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# **birdears Documentation**

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## CONTENTS



Welcome to birdears documetation.

`birdears` is a software written in Python 3 for ear training for musicians (musical intelligence, transcribing music, composing). It is a clone of the method used by [Functional Ear Trainer](#) app for Android.

It comes with four modes, or four kind of exercises, which are: `melodic`, `harmonic`, `dictation` and `instrumental`.

In resume, with the *melodic* mode two notes are played one after the other and you have to guess the interval; with the *harmonic* mode, two notes are played simoutaneously (harmonically) and you should guess the interval.

With the *dictation* mode, more than 2 notes are played (*ie.*, a melodic dictation) and you should tell what are the intervals between them.

With the *instrumental* mode, it is a like the *dictation*, but you will be expected to play the notes on your instrument, *ie.*, `birdears` will not wait for a typed reply and you should prectice with your own judgement. The melody can be repeat any times and you can have as much time as you want to try it out.



## INSTALLING BIRDEARS

### 1.1 Installing the dependencies

#### 1.1.1 Arch Linux

```
sudo pacman -Syu sox python python-pip
```

### 1.2 Installing birdears

To install, simple do this command with pip3

```
pip3 install --user --upgrade --no-cache-dir birdears
```

#### 1.2.1 In-depth installation

You can choose to use a virtualenv to use birdears; this should give you an idea on how to setup one virtualenv.

You should first install virtualenv (for python3) using your distributions package (supposing youre on linux), then issue on terminal:

```
virtualenv -p python3 ~/.venv # use the directory venv/ for the virtualenv

~/.venv/bin/activate          # activate the virtualenv; this should be done
                              # every time you may want to run the software
                              # installed here.

pip3 install birdears         # this will install the software

birdears --help               # and this will run it
```





## USING BIRDEARS

### 2.1 What is Functional Ear Training

*write me!*

### 2.2 The method

```
`abc X: 1 T: Banish Misfortune R: jig M: 6/8 L: 1/8 K: Dmix fed cAG| A2d cAG|
F2D DED| FEF GFG| AGA cAG| AGA cde|fed cAG| Ad^c d3:| f2d d^cd| f2g agf| e2c
cBc|e2f gfe| f2g agf| e2f gfe|fed cAG|Ad^c d3:| f2g e2f| d2e c2d|ABA GAG| F2F
GED| c3 cAG| AGA cde| fed cAG| Ad^c d3:| `
```

### 2.3 birdears modes

birdears actually has four modes:

- melodic interval question
- harmonic interval question
- melodic dictation question
- instrumental dictation question
- load from config file

### 2.4 basic usage

To see the commands available just invoke the command without any arguments:

```
birdears
```

```
$ birdears
Usage: birdears <command> [options]

birdears Functional Ear Training for Musicians!

Options:
  --debug / --no-debug Turns on debugging; instead you can set DEBUG=1.
```

```
-h, --help          Show this message and exit.

Commands:
dictation           Melodic dictation
harmonic            Harmonic interval recognition
instrumental        Instrumental melodic time-based dictation
kivy                Starts birdears graphical user interface...
load               Loads exercise from .toml config file...
melodic            Melodic interval recognition
urwid              Starts birdears text user interface (using...

You can use 'birdears <command> --help' to show options for a specific
command.

More info at https://github.com/iacchus/birdears
```

There are five commands, which are *dictation*, *harmonic*, *instrumental* and *melodic* and *load*.

You can play the default question for these by starting birdears with one of these commands, or you can check the `--help` for additional options for each of the commands, invoking this way:

```
birdears <command> --help
```

## 2.4.1 melodic

In this exercise birdears will play two notes, the tonic and the interval melodically, ie., one after the other and you should reply which is the correct distance between the two.

```
birdears melodic --help
```

```
$ birdears melodic --help
Usage: birdears melodic [options]

Melodic interval recognition

Options:
-m, --mode <mode>           Mode of the question.
-t, --tonic <tonic>         Tonic of the question.
-o, --octave <octave>       Octave of the question.
-d, --descending            Whether the question interval is descending.
-c, --chromatic             If chosen, question has chromatic notes.
-n, --n_octaves <n max>    Maximum number of octaves.
-v, --valid_intervals <1,2,..> A comma-separated list without spaces
                             of valid scale degrees to be chosen for the
                             question.
-q, --user_durations <1,0.5,n..> A comma-separated list without
                             spaces with PRECISLY 9 floating values. Or
                             'n' for default duration.
-p, --prequestion_method <prequestion_method> The name of a pre-question method.
-r, --resolution_method <resolution_method> The name of a resolution method.
-h, --help                  Show this message and exit.

In this exercise birdears will play two notes, the tonic and the interval
```

melodically, ie., one after the other and you should reply which is the correct distance between the two.

Valid values are as follows:

-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian

-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F, F#, Fb, G, G#, Gb

-p <prequestion\_method> is one of: none, tonic\_only, progression\_i\_iv\_v\_i

-r <resolution\_method> is one of: nearest\_tonic, repeat\_only

## 2.4.2 harmonic

In this exercise birdears will play two notes, the tonic and the interval harmonically, ie., both on the same time and you should reply which is the correct distance between the two.

```
birdears harmonic --help
```

```
$ birdears harmonic --help
Usage: birdears harmonic [options]
```

Harmonic interval recognition

Options:

-m, --mode <mode>	Mode of the question.
-t, --tonic <note>	Tonic of the question.
-o, --octave <octave>	Octave of the question.
-d, --descending	Whether the question interval is descending.
-c, --chromatic	If chosen, question has chromatic notes.
-n, --n_octaves <n max>	Maximum number of octaves.
-v, --valid_intervals <1,2,..>	A comma-separated list without spaces of valid scale degrees to be chosen for the question.
-q, --user_durations <1,0.5,n..>	A comma-separated list without spaces with PRECISLY 9 floating values. Or 'n' for default duration.
-p, --prequestion_method <prequestion_method>	The name of a pre-question method.
-r, --resolution_method <resolution_method>	The name of a resolution method.
-h, --help	Show this message and exit.

In this exercise birdears will play two notes, the tonic and the interval harmonically, ie., both on the same time and you should reply which is the correct distance between the two.

Valid values are as follows:

-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian

```
-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
F#, Fb, G, G#, Gb

-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

-r <resolution_method> is one of: nearest_tonic, repeat_only
```

### 2.4.3 dictation

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should reply the correct intervals of the melodic dictation.

```
birdears dictation --help
```

```
$ birdears dictation --help
Usage: birdears <command> [options]
Try "birdears -h" for help.

Error: No such command "dication".
```

### 2.4.4 instrumental

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should play the correct melody in you musical instrument.

```
birdears instrumental --help
```

```
$ birdears instrumental --help
Usage: birdears instrumental [options]

Instrumental melodic time-based dictation

Options:
  -m, --mode <mode>           Mode of the question.
  -w, --wait_time <seconds>   Time in seconds for next question/repeat.
  -u, --n_repeats <times>     Times to repeat question.
  -i, --max_intervals <n max> Max random intervals for the dictation.
  -x, --n_notes <n notes>     Number of notes for the dictation.
  -t, --tonic <note>          Tonic of the question.
  -o, --octave <octave>       Octave of the question.
  -d, --descending             Wether the question interval is descending.
  -c, --chromatic              If chosen, question has chromatic notes.
  -n, --n_octaves <n max>     Maximum number of octaves.
  -v, --valid_intervals <1,2,..> A comma-separated list without spaces
                                of valid scale degrees to be chosen for the
                                question.
  -q, --user_durations <1,0.5,n..> A comma-separated list without
                                spaces with PRECISLY 9 floating values. Or
                                'n' for default duration.
  -p, --prequestion_method <prequestion_method>
                                The name of a pre-question method.
  -r, --resolution_method <resolution_method>
                                The name of a resolution method.
```

```
-h, --help                Show this message and exit.

In this exercise birdears will choose some random intervals and create a
melodic dictation with them. You should play the correct melody in you
musical instrument.

Valid values are as follows:

-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor,
locrian

-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
F#, Fb, G, G#, Gb

-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

-r <resolution_method> is one of: nearest_tonic, repeat_only
```

*write me!!*

## 2.5 Loading from config/preset files

### 2.5.1 Pre-made presets

birdears contains some pre-made presets in its `presets/` subdirectory.

The study for beginners is recommended by following the numeric order of those files (000, 001, then 002 etc.)

#### Pre-made presets description

*write me*

### 2.5.2 Creating new preset files

You can open the files contained in birdears `premade/presets/` folder to have an idea on how config files are made; it is simply the command line options written in a `toml` standard.



