

Mark Scheme (Results)

Summer 2016

GCSE Computer Science (1CP0/01)
Paper 1: Principles of Computer Science

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General Marking Guidance

- All candidates must receive the same treatment. Examiners must mark the first candidate in exactly the same way as they mark the last.
- Mark schemes should be applied positively. Candidates must be rewarded for what they have shown they can do rather than penalised for omissions.
- Examiners should mark according to the mark scheme not according to their perception of where the grade boundaries may lie.
- There is no ceiling on achievement. All marks on the mark scheme should be used appropriately.
- All the marks on the mark scheme are designed to be awarded. Examiners should always award full marks if deserved, i.e. if the answer matches the mark scheme. Examiners should also be prepared to award zero marks if the candidate's response is not worthy of credit according to the mark scheme.
- Where some judgement is required, mark schemes will provide the principles by which marks will be awarded and exemplification may be limited.
- When examiners are in doubt regarding the application of the mark scheme to a candidate's response, the team leader must be consulted.
- Crossed out work should be marked UNLESS the candidate has replaced it with an alternative response.

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| Question | Answer | Additional | Mark |
|----------|---------------------------------------------------------------------|-------------------------------|------|
| Number | | Guidance | |
| 1(a)(i) | Any one of: | Any other response indicating | |
| | To allow connected machines to communicate | communication | |
| | To provide the rules of communication between two networked devices | | |
| | | | 1 |

| Question | Answer | Additional | Mark |
|----------|----------------------------------------------------------------------------------------------------------------------------------------|------------|------|
| Number | | Guidance | |
| 1(a)(ii) | Any one of: | | |
| | Backbone Connecting backbone Internet backbone Fibre backbone Network backbone | | 1 |

| Question | Answer | Additional | Mark |
|-----------|--------|------------|------|
| Number | | Guidance | |
| 1(a)(iii) | Ring | | |
| | | | 1 |

| Question Number | | | | | Answer | Additional Guidance | Mark |
|--------------------|--------|-----------|---------------------|----------------|---------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------|------------------|
| 1(a)(iv) | One m | ark for e | each coi | rect cell. | | | |
| | LAN | WAN | PAN | VPN | | | |
| | | | Х | | | | |
| | X | | | | | | |
| | | | | X | | | |
| | | X | | | | | |
| | | | | | | | |
| Question Number | | | | | Answer | Additional Guidance | 4 Mark |
| 1(b)(i) | Any or | ne of: | | | | Do not accept: | |
| | • | across r | networks unautho | s orised pe | ate/secure/secret as it is being transmitted rsons will not be able to translate/understand | to keep secure when stored on devices, which is not the context of the question | |
| | | | | | | | 1 |

| Question | | Answer | | Additional | Mark |
|----------|------------|--------|-------------|------------|------|
| Number | | | | Guidance | |
| 1(b)(ii) | | | | | |
| | Plain Text | Shift | Cipher Text | | |
| | digit | +3 | gljlw | | |
| | binary | -2 | zglypw | | |
| | | | | | |
| | | | | | 2 |

| Question | Answer | Additional | Mark |
|----------|-----------|------------|------|
| Number | | Guidance | |
| 1(c)(i) | | | |
| | 1001 0101 | | |
| | | | 1 |

| Question | Answer | Additional | Mark |
|----------|--------|-------------|------|
| Number | | Guidance | |
| 1(c)(ii) | 6 E | Ignore case | 1 |

| Question Number | Answer | Additional Guidance | Mark |
|--------------------|-----------|------------------------|------|
| 1(c)(iii) | | Ignore spacing | |
| | 1100 0100 | Must be 8-bits | 1 |

| Question | Answer | Additional | Mark |
|----------|----------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|
| Number | | Guidance | |
| 1(c)(iv) | Any one of: | | |
| | 2ⁿ and n=8 2⁸ 2 x 2 x 2 x 2 x 2 x 2 x 2 x 2 x 2 2⁴ x 2⁴ | | |
| | 2² x 2² x 2² Any other appropriate formula giving a result of 256 | | 1 |

