

GiggleLab: AI-Powered Turkish Joke Generator





Purpose of the Project:

The aim of this project is to develop an artificial intelligence model that understands and generates short humorous narratives known as “fıkra”, which are an integral part of Turkish culture. By combining traditional humor with modern technologies, the project seeks to offer an entertaining and creative experience.

Project Steps

Preparing the Dataset

The jokes (Fikra) were compiled, cleaned, and structured.

Choosing a Model and Fine-Tuning

Chose the Trendyol LLM and fine-tuned it.

Developing the Website

The code was written, and the interface and model were integrated.

Testing and Reporting

The model outputs were evaluated and the documentation was prepared.



Generating Jokes with Artificial Intelligence

Culture and Entertainment

Artificial intelligence supports the preservation and digitization of cultural elements by being used in humorous content generation, such as the creation of fikra (short jokes).

AI in Turkish Culture

Artificial intelligence trained with figures like Nasreddin Hoca helps keep local humor alive in digital environments.

Education and Language

Artificial intelligence captures students' interest through humorous stories while also contributing to language development.

Traditional Humor with Artificial Intelligence

AI models trained with fikra support the preservation of cultural heritage and its transmission to future generations.

Project Development Process

Used Model

Within the scope of the project, the Turkish language model named Trendyol-LLM-7b-chat-dpo-v1.0 was used. This model is a large language model trained on Turkish data and possesses a broad understanding of the language.

Datasets Used

- `fikra_dataset.json`: An original dataset consisting of Nasreddin Hoca jokes.
- `clean_jokes.json`: A cleaned, AI-compatible supplementary humor dataset.
- All data was structured in the "prompt" and "story" format to ensure compatibility with the model.

Fine-Tuning Process

The model was fine-tuned using a specially compiled fikra dataset. This dataset included hundreds of traditional and creative jokes, presented in a "prompt" and "story" format. As a result, the model not only learned the structure of fikra but also successfully generated new ones.

Technical Infrastructure

- Python: Used for data preparation, model fine-tuning, and interface development.
- GigggleLab Application: The integration of the interface and the model was achieved through the `main.py` and `fikra_llm.py` files.

Testing Process

The jokes generated by the model were evaluated based on naturalness, humor level, and grammatical accuracy.

Reading tests were conducted with test users, and interactive presentations were prepared with laughter sound effects.

The test scenarios are documented in the test case report.pdf file.

Risks and Precautions

Data quality and diversity play a significant role in humor generation.

To prevent the model from misinterpreting Turkish idioms and cultural elements, the diversity of examples was increased.

The details are presented in the risk_report.pdf document.

Output Sample:



Türk Fıkra Üreticisi

Bu uygulama, yapay zeka kullanarak Türkçe fıkralar üretir.

Fıkra Türü

Rastgele

Özel Konu (isteğe bağlı)

