

Selectivity and the IF filter

Q: What about the IF filter?

I understand that its **center frequency** f_0^{IF} determines the receiver "Intermediate Frequency",

But, what should this filter **bandwidth** $\Delta f_{\text{IF}} = B_f$ be?

A: Remember, we want only **one** signal (the **desired** signal we down-converted) to appear at the demodulator.

So, the IF filter bandwidth should be **just wide enough** to allow for the **desired signal bandwidth** B_s —but no wider!

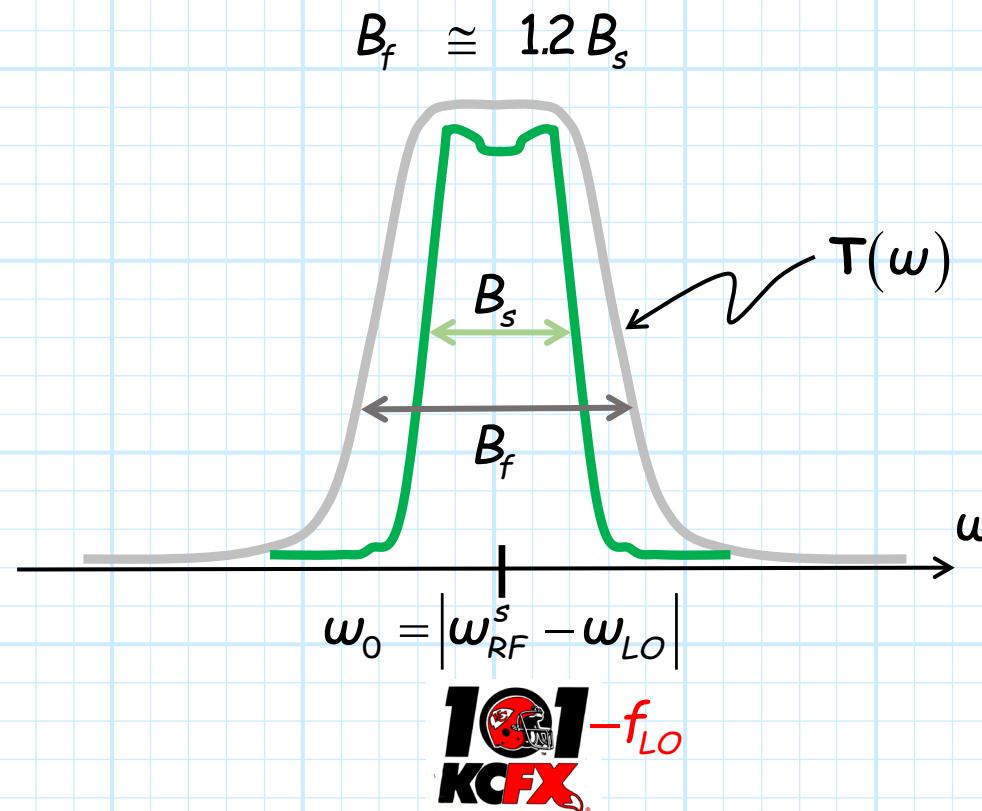
$$B_f \approx B_s$$

Make wide enough—BUT NO WIDER!

But, be **careful!**

To minimize linear distortion, you might need to make the IF filter 3dB bandwidth **slightly wider** (e.g. by 20%) than the signal bandwidth.

I.E., set the IF filter bandwidth to be:

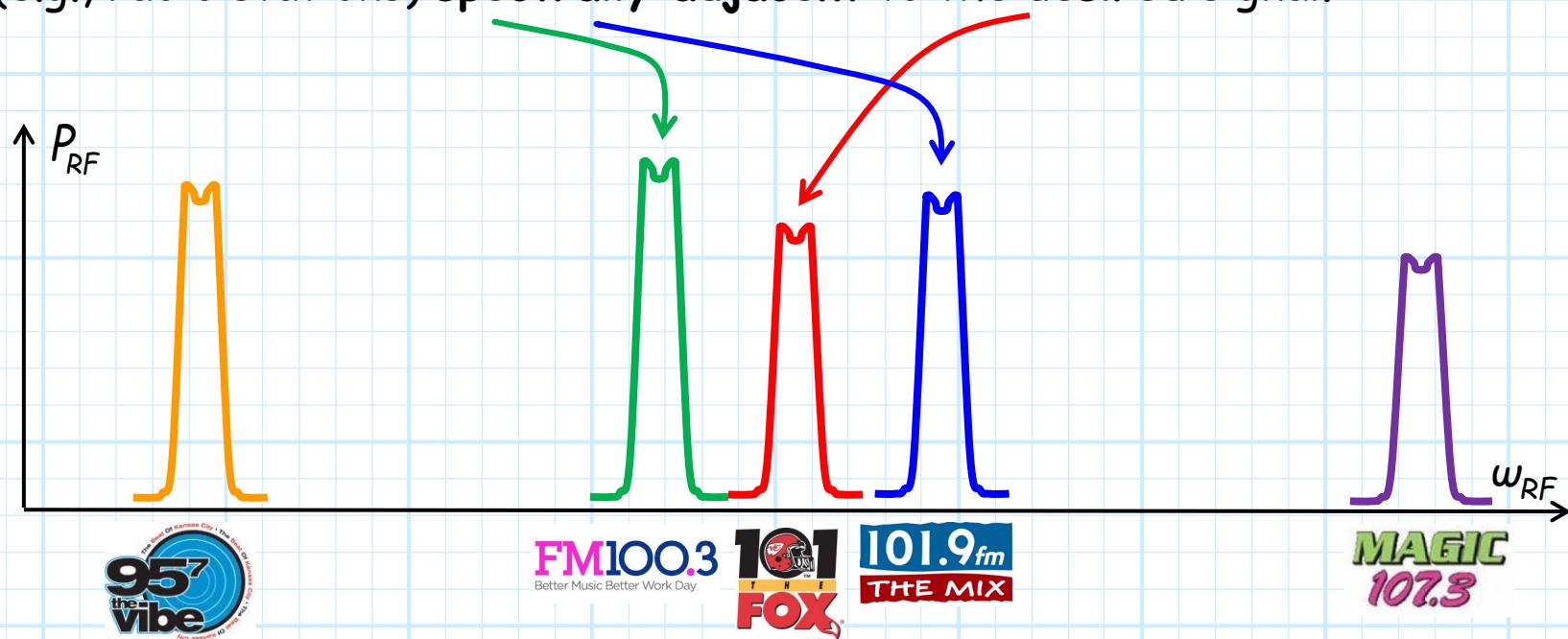


What should the filter order be?

Q: What about the IF filter "roll-off"?

How much stop-band **attenuation** is required by the IF filter?

A: The most problematic signals for the IF filter are the two signals (e.g., radio stations) spectrally adjacent to the desired signal.