| Question | Answer | Additional | Mark |
|----------|---------------------------------------------------------------------------------------------------------------|------------------------------|------|
| Number | | Guidance | |
| 1(d)(i) | Any one of the following: | Accept answers that indicate | |
| | | a loss of quality | |
| | Data is permanently lost (during the compression process) | | |
| | Resolution is lost in images, (usually where it will not be noticed by the human eye) | | |
| | Signal is degraded in audio files, (usually not noticeable to the human | | |
| | ear) | | 1 |

| Question | Answer | Additional | Mark |
|----------|-------------|------------|------|
| Number | | Guidance | |
| 1(d)(ii) | Any one of: | | |
| | | | |
| | B = JPEG | | |
| | | | 1 |

| Question Number | Answer | Additional Guidance | Mark |
|--------------------|-------------------------------------------------------------|-----------------------------------------------------------------------------|------|
| 1(e) | One mark for each of: • X-Dimension = 2 • Y-Dimension = 3 | Values of 2 and 3 alone, with no indication of ordering, cannot be awarded. | |
| | Examples: | Accept any other notation clearly indicating (x,y) ordering and values | 2 |

(Total for Question 1 = 18 marks)

| Question Number | | | Answer | Additional Guidance | Mark |
|--------------------|-------------------------------------------|------------------------|-------------------------------------|------------------------|------|
| 2(a) | | | | | |
| | EU Cookie Law (e-Privacy Directive) | Computer Misuse Act | Copyright, Designs, and Patents Act | | |
| | | | X | | |
| | | X | | | |
| | X | | | | |
| | | | | | 3 |

| Question | | Ansv | wer | Additional | Mark |
|----------|-------------|-------------|-----|------------|------|
| Number | | | | Guidance | |
| 2(b)(i) | | | | | |
| | High-Level | Low-Level | | | |
| | Programming | Programming | | | |
| | Language | Language | | | |
| | X | | | | |
| | | Χ | | | |
| | X | | | | |
| | | Χ | | | 4 |

| Question | Answer | Additional | Mark |
|----------|----------------------------|--------------------------|------|
| Number | | Guidance | |
| 2(b)(ii) | | | |
| | Comment(s) / Annotation(s) | Do not penalise spelling | |
| | | | 1 |

| Question | Answer | Additional | Mark |
|-----------|-------------------------------------------------------------------|---------------------------------------------------|------|
| Number | | Guidance | |
| 2(b)(iii) | Do not penalise spelling | | |
| | cubeNum Do not award if other information from function header is | | |
| | | provided because the question asks for name only. | 1 |

| Question | Answer | Additional | Mark |
|----------|----------------------|-----------------------|------|
| Number | | Guidance | |
| 2(b)(iv) | Any one of: | Entire range must be | |
| | • 18 to 22 | provided | |
| | • 18 - 22 | Award any discernible | |
| | • 18, 19, 20, 21, 22 | notation | |
| | • 18, 20, 22 | | |
| | | | 1 |

| Question Number | Answer | Additional Guidance | Mark |
|--------------------|---------------------------------|------------------------|------|
| 2(b)(v) | Any one of: | | |
| | 2527 | | |
| | | | 1 |

| Question | Answer | Additional | Mark |
|----------|-------------|------------|------|
| Number | | Guidance | |
| 2(b)(vi) | Any one of: | | |
| | | | |
| | • 10 | | |
| | • 19 | | |
| | • 21 | | |
| | • 23 | | |
| | | | 1 |

| Question Number | Answer | Additional | Mark |
|--------------------|----------------------------------------------------------------------------------------------------------------------------------------------|------------|------|
| 2(c)(i) | First box = $\frac{1}{2}$ or equivalent expression for 1 mark / 0.5 Second box = $\frac{1}{4}$ or equivalent expression for 1 mark / 0.25 | Guidance | |
| | Conversion = $2\frac{3}{4}$ or equivalent expression for 1 mark / 2.75 | | 3 |

| Question | Answer | Additional | Mark |
|----------|--------|------------|------|
| Number | | Guidance | |
| 2(c)(ii) | 4 | | |
| | | | 1 |