eşek

Yaratıcılık

0.8

0.1

1

Maksimum Uzunluk

500

100

2000

Fıkra Üret

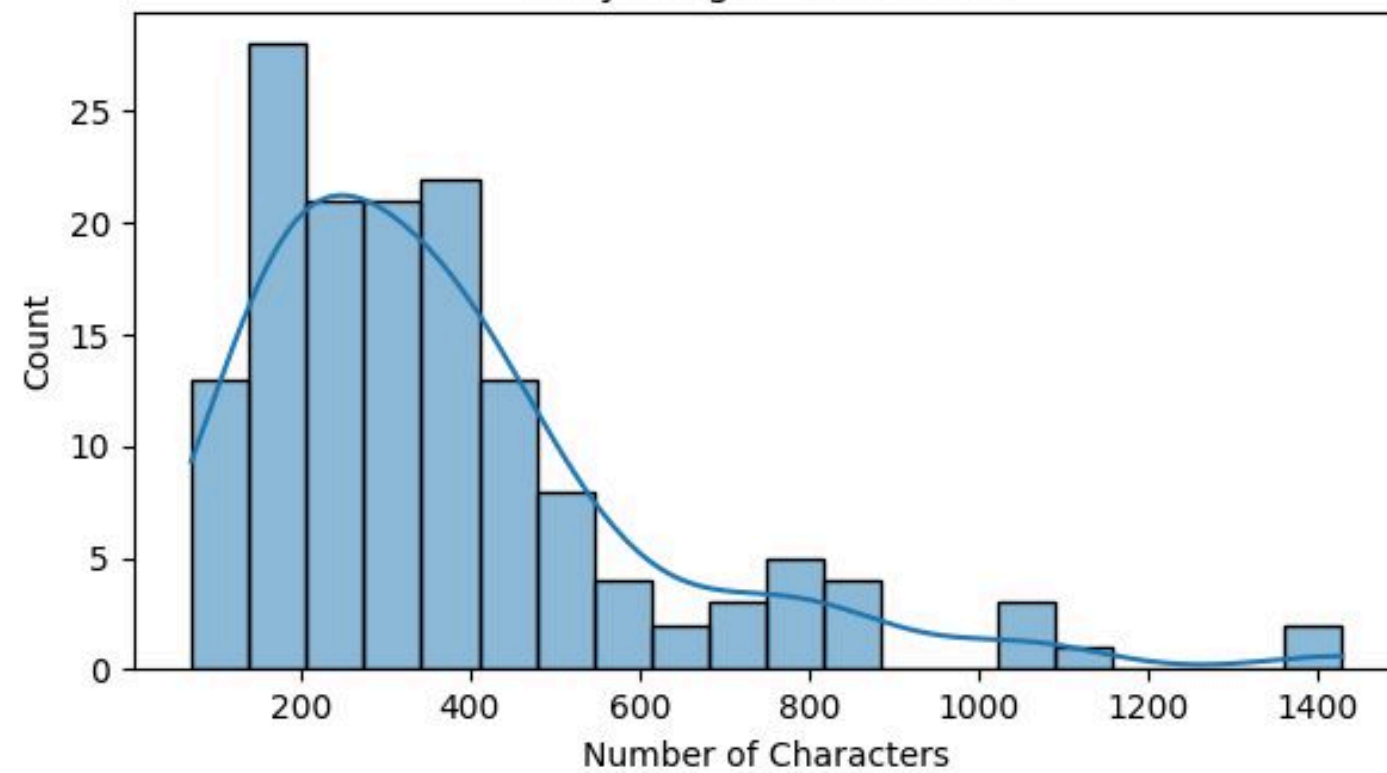
Üretilen Fıkra

Delinin biri eşiği sırtına bindirerek tepelere çıkar, sonra da aşağıya doğru sürerken eşekten düşüverir. Bu durumu birkaç kişi görünce;
"Bu nasır adam mıdır, yoksa deli midir?" diye sorarlar. Deli cevap verir:
"Elbette deliyim ki eşiği sırtıma binmiş olarak tepelere çıktım!" der. Bunun üzerine onlar da merakla sorarlar:
"Eşiğini nasıl buldun? "
Deli karşılık verir:
"Ben de böylelikle geri döndüm."
Bunun üzerine meraklı kalabalık hepbirlikte gülerler. Ve daha sonra eşiğe binen birisi gelip gitmeleri ister. Nasırın cevabı çok sert olur:
"Vallahî eşiğimin kuyrası bile yoktu!"

