



Data Structure and Algorithm  
Laboratory Activity No. 14

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## Tree Structure Analysis

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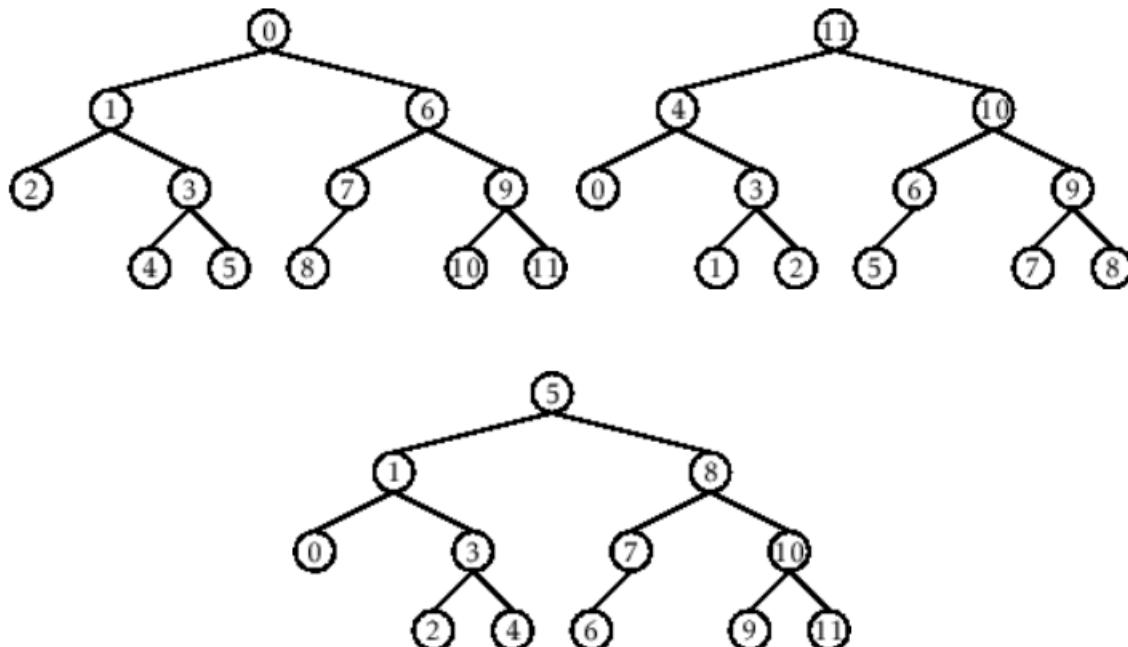
# I. Objectives

## Introduction

An abstract non-linear data type with a hierarchy-based structure is a tree. It is made up of links connecting nodes (where the data is kept). The root node of a tree data structure is where all other nodes and subtrees are connected to the root.

This laboratory activity aims to implement the principles and techniques in:

- To introduce Tree as Non-linear data structure
- To implement pre-order, in-order, and post-order of a binary tree



- Figure 1. Pre-order, In-order, and Post-order numberings of a binary tree

# II. Methods

- Copy and run the Python source codes.
- If there is an algorithm error/s, debug the source codes.
- Save these source codes to your GitHub.
- Show the output

## 1. Tree Implementation

```
class TreeNode:  
    def __init__(self, value):  
        self.value = value  
        self.children = []  
  
    def add_child(self, child_node):  
        self.children.append(child_node)  
  
    def remove_child(self, child_node):  
        self.children = [child for child in self.children if child != child_node]
```

```

def traverse(self):
    nodes = [self]
    while nodes:
        current_node = nodes.pop()
        print(current_node.value)
        nodes.extend(current_node.children)

def __str__(self, level=0):
    ret = " " * level + str(self.value) + "\n"
    for child in self.children:
        ret += child.__str__(level + 1)
    return ret

# Create a tree
root = TreeNode("Root")
child1 = TreeNode("Child 1")
child2 = TreeNode("Child 2")
grandchild1 = TreeNode("Grandchild 1")
grandchild2 = TreeNode("Grandchild 2")

root.add_child(child1)
root.add_child(child2)
child1.add_child(grandchild1)
child2.add_child(grandchild2)

print("Tree structure:")
print(root)

print("\nTraversal:")
root.traverse()

```

Questions:

- 1 What is the main difference between a binary tree and a general tree?
- 2 In a Binary Search Tree, where would you find the minimum value? Where would you find the maximum value?
- 3 How does a complete binary tree differ from a full binary tree?
- 4 What tree traversal method would you use to delete a tree properly? Modify the source codes.