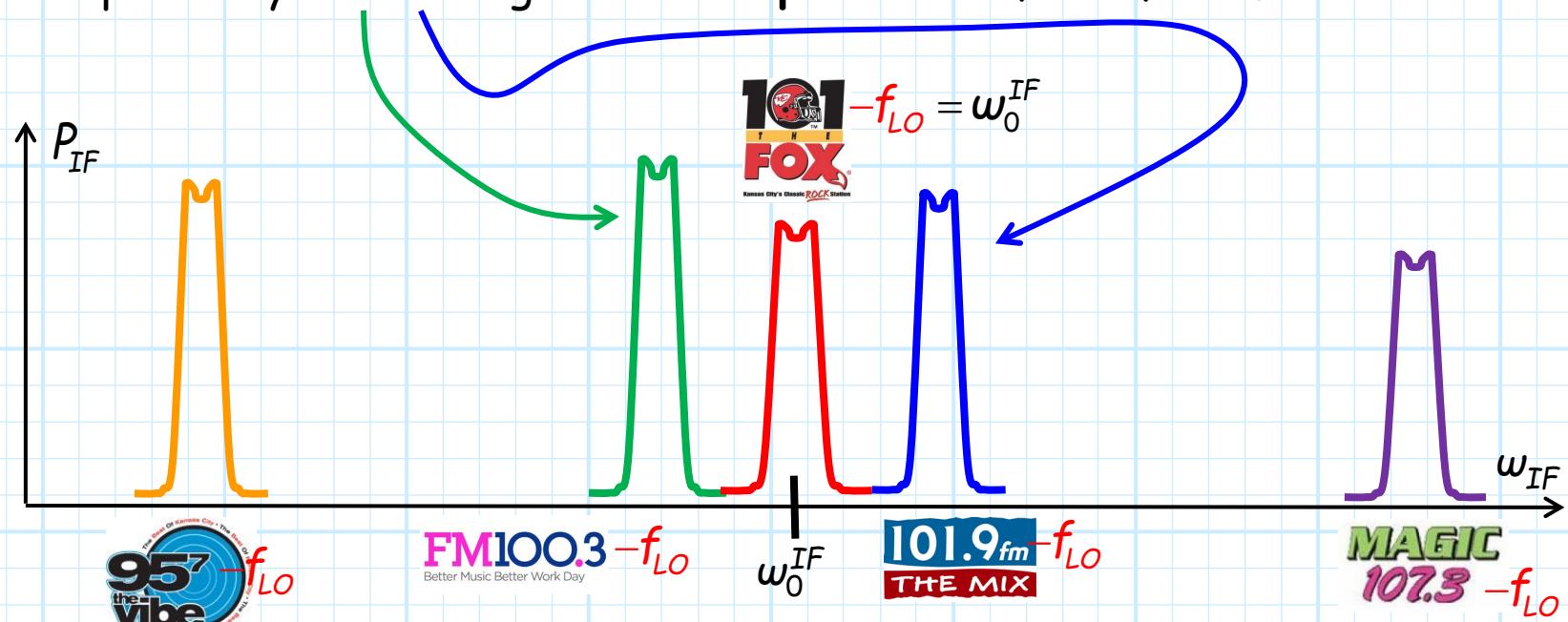


Closest to the IF passband

Q: Why are these "spectrally adjacent" signals so problematic?

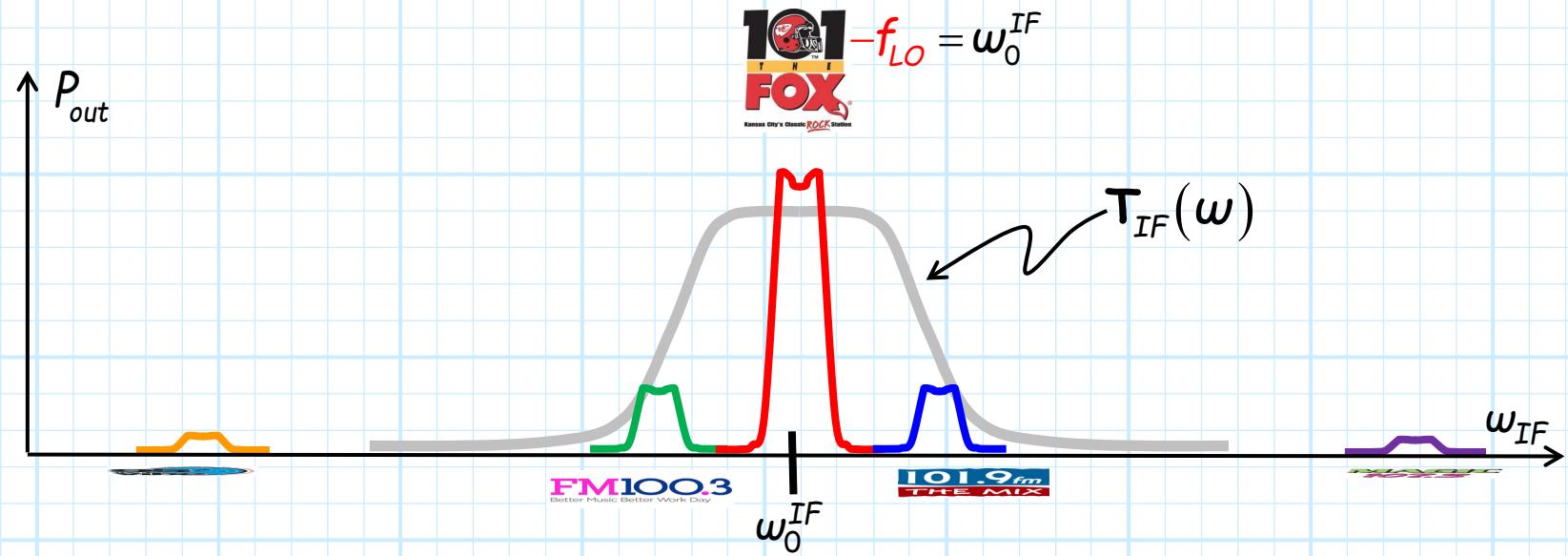
A: Recall the **entire** RF spectrum is "down-converted", such that the desired signal (with frequency ω_{RF}^s) is **centered in the passband** of the IF filter (i.e., $|\omega_{RF}^s - \omega_{LO}| = \omega_0^{IF}$).

The signals **spectrally adjacent** to this desired signal will therefore be the spectrally **closest** signals to the **passband** of the filter.



