None*, *descending=None*, *chromatic=None*, *n_octaves=None*, *valid_intervals=None*, *user_durations=None*, *prequestion_method=None*, *resolution_method=None*, *default_durations=None*, **args*, ***kwargs*)

> Bases: `object`
>
> Base Class to be subclassed for Question classes.
>
> This class implements attributes and routines to be used in Question subclasses.
>
> **`__init__`**(*mode='major'*, *tonic=None*, *octave=None*, *descending=None*, *chromatic=None*, *n_octaves=None*, *valid_intervals=None*, *user_durations=None*, *prequestion_method=None*, *resolution_method=None*, *default_durations=None*, **args*, ***kwargs*)
> > Inits the class.
> >
> > **Parameters**
> >
> > - **mode** (`str`) – A string represnting the mode of the question. Eg., major or minor
> >
> > - **tonic** (`str`) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
> >
> > - **octave** (`int`) – A scienfic octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
> >
> > - **descending** (`bool`) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.
> >
> > - **chromatic** (`bool`) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.
> >
> > - **n_octaves** (`int`) – Maximum numbr of octaves of the question.
> >
> > - **valid_intervals** (`list`) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
> >
> > - **user_durations** (`dict`) – *A string with 9 comma-separated* int *or* float*'s to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration (4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), resolution delay (8th), and resolution pos-delay (9th). duration is the duration in of the note in seconds; delay is the time to wait before playing the next note, and pos_delay is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n, the default duration for the type of question will be used instead. Example:*

```
"2,0.5,1,2,n,0,2.5,n,1"
```

- **prequestion_method** (`str`) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESION_METHODS* global dict.

- **resolution_method** (`str`) – Method of playing the resolution of an exercise Valid ones are registered in the *birdears.resolution.RESOLUTION_METHODS* global dict.

- **user_durations** – Dictionary with the default durations for each type of sequence. This is provided by the subclasses.

check_question()
: This method should be overwritten by the question subclasses.

get_valid_semitones()
: Returns a list with valid semitones for question.

make_question()
: This method should be overwritten by the question subclasses.

make_resolution()
: This method should be overwritten by the question subclasses.

play_question()
: This method should be overwritten by the question subclasses.

birdears.questionbase.**register_question_class**(*f*, **args*, ***kwargs*)
: Decorator for question classes.

Classes decorated with this decorator will be registered in the *QUESTION_CLASSES* global.

3.7 birdears.resolution module

class birdears.resolution.**Resolution**(*method*, *question*)
: Bases: `object`

This class implements methods for different types of question resolutions.

A resolution is an answer to a question. It aims to create a mnemonic on how the inverval resvolver to the tonic.

__call__(**args*, ***kwargs*)
: Calls the resolution method and pass arguments to it.

Returns a *birdears.Sequence* object with the resolution generated by the.method.

__init__(*method*, *question*)
: Inits the resolution class.

Parameters

- **method** (`str`) – The method used in the resolution.

- **question** (`obj`) – Question object from which to generate the

- **sequence.** (`resolution`) –

birdears.resolution.**nearest_tonic**(*question*)
: Resolution method that resolve the intervals to their nearest tonics.

> **Parameters question** (*obj*) – Question object from which to generate the resolution sequence. (this is provided by the *Prequestion* class when it is '__call__'ed)

birdears.resolution.**register_resolution_method**(*f*, **args*, ***kwargs*)
> Decorator for resolution method functions.

> Functions decorated with this decorator will be registered in the *RESOLUTION_METHODS* global dict.

birdears.resolution.**repeat_only**(*question*)
> Resolution method that only repeats the sequence elements with given durations.

> > **Parameters question** (*obj*) – Question object from which to generate the resolution sequence. (this is provided by the *Prequestion* class when it is '__call__'ed)

3.8 birdears.scale module

class birdears.scale.**ChromaticScale**(*tonic*, *octave=None*, *n_octaves=None*, *descending=None*, *dont_repeat_tonic=None*)
> Bases: *birdears.scale.ScaleBase*

> Builds a musical chromatic scale.

> **scale**
> > *array_type* – The array of notes representing the scale.

> **__init__**(*tonic*, *octave=None*, *n_octaves=None*, *descending=None*, *dont_repeat_tonic=None*)
> > Returns a chromatic scale from tonic.

> > **Parameters**

> > - **tonic** (*str*) – The note which the scale will be built upon.
> > - **octave** (*int*) – The scientific octave the scale will be built upon.
> > - **n_octaves** (*int*) – The number of octaves the scale will contain.
> > - **descending** (*bool*) – Whether the scale is descending.
> > - **dont_repeat_tonic** (*bool*) – Whether to skip appending the last note (octave) to the scale.

> **get_triad**(*mode*, *index=0*, *degree=None*)
> > Returns an array with notes from a scales triad.

> > **Parameters**

> > - **mode** (*str*) – Mode of the scale (eg. major or minor)
> > - **index** (*int*) – Triad index (eg.: 0 for 1st degree triad.)
> > - **degree** (*int*) – Degree of the scale. If provided, overrides the *index* argument. (eg.: *1* for the 1st degree triad.)

