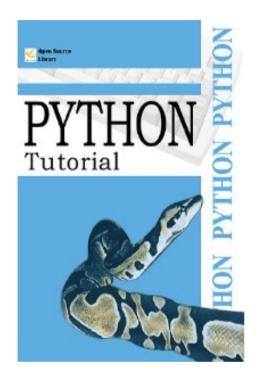
Control Loops



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Objectives

Specific Objectives

Understand Control Loops

Source

- https://docs.python.org/3.10/tutorial/appetite.html
- https://python-textbok.readthedocs.io/en/1.o/index.html
- Python Tutorial Tapa blanda. GuidoVan Rossum (2012)



Outline

- Introduction
- Conditional Statements
- Looping Statements
- Control Flow Statements
- Other Control Statements



Introduction

- Control statements are used to control the flow of execution in a program
- Types:
 - Conditional Statements (if, elif, else, match)
 - Looping Statements (for, while, for...else, while...else)
 - Control Flow Statements (break, continue, pass)
 - Other Control Statements (is, Conditional Operator)



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if statement

- Decide some code has to be executed
- The result is a boolean
- Execute code if condition is satisfied

if statement if condition: # Some code

SIGN OPERATOR	Sign	Operator
= Equal	and	Logical and
!= Not equal	or	Logical or
> Greater	not	Logical not
< Lower		
>= Greater or equal		
<= Lower or equal		





if ... else statement

- Decide some code has to be executed if something is True
- Otherwise, we execute the other part of the code

if statement if condition: # Some code else: # Some other code

```
OPERATORS
() (HIGHEST)
**

*, /, %
+, -
<, <=, >, >= ==, !=
IS, IS NOT
NOT
AND
OR (LOWEST)
```





```
def check number (number):
    if number > 0 and number % 2 = 0:
        result = "The number is positive and even."
    else:
        result = "The number is either negative, zero, or positive and odd."
    return result
# Example usage
number = 14
print(check number(number))
```



Nested *if* statement

- Used when a decision depends on the result of an earlier decision
- Example: calculating the cost of sending a small parcel
 - R5 for the first 300g
 - R2 for every 100g thereafter, up to 1000g
- Important:
 - Maintain proper indentation
 - Indent inner if and else clauses one more level than outer clauses





```
if weight <= 1000:
    if weight <= 300:
        cost = 5
    else:
        cost = 5 + 2 * round((weight - 300) / 100)
    print("Your parcel will cost R%d." % cost)
else:
    print ("Maximum weight for small parcel exceeded.")
    print("Use large parcel service instead.")
```



elif and if ladders

- elif clause
 - else allows specifying actions when the condition is false
 - elif allows handling multiple alternatives
 - Example: Assigning grades based on marks
- if ... else ladder:
 - Each alternative is nested
 - Increase indentation
- if ... elif ... else ladder:
 - Alternatives are at the same indentation level
 - Easier to read and maintain

```
If elif else statement

if condition:
    # Some code

elif condition1:
    # Some code

else:
    # Some other code
```





```
If ladder
if mark >= 80:
    grade = A
else:
    if mark >= 65:
        grade = B
    else:
        if mark >= 50:
            grade = C
        else:
            grade = D
```

```
if mark >= 80:
    grade = A
elif mark >= 65:
    grade = B
elif mark >= 50:
    grade = C
else:
    grade = D
```



match statement

- Used for pattern matching, similar to switchcase statements in other languages
- Introduced in: Python 3.10
- Patterns can include literals, variable names, wildcards, and more complex structures
- Each case block is executed if the pattern matches the value of the variable
- The _ wildcard is used to catch all unmatched cases, similar to the default case in other languages

```
Match statement

match variable:

    case pattern1:

        # code to execute

    case pattern2:

        # code to execute

    case _:

        # default case
```





If match clause

```
command = "start"
match command:
    case "start":
        print("Starting...")
    case "stop":
        print("Stopping...")
    case :
        print("Unknown command")
```





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for statement

- The loop iterates over elements in an iterable (like a list, tuple, string, etc.)
- For each iteration, the variable is assigned the next value from the iterable
- The indented block of code is executed once for each item in the iterable

for statement

for variable in iterable:

code to execute for each item in iterable





```
for statement
for i in range(5):
    print(i) # This will print numbers from 0 to 4
```





for ... else statement

- Used to execute a block of code if the loop completes without encountering a break statement
- The else block is executed only if the *for* loop terminates normally

```
for statement
for variable in iterable:
    # code to execute for each item in iterable
    if some_condition:
        break
else:
    # code to execute if the loop completes without a break
```





range

- range() is a built-in Python function that generates a sequence of numbers
- Commonly used in for loops and to create lists of numbers
- Basic Syntax:
 - range(stop)
 - range(start, stop)
 - range(start, stop, step)
- Parameters:
 - start: Initial value of the sequence (default is o)
 - stop: Final value of the sequence (not included in the generated sequence)
 - step: Increment between each number in the sequence (default is 1)



for .. else statement

```
for i in range(5):
    if i = 3:
        break
    print(i)
else:
    print("Loop completed without break")

# Prints 0, 1, 2 and not the else block because loop is broken at i = 3
```

