

Project Goals: LLM-Based Joke Generation

1. Type of Humor

- The AI model (LLM) will generate jokes covering a broad range of humor styles.
- The jokes will include wordplay, irony, absurd humor, witty dialogues, and general entertainment-based humor.
- There will be no strict limitations on humor types, allowing flexibility in joke generation.

2. Language and Cultural Context

- The jokes will be generated in Turkish and will be aligned with Turkish culture.
- Local humor, everyday conversational language, and widely recognized comedic elements will be considered.

3. Joke Format

- The jokes will be short and single-sentence.
- Long-form storytelling or narrative-based jokes will be avoided.
- The jokes will be easily consumable, suitable for sharing on social media or casual conversations.

4. Target Audience

- The target audience consists of young people and adults.
- The jokes will be designed for entertainment purposes.
- The project does not focus on a specific profession or community but aims for a broad audience.

These goals will guide the training and evaluation of the model. In later stages, content quality control and user feedback will be used to optimize performance.