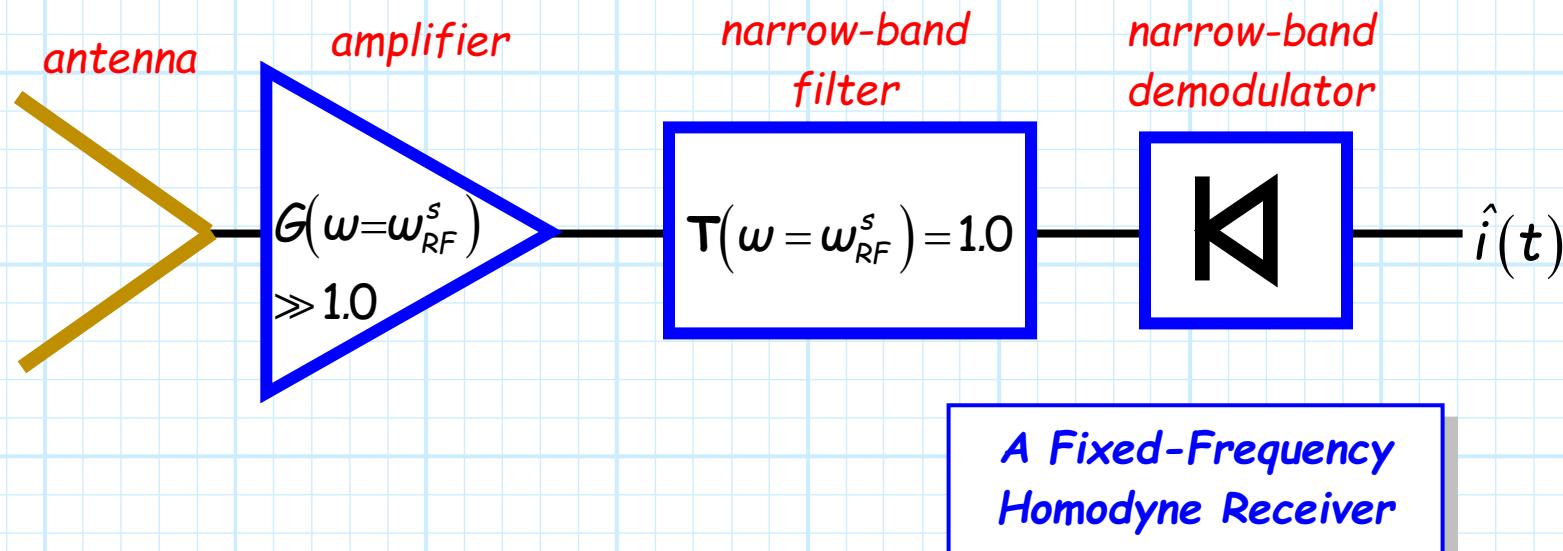


# The Super-Heterodyne Receiver

Say we **always** want to "tune" to just one particular signal frequency (e.g., our **favorite** radio station).

Say we denote this **desired signal** frequency as  $\omega_{RF}^s$

Note that—since we only ever wish to demodulate this one specific signal—the **homodyne** receiver would be an **excellent** design (no tuning required!).



## Why this works well—for just one freq.

Note for this fixed-frequency receiver, neither the amplifier nor the demodulator need be wideband.

Instead, their performance can be optimized for just **one—and only one**—signal frequency (i.e.,  $\omega_{RF}^s$ ).

Moreover, the band-pass filter has no need to be tuned!

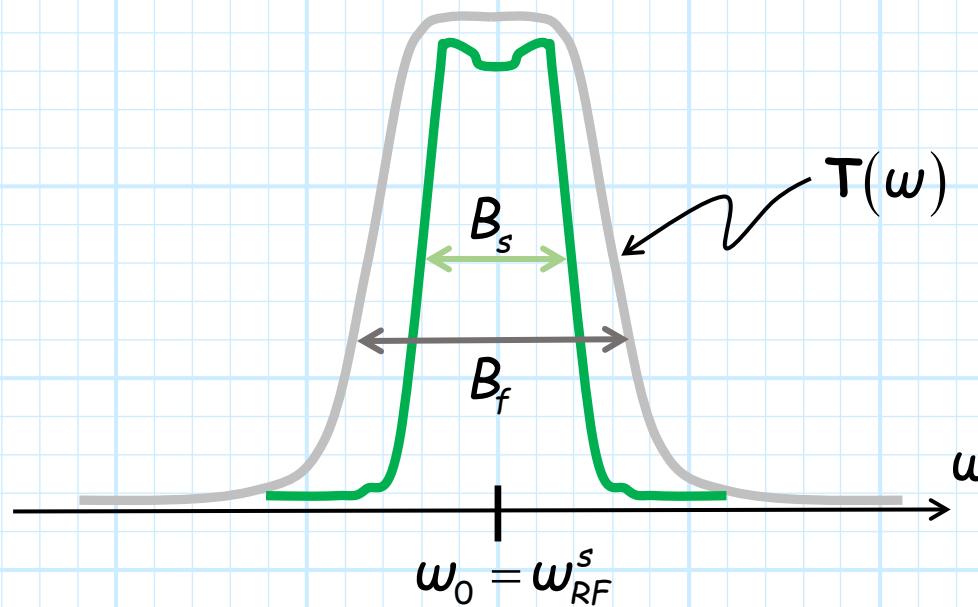
Instead, the **center frequency**  $\omega_0$  of the filter must simply be equal to the **desired signal frequency**  $\omega_{RF}^s$ :

$$\omega_0 = \omega_{RF}^s$$

And, the **bandwidth** of the filter  $\Delta f = B_f$  should be approximately equal (i.e., slightly larger) to the **bandwidth**  $B_s$  of our **desired signal**:

$$B_f \cong B_s$$

# I wish you would pay attention



**Q:** Do we really need to make the filter bandwidth so narrow?

Isn't it sufficient to just make the filter bandwidth  $B_f$  wide enough for the desired signal spectrum to pass through?