The spectrally adjacent signals are attenuated the least

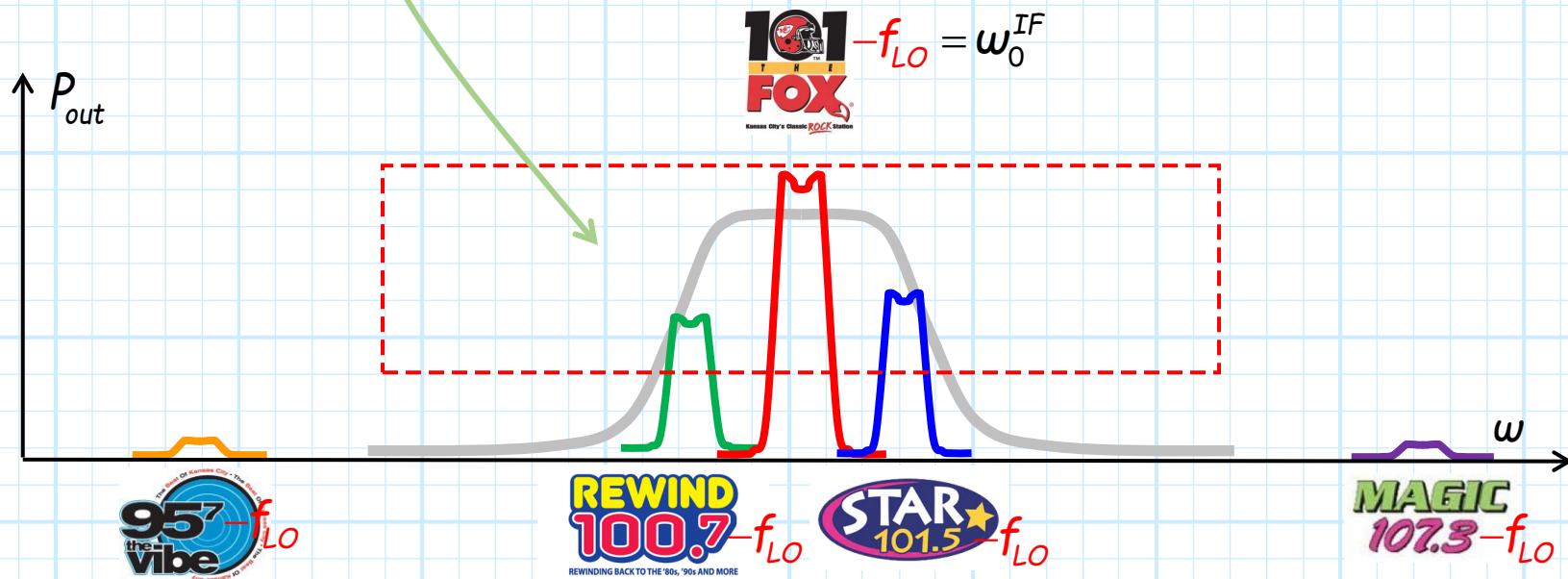
Therefore, after passing through the IF filter, **these spectrally adjacent signals are attenuated the least** of any signal outside of the passband.



Catastrophe!

Q: What happens if the attenuation of these adjacent signal is insufficient?

A: Then potentially, more than one signal will be presented to the demodulator (two small signals and one large (desired) signal).



The result would be a distorted and inaccurate demodulated signal $i(t)$!

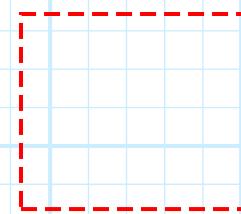


Only one signal in the “window”

Q: So “how far down” should we attenuate these adjacent signals?

A: Remember, the **desired** down-converted signal must have an output power **within** the demodulator “window”:

$$P_D^{\max} \geq P_{\text{out}}^s \geq P_D^{\min}$$



In a **properly designed** receiver, all other output signals (including adjacent signals) are **attenuated** to the point that they are **less than** P_D^{\min} .

$$P_{\text{out}}^{\text{adj}} < P_D^{\min}$$

where $P_{\text{out}}^{\text{adj}}$ represents the power of **spectrally adjacent** signals at the **output** of the receiver (i.e., the **input** of the demodulator).

Demodulator Dynamic Range

Now, say that the desired signal at the demodulator input is at its **largest acceptable value** (it's at the very **top** of the window!):

$$P_{out}^s = P_D^{\max}$$

In order for:

$$P_{out}^{adj} < P_D^{\min}$$

We find that **this** must be true:

$$\frac{P_{out}^s}{P_{out}^{adj}} > \frac{P_D^{\max}}{P_D^{\min}} !!!$$

The ratio:

$$\frac{P_D^{\max}}{P_D^{\min}} \doteq DR_D$$

is known as the **Dynamic Range** of the demodulator.

Decibel operators!!!!

Note that dynamic range DR_D is a **unitless** value, and so is typically expressed with the **decibel operator**:

$$\begin{aligned} dB[DR_D] &= dB\left[\frac{P_D^{\max}}{P_D^{\min}}\right] \\ &= dBm[P_D^{\max}] - dB[P_D^{\min}] \end{aligned}$$

Similarly:

$$dB\left[\frac{P_{out}^s}{P_{out}^{adj}}\right] = dBm[P_{out}^s] - dBm[P_{out}^{adj}]$$

So that the power of the attenuated adjacent signal must satisfy:

$$dBm[P_{out}^{adj}] < dBm[P_{out}^s] - dB[DR_D]$$

Make this make sense

Now, assuming the power of the spectral adjacent signals P_{IF}^{adj} (before being attenuated by the filter) is approximately that of the desired signal power P_{out}^s , we can conclude alternatively that:

$$dBm[P_{out}^{adj}] < dBm[P_{IF}^{adj}] - dB[DR_D]$$

Meaning:

$$dB[DR_D] < dBm[P_{IF}^{adj}] - dBm[P_{out}^{adj}]$$

Note that the value:

$$dBm[P_{IF}^{adj}] - dBm[P_{out}^{adj}]$$

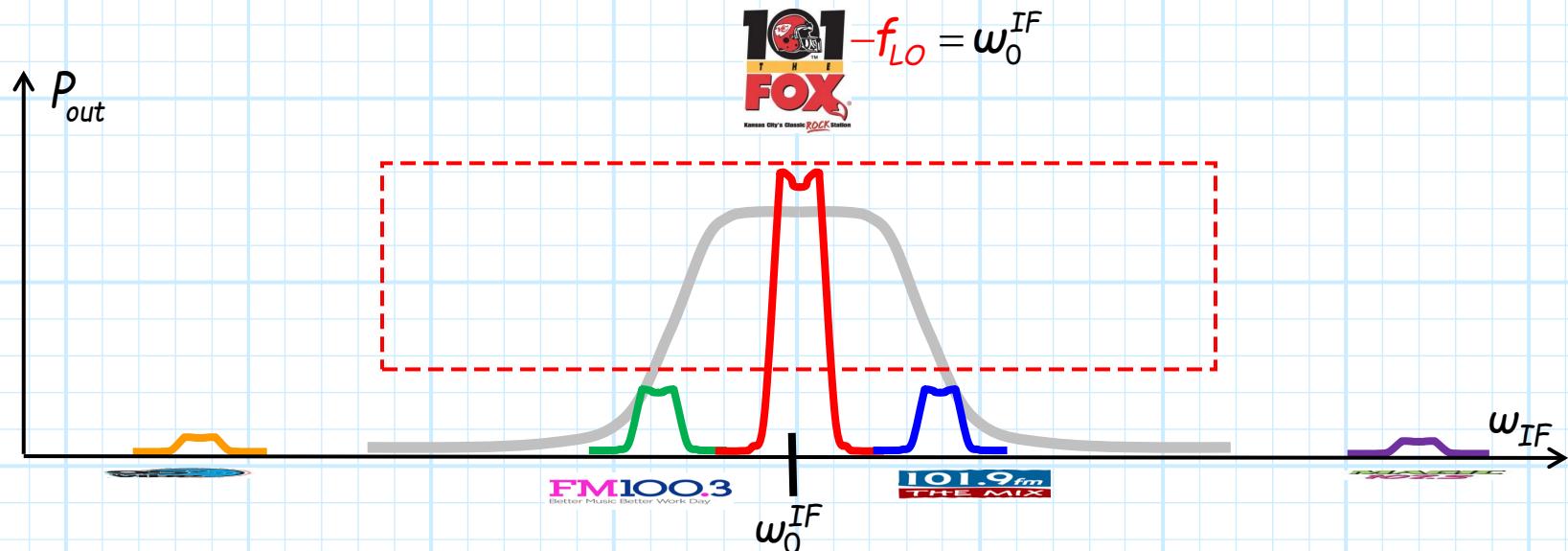
is simply the **attenuation** (in dB) applied to the spectrally adjacent signals by the IF bandpass filter.