> > **Returns** A list with three pitches (str), one for each note of the triad.

class birdears.scale.**DiatonicScale**(*tonic*, *mode=None*, *octave=None*, *n_octaves=None*, *descending=None*, *dont_repeat_tonic=None*)
> Bases: *birdears.scale.ScaleBase*

> Builds a musical diatonic scale.

> **scale**
> > *array_type* – The array of notes representing the scale.

__init__(*tonic*, *mode=None*, *octave=None*, *n_octaves=None*, *descending=None*, *dont_repeat_tonic=None*)

    Returns a diatonic scale from tonic and mode.

> **Parameters**
>
> - **tonic** (`str`) – The note which the scale will be built upon.
>
> - **mode** (`str`) – The mode the scale will be built upon. (major or minor)
>
> - **octave** (`int`) – The scientific octave the scale will be built upon.
>
> - **n_octaves** (`int`) – The number of octaves the scale will contain.
>
> - **descending** (`bool`) – Whether the scale is descending.
>
> - **dont_repeat_tonic** (`bool`) – Whether to skip appending the last note (octave) to the scale.

get_triad(*index=0*, *degree=None*)

    Returns an array with notes from a scales triad.

> **Parameters**
>
> - **index** (`int`) – triad index (eg.: 0 for 1st degree triad.)
>
> - **degree** (`int`) – Degree of the scale. If provided, overrides the *index* argument. (eg.: *1* for the 1st degree triad.)
>
> **Returns** An array with three pitches, one for each note of the triad.

class `birdears.scale.`**ScaleBase**

    Bases: `object`

3.9 birdears.sequence module

class `birdears.sequence.`**Sequence**(*elements=[]*, *duration=2*, *delay=1.5*, *pos_delay=1*)

    Bases: `object`

Register a Sequence of notes and/or chords.

elements

    array_type – List of notes (strings) ou chords (list of strings) in this Sequence.

append(*elements*)

    Appends *elements* to Sequence.elements

> **Parameters elements** (`array_type`) – Elements to be appended to the class.

async_play(*callback*, *end_callback*)

    Plays the Sequence elements of notes and/or chords and wait for *Sequence.pos_delay* seconds.

extend(*elements*)

    Extends Sequence.elements with *elements*.

> **Parameters elements** (`array_type`) – elements extend the class with.

make_chord_progression(*tonic*, *mode*, *degrees*)

    Appends triad chord(s) to the Sequence.

> **Parameters**
>
> - **tonic** (`str`) – Tonic note of the scale.

- **mode** (*str*) – Mode of the scale from which build the triads upon.

- **degrees** (*array_type*) – List with integers represending the degrees of each triad.

play(*callback=None*, *end_callback=None*)

play_element(*index*)
   Plays element *sequence.elements[index]*.

FOUR

INSTALLING BIRDEARS

4.1 Installing the dependencies

4.1.1 Arch Linux

```
sudo pacman -Syu sox python python-pip
```

4.2 Installing birdears

To install,simple do this command with pip3

```
pip3 install --user --upgrade --no-cache-dir birdears
```

4.2.1 In-depth installation

You can choose to use a virtualenv to use birdears; this should give you an idea on how to setup one virtualenv.

You should first install virtualenv (for python3) using your distributions package (supposing youre on linux), then issue on terminal:

```
virtualenv -p python3 ~/.venv # use the directory ~/.venv/ for the virtualenv

~/.venv/bin/activate          # activate the virtualenv; this should be done
                              # every time you may want to run the software
                              # installed here.

pip3 install birdears         # this will install the software

birdears --help               # and this will run it
```

USING BIRDEARS

5.1 What is Functional Ear Training

write me!

5.2 The method

We can use abc language to notate music withing the documentation, ok

```
X: 1
T: Banish Misfortune
R: jig
M: 6/8
L: 1/8
K: Dmix
fed cAG| A2d cAG| F2D DED| FEF GFG|
AGA cAG| AGA cde|fed cAG| Ad^c d3:|
f2d d^cd| f2g agf| e2c cBc|e2f gfe|
f2g agf| e2f gfe|fed cAG|Ad^c d3:|
f2g e2f| d2e c2d|ABA GAG| F2F GED|
c3 cAG| AGA cde| fed cAG| Ad^c d3:|
```

5.3 birdears modes

birdears actually has four modes:

- melodic interval question
- harmonic interval question
- melodic dictation question
- instrumental dictation question
- load from config file

5.4 basic usage

To see the commands avaliable just invoke the command without any arguments:

```
birdears
```

```
Usage: birdears  <command> [options]

  birdears  Functional Ear Training for Musicians!

Options:
  --debug / --no-debug  Turns on debugging; instead you can set DEBUG=1.
  -h, --help            Show this message and exit.

Commands:
  dictation     Melodic dictation
  harmonic      Harmonic interval recognition
  instrumental  Instrumental melodic time-based dictation
  load          Loads exercise from .toml config file...
  melodic       Melodic interval recognition

  You can use 'birdears <command> --help' to show options for a specific
  command.

  More info at https://github.com/iacchus/birdears


There are five commands, which are `dictation`, `harmonic`, `instrumental` and
`melodic` and `load`.

You can play the default question for these by starting birdears with one of
these commands, or you can check the ``--help`` for additional options for each
of the commands, invoking this way:
```

```
birdears <command> --help
```

