```
dgl1 = {x''[t] + 4 Pi^2 * Sin [x[t]] = 0, x'[0] = 0, x[0] = x0};
(*Differentialgleichung mit Randbedingungen*)
sol1 = NDSolve[dgl1, x, {t, 0, 4}];
(*Numerische Lösung der Differentialgleichung*)
plot1 = Plot[{x[t]/x0}/. sol1, {t, 0, 4}, PlotStyle → Blue];
(*Tatsächlicher Verlauf*)
plot2 = Plot[{Cos[2 Pit]}, {t, 0, 4}, PlotStyle → {Orange, Dashed}];
(*Vergleich mit der Näherung*)
Show[plot1, plot2]
**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**Out[28]=**O
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ln[27]:= x0 = 0.1 Pi;

-0.5

-1.0

```
ln[29]:= x0 = 0.5 Pi;
     dgl2 = \{x''[t] + 4 Pi^2 * Sin[x[t]] = 0, x'[0] = 0, x[0] = x0\};
     sol2 = NDSolve[dgl2, x, {t, 0, 4}];
     plot1 = Plot[\{x[t]/x0\} /. sol2, \{t, 0, 4\}, PlotStyle \rightarrow Blue];
     plot2 = Plot[{ Cos[2*Pit]}, {t, 0, 4}, PlotStyle \rightarrow {Orange, Dashed}];
     Show[plot1, plot2]
      1.0
      0.5
Out[34]=
     -0.5
     -1.0
In[35]:= x0 = 0.8 Pi;
     dgl3 = \{x''[t] + 4 Pi^2 * Sin[x[t]] = 0, x'[0] = 0, x[0] = x0\};
     sol3 = NDSolve[dgl3, x, {t, 0, 4}];
     plot1 = Plot[\{x[t]/x0\} /. sol3, \{t, 0, 4\}, PlotStyle -> Blue];
     plot2 = Plot[{ Cos[2 Pi t]}, {t, 0, 4}, PlotStyle → {Orange, Dashed}];
     Show[plot1, plot2]
      1.0
      0.5
Out[40]=
```

```
ln[41]:= x0 = 0.99 Pi;
     dgl4 = \{x''[t] + 4 Pi^2 * Sin[x[t]] = 0, x'[0] = 0, x[0] = x0\};
     sol4 = NDSolve[dgl4, x, {t, 0, 4}];
     plot1 = Plot[x[t] / x0 /. sol4, {t, 0, 4}, PlotStyle \rightarrow {Blue}];
     plot2 = Plot[{Cos[2Pit]}, {t, 0, 4}, PlotStyle \rightarrow {Orange, Dashed}];
```

Show[plot1, plot2]