Attenuation must be greater than demodulator Dynamic Range!

Thus, the equation

$$dB[DR_D] < dBm[P_{IF}^{adj}] - dBm[P_{out}^{adj}]$$

Simply "says" that the attenuation of adjacent signals should be greater than the dynamic range of the demodulator!

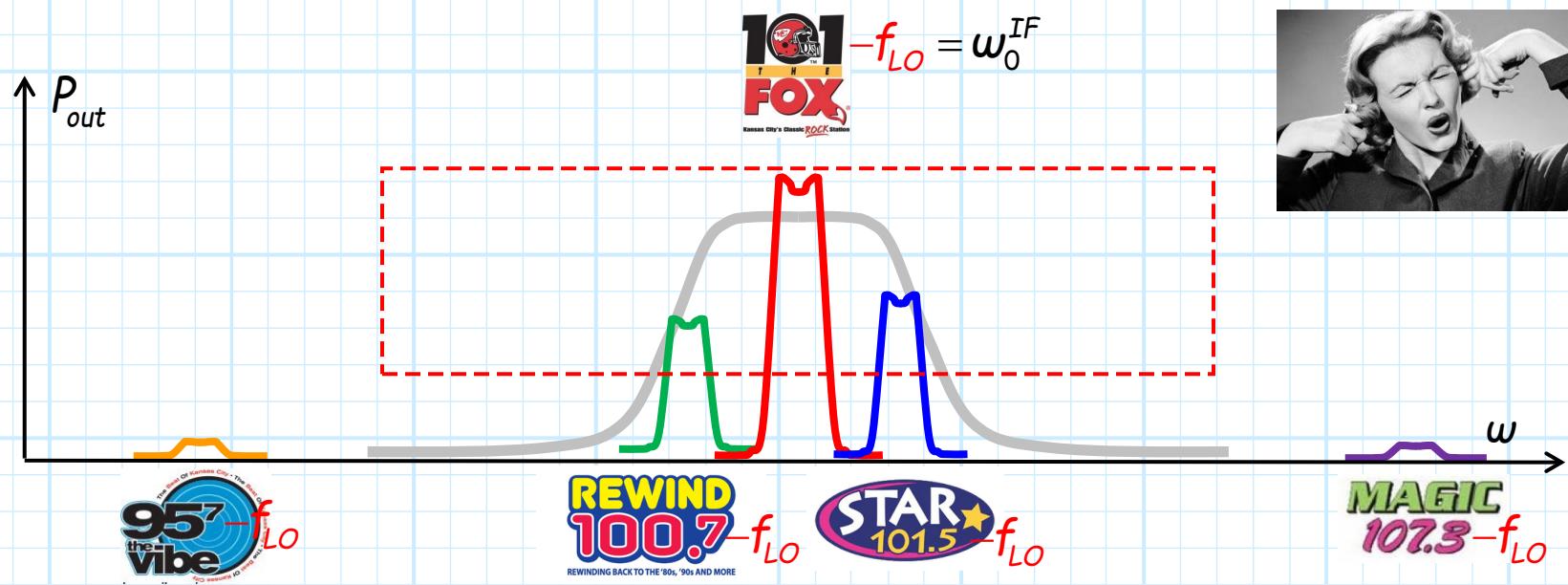


Make. It. Stop!

Q: The attenuation of these spectrally adjacent signals would seem to depend on how "close" they are to the desired signal frequency (and thus the IF filter pass-band).

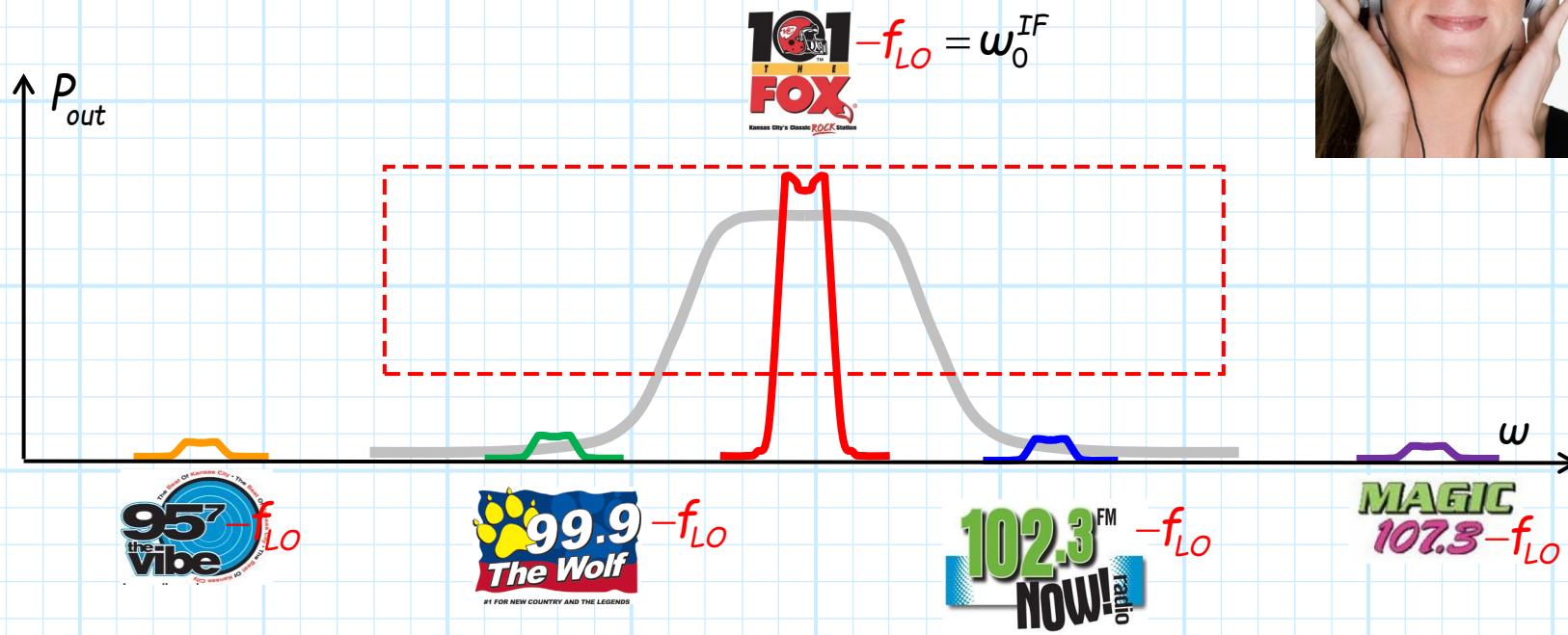
How do we know where (i.e., at what frequency) these spectrally adjacent signals lie?