5.4.1 melodic

In this exercise birdears will play two notes, the tonic and the interval melodically, ie., one after the other and you should reply which is the correct distance between the two.

```
birdears melodic --help
```

```
$ birdears melodic --help
Usage: birdears melodic [options]

  Melodic interval recognition

Options:
  -m, --mode <mode>              Mode of the question.
  -t, --tonic <tonic>            Tonic of the question.
  -o, --octave <octave>          Octave of the question.
  -d, --descending               Whether the question interval is descending.
  -c, --chromatic                If chosen, question has chromatic notes.
  -n, --n_octaves <n max>        Maximum number of octaves.
  -v, --valid_intervals <1,2,..> A comma-separated list without spaces
                                 of valid scale degrees to be chosen for the
                                 question.
  -q, --user_durations <1,0.5,n..>
```

```
                                A comma-separated list without
                                spaces with PRECISLY 9 floating values. Or
                                'n' for default              duration.
  -p, --prequestion_method <prequestion_method>
                                The name of a pre-question method.
  -r, --resolution_method <resolution_method>
                                The name of a resolution method.
  -h, --help                    Show this message and exit.

  In this exercise birdears will play two notes, the tonic and the interval
  melodically, ie., one after the other and you should reply which is the
  correct distance between the two.

  Valid values are as follows:

  -m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor,
  locrian

  -t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
  F#, Fb, G, G#, Gb

  -p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

  -r <resolution_method> is one of: nearest_tonic, repeat_only
```

5.4.2 harmonic

In this exercise birdears will play two notes, the tonic and the interval harmonically, ie., both on the same time and you should reply which is the correct distance between the two.

```
birdears harmonic --help
```

```
$ birdears harmonic --help
Usage: birdears harmonic [options]

  Harmonic interval recognition

Options:
  -m, --mode <mode>             Mode of the question.
  -t, --tonic <note>            Tonic of the question.
  -o, --octave <octave>         Octave of the question.
  -d, --descending              Whether the question interval is descending.
  -c, --chromatic               If chosen, question has chromatic notes.
  -n, --n_octaves <n max>       Maximum number of octaves.
  -v, --valid_intervals <1,2,..>  A comma-separated list without spaces
                                of valid scale degrees to be chosen for the
                                question.
  -q, --user_durations <1,0.5,n..>
                                A comma-separated list without
                                spaces with PRECISLY 9 floating values. Or
                                'n' for default              duration.
  -p, --prequestion_method <prequestion_method>
                                The name of a pre-question method.
  -r, --resolution_method <resolution_method>
                                The name of a resolution method.
  -h, --help                    Show this message and exit.
```

```
In this exercise birdears will play two notes, the tonic and the interval
harmonically, ie., both on the same time and you should reply which is the
correct distance between the two.

Valid values are as follows:

-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor,
locrian

-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
F#, Fb, G, G#, Gb

-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

-r <resolution_method> is one of: nearest_tonic, repeat_only
```

5.4.3 dictation

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should reply the correct intervals of the melodic dictation.

```
birdears dictation --help
```

```
$ birdears dictation --help
Usage: birdears  <command> [options]
Try "birdears -h" for help.

Error: No such command "dication".
```

5.4.4 instrumental

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should play the correct melody in you musical instrument.

```
birdears instrumental --help
```

```
$ birdears instrumental --help
Usage: birdears instrumental [options]

  Instrumental melodic time-based dictation

Options:
  -m, --mode <mode>            Mode of the question.
  -w, --wait_time <seconds>    Time in seconds for next question/repeat.
  -u, --n_repeats <times>      Times to repeat question.
  -i, --max_intervals <n max>  Max random intervals for the dictation.
  -x, --n_notes <n notes>      Number of notes for the dictation.
  -t, --tonic <note>           Tonic of the question.
  -o, --octave <octave>        Octave of the question.
  -d, --descending             Wether the question interval is descending.
  -c, --chromatic              If chosen, question has chromatic notes.
  -n, --n_octaves <n max>      Maximum number of octaves.
  -v, --valid_intervals <1,2,..> A comma-separated list without spaces
```

```
                              of valid scale degrees to be chosen for the
                              question.
-q, --user_durations <1,0.5,n..>
                              A comma-separated list without
                              spaces with PRECISLY 9 floating values. Or
                              'n' for default                duration.
-p, --prequestion_method <prequestion_method>
                              The name of a pre-question method.
-r, --resolution_method <resolution_method>
                              The name of a resolution method.
-h, --help                    Show this message and exit.

In this exercise birdears will choose some random intervals and create a
melodic dictation with them. You should play the correct melody in you
musical instrument.

Valid values are as follows:

-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor,
locrian

-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
F#, Fb, G, G#, Gb

-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

-r <resolution_method> is one of: nearest_tonic, repeat_only
```

write me!!