Range() function

```
range(5) \# [0, 1, 2, 3, 4]
```

range
$$(2, 8) # [2, 3, 4, 5, 6, 7]$$

range
$$(1, 10, 2) # [1, 3, 5, 7, 9]$$



while statement

- The loop continues to run as long as the condition is true
- The indented block of code is executed repeatedly until the condition becomes false

while statement while condition: # code to execute





```
while statement
count = 0
while count < 5:
    print(count) # This will print 0 to 4
    count += 1</pre>
```





while... else statement

• The else block is executed only if the while loop terminates normally (i.e., not via

break)

```
while statement

while condition:
    # code to execute as long as the condition is true
    if some_condition:
        break

else:
    # code to execute if the loop completes without a break
```





while...else statement

```
count = 0
while count < 5:
    if count = 4:
        break
    print(count)
    count += 1
else:
    print("Loop completed without break")
# Print 0, 1, 2, 3 and not the else block because the loop is broken at count = 4</pre>
```





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break

- Can be used within both for and while loops
- Commonly used to teminate a loop based on some condition that occurs during iteration
- When used inside nested loops, break only exits the innermost loop.



break statement

```
for i in range(10):
    if i == 5:
        break
    print(i) # This will print 0 to 4
```

break statement (inner loop)

```
for i in range(3):
    for j in range(3):
        if j == 1:
            break
        print(f"i: {i}, j: {j}")
# This will print:
# i: 0, j: 0 # i: 1, j: 0 # i: 2, j: 0
```





continue

- Can be used within both *for* and *while* loops
- Useful for skipping specific conditions without terminating the entire loop
- When used inside nested loops, continue only affects the loop in which it is called



continue statement (inner loop)

```
for i in range(3):
    for j in range(3):
        if j == 1:
            continue
        print(f"i: {i}, j: {j}")
# This will print:
# i: 0, j: 0 # i: 0, j: 2 # i: 1, j: 0 # i: 1, j: 2 # i: 2, j: 0 # i: 2, j: 2
```



pass

- Used as a placeholder for future code. It does nothing when executed
- Can be used in loops, functions, classes, or conditional statements where syntactically some code is required, but you want to leave it empty for now
- Helpful for stubbing out code or for creating minimal structures that will be implemented later

pass statement

```
for i in range(5):
    if i == 3:
        pass # Do nothing
    print(i) # print 0, 1, 2, 3, 4
```

pass statement

```
def my_function():
    pass # Placeholder for future
implementation

class MyClass:
    pass # Placeholder for future
implementation
```



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is Operator

- Used to test object identity, not equality
- Checks if two references point to the same object in memory
- Commonly used to check if a variable is None
- Useful for ensuring that two variables point to the exact same object, not just equal values



is operator

```
a = [1, 2, 3]
```

b = a

print(a is b) # True, because b is
the same object as a

$$c = a[:]$$

print(a is c) # False, because c is
a different object with the same
contents

is operator

a = [1, 2, 3]

b = [1, 2, 3]

print(a == b) # True, because a and
b have the same values

print(a is b) # False, because a and
b are different objects



Is not operator

```
a = [1, 2, 3]
b = a
c = a[:]
print(a is not c) # True, because c is a different object
print(a is not b) # False, because b is the same object as a
```





Conditional operator

- A concise way to perform conditional assignments or evaluations
- Allows embedding an if-else condition in a single line
- Useful for simple conditional assignments
- Enhances code readability when used appropriately

Conditional Operator

value if true if condition else value if false





Example (I)

Conditional operator

```
age = 18

status = "Adult" if age >= 18 else "Minor"

print(status) # This will print "Adult"
```

Nested Conditional operator

```
score = 85
grade = "A" if score >= 90 else ("B" if score >= 80 else "C")
print(grade) # This will print "B"
```





Example (II)

Conditional operator

```
age = 18

status = "Adult" if age >= 18 else "Minor"

print(status) # This will print "Adult"
```

Nested Conditional operator (how it would be with if-else?)

```
score = 85
grade = "A" if score >= 90 else ("B" if score >= 80 else "C")
print(grade) # This will print "B"
```