**A:** Remember:

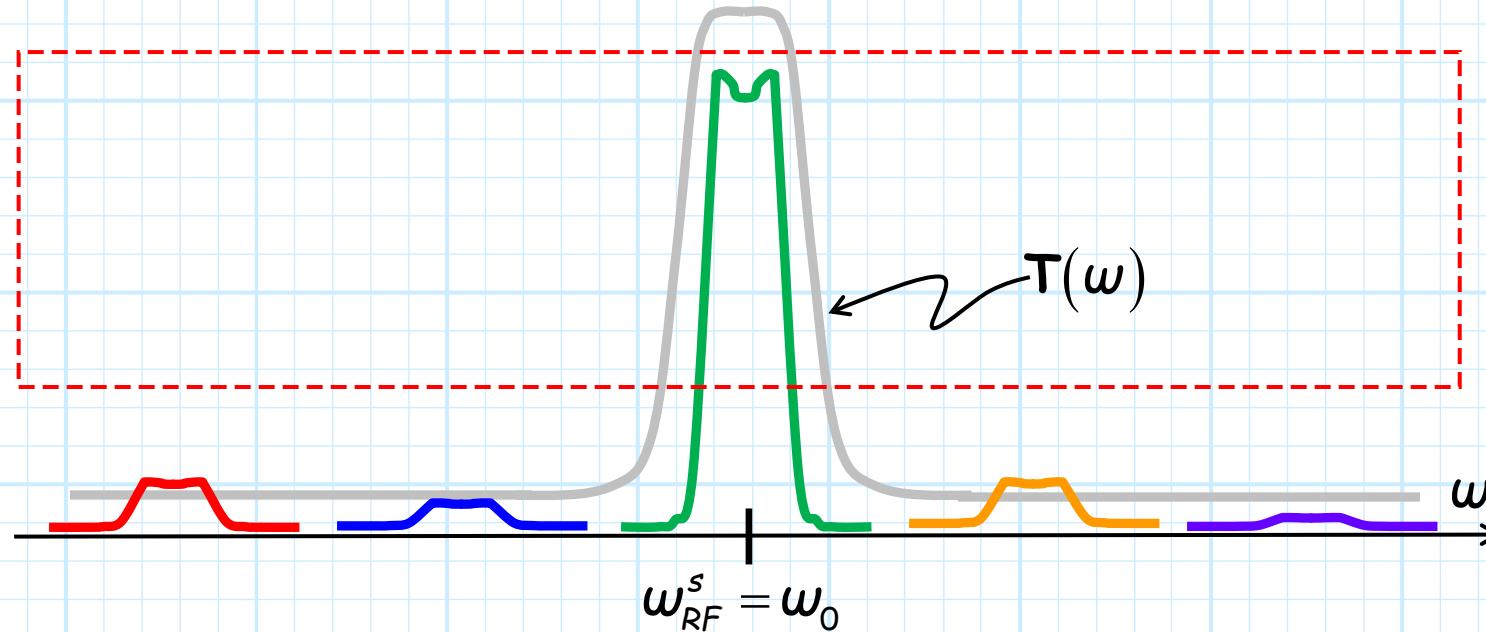
"The signal to be demodulated must be the **ONLY** signal at the input to the demodulator!"

# Wide enough—BUT NO WIDER!

The bandpass filter must let the **entire spectrum** of the desired signal to pass through—but **ONLY** the desired signal should pass through!

Thus, the bandpass filter should have a bandwidth **wide enough** to accommodate the desired signal—**BUT NO WIDER!**

The job of the bandpass filter is to **attenuate all signals** except the lone **desired one**—the job of the filter is to provide **receiver selectivity**!



