```
InterfaceBehaviour
+ moveDirection()
+ moveSpeedMultiplier()
+ getColor()
+ clone()
  KamikazeBehaviour
+ couleur
+ KamikazeBehaviour()
+ KamikazeBehaviour()
+ KamikazeBehaviour()
+ operator=()
+ ~KamikazeBehaviour()
+ moveDirection()
+ clone()
+ getColor()
```