## BIRDEARS PACKAGE

BirdEars provides facilities to musical ear training exercises.

### 3.1 Subpackages

#### 3.1.1 `birdears.interfaces` package

##### Submodules

##### `birdears.interfaces.commandline` module

`birdears.interfaces.commandline.CommandLine(exercise, **kwargs)`

This function implements the birdears loop for command line.

##### Parameters

- **exercise** (*str*) – The question name.
- **\*\*kwargs** (*kwargs*) – FIXME: The kwargs can contain options for specific questions.

`birdears.interfaces.commandline.center_text(text, sep=True, nl=0)`

This function returns input text centered according to terminal columns.

##### Parameters

- **text** (*str*) – The string to be centered, it can have multiple lines.
- **sep** (*bool*) – Add line separator after centered text (True) or not (False).
- **nl** (*int*) – How many new lines to add after text.

`birdears.interfaces.commandline.make_input_str(user_input, keyboard_index)`

Makes a string representing intervals entered by the user.

This function is to be used by questions which takes more than one interval input as MelodicDictation, and formats the intervals already entered.

##### Parameters

- **user\_input** (*array\_type*) – The list of keyboard keys entered by user.
- **keyboard\_index** (*array\_type*) – The keyboard mapping used by question.

`birdears.interfaces.commandline.print_instrumental(response)`

Prints the formatted response for instrumental exercise.

**Parameters** **response** (*dict*) – A response returned by questions `check_question()`

```
birdears.interfaces.commandline.print_question(question)
```

Prints the question to the user.

**Parameters** **question** (*obj*) – A Question class with the question to be printed.

```
birdears.interfaces.commandline.print_response(response)
```

Prints the formatted response.

**Parameters** **response** (*dict*) – A response returned by questions check\_question()

## 3.1.2 birdears.questions package

### Submodules

#### birdears.questions.harmonicinterval module

```
class birdears.questions.harmonicinterval.HarmonicIntervalQuestion(mode='major',
                                                                    tonic=None,
                                                                    octave=None,
                                                                    descending=None,
                                                                    chromatic=None,
                                                                    n_octaves=None,
                                                                    valid_intervals=None,
                                                                    user_durations=None,
                                                                    preques-
                                                                    tion_method='none',
                                                                    resolution_
                                                                    method='nearest_tonic',
                                                                    *args,
                                                                    **kwargs)
```

Bases: *birdears.questionbase.QuestionBase*

Implements a Harmonic Interval test.

```
__init__(mode='major', tonic=None, octave=None, descending=None, chromatic=None,
         n_octaves=None, valid_intervals=None, user_durations=None, preques-
         tion_method='none', resolution_method='nearest_tonic', *args, **kwargs)
```

Init's the class.

#### Parameters

- **mode** (*str*) – A string representing the mode of the question. Eg., major or minor
- **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
- **octave** (*int*) – A scientific octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
- **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.
- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.
- **n\_octaves** (*int*) – Maximum number of octaves of the question.



- **valid\_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
- **user\_durations** (*str*) – A string with 9 comma-separated *int* or *float*'s to set the default duration for the notes played. The values are respectively for: *pre-question duration* (1st), *pre-question delay* (2nd), and *pre-question pos-delay* (3rd); *question duration* (4th), *question delay* (5th), and *question pos-delay* (6th); *resolution duration* (7th), *resolution delay* (8th), and *resolution pos-delay* (9th). *duration* is the duration in of the note in seconds; *delay* is the time to wait before playing the next note, and *pos\_delay* is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n', the default duration for the type of question will be used instead. Example:

`"2, 0.5, 1, 2, n, 0, 2.5, n, 1"`

- **prequestion\_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESTION\_METHODS* global dict.
- **resolution\_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION\_METHODS* global dict.

**check\_question** (*user\_input\_char*)

Checks whether the given answer is correct.

**make\_pre\_question** (*method*)

**make\_question** ()

**make\_resolution** (*method*)

**play\_question** ()

**play\_resolution** ()

**birdears.questions.instrumentaldictation module**

```
class birdears.questions.instrumentaldictation.InstrumentalDictationQuestion (mode='major',
                                                                              wait_time=11,
                                                                              n_repeats=1,
                                                                              max_intervals=3,
                                                                              n_notes=4,
                                                                              tonic=None,
                                                                              octave=None,
                                                                              descending=None,
                                                                              chromatic=None,
                                                                              n_octaves=None,
                                                                              valid_intervals=None,
                                                                              user_durations=None,
                                                                              prequestion_method='progression_i_iv_v_i',
                                                                              resolution_method='repeat_only',
                                                                              *args,
                                                                              **kwargs)
```

Bases: *birdears.questionbase.QuestionBase*

Implements an instrumental dictation test.

```
__init__ (mode='major', wait_time=11, n_repeats=1, max_intervals=3, n_notes=4,
          tonic=None, octave=None, descending=None, chromatic=None, n_octaves=None,
          valid_intervals=None, user_durations=None, prequestion_method='progression_i_iv_v_i',
          resolution_method='repeat_only', *args, **kwargs)
```

Initiates the class.

**Parameters**

- **mode** (*str*) – A string representing the mode of the question. Eg., major or minor.
- **wait\_time** (*float*) – Wait time in seconds for the next question or repeat.
- **n\_repeats** (*int*) – Number of times the same dictation will be repeated before the end of the exercise.
- **max\_intervals** (*int*) – The maximum number of random intervals the question will have.
- **n\_notes** (*int*) – The number of notes the melodic dictation will have.
- **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
- **octave** (*int*) – A scientific octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
- **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.

- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.
- **n\_octaves** (*int*) – Maximum number of octaves of the question.
- **valid\_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
- **user\_durations** (*str*) – A string with 9 comma-separated *int* or *float*'s to set the default duration for the notes played. The values are respectively for: *pre-question duration* (1st), *pre-question delay* (2nd), and *pre-question pos-delay* (3rd); *question duration* (4th), *question delay* (5th), and *question pos-delay* (6th); *resolution duration* (7th), *resolution delay* (8th), and *resolution pos-delay* (9th). *duration* is the duration in of the note in seconds; *delay* is the time to wait before playing the next note, and *pos\_delay* is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n', the default duration for the type of question will be used instead. Example:

```
"2, 0.5, 1, 2, n, 0, 2.5, n, 1"
```

- **prequestion\_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESTION\_METHODS* global dict.
- **resolution\_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION\_METHODS* global dict.

**check\_question()**

Checks whether the given answer is correct.

This currently doesnt applies to instrumental dictation questions.

**make\_pre\_question(method)**

**make\_question(phrase\_semitones)**

**make\_resolution(method)**

**play\_question()**

**birdears.questions.melodicdictation module**

```
class birdears.questions.melodicdictation.MelodicDictationQuestion (mode='major',
                                                                    max_intervals=3,
                                                                    n_notes=4,
                                                                    tonic=None,
                                                                    oc-
                                                                    tave=None,
                                                                    descend-
                                                                    ing=None,
                                                                    chro-
                                                                    matic=None,
                                                                    n_octaves=None,
                                                                    valid_intervals=None,
                                                                    user_durations=None,
                                                                    preques-
                                                                    tion_method='progression_i_iv_v',
                                                                    resolu-
                                                                    tion_method='repeat_only',
                                                                    *args,
                                                                    **kwargs)
```

Bases: *birdears.questionbase.QuestionBase*

Implements a melodic dictation test.

```
__init__ (mode='major', max_intervals=3, n_notes=4, tonic=None, octave=None, de-
          scending=None, chromatic=None, n_octaves=None, valid_intervals=None,
          user_durations=None, prequestion_method='progression_i_iv_v_i', resolu-
          tion_method='repeat_only', *args, **kwargs)
```

Initiates the class.

**Parameters**

- **mode** (*str*) – A string representing the mode of the question. Eg., major or minor.
- **max\_intervals** (*int*) – The maximum number of random intervals the question will have.
- **n\_notes** (*int*) – The number of notes the melodic dictation will have.
- **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
- **octave** (*int*) – A scientific octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
- **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.
- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.
- **n\_octaves** (*int*) – Maximum number of octaves of the question.
- **valid\_intervals** (*list*) – A list with intervals (*int*) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
- **user\_durations** (*str*) – A string with 9 comma-separated *int* or *float*'s to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration

(4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), resolution delay (8th), and resolution pos-delay (9th). *duration* is the duration in of the note in seconds; *delay* is the time to wait before playing the next note, and *pos\_delay* is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n', the default duration for the type of question will be used instead. Example:

```
"2,0.5,1,2,n,0,2.5,n,1"
```

- **prequestion\_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESTION\_METHODS* global dict.
- **resolution\_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION\_METHODS* global dict.