# A Channelized Receiver

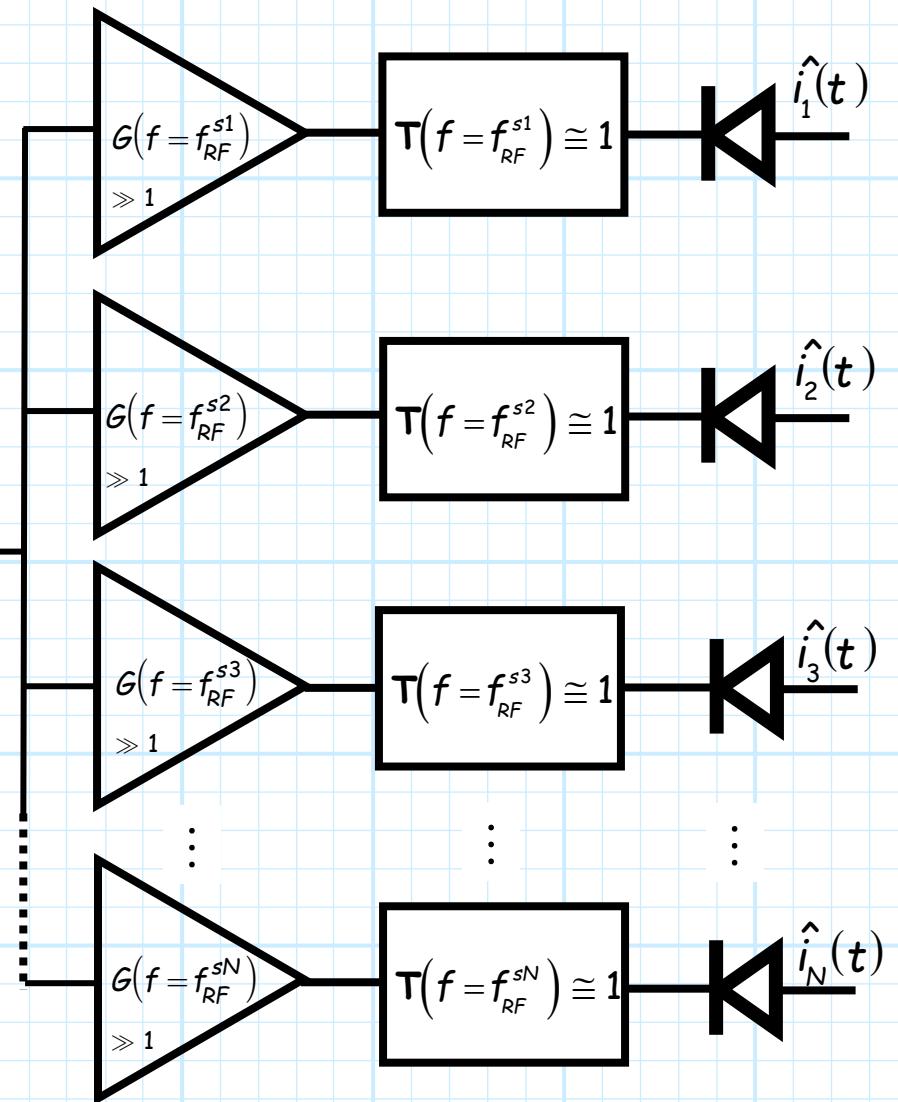
**Q:** Couldn't we just build one of these fixed-frequency homodyne receivers for each and every signal frequency of interest?

**A:** Absolutely! And we sometimes (but not often) do.

We call these receivers channelized receivers.

But, there are several important **problems** involving channelized receivers.

→ They're big, power hungry, and expensive!

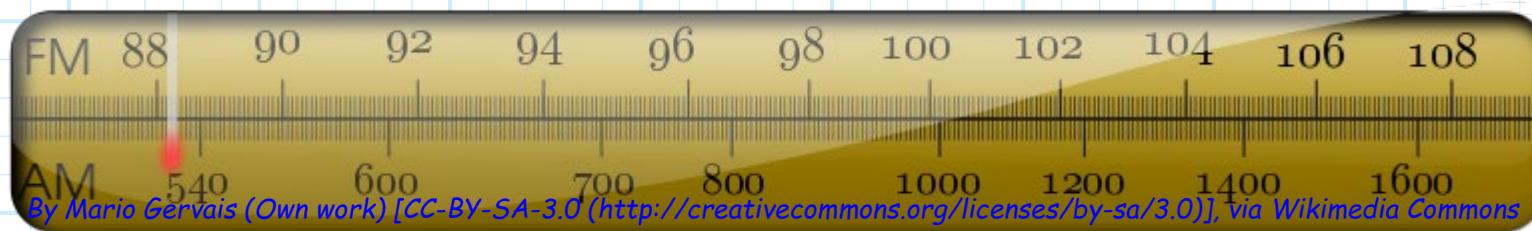


**A Channelized Receiver**

# A Channelized FM Receiver

For example, consider a design for a channelized FM radio.

The FM band has a bandwidth of  $108 - 88 = 20 \text{ MHz}$ , and a channel spacing of  $200 \text{ kHz}$ .



Thus we find that the number of FM channels (i.e., the number of possible FM radio stations) is:

$$\frac{20 \text{ MHz}}{200 \text{ kHz}} = 100 \text{ channels !!!}$$

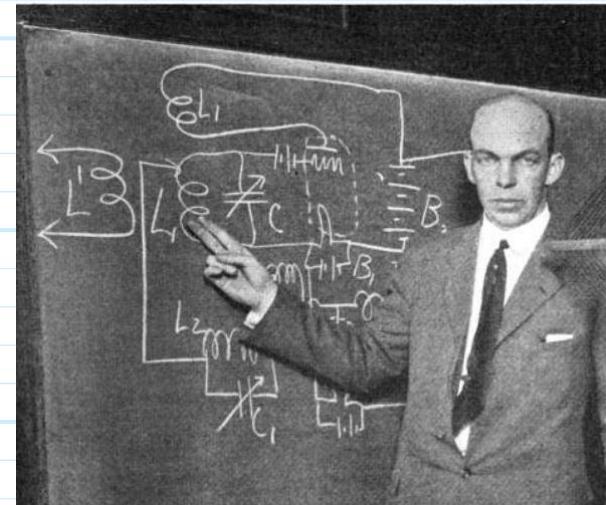
Thus, a channelized FM radio would require 100 homodyne receivers!

