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DATE OF BIRTH : 4 August 1996
Nationality : French
Driving license

Cédric Rahbari

Game developer

Portfolio :

PROJECTS

- **Cursed Lovers** : a cooperative multiplayer game third person shooter. Project build on *Unreal Engine 5, Blueprint*
 - **Choose Your Adventure** : an interactive role player game in a fantasy world. Project build on *Unity 3D, C#*
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PROFESSIONAL EXPERIENCE

NATIONAL EDUCATION – *Elementary school teacher*

FROM 2019 TO TODAY

- 2021-2022 : Full time teacher ; leading english and science's program
 - 2020-2021 : Full time teacher ; I was leading sport's program
 - 2019-2020 : I got my teacher examination, then I was on a work-study program to finish my training and get my degree. My master thesis was about : **“cheating at school”**
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EDUCATION

2018-2019 UNIVERSITY ROUEN NORMANDIE, MASTER'S DEGREE IN EDUCATION, specializing in elementary school

2014-2017 UNIVERSITY PARIS NANTERRE, BACHELOR'S DEGREE IN *STAPS (Sciences and Technics of Physical and Sports Activities)*, specializing in education and motor skills

2013-2014 Intensive one year study course preparing for the competitive entrance examinations to the French “Grandes écoles” (*MPSI*)

2013 HIGH SCHOOL DIPLOMA, Mantes-la-Jolie, France, graduated with honors

SKILLS

-C#, Blueprint, C++, Unity, UE5, Visual Studio, GitHub, HTML, XMind, PremierePro
-Languages : FRENCH (mother tongue), ENGLISH (fluent C1), SPANISH (B1)