# **LAB WORK SHEET - 06 - CT/2021/025**

### Q\_01:

#### Pet.java

```
package Q_01;

public class Pet {
    private String name;
    public String getName() {
        return name;
    }
    public void setName(String petName) {
        name = petName;
    }
    public String speak() {
        return "I'm your cuddly little pet.";
    }
}
```

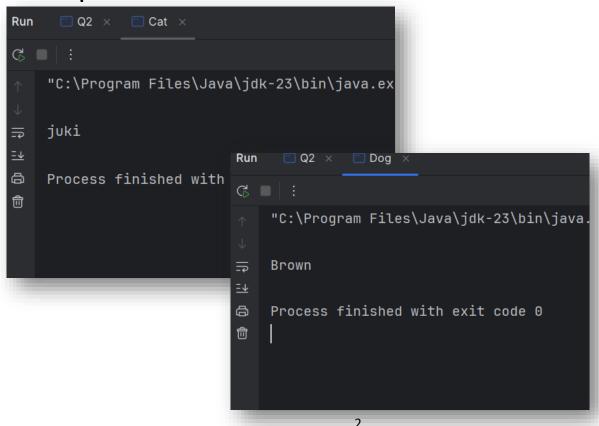
```
package Q_01;

public class Dog extends Pet {
   public String speak(){
     return " ";
   }
   public static void main(String[] args) {
        Dog obj1 = new Dog();
        obj1.setName("Brown");
        System.out.println(obj1.speak());
        System.out.println(obj1.getName());
   }
}
```

```
package Q_01;

public class Cat extends Pet{
   public String speak(){
     return " ";
   }

public static void main(String[] args) {
     Cat obj2 = new Cat();
     obj2.setName("juki");
     System.out.println(obj2.speak());
     System.out.println(obj2.getName());
}
```



# Q\_02:

# Pet\_2.java

```
package Q_02;

abstract public class Pet_2 {
    protected String name;

public Pet_2 (String name){
    this.name = name;
  }
  public String getName(){
    return name;
  }
  public String getType(){
    return "Pet";
  }
}
```

# Dog\_2.java

```
package Q_02;

public class Dog_2 extends Pet_2{
    public Dog_2 (String name){
        super(name);
    }
    public String getType(){
        return "Dog";
    }
}
```

### Cat\_2.java

```
package Q_02;

public class Cat_2 extends Pet_2{
   public Cat_2(String name){
      super(name);
   }
   public String getType(){
      return "Cat";
   }
}
```

```
System.out.print("Enter pet type (c for cat, d for dog): ");
  char type = scanner.nextLine().charAt(0);
  while(type != 'c' && type != 'd'){
    System.out.println("Invalid input, Reenter c for cat, d for dog: ");
    type = scanner.nextLine().charAt(0);
  if(type == 'd'){
    petlist.add(new Dog 2((name)));
  else{
    petlist.add(new Cat 2((name)));
  count++;
System.out.println("__Pet List__");
for(Pet_2 pet : petlist) {
  System.out.println(" Name : " + pet.getName() + " Type : " + pet.getType());
}
scanner.close();
```

```
Run Main ×

"C:\Program Files\Java\jdk-23\bin\java.exe" "-javaagent:C:\Program Files\Java\jdk-23\bin\java.exe" "-javaagent:C:\Program Files\Java\jdk-23\bin\java.exe" "-javaagent:C:\Program Files\Java\jdk-23\bin\java.exe" "-javaagent:C:\Program Files\Java\jdk-23\bin\java.exe" "-javaagent:C:\Program Files\Java\java.exe" "-javaagent:C:\Program Files\Java.exe" "-javaagent:C:\Program "
```

# Q\_03:

# Pet\_3.java

```
package Q_03;

abstract public class Pet_3 {
  protected String name;

public Pet_3 (String name){
    this.name = name;
}

public String getName(){
    return name;
}

public String getType(){
    return "Pet";
```

# Dog\_3.java

```
package Q_03;

public class Dog_3 extends Pet_3{
   public Dog_3 (String name){
      super(name);
   }
   public String getType(){
      return "Dog";
   }
}
```