5.5 Loading from config/preset files

5.5.1 Pre-made presets

birdears cointains some pre-made presets in its presets/ subdirectory.

The study for beginners is recommended by following the numeric order of those files (000, 001, then 002 etc.)

Pre-made presets description

write me

5.5.2 Creating new preset files

You can open the files cointained in birdears premade presets/ folder to have an ideia on how config files are made; it is simply the command line options written in a form toml standard.

SIX

API

BIRDEARS PACKAGE

BirdEars provides facilities to musical ear training exercises.

7.1 Subpackages

7.2 Submodules

7.3 birdears.interval module

class birdears.interval.**ChromaticInterval**(*mode*, *tonic*, *octave*, *n_octaves=None*, *descending=None*, *valid_intervals=None*)

    Bases: *birdears.interval.IntervalBase*

    Chooses a diatonic interval for the question.

    tonic_octave
        int – Scientific octave for the tonic. For example, if the tonic is a C4 then *tonic_octave* is 4.

    interval octave
        int – Scientific octave for the interval. For example, if the interval is a G5 then *tonic_octave* is 5.

    chromatic_offset
        int – The offset in semitones inside one octave; maybe it will be deprecated in favour of *distance[semitones]* which is the same.

    note_and_octave
        str – Note and octave of the interval, for example, if the interval is G5 the note name is G5.

    note_name
        str – The note name of the interval, for example, if the interval is G5 then the name is G.

    semitones
        int – Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

    is_chromatic
        bool – If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

    is_descending
        bool – If the interval has a descending direction, ie., has a lower pitch than the tonic.

    diatonic_index
        int – If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

distance
    dict – A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:

```
{
    'octaves': 1,
    'semitones': 7
}
```

data
    tuple – A tuple representing the interval data in the form of (semitones, short_name, long_name), for example:

```
(19, 'P12', 'Perfect Twelfth')
```

Todo:

- **Maybe we should refactor some of the attributes with a tuple** (note, octave)

- Maybe remove *chromatic_offset* in favor of *distance[semitones]'*

__**init**__(*mode*, *tonic*, *octave*, *n_octaves=None*, *descending=None*, *valid_intervals=None*)
    Inits the class and choses a random interval with the given args.

        Parameters

- **mode** (`str`) – Diatonic mode for the interval. (eg.: major or minor)

- **tonic** (`str`) – Tonic of the scale. (eg.: Bb)

- **octave** (`str`) – Scientific octave of the scale (eg.: 4)

- **interval** (`str`) – Not implemented. The interval.

- **chromatic** (`bool`) – Can have chromatic notes? (eg.: F# in a key of C; default: false)

- **n_octaves** (`int`) – Maximum number os octaves (eg. 2)

- **descending** (`bool`) – Is the interval descending? (default: false)

- **valid_intervals** (`int`) – A list with inervals valid for random choice, 1 is 1st, 2 is second etc.

class birdears.interval.**DiatonicInterval**(*mode*, *tonic*, *octave*, *n_octaves=None*, *descending=None*, *valid_intervals=None*)
    Bases: *birdears.interval.IntervalBase*

Chooses a diatonic interval for the question.

tonic_octave
    int – Scientific octave for the tonic. For example, if the tonic is a C4 then *tonic_octave* is 4.

interval octave
    int – Scientific octave for the interval. For example, if the interval is a G5 then *tonic_octave* is 5.

chromatic_offset
    int – The offset in semitones inside one octave. Relative semitones to tonic.

note_and_octave
    str – Note and octave of the interval, for example, if the interval is G5 the note name is G5.

note_name
    str – The note name of the interval, for example, if the interval is G5 then the name is G.

---

semitones
> *int* – Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

is_chromatic
> *bool* – If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

is_descending
> *bool* – If the interval has a descending direction, ie., has a lower pitch than the tonic.

diatonic_index
> *int* – If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

distance
> *dict* – A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:

```
{
    'octaves': 1,
    'semitones': 7
}
```

data
> *tuple* – A tuple representing the interval data in the form of (semitones, short_name, long_name), for example:

```
(19, 'P12', 'Perfect Twelfth')
```

__init__(*mode*, *tonic*, *octave*, *n_octaves=None*, *descending=None*, *valid_intervals=None*)
> Inits the class and choses a random interval with the given args.

> **Parameters**
> - **mode** (`str`) – Diatonic mode for the interval. (eg.: major or minor)
> - **tonic** (`str`) – Tonic of the scale. (eg.: Bb)
> - **octave** (`str`) – Scientific octave of the scale (eg.: 4)
> - **n_octaves** (`int`) – Maximum number os octaves (eg. 2)
> - **descending** (`bool`) – Is the interval descending? (default: false)
> - **valid_intervals** (`int`) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc.

class birdears.interval.**IntervalBase**
> Bases: `object`

__init__()
> Base class for interval classes.

return_simple(*keys*)
> This method returns a dict with only the values passed to *keys*.

7.4 birdears.logger module

This submodule exports *logger* to log events.

