InterfaceSensors

+ getType()
+ getDetectionZone()
+ getDetectionRadius()
+ getDetectionCoef()
+ getDetectionAngle()
+ clone()
+ draw()

Eyes

+ Eyes()
+ Eyes()
+ ~Eyes()
+ operator=()
+ getType()
+ getDetectionRadius()
+ getDetectionCoef()
+ getDetectionAngle()
+ getDetectionZone()
+ clone()
+ draw()