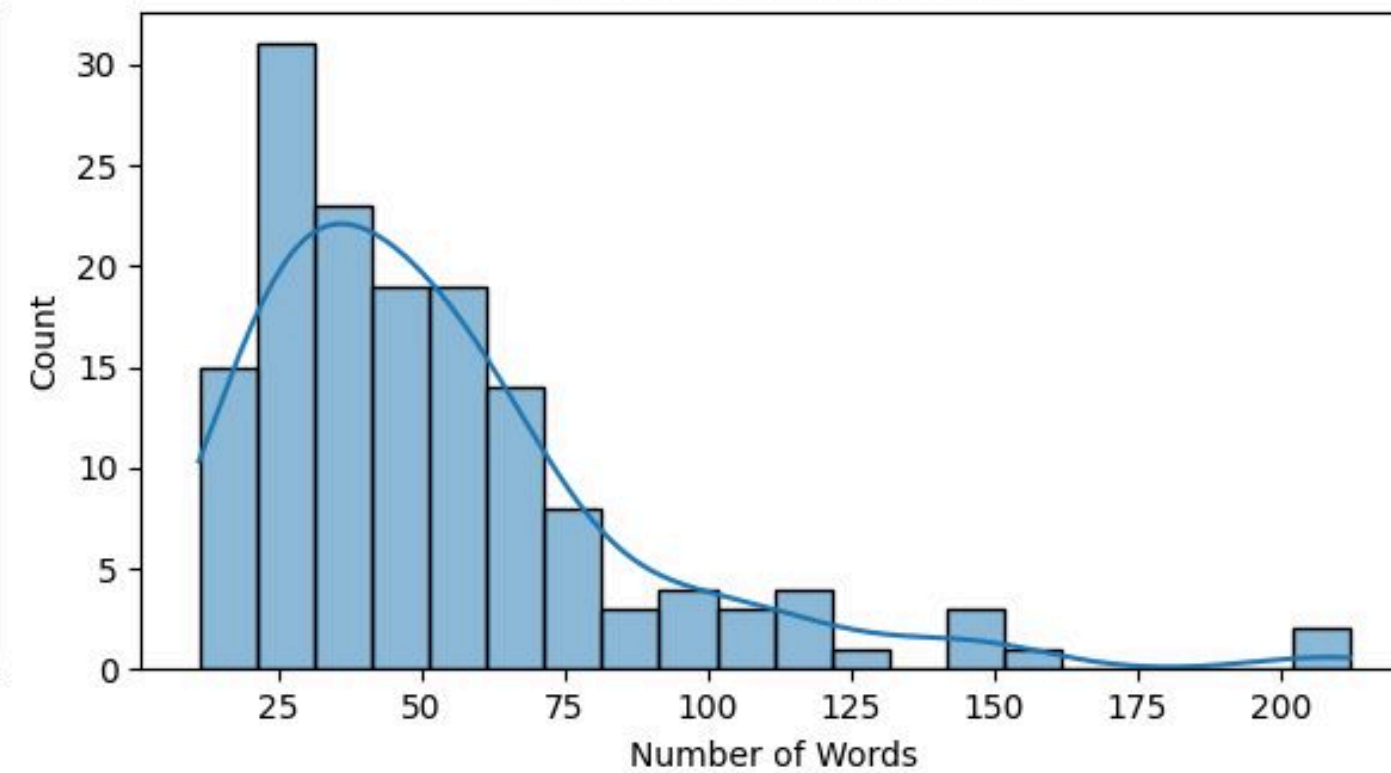
Kullanım İpuçları

- **Fıkra Türü:** Üretmek istediğiniz fıkra türünü seçin
- **Özel Konu:** İsteddiğiniz konu veya karakterler hakkında bir fıkra üretmek için bu alanı kullanın
- **Yaratıcılık:** Düşük değerler daha tutarlı, yüksek değerler daha yaratıcı fıkralar üretir
- **Maksimum Uzunluk:** Fıkranın maksimum uzunluğunu belirler