| Question Number | Answer | Additional Guidance | Mark |
|--------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------|------|
| 2(c)(iii) | One mark for: | - Canada roc | |
| | Numerator (top) calculation | | |
| | Denominator (bottom) calculation | | |
| | Any of the following: | | |
| | $\frac{\left(\frac{10Kilobytes}{1}\right)\left(\frac{1024bytes}{Kilobytes}\right)\left(\frac{8\ bits}{byte}\right)}{\left(\frac{1024bytes}{1}\right)\left(\frac{1024bytes}{1}\right)\left(\frac{1024bytes}{1}\right)}$ | | |
| | $\left(\frac{10 Megabits}{Seconds}\right) \left(\frac{1000 Kilobits}{Megabits}\right) \left(\frac{1000\ bits}{Kilobits}\right)$ | | |
| | $10 \times 1024 \times 8$ | | |
| | $\overline{10 \times 1000 \times 1000}$ | | |
| | 81920 | | |
| | 10000000 | | |
| | 8192 | | |
| | 1000000 | | |
| | Any other correct calculation where the unit conversions are discernible. | | 2 |

(Total for Question 2 = 18 marks)

| Question | Answer | Additional | Mark |
|----------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|
| Number | | Guidance | |
| 3(a) | One mark for each concept: | | |
| | Organisation of files is in a hierarchy/tree structure A node is either a folder/directory/sub-folder/sub-directory or the file itself The top node/folder/directory/drive is the root | | 3 |

| Question | Answer | Additional | Mark |
|----------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|
| Number | | Guidance | |
| 3(b)(i) | One mark for each concept: | | |
| | The client makes a connection / shares its IP with the server The client machine (web browser) sends a request to the server for a web page The server machine sends the (requested) page back to the client machine | | 2 |

| Question | Answer | Additional | Mark |
|----------|-------------------------------------------|------------------------------|------|
| Number | | Guidance | |
| 3(b)(ii) | One mark for | Ignore formatting as long as | |
| | One mark for both items in | enclosure <> and are | |
| | One mark for inside | correct | |
| | Example (3 marks) | | |
| | | | |
| | Socket | | |
| | Open Ended | | |
| | | | |
| | Example (2 marks) | | |
| | | | |
| | Socket | | |
| | | | |
| | Example (1 mark) | | |
| | Socket | | |
| | Open Ended | | |
| | | | 3 |

| Question | Answer | Additional | Mark |
|----------|--------------------------------------------------------------------------------------------------------|---------------------------|------|
| Number | | Guidance | |
| 3 (c)(i) | Any two of: | Do not accept just 'saves | |
| | Library code has already been debugged, so it should not have a bug | time' | |
| | Library code has already been tested, so it should produce the correct results | | |
| | Using libraries can reduce the time needed to develop a solution | | |
| | Library code is usually optimised/faster than own code | | |
| | Library code can be reused many times without having to rewrite the | | |
| | code | | 2 |

| Question Number | Answer | Additional Guidance | Mark |
|--------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------|------|
| | One mark for each of (in this order only): 1. AND 2. OR 3. NOT 4. AND Head of the second of the se | | Mark |
| | SEND "error" TO DISPLAY ENDIF | | 4 |

| Question Number | | | Additional Guidance | Mark | |
|--------------------|-------|----------------------------------|---------------------------------------------------------------------------------------------------|----------|---|
| 3(d) | One n | nark for each row (maximum | Do not penalise | | |
| | (1) | SELECT (id, description) | | spelling | |
| | (1) | FROM tblProduct | | | |
| | (4) | WHERE id LIKE 'G%' | Pattern must be discernible as a string (""), the letter G (g), and a wild card character (*,#,?) | | |
| | (1) | WHERE id>="G000" AND id <="G999" | Pattern must be discernible as a string (""), the letter G (g), and the operator "AND" | | |
| | (1) | ORDER BY id ASC | Award ASCEND(ING) | | |
| | | | | | 4 |

