



## ADVENTURE LOGSHEET

Record each session of play below. Express downtime totals in daily increments. Record certified and non-certified permanent magic items (all magic items except for potions, scrolls, and some wondrous items).

<input type="text"/>	<input type="text"/>	<input type="text"/>
CHARACTER NAME	CLASSES AND LEVELS	FACTION
<input type="text"/>	<input type="text"/>	<input type="text"/>
PLAYER NAME	DCI #	SHEET #

<b>Adventure Name</b>	<b>Session #</b>	<b>Date</b>	<b>DM Name and DCI #</b>	
<input type="text"/>	Starting Gold	Starting Downtime	Starting Renown	<input type="text"/>
<input type="text"/>	Gold +/-	Downtime +/-	Renown Earned	<input type="text"/>
<input type="text"/>	Gold Total	Downtime Total	Renown Total	<input type="text"/>

<b>Adventure Name</b>	<b>Session #</b>	<b>Date</b>	<b>DM Name and DCI #</b>	
<input type="text"/>	Starting Gold	Starting Downtime	Starting Renown	<input type="text"/>
<input type="text"/>	Gold +/-	Downtime +/-	Renown Earned	<input type="text"/>
<input type="text"/>	Gold Total	Downtime Total	Renown Total	<input type="text"/>

<b>Adventure Name</b>	<b>Session #</b>	<b>Date</b>	<b>DM Name and DCI #</b>	
<input type="text"/>	Starting Gold	Starting Downtime	Starting Renown	<input type="text"/>
<input type="text"/>	Gold +/-	Downtime +/-	Renown Earned	<input type="text"/>
<input type="text"/>	Gold Total	Downtime Total	Renown Total	<input type="text"/>