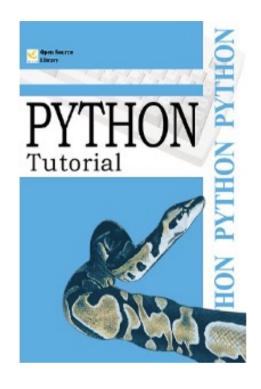
Modules and Packages



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Objectives

Specific Objectives

- Understanding and creating modules in Python
- Understanding and creating packages in Python

Source

- https://docs.python.org/3/reference/
- https://ellibrodepython.com/
- Python Tutorial Tapa blanda. GuidoVan Rossum (2012)



Outline

- Introduction
- Modules
- Packages



Introduction

- All programming languages come pre-packaged with a standard library of functions that are designed to make our job easier
- Some of these functions are: print, input, range, etc
- Other more specialized functions are stored in a series of files called "modules" that Python can access upon request by using the "import" statement (e.g. *import time*)



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Modules (I)

- A file containing Python definitions, functions, classes, statements
- Help organize code and make it reusable
- Benefits are code reusability, namespace management, ease of maintenance, etc
- Creating a Module
 - Create a file with .py extension
 - Example: mymodule.py
- If a module is too big create a Package



Modules (II)

- The import statement tells Python to load the functions that exist within a specific module into memory and make them available in your code
- Because you don't see the inner workings of a function inside a module we sometimes call them "black boxes"
- A "black box" describes a mechanism that accepts input, performs an operation that can't be seen using that input, and produces some kind of output



Creating Modules

- You can easily create your own modules that you can populate with your own functions
 - Create a new python script (i.e. "myfunctions.py")
 - Place your function definitions in this script
 - Create a second python script (i..e "myprogram.py")
 - Import your function module using the import statement: import myfunctions
- Call your functions using dot notation myfunctions.functioni(...)
 myfunctions.dosomethingelse(...)





Importing modules

```
mimodulo.py
def suma(a, b):
    return a + b

def resta(a, b):
    return a - b
```

```
otromodulo.py:
import mimodulo

print(mimodulo.suma(4, 3)) # 7

print(mimodulo.resta(10, 9)) # 1
```



Importing Specific components

```
mimodulo.py
def suma(a, b):
    return a + b

def resta(a, b):
    return a - b
```

```
otromodulo.py:
from mimodulo import suma, resta
print(suma(4, 3)) # 7
print(resta(10, 9)) # 1
```



Importing All Components

• Use * to import everything:

```
otromodulo.py:
from mimodulo import *

print(suma(4, 3)) # 7

print(resta(10, 9)) # 1
```





Modules paths

- Modules are usually in the same folder
- We can access modules in different folders
- Let's imagine:

```
----- example.py
----- mifolder
----- hello.py
```

hello.py
def HelloWorld()
 print("Hello")

• To import it from another place:

```
example.py:
from mifolder.hello import *
HelloWorld()
```





Search paths

- Python searches for modules in the directories listed in *sys.path*
- When you import a module, the interpreter looks for it in the directories specified in sys.path
- This list of directories is initialized when you start Python and can be modified at runtime

```
sys.path
import sys

print(sys.path)

#['/content', '/env/python', '/usr/lib/python3.10',...'/root/.ipython']
```





Modifying the path

- If we want to import a module that is in another place?
- You need to add to sys.path the path where we want Python to look for it

```
Sys.path
import sys
sys.path.append(r'/path/to/your/module')
```



Renaming Modules

• We can change the name of the module using "as"

```
modulowithlongname.py

def fun()

print("Bye")
```

```
micall.py
import modulowithlongname

Modulowithlongname.fun()
```

```
micall.py
import modulowithlongname as m
m.fun()
```



Handling Import Errors

- Importing a module can throw an exception, if it has not been found
- Type of Exception: ModuleNotFoundError

```
otherimport.py
import non_existent_module # Raises ModuleNotFoundError

try:
    import non_existent_module

except ModuleNotFoundError as e:
    print("Error occurred:", e)
```





What if I import this?

• We obtain non desired effects

```
otherimport.py
def suma(a, b):
    return a + b

c = suma(1, 2)
print("The sum is:", c)
```

```
call.py
import otherimport as om
om.suma(3,4)
#3
#7
```





What if I import this?

• Solution

```
otherimport.py
def suma(a, b):
    return a + b

if __name__ == '__main__':
    c = suma(1, 2)
    print("The sum is:", c)
```

```
call.py
import otherimport as om
om.suma(3,4)
#7
```





Reloading Modules

• Modules are imported only once even if you write it several times

```
mimodulo.py
print("Importing mimodulo")

def suma(a, b):
    return a + b

def resta(a, b):
    return a - b
```

```
otherimport.py
import mimodulo
import mimodulo
import mimodulo

# Ouput: "Importing mimodulo"
```





Reloading Modules

• If we want to reload it, we need to be explicit using reload

```
import.py
import mimodulo
import importlib
importlib.reload(mimodulo)
importlib.reload(mimodulo)
```





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Packages

- Are the same as a directory containing other sub-packages and modules in a structured way
- It makes the sub-packages and modules easy to access
- This is an analogy to a folder, as folders allow us to store files
- Packages help us keep other sub-packages and modules to be used by the user when necessary



Packages

- Must contain a special file called __init__.py (it can be empty)
- A package can be imported the same way as a module is imported
- Example structure:

```
mypackage/
__init__.py
module1.py
module2.py
subpackage/
__init__.py
module3.py
```





Example

```
# Import a module from a package

from mypackage import module1

# Import a specific item from a module in a package

from mypackage.module2 import some_function

# Import from a subpackage

from mypackage.subpackage import module3
```





Packages: Syntax

 You can use different Syntax to import Packages in Python import packageName.moduleName import packageName.subPackageName.moduleName from packageName import moduleName from packageName.subPackageName import moduleName from packageName.moduleName import func_name from packageName import *





Exercise

- Create a module called calculator.py with basic arithmetic operations, then use it in another script
- At least you should be able to:

```
add(5, 3) # Output: 8
subtract(10, 4) # Output: 6
multiply(2, 6) # Output: 12
divide(15, 3) # Output: 5.0
divide(10, 0) # Output: Error: Division by zero
```