#### Cat\_3.java

```
package Q_03;

public class Cat_3 extends Pet_3{
   public Cat_3(String name){
      super(name);
   }
   public String getType(){
      return "Cat";
   }
}
```

```
package Q_03;
import java.util.ArrayList;
import java.util.Scanner;
public class Main {
  public static void main(String[] args){
    Scanner scanner = new Scanner(System.in);
    ArrayList<Pet_3> petlist = new ArrayList<>();
    int count = 0;
    while(true) {
      System.out.print("Enter your pet name (Enter 'STOP' to terminate): ");
      String name = scanner.nextLine();
      if(name.equalsIgnoreCase("STOP")){
         break;
      System.out.print("Enter pet type (c for cat, d for dog): ");
      char type = scanner.nextLine().charAt(0);
```

```
while(type != 'c' && type != 'd'){
    System.out.println("Invalid input, Reenter c for cat, d for dog: ");
    type = scanner.nextLine().charAt(0);
  }
  if(type == 'd'){
    petlist.add(new Dog_3((name)));
  }
  else{
    petlist.add(new Cat_3((name)));
  count++;
System.out.println("\nCats : ");
for(Pet_3 pet : petlist) {
  if(pet instanceof Cat_3 ){
    System.out.println(pet.getName());
System.out.println("\n\nDogs : ");
for (Pet_3 pet : petlist){
  if(pet instanceof Dog_3) {
    System.out.println(pet.getName());
  }
scanner.close();
```

#### Q\_04:

# Pet.java

```
package Q_04;

public class Pet {
  private String name ;

  public Pet(String name) {
     this.name = name;
  }
  public String getName(){
    return name;
  }
  public String getType(){
    return "Pet";
  }
  package
```

```
package Q_04;

public class Dog extends Pet {
    private double weight;

    public Dog(String name,double weight){
        super(name);
        this.weight = weight ;
    }

    public String getType(){
        return "Dog";
    }

    public double getWeight() {
        return weight;
    }

    public void setWeight(double weight) {
        this.weight = weight;
    }
}
```

```
package Q_04;

public class Cat extends Pet{
    private String coatColor;

public Cat(String name, String coatColor){
    super(name);
    this.coatColor = coatColor;
}

public String getType(){
    return "Cat";
}

public String getCoatColor(){
    return coatColor;
}

public void setCoatColor(String coatColor){
    this.coatColor = coatColor;
}
```

```
package Q 04;
import java.util.ArrayList;
import java.util.Scanner;
public class Main {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    ArrayList<Pet> petlist = new ArrayList<>();
    while(true) {
      System.out.print("Enter pet name (If you want to terminate this enter
'STOP'): ");
      String name = scanner.nextLine();
      if(name.equalsIgnoreCase("STOP")){
         break;
      System.out.print("Enter pet type(c for Cat, d for Dog ): ");
      char type = scanner.nextLine().charAt(0);
      while(type != 'c' && type != 'd') {
        System.out.print("Invalid input,Reenter c for cat, d for dog: ");
        type = scanner.nextLine().charAt(0);
      }
      if(type == 'd'){
           System.out.print("Enter dog's weight (kg):");
           double weight = scanner.nextDouble();
           scanner.nextLine();
           petlist.add(new Dog(name,weight));
      }
```

```
else {
           System.out.print("Enter cat's coat color : ");
           String coatColor = scanner.nextLine();
           petlist.add(new Cat(name ,coatColor));
      }
    System.out.println("Cats:");
    for(Pet pet : petlist){
      if(pet instanceof Cat){
        Cat cat = (Cat)pet;
        System.out.println("Name: " + cat.getName() + " | Coat Color: " +
cat.getCoatColor());
    System.out.println("\nDogs : ");
    for(Pet pet : petlist){
      if(pet instanceof Dog) {
         Dog dog = (Dog) pet;
        System.out.println("Name: " + dog.getName() + " | Weight: " +
dog.getWeight());
    scanner.close();
```

```
Run
    Enter pet name (If you want to terminate this enter 'STOP') : brown
    Enter pet type(c for Cat, d for Dog ) : d
➡ Enter dog's weight (kg) : 35
\stackrel{	extstyle 	o}{=} Enter pet name (If you want to terminate this enter 'STOP') : kitty
    Enter pet type(c for Cat, d for Dog ) : c
⊞ Enter cat's coat color : yellow
    Enter pet name (If you want to terminate this enter 'STOP') : jony
    Enter pet type(c for Cat, d for Dog ) : c
    Enter cat's coat color : white
    Enter pet name (If you want to terminate this enter 'STOP') : tommy
    Enter pet type(c for Cat, d for Dog ) : d
    Enter dog's weight (kg) : 30
    Enter pet name (If you want to terminate this enter 'STOP') : STOP
    Cats:
    Name : kitty | Coat Color : yellow
    Name : jony | Coat Color : white
    Dogs:
    Name : brown | Weight : 35.0
    Name : tommy | Weight : 30.0
    Process finished with exit code 0
```