**check\_question** (*user\_input\_keys*)  
Checks whether the given answer is correct.

**make\_pre\_question** (*method*)

**make\_question** (*phrase\_semitones*)

**make\_resolution** (*method*)

**play\_question** ()

**play\_resolution** ()

### birdears.questions.melodicinterval module

```
class birdears.questions.melodicinterval.MelodicIntervalQuestion (mode='major',
                                                                    tonic=None,
                                                                    oc-
                                                                    tave=None,
                                                                    descend-
                                                                    ing=None,
                                                                    chro-
                                                                    matic=None,
                                                                    n_octaves=None,
                                                                    valid_intervals=None,
                                                                    user_durations=None,
                                                                    preques-
                                                                    tion_method='tonic_only',
                                                                    resolu-
                                                                    tion_method='nearest_tonic',
                                                                    *args,
                                                                    **kwargs)
```

Bases: *birdears.questionbase.QuestionBase*

Implements a Melodic Interval test.

**check\_question** (*user\_input\_char*)  
Checks whether the given answer is correct.

**make\_pre\_question** (*method*)

**make\_question** ()

**make\_resolution** (*method*)

```
play_question()  
play_resolution()
```

## 3.2 Submodules

## 3.3 birdears.interval module

**class** `birdears.interval.ChromaticInterval` (*mode, tonic, octave, n\_octaves=None, descending=None, valid\_intervals=None*)

Bases: `birdears.interval.IntervalBase`

Chooses a diatonic interval for the question.

**tonic\_octave**

*int* – Scientific octave for the tonic. For example, if the tonic is a C4 then *tonic\_octave* is 4.

**interval\_octave**

*int* – Scientific octave for the interval. For example, if the interval is a G5 then *tonic\_octave* is 5.

**chromatic\_offset**

*int* – The offset in semitones inside one octave; maybe it will be deprecated in favour of *distance[semitones]* which is the same.

**note\_and\_octave**

*str* – Note and octave of the interval, for example, if the interval is G5 the note name is G5.

**note\_name**

*str* – The note name of the interval, for example, if the interval is G5 then the name is G.

**semitones**

*int* – Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

**is\_chromatic**

*bool* – If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

**is\_descending**

*bool* – If the interval has a descending direction, ie., has a lower pitch than the tonic.

**diatonic\_index**

*int* – If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

**distance**

*dict* – A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:

```
{  
    'octaves': 1,  
    'semitones': 7  
}
```

**data**

*tuple* – A tuple representing the interval data in the form of (semitones, short\_name, long\_name), for example:

```
(19, 'P12', 'Perfect Twelfth')
```

---

**Todo:**

- **Maybe we should refactor some of the attributes with a tuple** (note, octave)
  - Maybe remove *chromatic\_offset* in favor of *distance[semitones]*
- 

**\_\_init\_\_** (*mode*, *tonic*, *octave*, *n\_octaves=None*, *descending=None*, *valid\_intervals=None*)

Init's the class and choses a random interval with the given args.

**Parameters**

- **mode** (*str*) – Diatonic mode for the interval. (eg.: major or minor)
- **tonic** (*str*) – Tonic of the scale. (eg.: Bb)
- **octave** (*str*) – Scientific octave of the scale (eg.: 4)
- **interval** (*str*) – Not implemented. The interval.
- **chromatic** (*bool*) – Can have chromatic notes? (eg.: F# in a key of C; default: false)
- **n\_octaves** (*int*) – Maximum number os octaves (eg. 2)
- **descending** (*bool*) – Is the interval descending? (default: false)
- **valid\_intervals** (*int*) – A list with inervals valid for random choice, 1 is 1st, 2 is second etc.

**class** birdears.interval.**DiatonicInterval** (*mode*, *tonic*, *octave*, *n\_octaves=None*, *descending=None*, *valid\_intervals=None*)

Bases: *birdears.interval.IntervalBase*

Chooses a diatonic interval for the question.

**tonic\_octave**

*int* – Scientific octave for the tonic. For example, if the tonic is a C4 then *tonic\_octave* is 4.

**interval octave**

*int* – Scientific octave for the interval. For example, if the interval is a G5 then *tonic\_octave* is 5.

**chromatic\_offset**

*int* – The offset in semitones inside one octave. Relative semitones to tonic.

**note\_and\_octave**

*str* – Note and octave of the interval, for example, if the interval is G5 the note name is G5.

**note\_name**

*str* – The note name of the interval, for example, if the interval is G5 then the name is G.

**semitones**

*int* – Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

**is\_chromatic**

*bool* – If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

**is\_descending**

*bool* – If the interval has a descending direction, ie., has a lower pitch than the tonic.

**diatonic\_index**

*int* – If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

**distance**

*dict* – A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:

```
{
    'octaves': 1,
    'semitones': 7
}
```

**data**

*tuple* – A tuple representing the interval data in the form of (semitones, short\_name, long\_name), for example:

```
(19, 'P12', 'Perfect Twelfth')
```

**\_\_init\_\_** (*mode, tonic, octave, n\_octaves=None, descending=None, valid\_intervals=None*)

Init's the class and choses a random interval with the given args.

**Parameters**

- **mode** (*str*) – Diatonic mode for the interval. (eg.: major or minor)
- **tonic** (*str*) – Tonic of the scale. (eg.: Bb)
- **octave** (*str*) – Scientific octave of the scale (eg.: 4)
- **n\_octaves** (*int*) – Maximum number os octaves (eg. 2)
- **descending** (*bool*) – Is the interval descending? (default: false)
- **valid\_intervals** (*int*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc.

**class** birdears.interval.IntervalBase

Bases: object

**\_\_init\_\_** ()

Base class for interval classes.

**return\_simple** (*keys*)

This method returns a dict with only the values passed to *keys*.

## 3.4 birdears.logger module

This submodule exports *logger* to log events.

Logging messages which are less severe than *lvl* will be ignored:

Level	Numeric value
-----	-----
CRITICAL	50
ERROR	40
WARNING	30
INFO	20
DEBUG	10
NOTSET	0
Level	When its used
-----	-----
DEBUG	Detailed information, typically of interest only when diagnosing problems.



INFO	Confirmation that things are working as expected.
WARNING	An indication that something unexpected happened, or indicative of some problem in the near future (e.g. disk space low). The software is still working as expected.
ERROR	Due to a more serious problem, the software has not been able to perform some function.
CRITICAL	A serious error, indicating that the program itself may be unable to continue running.

`birdears.logger.log_event(f, *args, **kwargs)`

Decorator. Functions and method decorated with this decorator will have their signature logged when `birdears` is executed with `-debug` mode. Both function signature with their call values and their return will be logged.

## 3.5 birdears.prequestion module

This module implements pre-questions progressions.

Pre questions are chord progressions or notes played before the question is played, so to affirmate the sound of the questions key.

For example a common cadence is chords I-IV-V-I from the diatonic scale, which in a key of *C* is *CM-FM-GM-CM* and in a key of *A* is *AM-DM-EM-AM*.

Pre-question methods should be decorated with `register_prequestion_method` decorator, so that they will be registered as a valid pre-question method.

**class** `birdears.prequestion.PreQuestion(method, question)`

Bases: object

**\_\_call\_\_**(*\*args, \*\*kwargs*)

Calls the resolution method and pass arguments to it.

Returns a `birdears.Sequence` object with the pre-question generated by the method.

**\_\_init\_\_**(*method, question*)

This class implements methods for different types of pre-question progressions.

### Parameters

- **method** (*str*) – The method used in the pre question.
- **question** (*obj*) – Question object from which to generate the
- **sequence**. (*pre-question*) –

`birdears.prequestion.none(question, *args, **kwargs)`

Pre-question method that return an empty sequence with no delay. :param question: Question object from which to generate the

pre-question sequence. (this is provided by the *Resolution* class when it is ‘`__call__`’ed)

`birdears.prequestion.progression_i_iv_v_i(question, *args, **kwargs)`

Pre-question method that plays a chord progression with triad chords built on the grades I, IV, V the I of the question key.

**Parameters** **question** (*obj*) – Question object from which to generate the pre-question sequence.  
(this is provided by the *Resolution* class when it is ‘`__call__`’ed)

`birdears.prequestion.register_prequestion_method(f, *args, **kwargs)`

Decorator for prequestion method functions.