A: It is certainly true that "closer" adjacent signal will be attenuated less if they are closer in frequency to the desired signal.



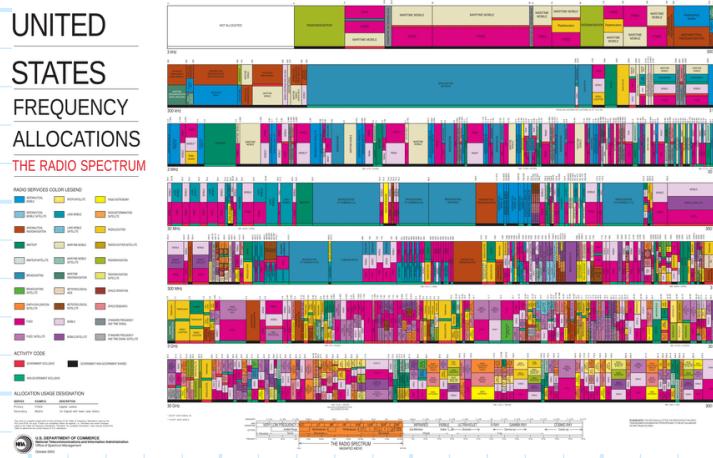
No issues—sounds great!

But adjacent signals are attenuated **more** if they are further from the desired signal:



The only agency with an antenna on its seal

Fortunately, we usually know where these spectrally adjacent signals are, as their location is mandated by the Federal Communication Commission (FCC)!



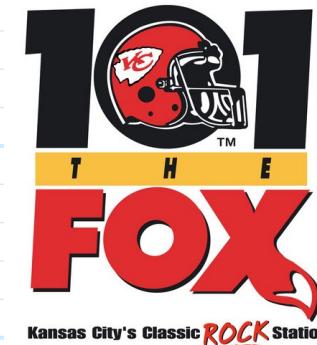
The FCC is charged with **regulating emissions** in the electromagnetic spectrum.

In addition to specifying the precise frequencies of transmitted signals, they specify also their **spectral separation**!

Odd multiples of 100 kHz

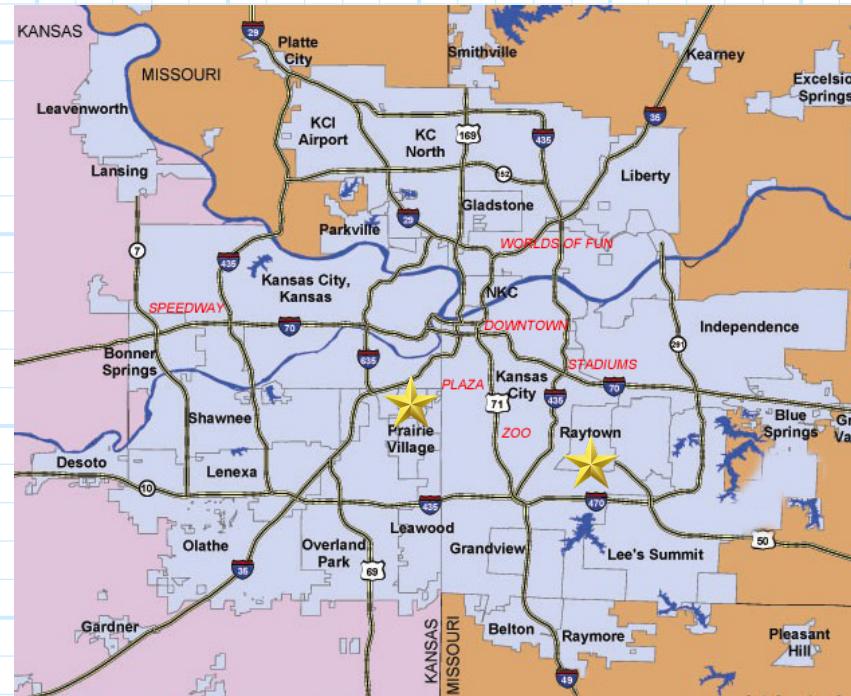
For example, the FCC long ago decided that the FM radio band would span 88 MHz to 108 MHz.

Moreover, it specified that all FM stations transmit at frequencies that are odd-multiples of 0.1 MHz (e.g. 89.3 MHz, 95.7 MHz, 98.9 MHz, 101.1 MHz, 106.5 MHz).



Channel spacing

Likewise, the FCC has traditionally kept FM stations that are geographically close (e.g., in the Kansas City metropolitan area) separated by at least 0.8 MHz.



Thus, the “channel spacing” of FM radio is 0.8 MHz.

One channel-spacing above and below

Thus, the “worst-case scenario” for a radio station centered at 101.1 MHz would be to have spectrally adjacent signals at:

$$101.1 - 0.8 = 100.3 \text{ MHz}$$



$$101.1 + 0.8 = 101.9 \text{ MHz}$$



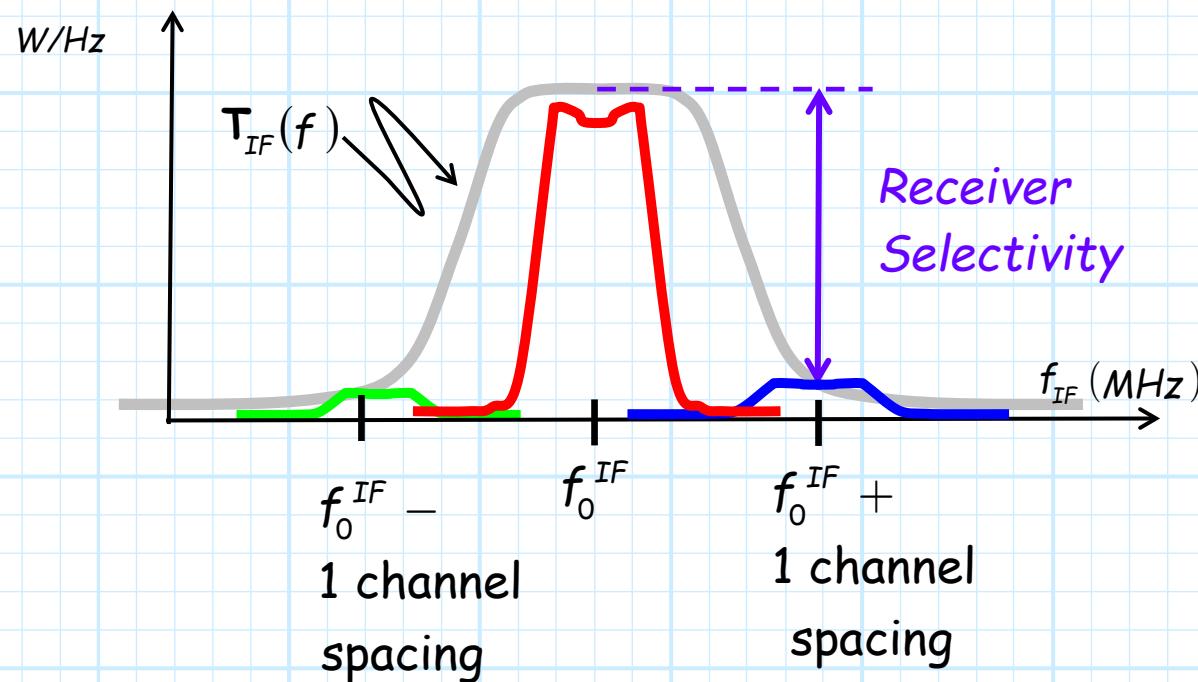
A station broadcasting at 100.3 MHz is thus one “channel spacing” below 101.1 MHz, while a station at 101.9 MHz is one “channel spacing” above 101.1 MHz.