Logging messages which are less severe than *lvl* will be ignored:

```
Level      Numeric value
-----      -------------
CRITICAL   50
ERROR      40
WARNING    30
INFO       20
DEBUG      10
NOTSET     0


Level      When its used
-----      -------------
DEBUG      Detailed information, typically of interest only when
              diagnosing problems.
INFO       Confirmation that things are working as expected.
WARNING    An indication that something unexpected happened, or indicative
              of some problem in the near future (e.g. disk space low).
              The software is still working as expected.
ERROR      Due to a more serious problem, the software has not been able
              to perform some function.
CRITICAL   A serious error, indicating that the program itself may be
              unable to continue running.
```

birdears.logger.**log_event**(*f*, **args*, ***kwargs*)

> Decorator. Functions and method decorated with this decorator will have their signature logged when birdears is executed with *–debug* mode. Both function signature with their call values and their return will be logged.

7.5 birdears.prequestion module

This module implements pre-questions progressions.

Pre questions are chord progressions or notes played before the question is played, so to affirmate the sound of the questions key.

For example a common cadence is chords I-IV-V-I from the diatonic scale, which in a key of *C* is *CM-FM-GM-CM* and in a key of *A* is *AM-DM-EM-AM*.

Pre-question methods should be decorated with *register_prequestion_method* decorator, so that they will be registered as a valid pre-question method.

class birdears.prequestion.**PreQuestion**(*method*, *question*)

> Bases: object

> **__call__**(**args*, ***kwargs*)
> > Calls the resolution method and pass arguments to it.
> >
> > Returns a *birdears.Sequence* object with the pre-question generated by the method.

> **__init__**(*method*, *question*)
> > This class implements methods for different types of pre-question progressions.
> >
> > **Parameters**
> >
> > - **method** (*str*) – The method used in the pre question.
> >
> > - **question** (*obj*) – Question object from which to generate the
> >
> > - **sequence.** (*pre-question*) –

`birdears.prequestion.`**`none`**(*question*, **args*, ***kwargs*)

> Pre-question method that return an empty sequence with no delay. :param question: Question object from which to generate the
>
> > pre-question sequence. (this is provided by the *Resolution* class when it is '__call__'ed)

`birdears.prequestion.`**`progression_i_iv_v_i`**(*question*, **args*, ***kwargs*)

> Pre-question method that plays a chord progression with triad chords built on the grades I, IV, V the I of the question key.
>
> > **Parameters question** (`obj`) – Question object from which to generate the pre-question sequence. (this is provided by the *Resolution* class when it is '__call__'ed)

`birdears.prequestion.`**`register_prequestion_method`**(*f*, **args*, ***kwargs*)

> Decorator for prequestion method functions.
>
> Functions decorated with this decorator will be registered in the *PREQUESTION_METHODS* global dict.

`birdears.prequestion.`**`tonic_only`**(*question*, **args*, ***kwargs*)

> Pre-question method that only plays the question tonic note before the question.
>
> > **Parameters question** (`obj`) – Question object from which to generate the pre-question sequence. (this is provided by the *Resolution* class when it is '__call__'ed)

7.6 birdears.questionbase module

class `birdears.questionbase.`**`QuestionBase`**(*mode='major'*, *tonic=None*, *octave=None*, *descending=None*, *chromatic=None*, *n_octaves=None*, *valid_intervals=None*, *user_durations=None*, *prequestion_method=None*, *resolution_method=None*, *default_durations=None*, **args*, ***kwargs*)

> Bases: `object`
>
> Base Class to be subclassed for Question classes.
>
> This class implements attributes and routines to be used in Question subclasses.
>
> **`__init__`**(*mode='major'*, *tonic=None*, *octave=None*, *descending=None*, *chromatic=None*, *n_octaves=None*, *valid_intervals=None*, *user_durations=None*, *prequestion_method=None*, *resolution_method=None*, *default_durations=None*, **args*, ***kwargs*)
>
> > Inits the class.
> >
> > **Parameters**
> >
> > - **mode** (`str`) – A string represnting the mode of the question. Eg., major or minor
> >
> > - **tonic** (`str`) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
> >
> > - **octave** (`int`) – A scienfic octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
> >
> > - **descending** (`bool`) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.
> >
> > - **chromatic** (`bool`) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.

- **n_octaves** (`int`) – Maximum numbr of octaves of the question.

- **valid_intervals** (`list`) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.

- **user_durations** (`dict`) – A string with 9 comma-separated *int* or *float's to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration (4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), resolution delay (8th), and resolution pos-delay (9th). duration is the duration in of the note in seconds; delay is the time to wait before playing the next note, and pos_delay is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n*, the default duration for the type of question will be used instead. Example:

```
"2,0.5,1,2,n,0,2.5,n,1"
```

- **prequestion_method** (`str`) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESION_METHODS* global dict.

- **resolution_method** (`str`) – Method of playing the resolution of an exercise Valid ones are registered in the *birdears.resolution.RESOLUTION_METHODS* global dict.