(Total for Question 3 = 18 marks)

| Question | Answer | Additional | Mark |
|----------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|
| Number | | Guidance | |
| 4(a) | Any two of: Both the instructions and data for a program are stored in main memory Instructions and data are stored in binary code Instructions and data are fetched, decoded, and executed in a sequence by the CPU | | |
| | | | 2 |

| Question | Answer | Additional | Mark |
|----------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------|------|
| Number | | Guidance | |
| 4(b)(i) | One mark for: | An example (JVM or Linux on | |
| | Software (layer) | Windows) is not enough for | |
| | | marks | |
| | One mark for any of: | | |
| | Allows the operating system on one physical computer to simulate another computer, usually of a different operating system. Allows a guest operating system to reside on a machine | | |
| | Allows a guest operating system to reside on a machine Allows a program written for one machine to run on another without changes (Java Virtual Machine). | | |
| | Any other appropriate and correct response. | | 2 |

| Question Number | Answer | Additional Guidance | Mark |
|--------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------|------|
| 4(b)(ii) | At least one from both sections for full marks | | |
| | Any four of: | | |
| | Sequential: Individual instructions are executed one after another Flow control is accomplished by jump/branch/goto instructions Results are usually achieved less quickly than parallel processing (do not award twice) | | |
| | Parallel: Individual instructions can be routed to different processors for simultaneous execution Results are usually achieved quicker than sequential instruction (do not award twice) Requires multi-core processors or multiple microprocessors Tasks may be split into different parts with each part executed on a different processor Results need to be merged back together after completion | | |
| | Any other appropriate and correct response. | | 4 |

| Question Number | | Answer | Additional | Mark |
|--------------------|-----|-------------------------------------------------------|------------------------------|------|
| | 0 " | | Guidance | |
| 4(c)(i) | | ng solution (one mark for each item): | Ignore any reference to data | |
| | • | Calling code must provide an input parameter | types | |
| | • | calcCircleArea signature must take an input parameter | | |
| | • | Input parameter must be used in calculation | | |
| | | | | |
| | | | | |
| | 47 | | | |
| | 48 | calcCircleArea (radiusOfCircle) | | |
| | 49 | | | |
| | 50 | PROCEDURE calcCircleArea (radiusOfCircle) | | |
| | 51 | BEGIN PROCEDURE | | |
| | 52 | SET area TO Pi * radiusOfCircle * radiusOfCircle | | |
| | 53 | SEND area TO DISPLAY | | |
| | 54 | END PROCEDURE | | |
| | 55 | | | |
| | | | | 3 |

| Question Number | Answer | | | Additional Guidance | Mark |
|--------------------|--------------------------------|-----------------|--|------------------------|------|
| 4(c)(ii) | One mark for each correct cell | | | | |
| | Pupil Number Visited | Sub-list | | | |
| | 2245 | 837, 1529, 1683 | | | |
| | 1529 | 1683 | | | |
| | 1683 | | | | |
| | | | | | 5 |

| Question Number | | | | Additional Guidance | Mark | | | |
|--------------------|----------|------------|------------------------------------------------|------------------------|-----------|---|--|---|
| 4 (c) (iii) | One mari | k for each | n correct colur | mn | | | | |
| | | _ | | | | 1 | | |
| | Α | В | R = A OR B | S=NOT(A AND B) | Q=R AND S | | | |
| | 0 | 0 | 0 | 1 | 0 | | | |
| | 0 | 1 | 1 | 1 | 1 | | | |
| | 1 | 0 | 1 | 1 | 1 | | | |
| | 1 | 1 | 1 | 0 | 0 | | | |
| | | • | <u>. </u> | | | - | | |
| | | | | | | | | 3 |