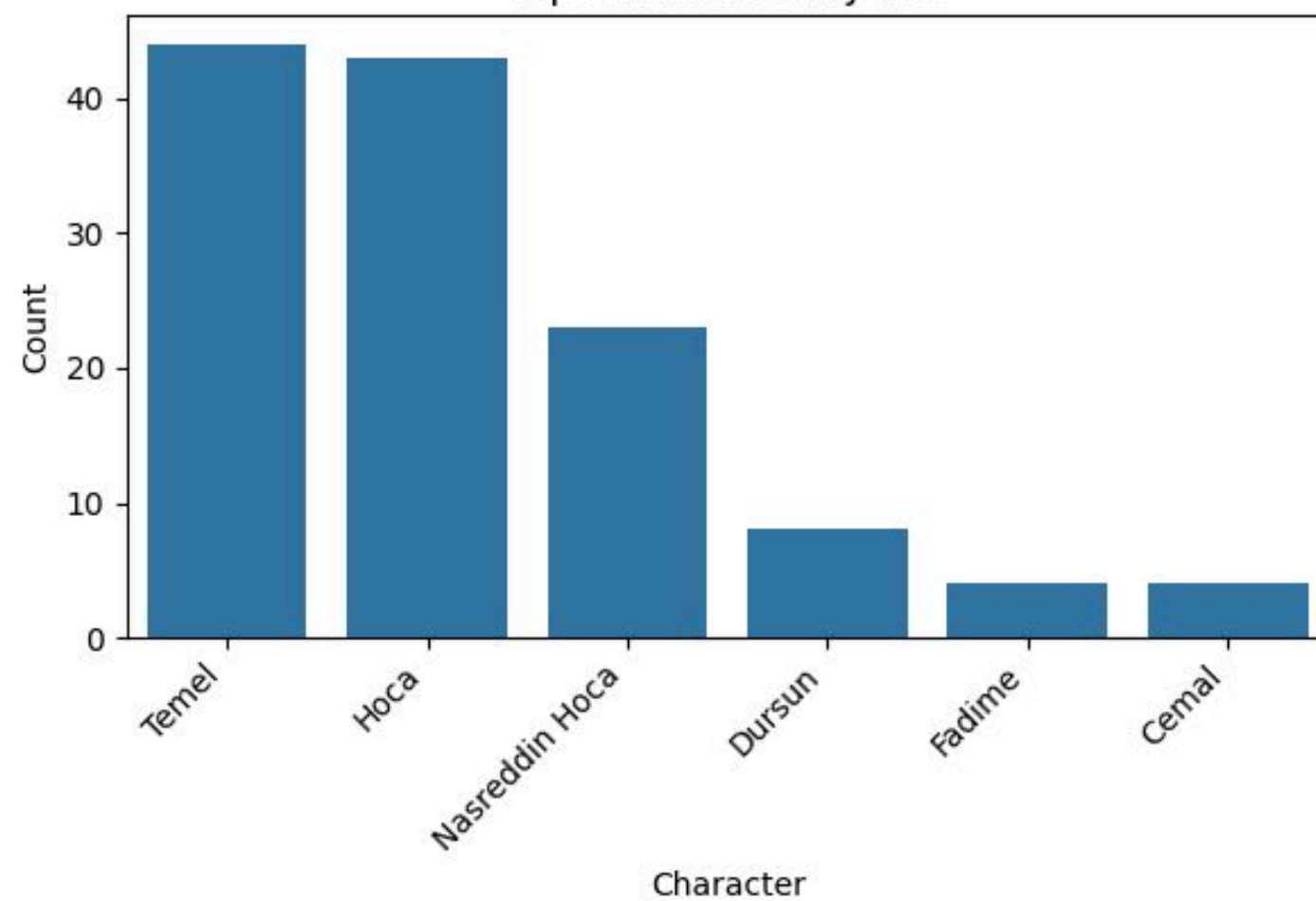
Story Length Distribution



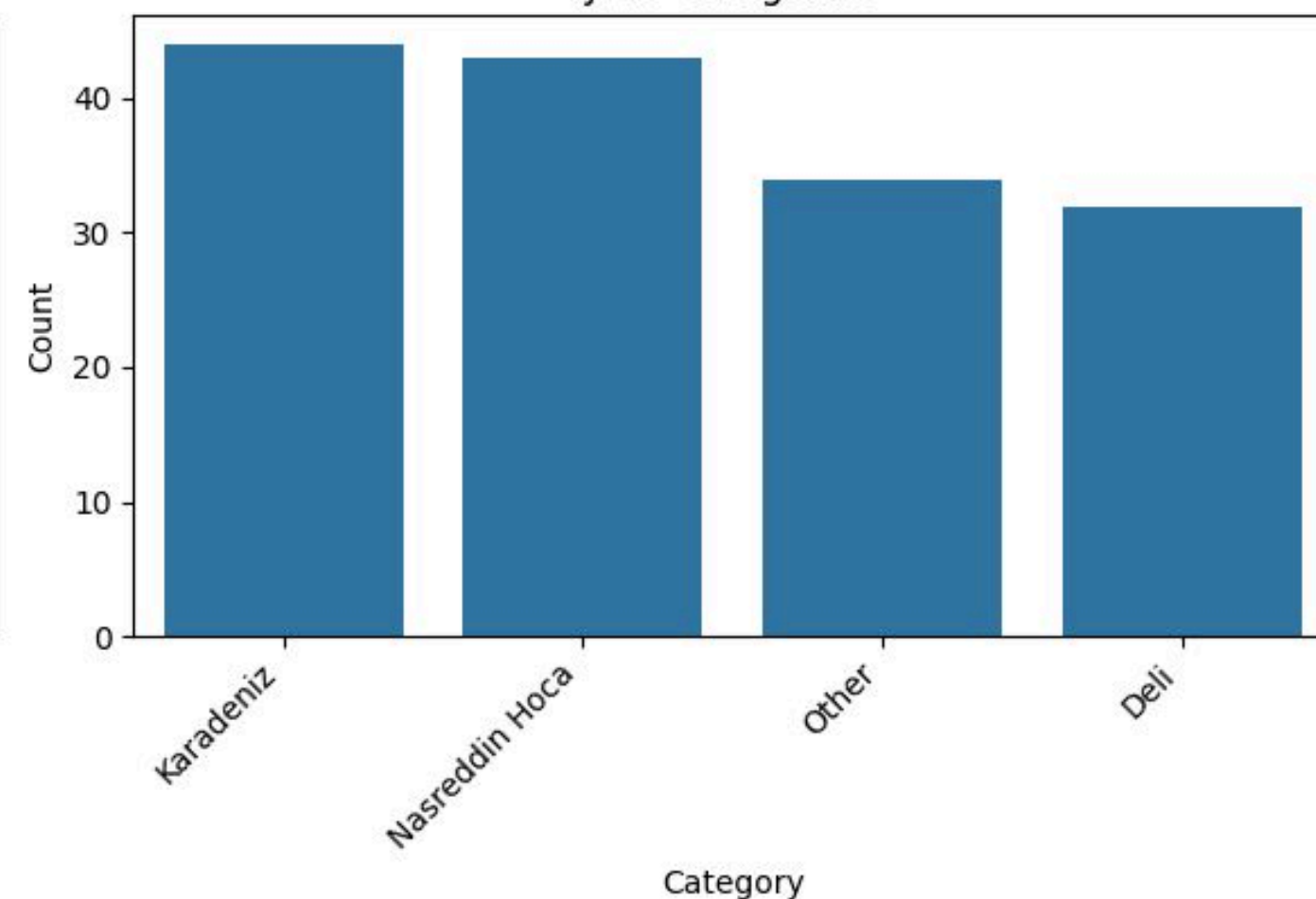
Word Count Distribution



Top Characters in Jokes



Joke Categories





Conclusion

As part of this project, a comprehensive dataset of Nasreddin Hoca jokes was created, and the Trendyol LLM model was fine-tuned with a focus on cultural humor.

The resulting model:

- Understands and generates local humor,
- Has learned language patterns and comedic styles unique to Turkish culture,
- Produces entertaining, creative, and culturally rich content.

This project demonstrates that artificial intelligence can be a powerful tool not only in technical fields but also in preserving and revitalizing cultural values in digital environments.

**Thank you for
listening!**