- **user_durations** – Dictionary with the default durations for each type of sequence. This is provided by the subclasses.

check_question()
    This method should be overwritten by the question subclasses.

get_valid_semitones()
    Returns a list with valid semitones for question.

make_question()
    This method should be overwritten by the question subclasses.

make_resolution()
    This method should be overwritten by the question subclasses.

play_question()
    This method should be overwritten by the question subclasses.

birdears.questionbase.**register_question_class**(*f*, **args*, ***kwargs*)
    Decorator for question classes.

    Classes decorated with this decorator will be registered in the *QUESTION_CLASSES* global.

7.7 birdears.resolution module

class birdears.resolution.**Resolution**(*method*, *question*)
    Bases: `object`

    This class implements methods for different types of question resolutions.

    A resolution is an answer to a question. It aims to create a mnemonic on how the inverval resvolver to the tonic.

    __call__(**args*, ***kwargs*)
        Calls the resolution method and pass arguments to it.

        Returns a *birdears.Sequence* object with the resolution generated by the.method.

__init__(*method*, *question*)
Inits the resolution class.

> **Parameters**
>
> - **method** (`str`) – The method used in the resolution.
>
> - **question** (`obj`) – Question object from which to generate the
>
> - **sequence.** (`resolution`) –

birdears.resolution.**nearest_tonic**(*question*)
Resolution method that resolve the intervals to their nearest tonics.

> **Parameters question** (`obj`) – Question object from which to generate the resolution sequence. (this is provided by the *Prequestion* class when it is '__call__'ed)

birdears.resolution.**register_resolution_method**(*f*, **args*, ***kwargs*)
Decorator for resolution method functions.

Functions decorated with this decorator will be registered in the *RESOLUTION_METHODS* global dict.

birdears.resolution.**repeat_only**(*question*)
Resolution method that only repeats the sequence elements with given durations.

> **Parameters question** (`obj`) – Question object from which to generate the resolution sequence. (this is provided by the *Prequestion* class when it is '__call__'ed)

7.8 birdears.scale module

class birdears.scale.**ChromaticScale**(*tonic*, *octave=None*, *n_octaves=None*, *descending=None*, *dont_repeat_tonic=None*)
Bases: *birdears.scale.ScaleBase*

Builds a musical chromatic scale.

scale
array_type – The array of notes representing the scale.

__init__(*tonic*, *octave=None*, *n_octaves=None*, *descending=None*, *dont_repeat_tonic=None*)
Returns a chromatic scale from tonic.

> **Parameters**
>
> - **tonic** (`str`) – The note which the scale will be built upon.
>
> - **octave** (`int`) – The scientific octave the scale will be built upon.
>
> - **n_octaves** (`int`) – The number of octaves the scale will contain.
>
> - **descending** (`bool`) – Whether the scale is descending.
>
> - **dont_repeat_tonic** (`bool`) – Whether to skip appending the last note (octave) to the scale.

get_triad(*mode*, *index=0*, *degree=None*)
Returns an array with notes from a scales triad.

> **Parameters**
>
> - **mode** (`str`) – Mode of the scale (eg. major or minor)
>
> - **index** (`int`) – Triad index (eg.: 0 for 1st degree triad.)

> • **degree** (`int`) – Degree of the scale. If provided, overrides the *index* argument. (eg.: *1* for the 1st degree triad.)

>> **Returns** A list with three pitches (str), one for each note of the triad.

class birdears.scale.**DiatonicScale**(*tonic*, *mode=None*, *octave=None*, *n_octaves=None*, *descending=None*, *dont_repeat_tonic=None*)

> Bases: *birdears.scale.ScaleBase*

> Builds a musical diatonic scale.

> **scale**
>> *array_type* – The array of notes representing the scale.

> **__init__**(*tonic*, *mode=None*, *octave=None*, *n_octaves=None*, *descending=None*, *dont_repeat_tonic=None*)
>> Returns a diatonic scale from tonic and mode.

>> **Parameters**

>>> • **tonic** (`str`) – The note which the scale will be built upon.

>>> • **mode** (`str`) – The mode the scale will be built upon. (major or minor)

>>> • **octave** (`int`) – The scientific octave the scale will be built upon.

>>> • **n_octaves** (`int`) – The number of octaves the scale will contain.

>>> • **descending** (`bool`) – Whether the scale is descending.

>>> • **dont_repeat_tonic** (`bool`) – Whether to skip appending the last note (octave) to the scale.

> **get_triad**(*index=0*, *degree=None*)
>> Returns an array with notes from a scales triad.

>> **Parameters**

>>> • **index** (`int`) – triad index (eg.: 0 for 1st degree triad.)

>>> • **degree** (`int`) – Degree of the scale. If provided, overrides the *index* argument. (eg.: *1* for the 1st degree triad.)

>> **Returns** An array with three pitches, one for each note of the triad.

class birdears.scale.**ScaleBase**

> Bases: `object`

7.9 birdears.sequence module

class birdears.sequence.**Sequence**(*elements=[]*, *duration=2*, *delay=1.5*, *pos_delay=1*)

> Bases: `object`

> Register a Sequence of notes and/or chords.