(Total for Question 4 = 19 marks)

| Question Number | Answer | Additional Guidance | Mark |
|--------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------|------|
| 5(a) | Characteristics – Any of the following: | A bulleted list of facts is only worth 2 marks max. | |
| | Branch of computer science based on enabling computers to behave like humans/mimic aspects of human intelligence Al is implemented in software. Combines psychology, biology, linguistics, mathematics, neuroscience, and philosophy (ethics) Al is not the same as the general intelligence of human beings | | |
| | Uses – Any of the following: | | |
| | Game playing (chess, quiz, video games) Analytics (analyse buying patterns, predicting behaviours, predictive text, financial markets) Image processing (recognising objects/patterns) Logistics (scheduling, order fulfilment) Control systems (cars, manufacturing, weapons, navigation) Expert systems (medical, mechanical, electrical diagnosis) Neural networks (simulating neuron behaviours as in brains) Natural languages processing (chatterbots, chatbots, speech recognition) Robotics (dangerous situations, help aged or disabled) | | |
| | Ethical issues – Any of the following: | | |
| | Take the work of humans, thereby affecting employment rates Is a computer to be trusted to make decisions (life-death)? | | 6 |

- If a computer discovers something that humans can't prove, should it be accepted as truth?
- Do Al machines have rights?
- Will people be comfortable interacting with machines that are considered intelligent?

Quality of Written Communication:

- 1-2: Some basic points from **at least one** of the categories; little clarification or expansion of points; spelling, grammar, and punctuation **errors hinder meaning**.
- 3-4: At least one relevant point **from two categories**; some clarification or expansion of points; spelling, grammar, and punctuation **errors occur**, but do not hinder meaning.
- 5-6: Relevant points from **three categories**; comprehensive clarification or expansion of points; spelling, grammar, and punctuation are **used accurately** and meaning is clear.

Example:

Robots are machines that use artificial intelligence to do jobs that people tell them to. They are not as smart as real humans. One category only; no expansion; QWC ok; 2 marks max)

Example:

Artificial intelligence is based on getting machines to behave like humans. The cleverness of AI is really in the software. AI is used in game playing. Recently the AI software has beat humans at some games. (Two categories; Some expansion; QWC ok; 4 marks max)

Example:

Al is a branch of computer science that tries to make software imitate human intelligence. However, we're not there yet. It is used in expert systems to diagnose problems with car engines. It can also be used to predict which products people might buy in a grocery store based on their loyalty card purchases. There are problems with Al. One is the issue of ethics. Courts may decide that Al robots have the same rights as humans. People may not like the idea of computers making life and death decisions, such as when to turn off life support systems. This may make people very uncomfortable. (Three categories; Comprehensive expansion; QWC ok; 6 marks max)

Example:

AI:

Making robots behave like humans

Uses:

- Used to help people with disabilities live in normal homes Ethical Issues:
- They will be taking over human jobs and putting people out of work (Three categories; QWC unmarkable; 2 marks max)

| Question Number | | | | Answer | | Additional Guidance | Mark |
|--------------------|-------------------------------------------------------|-------------------------------------------------------|------------------|------------------|--|------------------------|------|
| 5(b)(i) | One mar | rk for initiali: | sation of variab | les (max 1 mark) | | | |
| | One mark for each complete pass of loop (max 4 marks) | | | | | | |
| | | | | | | | |
| | R3 | R4 | R5 | | | | |
| | 1 | 2 | 4 | 1 mark | | | |
| | 2 | | | 1 mark | | | |
| | | | 3 | Tillaik | | | |
| | 4 | | | 1 mark | | | |
| | | | 2 | i illaik | | | |
| | 8 | | | 1 mark | | | |
| | | | 1 | THAIR | | | |
| | 16 | | | 1 mark | | | |
| | | | 0 | THAIR | | | |
| | | | | | | | |
| | | | | | | | |
| | | | is table are acc | | | | |
| | 2 values | 2 values may be on a single line (indicated in grey). | | | | | |
| | | | | | | | 5 |

| Question | Answer | Additional | Mark |
|----------|-------------------------------------------------------------------|------------|------|
| Number | | Guidance | |
| 5(b)(ii) | Calculates the number defined as one of (or equivalent statement) | | |
| | • R4 ^{R5} | | |
| | • 16 | | |
| | • 2 ⁴ | | |
| | • 2 x 2 x 2 x 2 | | |
| | | | |
| | | | 1 |