Functions decorated with this decorator will be registered in the `PREQUESTION_METHODS` global dict.

`birdears.prequestion.tonic_only(question, *args, **kwargs)`

Pre-question method that only plays the question tonic note before the question.

**Parameters** `question` (*obj*) – Question object from which to generate the pre-question sequence.  
(this is provided by the *Resolution* class when it is `'__call__'`ed)

## 3.6 birdears.questionbase module

```
class birdears.questionbase.QuestionBase(mode='major', tonic=None, octave=None,
                                         descending=None, chromatic=None,
                                         n_octaves=None, valid_intervals=None,
                                         user_durations=None, preques-
                                         tion_method=None, resolution_method=None,
                                         default_durations=None, *args, **kwargs)
```

Bases: `object`

Base Class to be subclassed for Question classes.

This class implements attributes and routines to be used in Question subclasses.

```
__init__(mode='major', tonic=None, octave=None, descending=None, chromatic=None,
         n_octaves=None, valid_intervals=None, user_durations=None, preques-
         tion_method=None, resolution_method=None, default_durations=None, *args, **kwargs)
Inits the class.
```

### Parameters

- **mode** (*str*) – A string representing the mode of the question. Eg., major or minor
- **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
- **octave** (*int*) – A scientific octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
- **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.
- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.
- **n\_octaves** (*int*) – Maximum number of octaves of the question.
- **valid\_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
- **user\_durations** (*dict*) – A string with 9 comma-separated *int* or *float*'s to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration (4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), resolution delay (8th), and resolution pos-delay (9th). *duration* is the duration in of the note in seconds; *delay* is the time to wait before playing the next note, and *pos\_delay* is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n', the default duration for the type of question will be used instead. Example:

```
"2,0.5,1,2,n,0,2.5,n,1"
```

- **prequestion\_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESTION\_METHODS* global dict.
- **resolution\_method** (*str*) – Method of playing the resolution of an exercise Valid ones are registered in the *birdears.resolution.RESOLUTION\_METHODS* global dict.
- **user\_durations** – Dictionary with the default durations for each type of sequence. This is provided by the subclasses.

**check\_question** ()

This method should be overwritten by the question subclasses.

**get\_valid\_semitones** ()

Returns a list with valid semitones for question.

**make\_question** ()

This method should be overwritten by the question subclasses.

**make\_resolution** ()

This method should be overwritten by the question subclasses.

**play\_question** ()

This method should be overwritten by the question subclasses.

*birdears.questionbase.register\_question\_class* (*f*, *\*args*, *\*\*kwargs*)

Decorator for question classes.

Classes decorated with this decorator will be registered in the *QUESTION\_CLASSES* global.

## 3.7 birdears.resolution module

**class** *birdears.resolution.Resolution* (*method*, *question*)

Bases: object

This class implements methods for different types of question resolutions.

A resolution is an answer to a question. It aims to create a mnemonic on how the interval resolver to the tonic.

**\_\_call\_\_** (*\*args*, *\*\*kwargs*)

Calls the resolution method and pass arguments to it.

Returns a *birdears.Sequence* object with the resolution generated by the.method.

**\_\_init\_\_** (*method*, *question*)

Init the resolution class.

### Parameters

- **method** (*str*) – The method used in the resolution.
- **question** (*obj*) – Question object from which to generate the
- **sequence.** (*resolution*) –

*birdears.resolution.nearest\_tonic* (*question*)

Resolution method that resolve the intervals to their nearest tonics.

**Parameters** **question** (*obj*) – Question object from which to generate the resolution sequence.  
(this is provided by the *Prequestion* class when it is ‘\_\_call\_\_’ed)

`birdears.resolution.register_resolution_method(f, *args, **kwargs)`

Decorator for resolution method functions.

Functions decorated with this decorator will be registered in the *RESOLUTION\_METHODS* global dict.

`birdears.resolution.repeat_only(question)`

Resolution method that only repeats the sequence elements with given durations.

**Parameters** **question** (*obj*) – Question object from which to generate the resolution sequence.  
(this is provided by the *Prequestion* class when it is ‘\_\_call\_\_’ed)

## 3.8 birdears.scale module

**class** `birdears.scale.ChromaticScale(tonic, octave=None, n_octaves=None, descending=None, dont_repeat_tonic=None)`

Bases: `birdears.scale.ScaleBase`

Builds a musical chromatic scale.

**scale**

*array\_type* – The array of notes representing the scale.

**\_\_init\_\_** (*tonic, octave=None, n\_octaves=None, descending=None, dont\_repeat\_tonic=None*)

Returns a chromatic scale from tonic.

**Parameters**

- **tonic** (*str*) – The note which the scale will be built upon.
- **octave** (*int*) – The scientific octave the scale will be built upon.
- **n\_octaves** (*int*) – The number of octaves the scale will contain.
- **descending** (*bool*) – Whether the scale is descending.
- **dont\_repeat\_tonic** (*bool*) – Whether to skip appending the last note (octave) to the scale.

**get\_triad** (*mode, index=0, degree=None*)

Returns an array with notes from a scales triad.

**Parameters**

- **mode** (*str*) – Mode of the scale (eg. major or minor)
- **index** (*int*) – Triad index (eg.: 0 for 1st degree triad.)
- **degree** (*int*) – Degree of the scale. If provided, overrides the *index* argument. (eg.: 1 for the 1st degree triad.)

**Returns** A list with three pitches (*str*), one for each note of the triad.

**class** `birdears.scale.DiatonicScale(tonic, mode=None, octave=None, n_octaves=None, descending=None, dont_repeat_tonic=None)`

Bases: `birdears.scale.ScaleBase`

Builds a musical diatonic scale.

**scale**

*array\_type* – The array of notes representing the scale.

**\_\_init\_\_** (*tonic*, *mode=None*, *octave=None*, *n\_octaves=None*, *descending=None*, *dont\_repeat\_tonic=None*)  
Returns a diatonic scale from tonic and mode.

**Parameters**

- **tonic** (*str*) – The note which the scale will be built upon.
- **mode** (*str*) – The mode the scale will be built upon. (major or minor)
- **octave** (*int*) – The scientific octave the scale will be built upon.
- **n\_octaves** (*int*) – The number of octaves the scale will contain.
- **descending** (*bool*) – Whether the scale is descending.
- **dont\_repeat\_tonic** (*bool*) – Whether to skip appending the last note (octave) to the scale.

**get\_triad** (*index=0*, *degree=None*)  
Returns an array with notes from a scales triad.

**Parameters**

- **index** (*int*) – triad index (eg.: 0 for 1st degree triad.)
- **degree** (*int*) – Degree of the scale. If provided, overrides the *index* argument. (eg.: 1 for the 1st degree triad.)

**Returns** An array with three pitches, one for each note of the triad.

**class** birdears.scale.ScaleBase  
Bases: object

## 3.9 birdears.sequence module

**class** birdears.sequence.Sequence (*elements=[]*, *duration=2*, *delay=1.5*, *pos\_delay=1*)  
Bases: object

Register a Sequence of notes and/or chords.

**elements**

*array\_type* – List of notes (strings) ou chords (list of strings) in this Sequence.

**append** (*elements*)

Appends *elements* to Sequence.elements

**Parameters** **elements** (*array\_type*) – Elements to be appended to the class.

**async\_play** (*callback*, *end\_callback*)

Plays the Sequence elements of notes and/or chords and wait for *Sequence.pos\_delay* seconds.

**extend** (*elements*)

Extends Sequence.elements with *elements*.

**Parameters** **elements** (*array\_type*) – elements extend the class with.

**make\_chord\_progression** (*tonic*, *mode*, *degrees*)

Appends triad chord(s) to the Sequence.

**Parameters**

- **tonic** (*str*) – Tonic note of the scale.

- **mode** (*str*) – Mode of the scale from which build the triads upon.
- **degrees** (*array\_type*) – List with integers represending the degrees of each triad.

**play** (*callback=None, end\_callback=None*)

**play\_element** (*index*)

Plays element *sequence.elements[index]*.

## INSTALLING BIRDEARS

### 4.1 Installing the dependencies

#### 4.1.1 Arch Linux

```
sudo pacman -Syu sox python python-pip
```

### 4.2 Installing birdears

To install, simple do this command with pip3

```
pip3 install --user --upgrade --no-cache-dir birdears
```

#### 4.2.1 In-depth installation

You can choose to use a virtualenv to use birdears; this should give you an idea on how to setup one virtualenv.

