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	Task Name	Due Date	Done	Assigned To	Description
1	Decide on project	10/25/19	<input type="checkbox"/>	all	Game
2	Decide on language	10/26/19	<input type="checkbox"/>	all	Python,pygame
3	Design game structure	10/27/19	<input type="checkbox"/>	all	A 2D user interacting game
4	Front end design	10/29/19	<input type="checkbox"/>	Ziwen Wang, Jialei Zhou	Menu,animations
5	Back end design	10/30/19	<input type="checkbox"/>	Qingyang Dong, Feishian Tzeng	User inputs, error handling
6	Complete small-scale prototype	11/01/19	<input type="checkbox"/>	all	
7	New feature design	11/04/19	<input type="checkbox"/>	all	animations, sounds, scoreboard, game modes
8	Animation design	11/05/19	<input type="checkbox"/>	all	Interfaces
9	Implement new Features	11/07/19	<input type="checkbox"/>	Qingyang Dong, Jialei Zhou, Ziwen Wang	
10	Document new additions	11/11/19	<input type="checkbox"/>	all	
11	Full project 4 ready	11/12/19	<input type="checkbox"/>	all	

Needed effort	Estimated effort(days)
Discussion on passible outcomes	1
Learning new language	1
Discussion	2
Meeting and discussion	1
Meeting and discussion	2
	1
	3
	2
	4
	1