DSA Project Progress Report	
Course Code: 201L DSA	Program: BSCpE
Course Title: Data Structure Analysis	Date Performed: October 11, 2025
Section: 2-B	Date Submitted: October 11, 2025
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Objectives

This Project "Money Rider" aims to:

- To add Undo and Redo button
- To add Json Dile

2. Discussion

To improve the "Money Rider" project, we implemented two significant changes: JSON file integration for persistent data storage and a feature called "undo&redo button" to give users greater control and error correction capabilities. We used structured data handling with earnings information while action history was stored in logical loops using stack-based logic, which immediately makes the app more usable and reliable as if one were on day-to-day money management. This helped our project become even more effective than before.

3. Materials and Equipment

Computer: used to make the source code for the Skill-Test

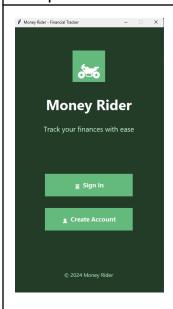
Visual Studio Code: used for running the program

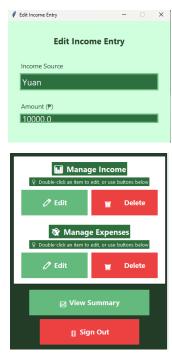
Github: used to collaborate and manipulate the program

Mouse: used to navigate the Computer

Keyboard: Used to type the source code

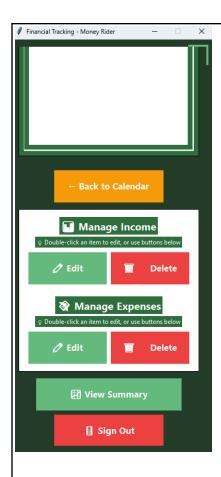
4. Output







```
def create_account():
        username = username_entry.get().strip()
        password = password_var.get()
        if not username or not password:
            messagebox.showerror("Error", "Please fill in all fields")
        if username in accounts:
            messagebox.showerror("Error", "Username already exists")
        accounts[username] = password
        save_accounts()
        with open(user_file(username), "w") as f:
            json.dump({}, f)
        messagebox.showinfo("Success", "Account created successfully! Please sign in.")
        create.destroy()
        splash_screen()
# Undo button (bottom section) - responsive sizing
responsive_button_width = max(int(18 * responsive_config.scale_factor), 15)
undo_btn = create_modern_button(button_frame, "+ Back to Calendar",
                                  command=lambda: [inc.destroy(), navigate_back()],
                                  style='warning', width=responsive_button_width)
undo_btn.pack(pady=responsive_config.padding_tiny)
```



5. Procedure

We designed the "Money Rider" program with procedures: initial design used history stacks (analytes in arrays stored with user actions) to build undo and redone feature, making data repatriation and reversal easy; reading from this file as an accounting string and saving it in / on - iframes while inside the application also uses conversion of account information to a JSON string for reading and analysis of those same details, which is added to the JX file into its running code. Throughout this process, the array

concept was central to manipulating and managing the data for the calendar and financial entries.

6. Conclusion

This progress report demonstrates how we employed data structures to further manipulate the program. First, we programmed the red do and undo functions first. We used stack structures to keep track of user input history so we could sequence restore/revert actions that were not in use. Additionally, we utilized the management of JSON files by implementing functions that transformed the financial data array into a string for storage and analysis, guaranteeing data consistency across all sessions. In order to create a permanent record of an individual's financial information, the stack and data serialization were utilized to implement the undo/rede commands.