Now, we can provide a formal definition for receiver selectivity!

Receiver selectivity

The amount by which the IF filter attenuates (in dB) adjacent channels is defined as the **selectivity** of the receiver.

$$\text{Selectivity} = -10 \log_{10} [\mathbf{T}_{IF}(f_0^{IF} \pm 1 \text{ channel spacing})]$$



Typical values of receiver **selectivity** range between 30 dB and 60 dB.

Also selectivity

Using our **earlier notation**, we express this transmission as:

$$T_{IF}(f_0^{IF} \pm 1 \text{ channel spacing}) = \frac{P_{out}^{adj}}{P_{IF}^{adj}}$$

So that selectivity can **also** be expresses as:

$$\begin{aligned}\text{Selectivity} &= -10 \log_{10} [T_{IF}(f_0^{IF} \pm 1 \text{ channel spacing})] \\ &= -10 \log_{10} \left[\frac{P_{out}^{adj}}{P_{IF}^{adj}} \right] \\ &= dBm[P_{IF}^{adj}] - dBm[P_{out}^{adj}]\end{aligned}$$

An important receiver design rule

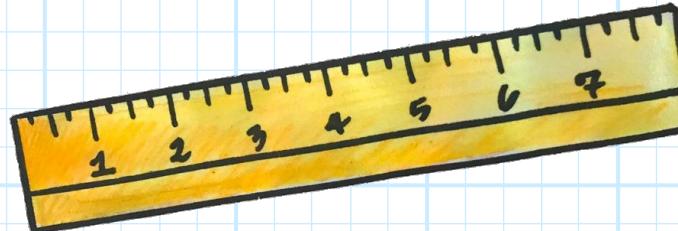
Then our earlier conclusion:

$$dB[DR_D] < dBm[P_{IF}^{adj}] - dBm[P_{out}^{adj}]$$

Can also be expressed as:

$$\text{Selectivity} > dB[DR_D]$$

The receiver selectivity should exceed the dynamic range of the demodulator!



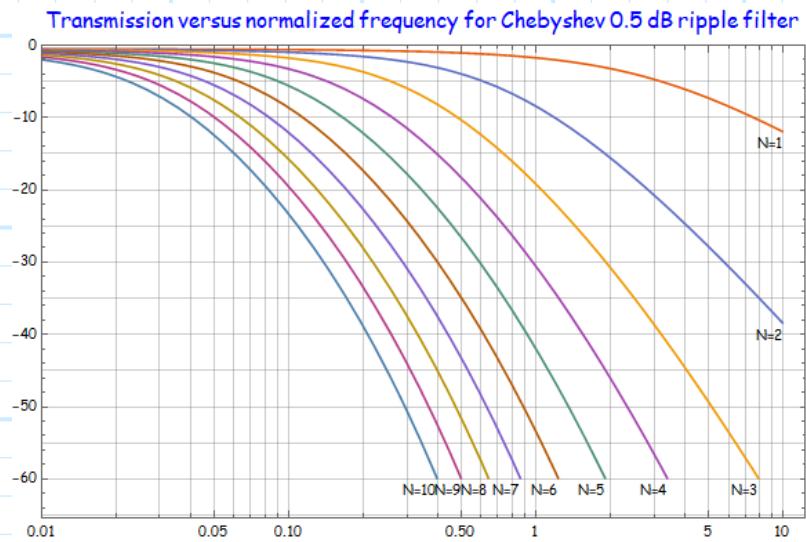
Increase the filter order!

Q: But what if the selectivity doesn't exceed the dynamic range of the demodulator?

Since the bandwidth B_f of the filter cannot be decreased (i.e., $B_f \approx 1.2 B_s$), how can we *increase* Selectivity?

A: You increase receiver selectivity by increasing the order N of the IF filter!

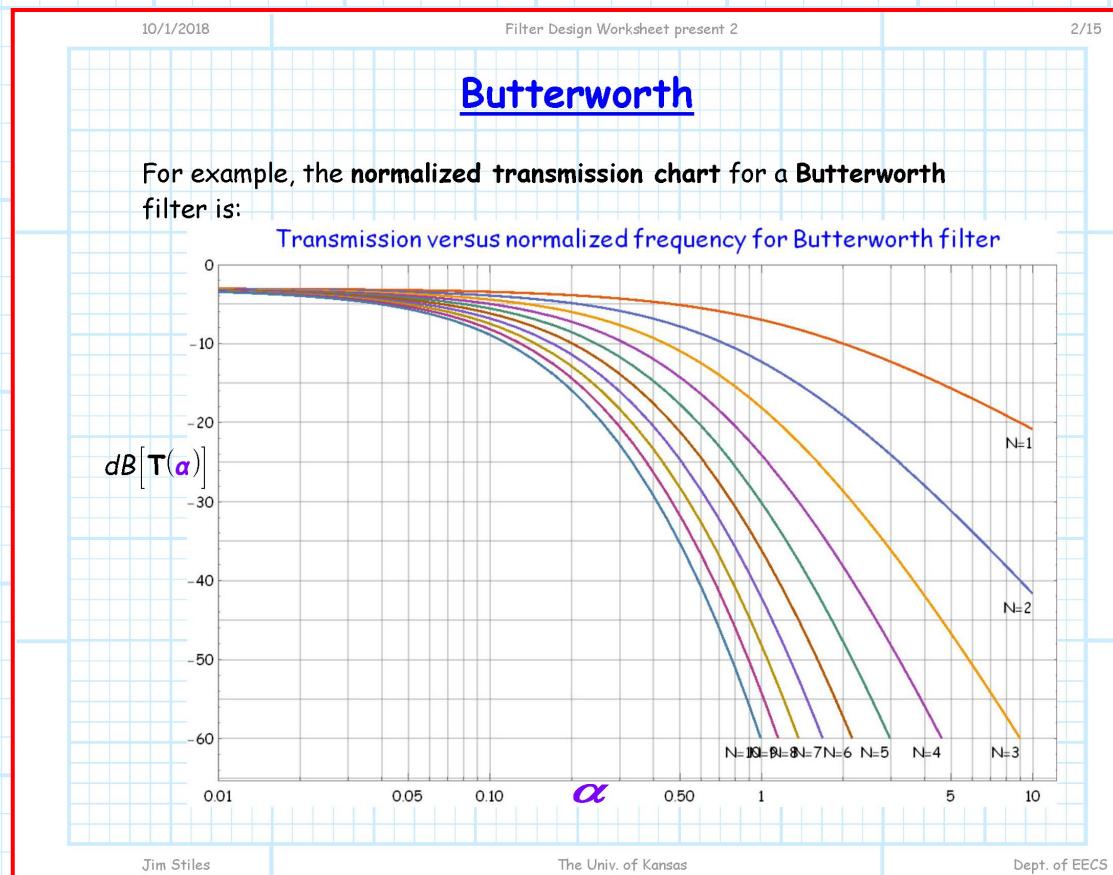
Remember, the larger the order N , the steeper the "roll-off"; and thus the greater the attenuation and Selectivity.