### III. Results

Questions:

**What is the main difference between a binary tree and a general tree?**

## INPUT

```
class GeneralTreeNode:  
    def __init__(self, value):  
        self.value = value  
        self.children = [] # Can have multiple children  
  
class BinaryTreeNode:  
    def __init__(self, value):  
        self.value = value  
        self.left = None # Only two possible children  
        self.right = None  
  
# Example  
general_root = GeneralTreeNode("A")  
general_root.children.extend(["B", "C", "D"])  
  
binary_root = BinaryTreeNode("A")  
binary_root.left = BinaryTreeNode("B")  
binary_root.right = BinaryTreeNode("C")  
  
print("General Tree: A -> B, C, D")  
print("Binary Tree: A -> B (left), C (right)")
```

## OUTPUT

```
General Tree: A -> B, C, D  
Binary Tree: A -> B (left), C (right)
```

**Figure 1:** Shows that a general tree can have many children per node, while a binary tree can only have two

In my view, a **general tree** can have as many child nodes as needed, while a **binary tree** is limited to only two , left and right. Binary trees are used for faster searching and sorting, while general trees are for flexible hierarchies.

**In a Binary Search Tree, where would you find the minimum value? Where would you find the maximum value?**

## INPUT

```
class BSTNode:  
    def __init__(self, value):  
        self.value = value  
        self.left = None  
        self.right = None  
  
    def insert(self, value):  
        if self.value is None:  
            return BSTNode(value)  
        if value < self.value:  
            self.left = insert(self.left, value)  
        else:  
            self.right = insert(self.right, value)  
        return self  
  
    def find_min(self):  
        while self.left:  
            self = self.left  
        return self.value  
  
    def find_max(self):  
        while self.right:  
            self = self.right  
        return self.value  
  
# Create BST  
root = BSTNode(50)  
insert(root, 30)  
insert(root, 70)  
insert(root, 20)  
insert(root, 40)  
insert(root, 80)  
  
print("Minimum Value:", find_min(root))  
print("Maximum Value:", find_max(root))
```

## OUTPUT

```
Minimum Value: 20  
Maximum Value: 80
```

**Figure 2:** The smallest value is found at the far left node, and the largest at the far right node.

I learned that in a **Binary Search Tree**, the **minimum value** is always at the **leftmost node**, and the **maximum value** is at the **rightmost node**. This is because smaller numbers go left and larger numbers go right.

**How does a complete binary tree differ from a full binary tree?**

**INPUT**

```
# Question 3: Complete vs Full Binary Tree

# Full Binary Tree: every node has 0 or 2 children
# Complete Binary Tree: all levels are filled except maybe the last

print("Full Binary Tree Example:")
print("      A")
print("    /   \\")

print("      B     C")
print("    / \\"   / \\")

print("    D   E F   G")

print("\nComplete Binary Tree Example:")
print("      A")
print("    /   \\")

print("      B     C")
print("    / \\"   /")

print("    D   E F")
```

**OUTPUT**

```
Full Binary Tree Example:
      A
    /   \
  B     C
 / \   / \
D   E F   G

Complete Binary Tree Example:
      A
    /   \
  B     C
 / \   /
D   E F
```

**Figure 3:** Full binary tree has all nodes with 0 or 2 children.

Complete binary tree fills levels left to right but the last level may not be full.

To me, a full binary tree is when every node has exactly two or zero children.

A complete binary tree fills all levels except possibly the last, which fills from left to right.

**What tree traversal method would you use to delete a tree properly? Modify the source codes.**

**INPUT**

```
class Node:
    def __init__(self, value):
        self.value = value
        self.left = None
        self.right = None

    def delete_tree(node):
        if node is None:
            return
        delete_tree(node.left)
        delete_tree(node.right)
        print(f"Deleting node: {node.value}")
        del node

    # Create example tree
    root = Node("A")
    root.left = Node("B")
    root.right = Node("C")
    root.left.left = Node("D")
    root.left.right = Node("E")

    print("Deleting tree in post-order:")
    delete_tree(root)
```

**OUTPUT**

```
Deleting tree in post-order:
Deleting node: D
Deleting node: E
Deleting node: B
Deleting node: C
Deleting node: A
```

**Figure 4:** Nodes are deleted using post-order traversal — left, right, then root — ensuring all children are deleted before their parent.

I use **post-order traversal** for deleting a tree because it deletes child nodes before the parent node. This prevents losing access to child nodes and avoids memory errors.

## IV. Conclusion

In this lab, I learned that there are many types of trees, general trees, binary trees, and binary search trees, each with different rules and uses.

I also learned where to find the minimum and maximum values in a binary search tree, how to tell the difference between **full** and **complete** binary trees, and why **post-order** traversal is best for deleting a tree.

Overall, this activity helped me understand how trees are structured and how they are used to organize data in computer systems.

## References

- [1] Programiz, “Binary Tree and Its Types,” *Programiz*, 2024. [Online]. Available: <https://www.programiz.com/dsa/binary-tree>