You should first install virtualenv (for python3) using your distributions package (supposing youre on linux), then issue on terminal:

```
virtualenv -p python3 ~/.venv # use the directory venv/ for the virtualenv

~/.venv/bin/activate          # activate the virtualenv; this should be done
                              # every time you may want to run the software
                              # installed here.

pip3 install birdears         # this will install the software

birdears --help               # and this will run it
```





## USING BIRDEARS

### 5.1 What is Functional Ear Training

*write me!*

### 5.2 The method

```
`abc X: 1 T: Banish Misfortune R: jig M: 6/8 L: 1/8 K: Dmix fed cAG| A2d cAG|
F2D DED| FEF GFG| AGA cAG| AGA cde|fed cAG| Ad^c d3:| f2d d^cd| f2g agf| e2c
cBc|e2f gfe| f2g agf| e2f gfe|fed cAG|Ad^c d3:| f2g e2f| d2e c2d|ABA GAG| F2F
GED| c3 cAG| AGA cde| fed cAG| Ad^c d3:| `
```

### 5.3 birdears modes

birdears actually has four modes:

- melodic interval question
- harmonic interval question
- melodic dictation question
- instrumental dictation question
- load from config file

### 5.4 basic usage

To see the commands available just invoke the command without any arguments:

```
birdears
```

```
$ birdears
Usage: birdears <command> [options]

birdears Functional Ear Training for Musicians!

Options:
  --debug / --no-debug Turns on debugging; instead you can set DEBUG=1.
```

```
-h, --help          Show this message and exit.

Commands:
dictation           Melodic dictation
harmonic            Harmonic interval recognition
instrumental        Instrumental melodic time-based dictation
kivy                Starts birdears graphical user interface...
load                Loads exercise from .toml config file...
melodic             Melodic interval recognition
urwid               Starts birdears text user interface (using...

You can use 'birdears <command> --help' to show options for a specific
command.

More info at https://github.com/iacchus/birdears
```

There are five commands, which are *dictation*, *harmonic*, *instrumental* and *melodic* and *load*.

You can play the default question for these by starting birdears with one of these commands, or you can check the `--help` for additional options for each of the commands, invoking this way:

```
birdears <command> --help
```

## 5.4.1 melodic

In this exercise birdears will play two notes, the tonic and the interval melodically, ie., one after the other and you should reply which is the correct distance between the two.

```
birdears melodic --help
```

```
$ birdears melodic --help
Usage: birdears melodic [options]

Melodic interval recognition

Options:
-m, --mode <mode>           Mode of the question.
-t, --tonic <tonic>         Tonic of the question.
-o, --octave <octave>       Octave of the question.
-d, --descending            Whether the question interval is descending.
-c, --chromatic             If chosen, question has chromatic notes.
-n, --n_octaves <n max>    Maximum number of octaves.
-v, --valid_intervals <1,2,..> A comma-separated list without spaces
                             of valid scale degrees to be chosen for the
                             question.
-q, --user_durations <1,0.5,n..> A comma-separated list without
                             spaces with PRECISLY 9 floating values. Or
                             'n' for default duration.
-p, --prequestion_method <prequestion_method> The name of a pre-question method.
-r, --resolution_method <resolution_method> The name of a resolution method.
-h, --help                  Show this message and exit.

In this exercise birdears will play two notes, the tonic and the interval
```

melodically, ie., one after the other and you should reply which is the correct distance between the two.

Valid values are as follows:

-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian

-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F, F#, Fb, G, G#, Gb

-p <prequestion\_method> is one of: none, tonic\_only, progression\_i\_iv\_v\_i

-r <resolution\_method> is one of: nearest\_tonic, repeat\_only

### 5.4.2 harmonic

In this exercise birdears will play two notes, the tonic and the interval harmonically, ie., both on the same time and you should reply which is the correct distance between the two.

```
birdears harmonic --help
```

```
$ birdears harmonic --help
```

```
Usage: birdears harmonic [options]
```

Harmonic interval recognition

Options:

-m, --mode <mode>	Mode of the question.
-t, --tonic <note>	Tonic of the question.
-o, --octave <octave>	Octave of the question.
-d, --descending	Whether the question interval is descending.
-c, --chromatic	If chosen, question has chromatic notes.
-n, --n_octaves <n max>	Maximum number of octaves.
-v, --valid_intervals <1,2,..>	A comma-separated list without spaces of valid scale degrees to be chosen for the question.
-q, --user_durations <1,0.5,n..>	A comma-separated list without spaces with PRECISLY 9 floating values. Or 'n' for default duration.
-p, --prequestion_method <prequestion_method>	The name of a pre-question method.
-r, --resolution_method <resolution_method>	The name of a resolution method.
-h, --help	Show this message and exit.

In this exercise birdears will play two notes, the tonic and the interval harmonically, ie., both on the same time and you should reply which is the correct distance between the two.

Valid values are as follows:

-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor, locrian

```
-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
F#, Fb, G, G#, Gb

-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

-r <resolution_method> is one of: nearest_tonic, repeat_only
```

### 5.4.3 dictation

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should reply the correct intervals of the melodic dictation.

```
birdears dictation --help
```

```
$ birdears dictation --help
Usage: birdears <command> [options]
Try "birdears -h" for help.

Error: No such command "dication".
```

### 5.4.4 instrumental

In this exercise birdears will choose some random intervals and create a melodic dictation with them. You should play the correct melody in you musical instrument.

```
birdears instrumental --help
```

```
$ birdears instrumental --help
Usage: birdears instrumental [options]

Instrumental melodic time-based dictation

Options:
  -m, --mode <mode>           Mode of the question.
  -w, --wait_time <seconds>   Time in seconds for next question/repeat.
  -u, --n_repeats <times>     Times to repeat question.
  -i, --max_intervals <n max> Max random intervals for the dictation.
  -x, --n_notes <n notes>     Number of notes for the dictation.
  -t, --tonic <note>          Tonic of the question.
  -o, --octave <octave>       Octave of the question.
  -d, --descending             Wether the question interval is descending.
  -c, --chromatic              If chosen, question has chromatic notes.
  -n, --n_octaves <n max>     Maximum number of octaves.
  -v, --valid_intervals <1,2,..> A comma-separated list without spaces
                                of valid scale degrees to be chosen for the
                                question.
  -q, --user_durations <1,0.5,n..> A comma-separated list without
                                spaces with PRECISLY 9 floating values. Or
                                'n' for default duration.
  -p, --prequestion_method <prequestion_method>
                                The name of a pre-question method.
  -r, --resolution_method <resolution_method>
                                The name of a resolution method.
```

```

-h, --help                Show this message and exit.

In this exercise birdears will choose some random intervals and create a
melodic dictation with them. You should play the correct melody in you
musical instrument.

Valid values are as follows:

-m <mode> is one of: major, dorian, phrygian, lydian, mixolydian, minor,
locrian

-t <tonic> is one of: A, A#, Ab, B, Bb, C, C#, Cb, D, D#, Db, E, Eb, F,
F#, Fb, G, G#, Gb

-p <prequestion_method> is one of: none, tonic_only, progression_i_iv_v_i

-r <resolution_method> is one of: nearest_tonic, repeat_only

```

*write me!!*

## 5.5 Loading from config/preset files

### 5.5.1 Pre-made presets

birdears contains some pre-made presets in its `presets/` subdirectory.

The study for beginners is recommended by following the numeric order of those files (000, 001, then 002 etc.)

#### Pre-made presets description

*write me*

### 5.5.2 Creating new preset files

You can open the files contained in birdears `premade/presets/` folder to have an idea on how config files are made; it is simply the command line options written in a `toml` standard.









## BIRDEARS PACKAGE

BirdEars provides facilities to musical ear training exercises.

### 7.1 Subpackages

### 7.2 Submodules

### 7.3 `birdears.interval` module

**class** `birdears.interval.ChromaticInterval` (*mode, tonic, octave, n\_octaves=None, descending=None, valid\_intervals=None*)

Bases: `birdears.interval.IntervalBase`

Chooses a diatonic interval for the question.

**tonic\_octave**

*int* – Scientific octave for the tonic. For example, if the tonic is a C4 then *tonic\_octave* is 4.

**interval\_octave**

*int* – Scientific octave for the interval. For example, if the interval is a G5 then *tonic\_octave* is 5.

**chromatic\_offset**

*int* – The offset in semitones inside one octave; maybe it will be deprecated in favour of *distance[semitones]* which is the same.

**note\_and\_octave**

*str* – Note and octave of the interval, for example, if the interval is G5 the note name is G5.

**note\_name**

*str* – The note name of the interval, for example, if the interval is G5 then the name is G.