#### Q\_05:

# Pet.java

```
package Q_04;

public class Pet {
  private String name ;

  public Pet(String name) {
     this.name = name;
  }
  public String getName(){
    return name;
  }
  public String getType(){
    return "Pet";
  }
  package
```

```
package Q_04;

public class Dog extends Pet {
    private double weight;

    public Dog(String name,double weight){
        super(name);
        this.weight = weight ;
    }

    public String getType(){
        return "Dog";
    }

    public double getWeight() {
        return weight;
    }

    public void setWeight(double weight) {
        this.weight = weight;
    }
}
```

```
package Q_04;

public class Cat extends Pet{
    private String coatColor;

public Cat(String name, String coatColor){
    super(name);
    this.coatColor = coatColor;
}

public String getType(){
    return "Cat";
}

public String getCoatColor(){
    return coatColor;
}

public void setCoatColor(String coatColor){
    this.coatColor = coatColor;
}
```

```
package Q_05;
import java.util.ArrayList;
import java.util.Scanner;
public class Main {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    ArrayList<Pet> petlist = new ArrayList<>();
    while (true) {
      System.out.print("Enter pet name (if you want to terminate this enter 'STOP'): ");
      String name = scanner.nextLine();
      if(name.equalsIgnoreCase("STOP")){
        break;
      System.out.print("Enter pet type (c for Cat, d for Dog): ");
      char type = scanner.nextLine().charAt(0);
      while (type != 'c' && type != 'd') {
        System.out.print("Invalid type, Reenter pet type (c for Dog,d for Dog): ");
        type = scanner.nextLine().charAt(0);
      if(type == 'd') {
        System.out.print("Enter dog's weight (kg):");
        double weight = scanner.nextDouble();
        scanner.nextLine();
        petlist.add(new Dog(name, weight));
      }
```

```
else {
        System.out.print("Enter cat's coat color : ");
        String color = scanner.nextLine();
        petlist.add(new Cat(name, color));
      }
    ArrayList<Dog> doglist = new ArrayList<>();
    for (Pet pet : petlist){
      if(pet instanceof Dog) {
        doglist.add((Dog) pet);
      }
    if(!doglist.isEmpty()) {
      double totalWeight = 0;
      double minWeight = Double.MAX VALUE;
      double maxWeight = Double.MIN VALUE;
      System.out.println("\n___
                                                \n");
      System.out.println("Cats:");
      for (Pet pet : petlist) {
        if (pet instanceof Cat) {
          Cat cat = (Cat) pet;
          System.out.println("Name: " + cat.getName() + " | Coat Color: " +
cat.getCoatColor());
        }
      System.out.println("\n___\n");
        System.out.println("Dog weight status:");
        for (Dog dog : doglist) {
          double weight = dog.getWeight();
          totalWeight = totalWeight + weight;
          minWeight = Math.min(minWeight, weight);
          maxWeight = Math.max(maxWeight, weight);
          System.out.println("Name: " + dog.getName() + " | weight: " + weight);
        }
```

```
double avgWeight = totalWeight / doglist.size();

System.out.println("_______");

System.out.println("Average weight : " + avgWeight);
System.out.println("Minimum weight : " + minWeight);
System.out.println("Maximum weight : " + maxWeight);
System.out.println("Total dogs analyze : " + doglist.size());

}
else {
    System.out.println("No dogs");
}
scanner.close();
}
```

```
"C:\Program Files\Java\jdk-23\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\I
  Enter pet name (if you want to terminate this enter 'STOP') : tommy
 Enter dog's weight (kg) : 28
  Enter pet type (c for Cat, d for Dog) : d
Name : kitty | Coat Color : gray
Dog weight status :
Maximum weight : 32.0
Total dogs analyze : 3
Process finished with exit code 0
```