Remember?

Q: But how would I determine the necessary order value N of the IF filter?

A: Remember your "Filter Design Worksheet" !



You can do this!



For example, let's say you are designing an FM radio receiver—one that will be connected to an FM demodulator with 40 dB of dynamic range.

Say then your wish for your receiver to have a Selectivity of at least 50 dB (10 dB more than the demodulator dynamic range!).

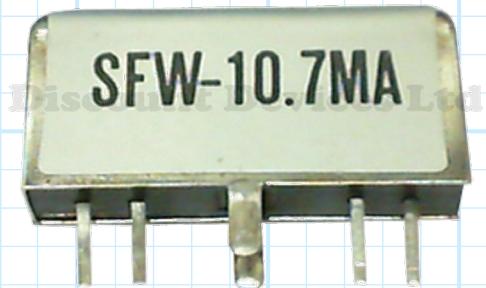
The bandwidth of an FM radio signal is about $B_s = 0.17 \text{ MHz}$, so you make the bandwidth of the IF filter about 200 kHz:

$$B_f \approx 1.2 B_s = 0.2 \text{ MHz}$$

10.7 MHz IF is the standard for FM

A standard IF center frequency for FM radio stations is:

$$f_0^{IF} = 10.7 \text{ MHz}$$



Using this IF center frequency, the frequency of signals at one channel-spacing away from the desired signal would thus arrive at the IF filter with frequencies:

$$f_{IF}^{adj} = 10.7 \pm 0.8 \text{ MHz} = 10.1 \text{ MHz}, 11.5 \text{ MHz}$$

Now, the normalized bandwidth of the IF filter is:

$$\% \Delta = \frac{f_H - f_L}{f_0} = \frac{B_f}{f_0^{IF}} = \frac{0.2}{10.7} = 0.0187$$

Normalized frequencies

And so for this filter, the normalized frequency of the adjacent signal one channel-spacing above is:



$$\begin{aligned}
 \alpha &= \left| \frac{1}{\% \Delta} \left(\frac{f}{f_0} - \frac{f_0}{f} \right) \right| - 1 \\
 &= \left| \frac{1}{0.0187} \left(\frac{115}{10.7} - \frac{10.7}{115} \right) \right| - 1 \\
 &= 6.72
 \end{aligned}$$

While the normalized frequency of the adjacent signal one channel-spacing below is:

$$\begin{aligned}
 \alpha &= \left| \frac{1}{\% \Delta} \left(\frac{f}{f_0} - \frac{f_0}{f} \right) \right| - 1 \\
 &= \left| \frac{1}{0.0187} \left(\frac{10.1}{10.7} - \frac{10.7}{10.1} \right) \right| - 1 \\
 &= 5.18
 \end{aligned}$$

The lower frequency is the worst case

Notice the **smaller** of these two results:

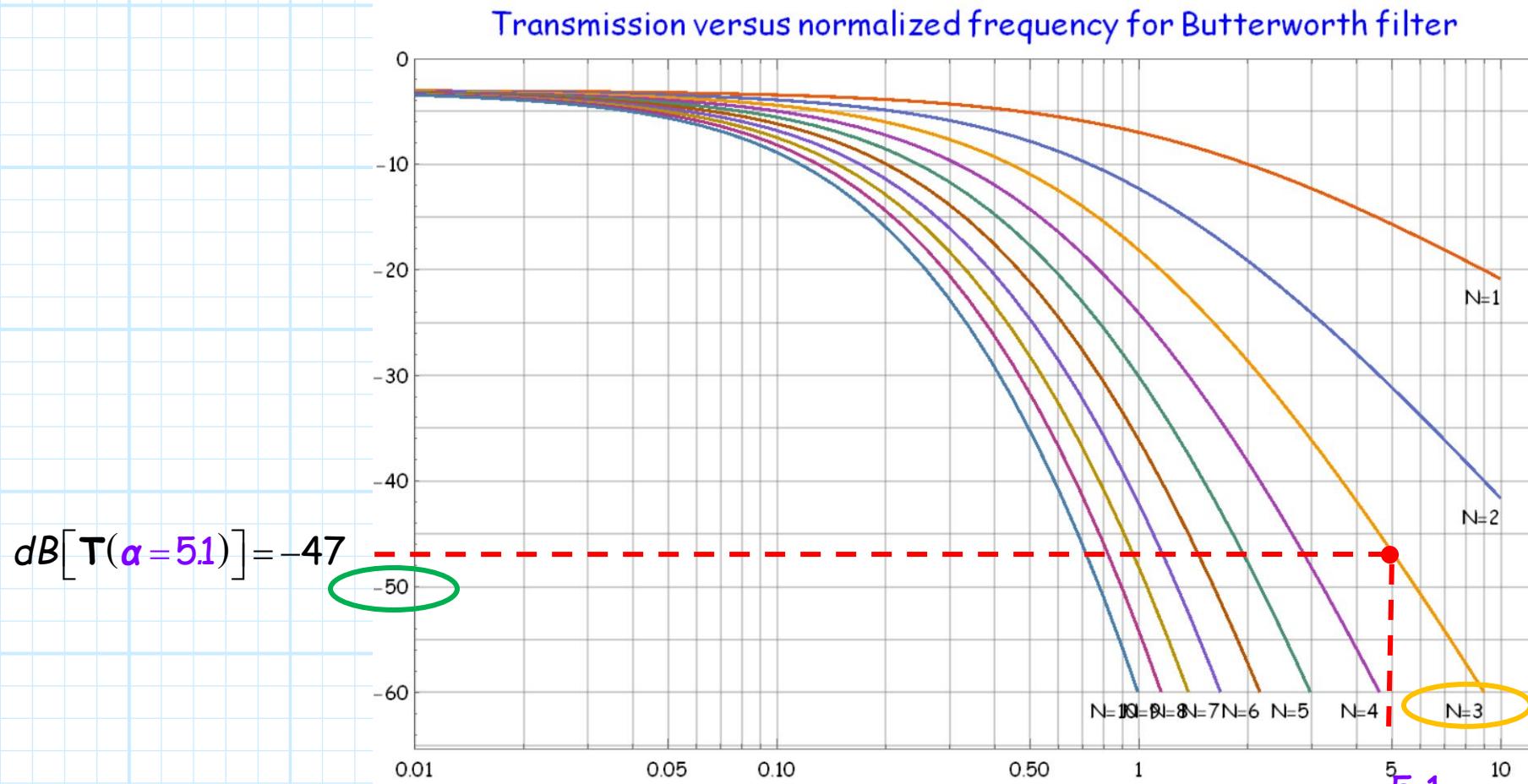
$$\begin{aligned}
 \alpha &= \left| \frac{1}{\% \Delta} \left(\frac{f}{f_0} - \frac{f_0}{f} \right) \right| - 1 \\
 &= \left| \frac{1}{0.0187} \left(\frac{10.1}{10.7} - \frac{10.7}{10.1} \right) \right| - 1 \\
 &= 5.18
 \end{aligned}$$