**semitones**

*int* – Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

**is\_chromatic**

*bool* – If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

**is\_descending**

*bool* – If the interval has a descending direction, ie., has a lower pitch than the tonic.

**diatonic\_index**

*int* – If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

**distance**

*dict* – A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:

```
{
    'octaves': 1,
    'semitones': 7
}
```

**data**

*tuple* – A tuple representing the interval data in the form of (semitones, short\_name, long\_name), for example:

```
(19, 'P12', 'Perfect Twelfth')
```

---

**Todo:**

- Maybe we should refactor some of the attributes with a tuple (note, octave)
  - Maybe remove *chromatic\_offset* in favor of *distance[semitones]*
- 

`__init__` (*mode, tonic, octave, n\_octaves=None, descending=None, valid\_intervals=None*)

Init's the class and choses a random interval with the given args.

**Parameters**

- **mode** (*str*) – Diatonic mode for the interval. (eg.: major or minor)
- **tonic** (*str*) – Tonic of the scale. (eg.: Bb)
- **octave** (*str*) – Scientific octave of the scale (eg.: 4)
- **interval** (*str*) – Not implemented. The interval.
- **chromatic** (*bool*) – Can have chromatic notes? (eg.: F# in a key of C; default: false)
- **n\_octaves** (*int*) – Maximum number os octaves (eg. 2)
- **descending** (*bool*) – Is the interval descending? (default: false)
- **valid\_intervals** (*int*) – A list with inervals valid for random choice, 1 is 1st, 2 is second etc.

**class** birdears.interval.DiatonicInterval (*mode, tonic, octave, n\_octaves=None, descending=None, valid\_intervals=None*)

Bases: *birdears.interval.IntervalBase*

Chooses a diatonic interval for the question.

**tonic\_octave**

*int* – Scientific octave for the tonic. For example, if the tonic is a C4 then *tonic\_octave* is 4.

**interval octave**

*int* – Scientific octave for the interval. For example, if the interval is a G5 then *tonic\_octave* is 5.

**chromatic\_offset**

*int* – The offset in semitones inside one octave. Relative semitones to tonic.

**note\_and\_octave**

*str* – Note and octave of the interval, for example, if the interval is G5 the note name is G5.

**note\_name**

*str* – The note name of the interval, for example, if the interval is G5 then the name is G.

**semitones**

*int* – Semitones from tonic to octave. If tonic is C4 and interval is G5 the number of semitones is 19.

**is\_chromatic**

*bool* – If the current interval is chromatic (True) or if it exists in the diatonic scale which key is tonic.

**is\_descending**

*bool* – If the interval has a descending direction, ie., has a lower pitch than the tonic.

**diatonic\_index**

*int* – If the interval is chromatic, this will be the nearest diatonic interval in the direction of the resolution (closest tonic.) From II to IV degrees, it is the ditonic interval before; from V to VII it is the diatonic interval after.

**distance**

*dict* – A dictionary which the distance from tonic to interval, for example, if tonic is C4 and interval is G5:

```
{
    'octaves': 1,
    'semitones': 7
}
```

**data**

*tuple* – A tuple representing the interval data in the form of (semitones, short\_name, long\_name), for example:

```
(19, 'P12', 'Perfect Twelfth')
```

**\_\_init\_\_** (*mode, tonic, octave, n\_octaves=None, descending=None, valid\_intervals=None*)

Init's the class and choses a random interval with the given args.

**Parameters**

- **mode** (*str*) – Diatonic mode for the interval. (eg.: major or minor)
- **tonic** (*str*) – Tonic of the scale. (eg.: Bb)
- **octave** (*str*) – Scientific octave of the scale (eg.: 4)
- **n\_octaves** (*int*) – Maximum number os octaves (eg. 2)
- **descending** (*bool*) – Is the interval descending? (default: false)
- **valid\_intervals** (*int*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc.

**class** birdears.interval.IntervalBase

Bases: object

**\_\_init\_\_** ()

Base class for interval classes.

**return\_simple** (*keys*)

This method returns a dict with only the values passed to *keys*.

## 7.4 birdears.logger module

This submodule exports *logger* to log events.

Logging messages which are less severe than *lvl* will be ignored:

Level	Numeric value
-----	-----
CRITICAL	50
ERROR	40
WARNING	30
INFO	20
DEBUG	10
NOTSET	0

  

Level	When its used
-----	-----
DEBUG	Detailed information, typically of interest only when diagnosing problems.
INFO	Confirmation that things are working as expected.
WARNING	An indication that something unexpected happened, or indicative of some problem in the near future (e.g. disk space low). The software is still working as expected.
ERROR	Due to a more serious problem, the software has not been able to perform some function.
CRITICAL	A serious error, indicating that the program itself may be unable to continue running.

`birdears.logger.log_event(f, *args, **kwargs)`

Decorator. Functions and method decorated with this decorator will have their signature logged when `birdears` is executed with `-debug` mode. Both function signature with their call values and their return will be logged.

## 7.5 birdears.prequestion module

This module implements pre-questions progressions.

Pre questions are chord progressions or notes played before the question is played, so to affirmate the sound of the questions key.

For example a common cadence is chords I-IV-V-I from the diatonic scale, which in a key of *C* is *CM-FM-GM-CM* and in a key of *A* is *AM-DM-EM-AM*.

Pre-question methods should be decorated with `register_prequestion_method` decorator, so that they will be registered as a valid pre-question method.

**class** `birdears.prequestion.PreQuestion(method, question)`

Bases: `object`

`__call__(*args, **kwargs)`

Calls the resolution method and pass arguments to it.

Returns a `birdears.Sequence` object with the pre-question generated by the method.

`__init__(method, question)`

This class implements methods for different types of pre-question progressions.

### Parameters

- **method** (*str*) – The method used in the pre question.
- **question** (*obj*) – Question object from which to generate the
- **sequence**. (*pre-question*) –

`birdears.prequestion.none(question, *args, **kwargs)`

Pre-question method that return an empty sequence with no delay. :param question: Question object from which to generate the

pre-question sequence. (this is provided by the *Resolution* class when it is ‘`__call__`’ed)

`birdears.prequestion.progression_i_iv_v_i(question, *args, **kwargs)`

Pre-question method that plays a chord progression with triad chords built on the grades I, IV, V the I of the question key.

**Parameters** `question(obj)` – Question object from which to generate the pre-question sequence. (this is provided by the *Resolution* class when it is ‘`__call__`’ed)

`birdears.prequestion.register_prequestion_method(f, *args, **kwargs)`

Decorator for prequestion method functions.

Functions decorated with this decorator will be registered in the *PREQUESTION\_METHODS* global dict.

`birdears.prequestion.tonic_only(question, *args, **kwargs)`

Pre-question method that only plays the question tonic note before the question.

**Parameters** `question(obj)` – Question object from which to generate the pre-question sequence. (this is provided by the *Resolution* class when it is ‘`__call__`’ed)

## 7.6 birdears.questionbase module

```
class birdears.questionbase.QuestionBase(mode='major', tonic=None, octave=None,
                                         descending=None, chromatic=None,
                                         n_octaves=None, valid_intervals=None,
                                         user_durations=None, preques-
                                         tion_method=None, resolution_method=None,
                                         default_durations=None, *args, **kwargs)
```

Bases: object

Base Class to be subclassed for Question classes.

This class implements attributes and routines to be used in Question subclasses.

```
__init__(mode='major', tonic=None, octave=None, descending=None, chromatic=None,
         n_octaves=None, valid_intervals=None, user_durations=None, preques-
         tion_method=None, resolution_method=None, default_durations=None, *args, **kwargs)
```

Init's the class.

### Parameters

- **mode** (*str*) – A string representing the mode of the question. Eg., major or minor
- **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
- **octave** (*int*) – A scientific octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
- **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.
- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.

- **n\_octaves** (*int*) – Maximum numbr of octaves of the question.
- **valid\_intervals** (*list*) – A list with intervals (*int*) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
- **user\_durations** (*dict*) – A string with 9 comma-separated *int* or *float*'s to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration (4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), resolution delay (8th), and resolution pos-delay (9th). duration is the duration in of the note in seconds; delay is the time to wait before playing the next note, and pos\_delay is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n', the default duration for the type of question will be used instead. Example:

`"2,0.5,1,2,n,0,2.5,n,1"`

- **prequestion\_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESTION\_METHODS* global dict.
- **resolution\_method** (*str*) – Method of playing the resolution of an exercise Valid ones are registered in the *birdears.resolution.RESOLUTION\_METHODS* global dict.
- **user\_durations** – Dictionary with the default durations for each type of sequence. This is provided by the subclasses.