#### Q\_06:

# Pet.java

```
package Q_06;

public class Pet {
  protected String name;

public Pet(String name) {
    this.name = name;
  }

public String getName() {
    return name;
  }
}
```

```
package Q_06;

public class Dog extends Pet {
    private double weight;

    public Dog(String name, double weight) {
        super(name);
        this.weight = weight;
    }

    public double getWeight() {
        return weight;
    }

    public String toString() {
        return String.format("Name :" + name + " | Weight : " + weight);
    }
}
```

```
package Q_06;

public class Cat extends Pet {
    private String coatColor;

public Cat(String name, String coatColor) {
        super(name);
        this.coatColor = coatColor;
    }

public String getCoatColor() {
        return coatColor;
    }

public String toString() {
        return String.format("Name : " + name + " | Coat color : " + coatColor);
    }
}
```

```
package Q_06;
import java.util.ArrayList;
import java.util.Scanner;
public class Main {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    ArrayList<Pet> pettlist = new ArrayList<>();
    ArrayList<Dog> doglist = new ArrayList<>();
    ArrayList<Cat> catlist = new ArrayList<>();
    int choice;
    do {
      System.out.println("____Pet Management System____");
      System.out.println("1. Add Cat");
      System.out.println("2. Add Dog");
      System.out.println("3. Remove Cat");
      System.out.println("4. Remove Dog");
      System.out.println("0. Quit");
      System.out.print("Enter your choice: ");
      while (!scanner.hasNextInt()) {
        System.out.println("Please enter a number.");
        scanner.next();
        System.out.print("Enter your choice: ");
      choice = scanner.nextInt();
      scanner.nextLine();
```

```
switch (choice) {
           case 1:
             System.out.print("Enter cat name: ");
             String catName = scanner.nextLine();
             System.out.print("Enter cat's coat color: ");
             String color = scanner.nextLine();
             Cat newCat = new Cat(catName, color);
             pettlist.add(newCat);
             catlist.add(newCat);
             System.out.println("Cat added successfully.");
             break;
           case 2:
             System.out.print("Enter dog name: ");
             String dogName = scanner.nextLine();
             System.out.print("Enter dog's weight (kg): ");
             double weight = scanner.nextDouble();
             scanner.nextLine();
             Dog newDog = new Dog(dogName, weight);
             pettlist.add(newDog);
             doglist.add(newDog);
             System.out.println("Dog added successfully.");
             break;
           case 3:
             System.out.print("Enter cat name to remove: ");
             String catToRemove = scanner.nextLine();
             boolean catRemoved = false;
             for (int i = 0; i < catlist.size(); i++) {
               if (catlist.get(i).getName().equalsIgnoreCase(catToRemove)) {
                 pettlist.remove(catlist.get(i));
                 catlist.remove(i);
                 catRemoved = true;
                 System.out.println("Cat removed successfully.");
                 break;
               }
             }
```

```
if (!catRemoved) {
        System.out.println("Cat not found.");
      break;
    case 4:
      System.out.print("Enter dog name to remove: ");
      String dogToRemove = scanner.nextLine();
      boolean dogRemoved = false;
      for (int i = 0; i < doglist.size(); i++) {
        if (doglist.get(i).getName().equalsIgnoreCase(dogToRemove)) {
           pettlist.remove(doglist.get(i));
           doglist.remove(i);
           dogRemoved = true;
          System.out.println("Dog removed successfully.");
           break;
        }
      }
      if (!dogRemoved) {
        System.out.println("Dog not found.");
      break;
    case 0:
      System.out.println("Exiting program...");
      break;
    default:
      System.out.println("Invalid choice. Please try again.");
  }
}
```

```
while (choice != 0);

System.out.println("Current Pets:");
System.out.println("Cats:");
for (Cat cat : catlist) {
    System.out.println(cat);
}
System.out.println("\nDogs:");
for (Dog dog : doglist) {
    System.out.println(dog);
}

scanner.close();
}
```

```
___Pet Management System___
    1. Add Cat
⇒ 2. Add Dog
<u>=</u>

3. Remove Cat

    □ 4. Remove Dog

⑪ 0. Quit
    Enter dog name: brown
    Enter dog's weight (kg): 30
    Dog added successfully.
    ___Pet Management System___
    1. Add Cat
    2. Add Dog
    3. Remove Cat
    4. Remove Dog
    0. Quit
    Enter your choice: 2
    Enter dog name: tommy
    Enter dog's weight (kg): 28
    Dog added successfully.
  ___Pet Management System___
=↓
  1. Add Cat
🖨 2. Add Dog
  3. Remove Cat
   4. Remove Dog
    Enter cat name to remove: kitty
    Cat removed successfully.
    ___Pet Management System___
    1. Add Cat
    2. Add Dog
   3. Remove Cat
    4. Remove Dog
    0. Quit
    Enter dog name to remove: brown
    Dog removed successfully.
    ___Pet Management System___
    1. Add Cat
    2. Add Dog
    3. Remove Cat
    4. Remove Dog
    0. Quit
    Enter your choice: 0
    Exiting program...
    Current Pets:
    Cats:
    Name : jony | Coat color : yellow
    Dogs:
    Name :tommy | Weight : 28.0
    Process finished with exit code 0
```