# Edwin Howard Armstrong: need I say more?

**Q:** Yikes! Aren't there any good receiver designs!?!

**A:** Yes, there is a great receiver solution, one developed more than 80 years ago by (surprise!)—**Edwin Howard Armstrong!**

In fact, it was such a good solution that it is still the predominant receiver architecture used today.



Armstrong's approach was both **simple** and **brilliant**:

Instead of changing (tuning) the receiver hardware to align with the desired signal, we should change the desired signal frequency to align with the receiver hardware!

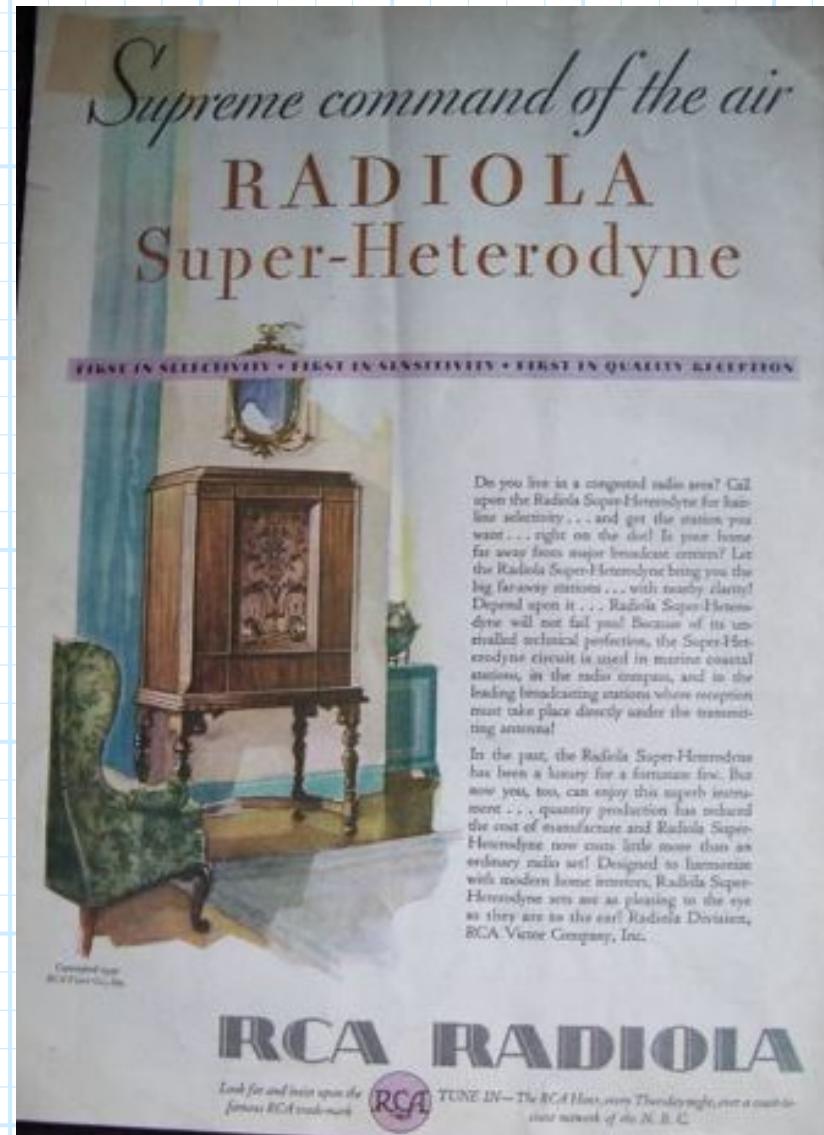
# The Super-Heterodyne

**Q:** Change the signal frequency?

How can we possibly do that?