> **elements**
>> *array_type* – List of notes (strings) ou chords (list of strings) in this Sequence.

> **append**(*elements*)
>> Appends *elements* to Sequence.elements

>> **Parameters elements** (`array_type`) – Elements to be appended to the class.

async_play(*callback*, *end_callback*)
> Plays the Sequence elements of notes and/or chords and wait for *Sequence.pos_delay* seconds.

extend(*elements*)
> Extends Sequence.elements with *elements*.
>
> > **Parameters elements** (`array_type`) – elements extend the class with.

make_chord_progression(*tonic*, *mode*, *degrees*)
> Appends triad chord(s) to the Sequence.
>
> > **Parameters**
> >
> > - **tonic** (`str`) – Tonic note of the scale.
> > - **mode** (`str`) – Mode of the scale from which build the triads upon.
> > - **degrees** (`array_type`) – List with integers representing the degrees of each triad.

play(*callback=None*, *end_callback=None*)

play_element(*index*)
> Plays element *sequence.elements[index].*

EIGHT

BIRDEARS.QUESTIONS PACKAGE

8.1 Submodules

8.2 birdears.questions.harmonicinterval module

class birdears.questions.harmonicinterval.**HarmonicIntervalQuestion**(*mode='major'*,
tonic=None,
oc-
tave=None,
descend-
ing=None,
chro-
matic=None,
n_octaves=None,
valid_intervals=None,
user_durations=None,
preques-
tion_method='none',
resolu-
tion_method='nearest_tonic',
*args,
**kwargs)

Bases: *birdears.questionbase.QuestionBase*

Implements a Harmonic Interval test.

__init__(*mode='major'*, *tonic=None*, *octave=None*, *descending=None*, *chromatic=None*,
n_octaves=None, *valid_intervals=None*, *user_durations=None*, *preques-*
tion_method='none', *resolution_method='nearest_tonic'*, **args*, ***kwargs*)
Inits the class.

Parameters

- **mode** (`str`) – A string representing the mode of the question. Eg., major or minor

- **tonic** (`str`) – A string representing the tonic of the question, eg.: C; if omitted, it will
be selected randomly.

- **octave** (`int`) – A scienfic octave notation, for example, 4 for C4; if not present, it will
be randomly chosen.

- **descending** (`bool`) – Is the question direction in descending, ie., intervals have lower
pitch than the tonic.

- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.

- **n_octaves** (*int*) – Maximum number of octaves of the question.

- **valid_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.

- **user_durations** (*str*) – A string with 9 comma-separated *int* or *float's to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration (4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), resolution delay (8th), and resolution pos-delay (9th). duration is the duration in of the note in seconds; delay is the time to wait before playing the next note, and pos_delay is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n, the default duration for the type of question will be used instead. Example:*

  ```
  "2,0.5,1,2,n,0,2.5,n,1"
  ```

- **prequestion_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESION_METHODS* global dict.

- **resolution_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION_METHODS* global dict.

check_question(*user_input_char*)
    Checks whether the given answer is correct.

make_pre_question(*method*)

make_question()

make_resolution(*method*)

play_question()

play_resolution()

8.3 birdears.questions.instrumentaldictation module

class birdears.questions.instrumentaldictation.**InstrumentalDictationQuestion**(*mode='major'*,
wait_time=11,
n_repeats=1,
max_intervals=3,
n_notes=4,
tonic=None,
oc-
tave=None,
de-
scend-
ing=None,
chro-
matic=None,
n_octaves=None,
valid_intervals=Non
user_durations=Non
pre-
ques-
tion_method='prog
res-
o-
lu-
tion_method='repea
*args,
**kwargs)

Bases: *birdears.questionbase.QuestionBase*

Implements an instrumental dictation test.

__init__(*mode='major'*, *wait_time=11*, *n_repeats=1*, *max_intervals=3*, *n_notes=4*,
tonic=None, *octave=None*, *descending=None*, *chromatic=None*, *n_octaves=None*,
valid_intervals=None, *user_durations=None*, *prequestion_method='progression_i_iv_v_i'*,
resolution_method='repeat_only', **args*, ***kwargs*)

Inits the class.

Parameters

- **mode** (*str*) – A string representing the mode of the question. Eg., major or minor.

- **wait_time** (*float*) – Wait time in seconds for the next question or repeat.

- **n_repeats** (*int*) – Number of times the same dictation will be repeated before the end
  of the exercise.

- **max_intervals** (*int*) – The maximum number of random intervals the question will
  have.

- **n_notes** (*int*) – The number of notes the melodic dictation will have.

- **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will
  be selected randomly.

- **octave** (*int*) – A scienfic octave notation, for example, 4 for C4; if not present, it will
  be randomly chosen.

- **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower
  pitch than the tonic.

- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.

- **n_octaves** (*int*) – Maximum number of octaves of the question.

- **valid_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.