**check\_question()**

This method should be overwritten by the question subclasses.

**get\_valid\_semitones()**

Returns a list with valid semitones for question.

**make\_question()**

This method should be overwritten by the question subclasses.

**make\_resolution()**

This method should be overwritten by the question subclasses.

**play\_question()**

This method should be overwritten by the question subclasses.

`birdears.questionbase.register_question_class(f, *args, **kwargs)`

Decorator for question classes.

Classes decorated with this decorator will be registered in the *QUESTION\_CLASSES* global.

## 7.7 birdears.resolution module

**class** `birdears.resolution.Resolution` (*method, question*)

Bases: `object`

This class implements methods for different types of question resolutions.

A resolution is an answer to a question. It aims to create a mnemonic on how the interval resolver to the tonic.

**\_\_call\_\_** (*\*args, \*\*kwargs*)

Calls the resolution method and pass arguments to it.

Returns a *birdears.Sequence* object with the resolution generated by the.method.

`__init__(method, question)`

Initiates the resolution class.

#### Parameters

- **method** (*str*) – The method used in the resolution.
- **question** (*obj*) – Question object from which to generate the
- **sequence.** (*resolution*) –

`birdears.resolution.nearest_tonic(question)`

Resolution method that resolve the intervals to their nearest tonics.

**Parameters** **question** (*obj*) – Question object from which to generate the resolution sequence.  
(this is provided by the *Prequestion* class when it is ‘`__call__`’ed)

`birdears.resolution.register_resolution_method(f, *args, **kwargs)`

Decorator for resolution method functions.

Functions decorated with this decorator will be registered in the *RESOLUTION\_METHODS* global dict.

`birdears.resolution.repeat_only(question)`

Resolution method that only repeats the sequence elements with given durations.

**Parameters** **question** (*obj*) – Question object from which to generate the resolution sequence.  
(this is provided by the *Prequestion* class when it is ‘`__call__`’ed)

## 7.8 birdears.scale module

**class** `birdears.scale.ChromaticScale(tonic, octave=None, n_octaves=None, descending=None, dont_repeat_tonic=None)`

Bases: `birdears.scale.ScaleBase`

Builds a musical chromatic scale.

#### scale

*array\_type* – The array of notes representing the scale.

`__init__(tonic, octave=None, n_octaves=None, descending=None, dont_repeat_tonic=None)`

Returns a chromatic scale from tonic.

#### Parameters

- **tonic** (*str*) – The note which the scale will be built upon.
- **octave** (*int*) – The scientific octave the scale will be built upon.
- **n\_octaves** (*int*) – The number of octaves the scale will contain.
- **descending** (*bool*) – Whether the scale is descending.
- **dont\_repeat\_tonic** (*bool*) – Whether to skip appending the last note (octave) to the scale.

`get_triad(mode, index=0, degree=None)`

Returns an array with notes from a scales triad.

#### Parameters

- **mode** (*str*) – Mode of the scale (eg. major or minor)
- **index** (*int*) – Triad index (eg.: 0 for 1st degree triad.)

- **degree** (*int*) – Degree of the scale. If provided, overrides the *index* argument. (eg.: 1 for the 1st degree triad.)

**Returns** A list with three pitches (str), one for each note of the triad.

**class** `birdears.scale.DiatonicScale` (*tonic, mode=None, octave=None, n\_octaves=None, descending=None, dont\_repeat\_tonic=None*)

Bases: `birdears.scale.ScaleBase`

Builds a musical diatonic scale.

**scale**

*array\_type* – The array of notes representing the scale.

**\_\_init\_\_** (*tonic, mode=None, octave=None, n\_octaves=None, descending=None, dont\_repeat\_tonic=None*)

Returns a diatonic scale from tonic and mode.

**Parameters**

- **tonic** (*str*) – The note which the scale will be built upon.
- **mode** (*str*) – The mode the scale will be built upon. (major or minor)
- **octave** (*int*) – The scientific octave the scale will be built upon.
- **n\_octaves** (*int*) – The number of octaves the scale will contain.
- **descending** (*bool*) – Whether the scale is descending.
- **dont\_repeat\_tonic** (*bool*) – Whether to skip appending the last note (octave) to the scale.

**get\_triad** (*index=0, degree=None*)

Returns an array with notes from a scales triad.

**Parameters**

- **index** (*int*) – triad index (eg.: 0 for 1st degree triad.)
- **degree** (*int*) – Degree of the scale. If provided, overrides the *index* argument. (eg.: 1 for the 1st degree triad.)

**Returns** An array with three pitches, one for each note of the triad.

**class** `birdears.scale.ScaleBase`

Bases: `object`

## 7.9 birdears.sequence module

**class** `birdears.sequence.Sequence` (*elements=[], duration=2, delay=1.5, pos\_delay=1*)

Bases: `object`

Register a Sequence of notes and/or chords.

**elements**

*array\_type* – List of notes (strings) ou chords (list of strings) in this Sequence.

**append** (*elements*)

Appends *elements* to Sequence.elements

**Parameters** **elements** (*array\_type*) – Elements to be appended to the class.



**async\_play** (*callback*, *end\_callback*)

Plays the Sequence elements of notes and/or chords and wait for *Sequence.pos\_delay* seconds.

**extend** (*elements*)

Extends Sequence.elements with *elements*.

**Parameters** **elements** (*array\_type*) – elements extend the class with.

**make\_chord\_progression** (*tonic*, *mode*, *degrees*)

Appends triad chord(s) to the Sequence.

**Parameters**

- **tonic** (*str*) – Tonic note of the scale.
- **mode** (*str*) – Mode of the scale from which build the triads upon.
- **degrees** (*array\_type*) – List with integers representing the degrees of each triad.

**play** (*callback=**None*, *end\_callback=**None*)

**play\_element** (*index*)

Plays element *sequence.elements[index]*.



## BIRDEARS.QUESTIONS PACKAGE

### 8.1 Submodules

### 8.2 `birdears.questions.harmonicinterval` module

```
class birdears.questions.harmonicinterval.HarmonicIntervalQuestion (mode='major',
                                                                    tonic=None,
                                                                    oc-
                                                                    tave=None,
                                                                    descend-
                                                                    ing=None,
                                                                    chro-
                                                                    matic=None,
                                                                    n_octaves=None,
                                                                    valid_intervals=None,
                                                                    user_durations=None,
                                                                    preques-
                                                                    tion_method='none',
                                                                    resolu-
                                                                    tion_method='nearest_tonic',
                                                                    *args,
                                                                    **kwargs)
```

Bases: `birdears.questionbase.QuestionBase`

Implements a Harmonic Interval test.

```
__init__ (mode='major', tonic=None, octave=None, descending=None, chromatic=None,
          n_octaves=None, valid_intervals=None, user_durations=None, preques-
          tion_method='none', resolution_method='nearest_tonic', *args, **kwargs)
```

Initiates the class.

#### Parameters

- **mode** (*str*) – A string representing the mode of the question. Eg., major or minor
- **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
- **octave** (*int*) – A scientific octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
- **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.

- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.
- **n\_octaves** (*int*) – Maximum number of octaves of the question.
- **valid\_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
- **user\_durations** (*str*) – A string with 9 comma-separated *int* or *float*'s to set the default duration for the notes played. The values are respectively for: *pre-question duration* (1st), *pre-question delay* (2nd), and *pre-question pos-delay* (3rd); *question duration* (4th), *question delay* (5th), and *question pos-delay* (6th); *resolution duration* (7th), *resolution delay* (8th), and *resolution pos-delay* (9th). *duration* is the duration in of the note in seconds; *delay* is the time to wait before playing the next note, and *pos\_delay* is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n', the default duration for the type of question will be used instead. Example:

```
"2, 0.5, 1, 2, n, 0, 2.5, n, 1"
```
- **prequestion\_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESTION\_METHODS* global dict.
- **resolution\_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION\_METHODS* global dict.

**check\_question** (*user\_input\_char*)

Checks whether the given answer is correct.