**A:** We know how to do this!

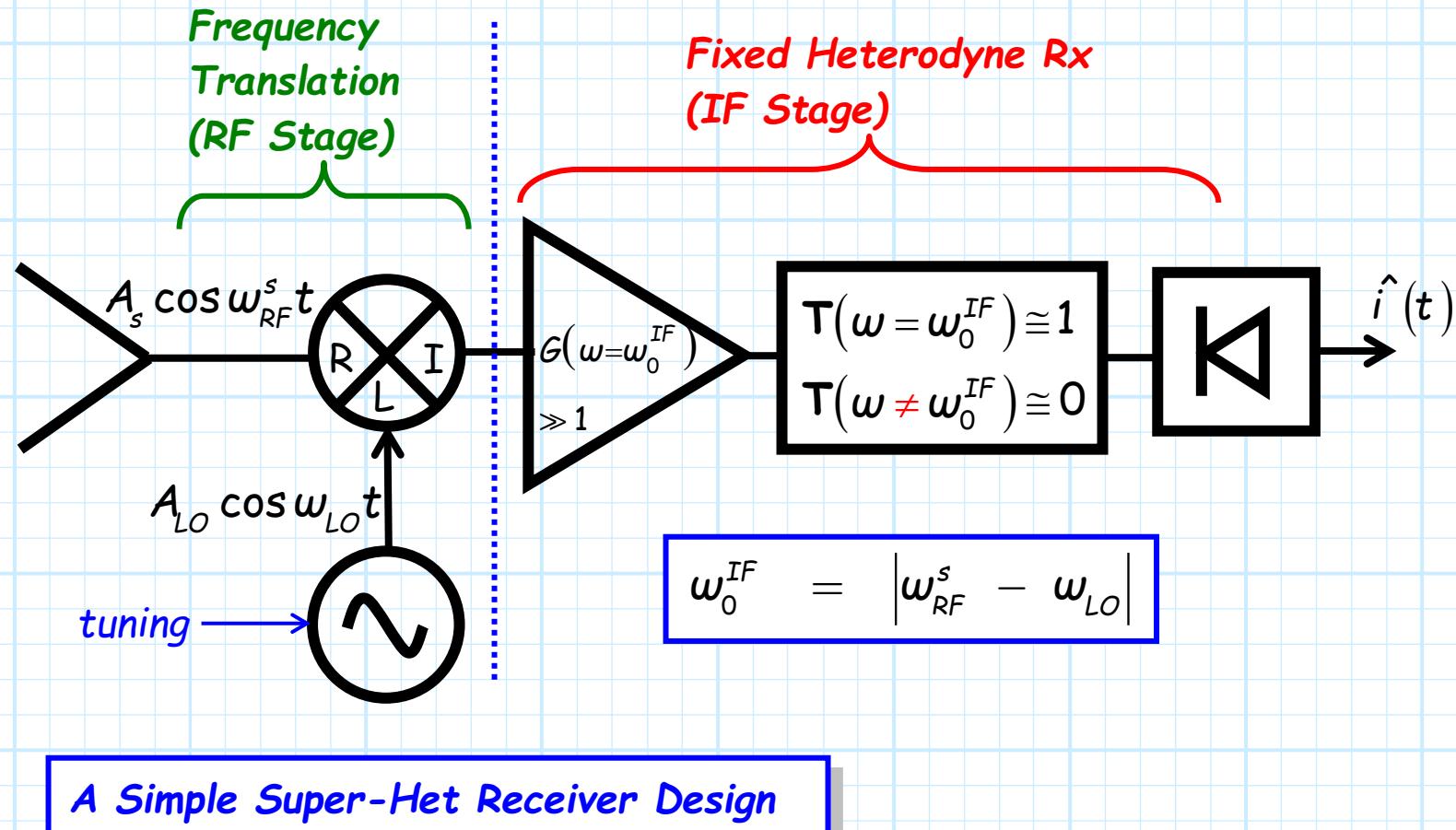
We mix the signal with a Local Oscillator!