is the **normalized frequency** of the adjacent signal **one channel-spacing below** (this is always the case!).

Thus, the **lower** adjacent signal at 10.1 MHz (i.e., $\alpha = 5.18$) will be **attenuated less** than the other adjacent signal—we should use **this value** determine the proper filter order to achieve **50dB** of Selectivity!

Close, but not close enough

From the normalized Butterworth filter transmission chart, we see that a 3rd-order filter will achieve about 47 dB of attenuation at $\alpha = 5.18$.

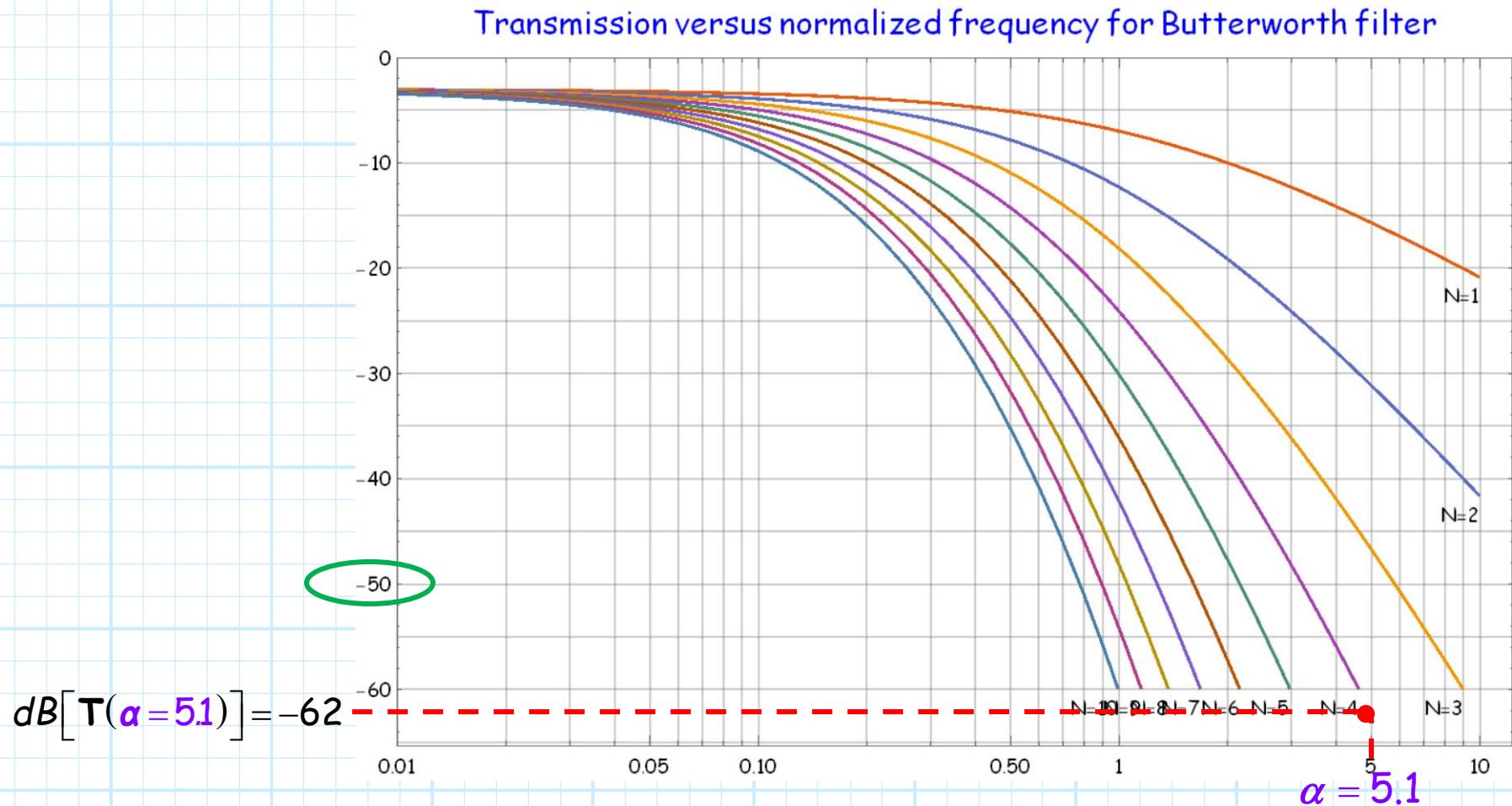


Although 47dB is close to 50dB, it does not exceed 50dB!

Thus, a 3rd-order Butterworth filter is entirely insufficient.

The other hand holds 62 dB

On the other hand, a 4th-order filter will provide about 62dB of attenuation at $\alpha = 5.18$ —this does exceed 50dB (by a whopping 12dB).



A 4th-order Butterworth filter is necessary to achieve the required Selectivity for this FM radio design!

It is what it is!!!!



Q: So, do I proudly state that the Selectivity of this receiver design is more than 50dB ?

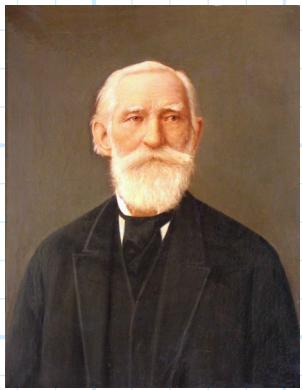
A: NO!!!

Since your 4th-order IF filter attenuates the lower channel by 62 dB, we say that the **selectivity of the receiver is 62 dB!**

= $62\text{dB}!$



I believe it has something to do with phase delay



Q: Couldn't we further increase the receiver selectivity by using a **Chebyshev** filter (instead of a Butterworth)?

A: Because of the faster roll-off of Chebychev filter, this would indeed increase the receiver selectivity (or, we could get by with just a 3rd-order filter).

But remember, an **IF filter** is a **narrowband filter** (i.e., the signal bandwidth and the filter bandwidth are approximately **equal**).

Thus, using a Chebychev **IF filter** is a **very bad idea!**

Do you remember why?