- **user_durations** (*str*) – A string with 9 comma-separated *int* or *float's to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration (4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), resolution delay (8th), and resolution pos-delay (9th). duration is the duration in of the note in seconds; delay is the time to wait before playing the next note, and pos_delay is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n, the default duration for the type of question will be used instead. Example:*

  ```
  "2,0.5,1,2,n,0,2.5,n,1"
  ```

- **prequestion_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESION_METHODS* global dict.

- **resolution_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION_METHODS* global dict.

check_question()
> Checks whether the given answer is correct.
>
> This currently doesnt applies to instrumental dictation questions.

make_pre_question(*method*)

make_question(*phrase_semitones*)

make_resolution(*method*)

play_question()

8.4 birdears.questions.melodicdictation module

class birdears.questions.melodicdictation.**MelodicDictationQuestion**(*mode='major',
max_intervals=3,
n_notes=4,
tonic=None,
oc-
tave=None,
descend-
ing=None,
chro-
matic=None,
n_octaves=None,
valid_intervals=None,
user_durations=None,
preques-
tion_method='progression_i_iv_v_*
resolu-
tion_method='repeat_only',
*args,
**kwargs*)

Bases: *birdears.questionbase.QuestionBase*

Implements a melodic dictation test.

__init__(*mode='major', max_intervals=3, n_notes=4, tonic=None, octave=None, de-
scending=None, chromatic=None, n_octaves=None, valid_intervals=None,
user_durations=None, prequestion_method='progression_i_iv_v_i', resolu-
tion_method='repeat_only', *args, **kwargs*)

Inits the class.

Parameters

- **mode** (`str`) – A string representing the mode of the question. Eg., major or minor.

- **max_intervals** (`int`) – The maximum number of random intervals the question will have.

- **n_notes** (`int`) – The number of notes the melodic dictation will have.

- **tonic** (`str`) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.

- **octave** (`int`) – A scienfic octave notation, for example, 4 for C4; if not present, it will be randomly chosen.

- **descending** (`bool`) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.

- **chromatic** (`bool`) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.

- **n_octaves** (`int`) – Maximum number of octaves of the question.

- **valid_intervals** (`list`) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.

- **user_durations** (`str`) – A string with 9 comma-separated *int* or *float's to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration*

(4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), reso-lution delay (8th), and resolution pos-delay (9th). duration is the duration in of the note in seconds; delay is the time to wait before playing the next note, and pos_delay is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n, the default duration for the type of question will be used instead. Example:

```
"2,0.5,1,2,n,0,2.5,n,1"
```

- **prequestion_method** (`str`) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESION_METHODS* global dict.

- **resolution_method** (`str`) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION_METHODS* global dict.

check_question (*user_input_keys*)
    Checks whether the given answer is correct.

make_pre_question (*method*)

make_question (*phrase_semitones*)

make_resolution (*method*)

play_question ()

play_resolution ()

8.5 birdears.questions.melodicinterval module

class birdears.questions.melodicinterval.**MelodicIntervalQuestion** (*mode='major'*,
tonic=None,
oc-
tave=None,
descend-
ing=None,
chro-
matic=None,
n_octaves=None,
valid_intervals=None,
user_durations=None,
preques-
tion_method='tonic_only',
resolu-
tion_method='nearest_tonic',
*args,
**kwargs)

Bases: *birdears.questionbase.QuestionBase*

Implements a Melodic Interval test.

check_question (*user_input_char*)
    Checks whether the given answer is correct.

make_pre_question (*method*)

make_question ()

make_resolution (*method*)

play_question()

play_resolution()

BIRDEARS.INTERFACES PACKAGE

9.1 Submodules

9.2 birdears.interfaces.commandline module

birdears.interfaces.commandline.**CommandLine**(*exercise*, ***kwargs*)
This function implements the birdears loop for command line.

> **Parameters**
> - **exercise** (`str`) – The question name.
> - ****kwargs** (`kwargs`) – FIXME: The kwargs can contain options for specific questions.

birdears.interfaces.commandline.**center_text**(*text*, *sep=True*, *nl=0*)
This function returns input text centered according to terminal columns.

> **Parameters**
> - **text** (`str`) – The string to be centered, it can have multiple lines.
> - **sep** (`bool`) – Add line separator after centered text (True) or not (False).
> - **nl** (`int`) – How many new lines to add after text.

birdears.interfaces.commandline.**make_input_str**(*user_input*, *keyboard_index*)
Makes a string representing intervals entered by the user.

This function is to be used by questions which takes more than one interval input as MelodicDictation, and formats the intervals already entered.

> **Parameters**
> - **user_input** (`array_type`) – The list of keyboard keys entered by user.
> - **keyboard_index** (`array_type`) – The keyboard mapping used by question.

birdears.interfaces.commandline.**print_instrumental**(*response*)
Prints the formatted response for instrumental exercise.

> **Parameters** **response** (`dict`) – A response returned by questions check_question()

birdears.interfaces.commandline.**print_question**(*question*)
Prints the question to the user.

> **Parameters** **question** (`obj`) – A Question class with the question to be printed.

birdears.interfaces.commandline.**print_response**(*response*)
Prints the formatted response.

> Parameters **response** (`dict`) – A response returned by questions check_question()

PYTHON MODULE INDEX

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