We call this design the **Super-Heterodyne Receiver!**

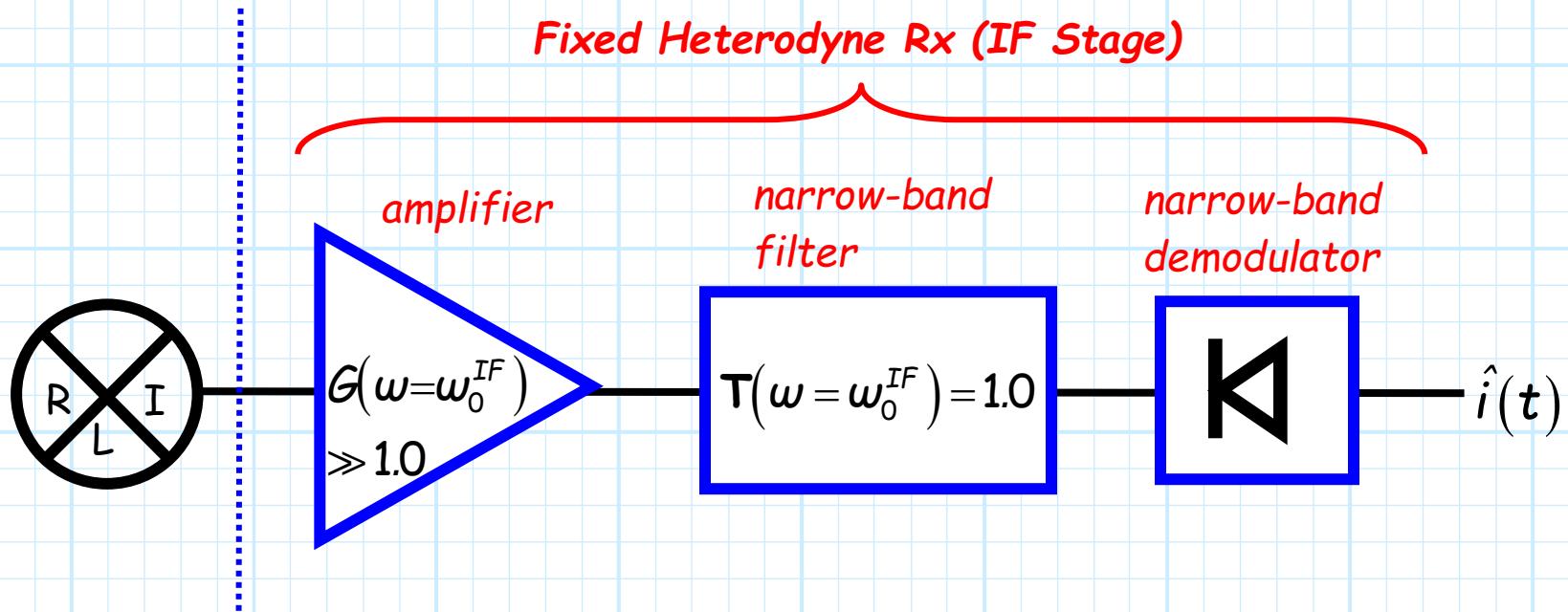
# A super-simple super-het

A super-heterodyne receiver can be viewed as simply as a **fixed frequency homodyne** receiver, proceeded by a **frequency translation** (i.e., down-conversion) stage.



# Selecting the right IF is crucial, critical, and really, really important

The fixed homodyne receiver is known as the **IF stage**.



The **fixed-frequency**  $w_0^{IF}$  for which this homodyne receiver is designed (and optimized!) is called the **Intermediate Frequency (IF)**.

# Selecting the right IF is crucial, critical, and really, really important

Note well that  $\omega_0^{IF}$  (the Intermediate Frequency) is the center-frequency of the narrow-band filter!!!!!!

Thus, the only sinusoids that will reach the demodulator are sinusoids oscillating precisely at a frequency of  $\omega_0^{IF}$  !!!!!!

**Q:** So what is the value of this Intermediate Frequency  $f_0^{IF}$  ??

How does a receiver design engineer choose this value?

**A:** Selecting the "IF frequency"  $f_0^{IF}$  value is perhaps the most important choice that a "super-het" receiver designer will make.

## The Intermediate Frequency should be low

The value of  $\omega_0^{IF}$  has many important ramifications, both in terms of performance and cost.

We will discuss most of these ramifications later, but right now let's simply point out that the IF should be selected such that both:

- a) the cost, and
- b) performance

of the (IF) amplifier, (IF) filter, and detector/demodulator are good.

Generally speaking, as we make Intermediate Frequency  $\omega_0^{IF}$  lower:

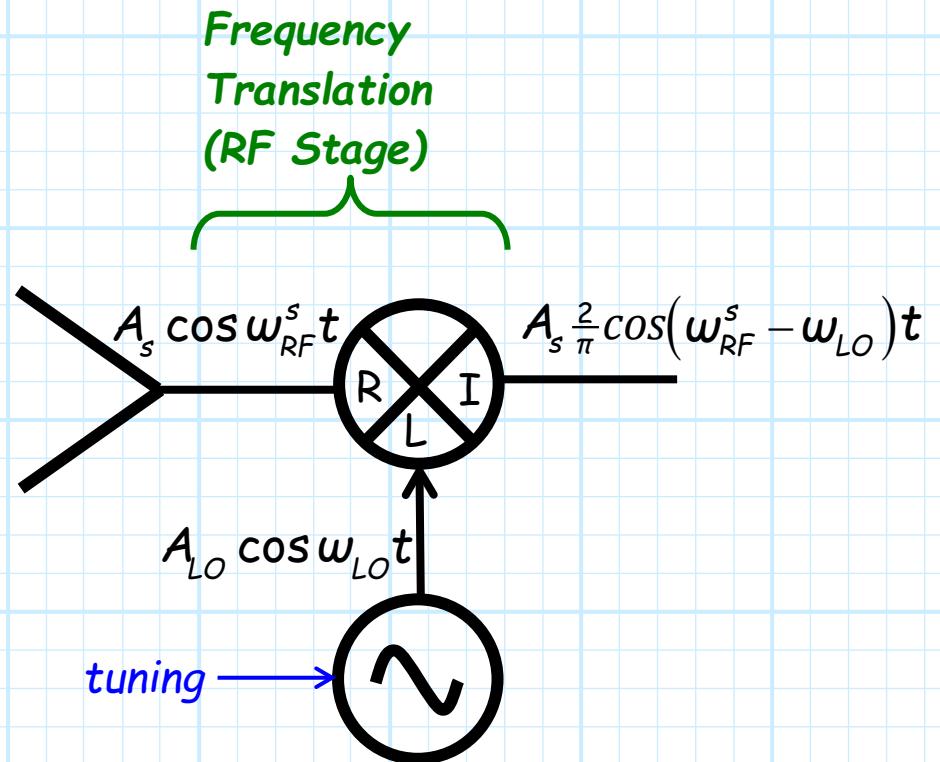
- a) the cost of IF components goes down, and
- b) their performance increases.

→ These are both good things!

# Thus, we need to down-convert

As a result, the IF frequency  $\omega_0^{IF}$  is **typically** (but **not always!**) selected such that it is much **less** (perhaps an order of magnitude or more) than the **RF signal** frequencies we are attempting to demodulate.

Therefore, we generally use the mixer/LO to **down-convert** the signal frequency from its relatively high RF frequency to a relatively low IF frequency.



→ We are thus interested in the **ideal** switched mixer term—the one that creates a signal at the **IF port** of frequency  $|\omega_{RF}^s - \omega_{LO}|$ .