**make\_pre\_question** (*method*)

**make\_question** ()

**make\_resolution** (*method*)

**play\_question** ()

**play\_resolution** ()

## 8.3 birdears.questions.instrumentaldictation module

```
class birdears.questions.instrumentaldictation.InstrumentalDictationQuestion (mode='major',
                                                                              wait_time=11,
                                                                              n_repeats=1,
                                                                              max_intervals=3,
                                                                              n_notes=4,
                                                                              tonic=None,
                                                                              oc-
                                                                              tave=None,
                                                                              de-
                                                                              scend-
                                                                              ing=None,
                                                                              chro-
                                                                              matic=None,
                                                                              n_octaves=None,
                                                                              valid_intervals=None,
                                                                              user_durations=None,
                                                                              pre-
                                                                              ques-
                                                                              tion_method='progression_i_iv_v_i',
                                                                              res-
                                                                              o-
                                                                              lu-
                                                                              tion_method='repeat_only',
                                                                              *args,
                                                                              **kwargs)
```

Bases: `birdears.questionbase.QuestionBase`

Implements an instrumental dictation test.

```
__init__ (mode='major', wait_time=11, n_repeats=1, max_intervals=3, n_notes=4,
          tonic=None, octave=None, descending=None, chromatic=None, n_octaves=None,
          valid_intervals=None, user_durations=None, prequestion_method='progression_i_iv_v_i',
          resolution_method='repeat_only', *args, **kwargs)
```

Initiates the class.

### Parameters

- **mode** (*str*) – A string representing the mode of the question. Eg., major or minor.
- **wait\_time** (*float*) – Wait time in seconds for the next question or repeat.
- **n\_repeats** (*int*) – Number of times the same dictation will be repeated before the end of the exercise.
- **max\_intervals** (*int*) – The maximum number of random intervals the question will have.
- **n\_notes** (*int*) – The number of notes the melodic dictation will have.
- **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
- **octave** (*int*) – A scientific octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
- **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.

- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.
- **n\_octaves** (*int*) – Maximum number of octaves of the question.
- **valid\_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
- **user\_durations** (*str*) – A string with 9 comma-separated *int* or *float*'s to set the default duration for the notes played. The values are respectively for: *pre-question duration* (1st), *pre-question delay* (2nd), and *pre-question pos-delay* (3rd); *question duration* (4th), *question delay* (5th), and *question pos-delay* (6th); *resolution duration* (7th), *resolution delay* (8th), and *resolution pos-delay* (9th). *duration* is the duration in of the note in seconds; *delay* is the time to wait before playing the next note, and *pos\_delay* is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n', the default duration for the type of question will be used instead. Example:

```
"2, 0.5, 1, 2, n, 0, 2.5, n, 1"
```
- **prequestion\_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESTION\_METHODS* global dict.
- **resolution\_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION\_METHODS* global dict.

**check\_question()**

Checks whether the given answer is correct.

This currently doesnt applies to instrumental dictation questions.

**make\_pre\_question(method)**

**make\_question(phrase\_semitones)**

**make\_resolution(method)**

**play\_question()**

## 8.4 birdears.questions.melodicdictation module

```
class birdears.questions.melodicdictation.MelodicDictationQuestion (mode='major',
                                                                    max_intervals=3,
                                                                    n_notes=4,
                                                                    tonic=None,
                                                                    oc-
                                                                    tave=None,
                                                                    descend-
                                                                    ing=None,
                                                                    chro-
                                                                    matic=None,
                                                                    n_octaves=None,
                                                                    valid_intervals=None,
                                                                    user_durations=None,
                                                                    preques-
                                                                    tion_method='progression_i_iv_v_
                                                                    resolu-
                                                                    tion_method='repeat_only',
                                                                    *args,
                                                                    **kwargs)
```

Bases: `birdears.questionbase.QuestionBase`

Implements a melodic dictation test.

```
__init__ (mode='major', max_intervals=3, n_notes=4, tonic=None, octave=None, de-
          scending=None, chromatic=None, n_octaves=None, valid_intervals=None,
          user_durations=None, prequestion_method='progression_i_iv_v_i', resolu-
          tion_method='repeat_only', *args, **kwargs)
```

Initiates the class.

### Parameters

- **mode** (*str*) – A string representing the mode of the question. Eg., major or minor.
- **max\_intervals** (*int*) – The maximum number of random intervals the question will have.
- **n\_notes** (*int*) – The number of notes the melodic dictation will have.
- **tonic** (*str*) – A string representing the tonic of the question, eg.: C; if omitted, it will be selected randomly.
- **octave** (*int*) – A scientific octave notation, for example, 4 for C4; if not present, it will be randomly chosen.
- **descending** (*bool*) – Is the question direction in descending, ie., intervals have lower pitch than the tonic.
- **chromatic** (*bool*) – If the question can have (True) or not (False) chromatic intervals, ie., intervals not in the diatonic scale of tonic/mode.
- **n\_octaves** (*int*) – Maximum number of octaves of the question.
- **valid\_intervals** (*list*) – A list with intervals (int) valid for random choice, 1 is 1st, 2 is second etc. Eg. [1, 4, 5] to allow only tonics, fourths and fifths.
- **user\_durations** (*str*) – A string with 9 comma-separated *int* or *float*'s to set the default duration for the notes played. The values are respectively for: pre-question duration (1st), pre-question delay (2nd), and pre-question pos-delay (3rd); question duration

(4th), question delay (5th), and question pos-delay (6th); resolution duration (7th), resolution delay (8th), and resolution pos-delay (9th). *duration* is the duration in of the note in seconds; *delay* is the time to wait before playing the next note, and *pos\_delay* is the time to wait after all the notes of the respective sequence have been played. If any of the user durations is 'n', the default duration for the type of question will be used instead. Example:

```
"2, 0.5, 1, 2, n, 0, 2.5, n, 1"
```

- **prequestion\_method** (*str*) – Method of playing a cadence or the exercise tonic before the question so to affirm the question musical tonic key to the ear. Valid ones are registered in the *birdears.prequestion.PREQUESTION\_METHODS* global dict.
- **resolution\_method** (*str*) – Method of playing the resolution of an exercise. Valid ones are registered in the *birdears.resolution.RESOLUTION\_METHODS* global dict.

**check\_question** (*user\_input\_keys*)  
Checks whether the given answer is correct.

**make\_pre\_question** (*method*)

**make\_question** (*phrase\_semitones*)

**make\_resolution** (*method*)

**play\_question** ()

**play\_resolution** ()

## 8.5 birdears.questions.melodicinterval module

```
class birdears.questions.melodicinterval.MelodicIntervalQuestion (mode='major',
                                                                    tonic=None,
                                                                    oc-
                                                                    tave=None,
                                                                    descend-
                                                                    ing=None,
                                                                    chro-
                                                                    matic=None,
                                                                    n_octaves=None,
                                                                    valid_intervals=None,
                                                                    user_durations=None,
                                                                    preques-
                                                                    tion_method='tonic_only',
                                                                    resolu-
                                                                    tion_method='nearest_tonic',
                                                                    *args,
                                                                    **kwargs)
```

Bases: *birdears.questionbase.QuestionBase*

Implements a Melodic Interval test.

**check\_question** (*user\_input\_char*)  
Checks whether the given answer is correct.

**make\_pre\_question** (*method*)

**make\_question** ()

**make\_resolution** (*method*)



```
play_question()  
play_resolution()
```



## BIRDEARS.INTERFACES PACKAGE

### 9.1 Submodules

### 9.2 `birdears.interfaces.commandline` module

`birdears.interfaces.commandline.CommandLine` (*exercise*, *\*\*kwargs*)

This function implements the birdears loop for command line.

#### Parameters

- **exercise** (*str*) – The question name.
- **\*\*kwargs** (*kwargs*) – FIXME: The kwargs can contain options for specific questions.

`birdears.interfaces.commandline.center_text` (*text*, *sep=True*, *nl=0*)

This function returns input text centered according to terminal columns.

#### Parameters

- **text** (*str*) – The string to be centered, it can have multiple lines.
- **sep** (*bool*) – Add line separator after centered text (True) or not (False).
- **nl** (*int*) – How many new lines to add after text.

`birdears.interfaces.commandline.make_input_str` (*user\_input*, *keyboard\_index*)

Makes a string representing intervals entered by the user.

This function is to be used by questions which takes more than one interval input as MelodicDictation, and formats the intervals already entered.

#### Parameters

- **user\_input** (*array\_type*) – The list of keyboard keys entered by user.
- **keyboard\_index** (*array\_type*) – The keyboard mapping used by question.

`birdears.interfaces.commandline.print_instrumental` (*response*)

Prints the formatted response for instrumental exercise.

**Parameters** **response** (*dict*) – A response returned by questions `check_question()`

`birdears.interfaces.commandline.print_question` (*question*)

Prints the question to the user.

**Parameters** **question** (*obj*) – A Question class with the question to be printed.

`birdears.interfaces.commandline.print_response` (*response*)

Prints the formatted response.

**Parameters** **response** (*dict*) – A response returned by questions `check_question()`

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