| Question Number | Answer | | Additional Guidance | Mark |
|--------------------|--------|----------------------------------------------|--------------------------------------------------|------|
| 5(b)(iii) | Part | Name | Do not penalise spelling | |
| | MOV | Opcode / operation code field / operation | | |
| | R4,#2 | Operand / operand code field / operand field | | |
| | | | | 2 |

| Question Number | Aı | nswer | Additional Guidance | Mark |
|--------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------|
| 5(b)(iv) | One mark for each of: Initialisation (R3, R4, R5) Correct loop construction showing Correct two lines inside of loop bles SET R3 TO 1 SET R4 TO 2 SET R5 TO 4 WHILE R5 <> 0 SET R3 TO R5 - 1 END WHILE SET R4 TO 2 SET R4 TO 2 SET R5 TO 4 REPEAT SET R4 TO 2 SET R5 TO 4 REPEAT SET R5 TO R5 - 1 UNTIL R5 = 0 | - | Accept alternate solution of DO/WHILE as long as test is "R5 <> 0" Do not penalise pseudocode usage as long as response is blocked and discernible A specific language construct of a while, repeat, or for loop should be awarded if blocked and discernible | |
| | | | | 3 |

SET R3 TO 1
SET R4 TO 2
SET R5 TO 4
SET R5 TO 4

REPEAT R5 TIMES
SET R3 TO 1
SET R4 TO 2
SET R5 TO 4
FOR X FROM 1 TO R5 STEP 1 DO
SET R3 TO R3 * R4
SET R5 TO R5 - 1
END REPEAT
END FOR

Other solutions may be correct, as long as it includes a sensible loop with the correct test for terminating condition.

(Total for Question 5 = 17 marks)

Total for paper = 90 marks

Content Mapping Grid

| Question | Specification | Marks |
|----------|---------------|-------|
| 1a(i) | 5.1.5 | 1 |
| 1a(ii) | 5.2.1 | 1 |
| 1a(iii) | 5.2.9 | 1 |
| 1a(iv) | 5.1.2 | 4 |
| 1b(i) | 3.4.1 | 1 |
| 1b(ii) | 3.4.2 | 2 |
| 1c(i) | 3.1.4 | 1 |
| 1c(ii) | 3.1.5 | 1 |
| 1c(iii) | 3.1.5 | 1 |
| 1c(iv) | 3.2.4 | 1 |
| 1d(i) | 3.3.2 | 1 |
| 1d(ii) | 3.3.2 | 1 |
| 1e | 2.4.3 | 2 |
| | 1.1.1 | |
| 2a | 6.1.3 | 3 |
| 2b(i) | 4.5.1 | 4 |
| 2b(ii) | 2.1.2 | 1 |
| 2b(iii) | 2.2.1 | 1 |
| 2b(iv) | 2.2.2 | 1 |

| Question | Specification | Marks |
|----------|---------------|-------|
| 2b(v) | 2.3.5 | 1 |
| 2b(vi) | 2.3.5 | 1 |
| 2c(i) | 3.1.2 | 3 |
| 2c(ii) | 3.3.1 | 1 |
| 2c(iii) | 3.3.4 | 2 |
| 3a | 4.4.1 | 3 |
| 3b(i) | 5.2.4 | 2 |
| 3b(ii) | 5.2.3 | 3 |
| 3c(i) | 2.6.1 | 2 |
| 3c(ii) | 4.3.2 | 4 |
| 3d | 3.5.3 | 4 |
| 4a | 4.2.2 | 2 |
| 4b(i) | 4.1.1 | 2 |
| 4b(ii) | 4.1.2 | 4 |
| 4c(i) | 2.6.3 | 3 |
| 4c(ii) | 1.1.8 | 5 |
| 4c(iii) | 4.3.1 | 3 |
| 5a | 6.1.1 | 6 |

| Question | Specification | Marks |
|----------|---------------|-------|
| 5b(i) | 2.1.6 | 5 |
| 5b(ii) | 1.1.1 | 1 |
| 5b(iii) | 4.2.3 | 2 |
| 5b(iv) | 2.2.2 | 3 |