## Tune the LO to satisfy this equation

To down-convert the desired RF signal (at frequency  $f_{RF}^s$ ), to the IF filter center frequency (at  $f_0^{IF}$ ), the LO frequency must be tuned so that this equation is satisfied:

$$|f_{RF}^s - f_{LO}| = f_0^{IF}$$

For **example**, say there exists radio signals (i.e., radio stations) at 95 MHz, 100 MHz, and 103 MHz.

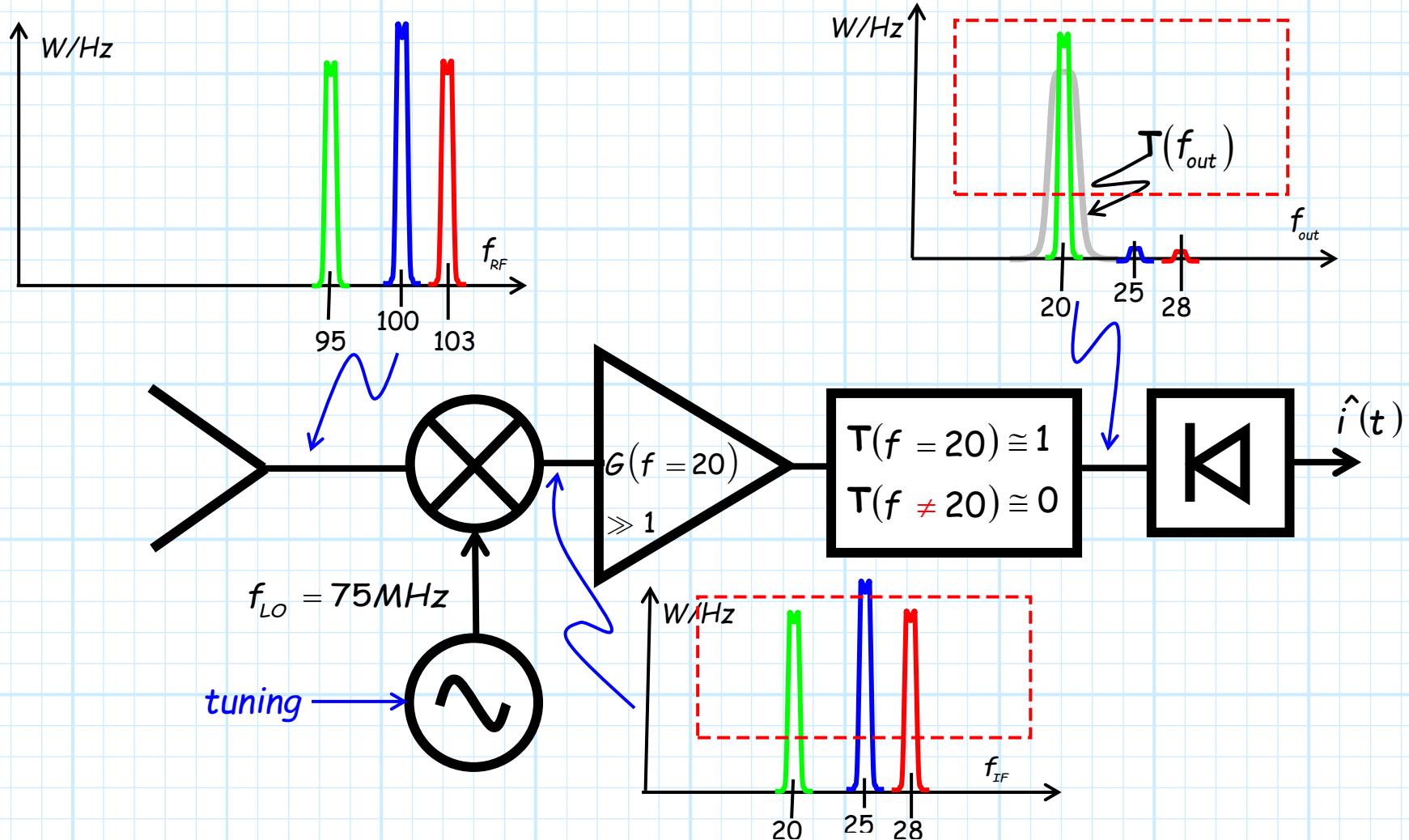
Likewise, say that the IF center frequency selected by the receiver design engineer is:

$$f_0^{IF} = 20 \text{ MHz} .$$

# This example illustrated

We can tune to the station at **95 MHz** by setting the Local Oscillator to:

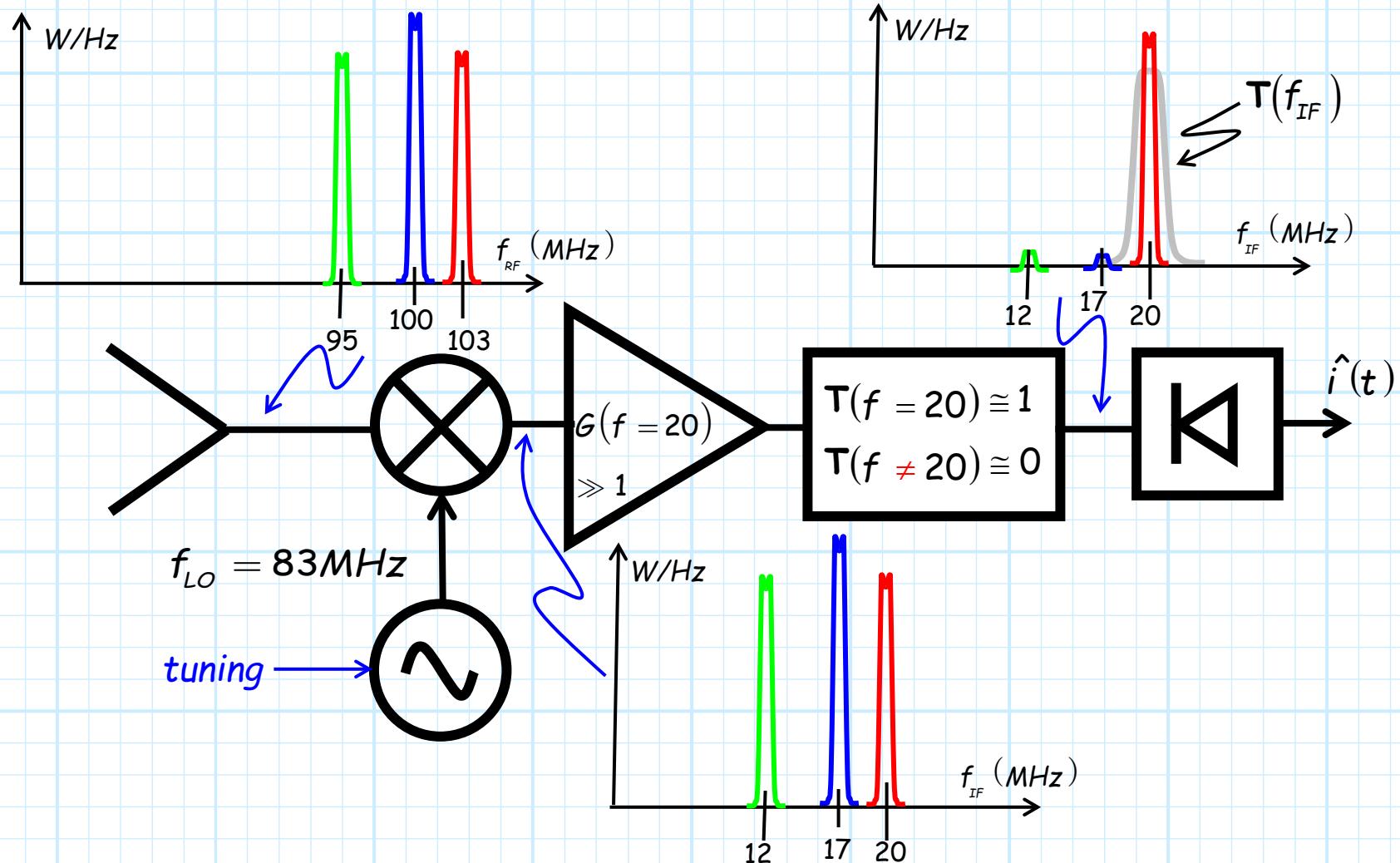
$$f_{LO} = f_s - f_0^{IF} = 95 - 20 = 75 \text{ MHz}$$



## Another example

Or, we could instead tune to the station at 103 MHz by tuning the Local Oscillator to 83 MHz:

$$f_{LO} = f_s - f_0^{IF} = 103 - 20 = 83 \text{ MHz}$$



# Tuning an oscillator is relatively easy...

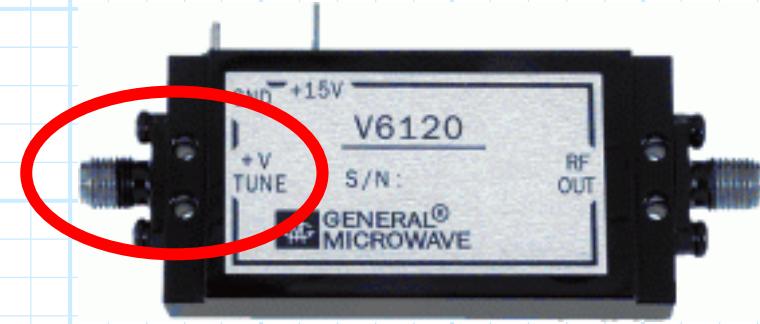
**Q:** Wait a second!

You mean we need to **tune** an oscillator.

How is that any **better** than having to **tune** an amplifier and/or filter?

**A:** Tuning the LO is much easier than tuning a **band-pass filter**.

For an oscillator, we just need to change a **single** value—its **carrier frequency**!



→ This can typically be done by changing a **single** component value (e.g., a **varactor diode**).

## ...but you can't tune a filter (or a fish)



Contrast that to changing the center frequency of **filter**; say for example, a **5<sup>th</sup> order filter**.

We must somehow **change** its center frequency, **without** altering its bandwidth, roll-off, or phase delay.

Typically, this requires that **every** reactive element in the filter be altered or changed as we modify the center frequency (remember all those **control knobs!**).



# Not to brag, but I make twice this much!

RADIO NEWS FOR FEBRUARY, 1934



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Zenith Radio Corporation,  
Homer Hogan, Gen. Manager,  
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