Advanced Authentication





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Introduction To OAuth2



OAuth2



What is OAuth 2.0?

- OAuth 2.0 is an authorization framework that allows third-party applications
 to obtain limited access to user accounts on an HTTP service.
- It delegates user authentication to the service that hosts the user account.
- Common providers: Google, Facebook, GitHub, Twitter, etc.
- The application never sees the user's password.

OAuth2



Why Use Third-Party Authentication?

- Improved Security: Users don't create new passwords; authentication is handled by trusted providers.
- Better UX: One-click login using existing Google/Facebook/GitHub accounts.
- Fewer Support Tickets: No need to manage forgotten passwords or password reset flows.
- Trust Factor: Users trust large providers with secure authentication.

Passport.js



What is Passport.js?

- A popular authentication middleware for Node.js.
- Supports multiple strategies: Local, OAuth, JWT, SAML, etc.
- Passport.js simplifies the integration of OAuth 2.0 (and other authentication strategies) into web applications.

Handles:

- Initializing authentication
- Redirecting to providers
- Managing sessions or stateless auth (JWT)
- Strategy-based: You plug in strategies like passport-google-oauth20, passport-facebook, etc.

OAuth2 & Passport.js Workflow



- If you want to enable users to log in to your application using their Google accounts, you would:
 - Register your application with Google:
 - You'll get a client ID and client secret from Google, and configure a callback URL.
 - Use passport-google-oauth20 in your application:
 - Configure the strategy with your client ID, client secret, and callback URL.
 - Implement authentication routes:
 - Passport.js handles the redirect to Google's authentication page and then processes the callback from Google, verifying the user and issuing a session for the user.
 - Protect routes:
 - You can use Passport.js's isAuthenticated() function to protect routes that require authentication.

OAuth2 Grant Types



OAuth2 Grant Types



- OAuth 2.0 defines several grant types, which are different ways that a client application can obtain an access token to access protected resources. The most common OAuth 2.0 grant types includes:
 - 1. Authorization Code Grant
 - 2. Implicit Grant
 - 3. Resource Owner Password Credentials Grant
 - 4. Client Credentials Grant
 - 5. Refresh Tokens Grant

Authorization Code Grant



- This is the most common and recommended grant type for web applications and native apps. It involves redirecting the user to the authorization server, where they authenticate and grant consent, and then receiving an authorization code that the client exchanges for an access token.
- Used by Google, Facebook, GitHub, and others.
- Involves a server-side exchange of an authorization code for an access token.
- Requires both client ID and client secret.

Authorization Code Grant



Workflow:

- User clicks "Login with Google"
- Redirects to Google for login & consent
- Google redirects back to your app with code
- Server exchanges code for access token (and refresh token)
- Use Case: Web apps with a backend server

Implicit Grant



- This grant type was once used for single-page applications and mobile apps, but it's now generally discouraged due to security concerns. It directly returns an access token without the intermediate authorization code step.
- Designed for single-page apps (SPA) with no backend.
- The access token is returned directly in the URL fragment.
- No refresh tokens supported.
- Security Issues:
 - Access token is exposed in browser history
 - Vulnerable to token leakage via XSS
 - No secure token storage in frontend

ROPC Grant



Resource Owner Password Credentials Grant:

- This grant type involves the client directly requesting an access token using the user's username and password. It is generally discouraged due to security risks and should only be used in specific trusted scenarios.
- No redirection or user consent screens.
- User credentials are handled by the client, making it insecure.
- App gains full access to user credentials
- Insecure if used in public clients like SPAs or mobile apps

ROPC Grant



Workflow:

 App sends username/password to Auth Server then it receives the access token

When to Use (Not Recommended):

- Legacy systems where OAuth2 wasn't originally designed.
- Trusted apps only (e.g. internal tools).
- Never for third-party or public clients.

Client Credentials Grant



- This grant type is used for machine-to-machine communication, where the client application acts on its own behalf without involving a user. It's suitable for serverto-server interactions or for accessing resources that don't require user context.
- The client authenticates with the provider using client ID and secret, and receives an access token.
- No user interaction involved.
- Use Case:
 - Internal server-to-server communication (Protected APIs)
 - Admin dashboards or background workers

Refresh Tokens Grant



- This grant type is used to obtain a new access token when the original access token expires. The client uses a refresh token, which was previously issued during the authorization code, to request a new access token.
- Refresh tokens are long-lived and used to obtain new access tokens without relogin
- Issued only in Authorization Code Grant
- Refresh tokens should be stored securely (e.g. httpOnly cookies)

Refresh Tokens Grant

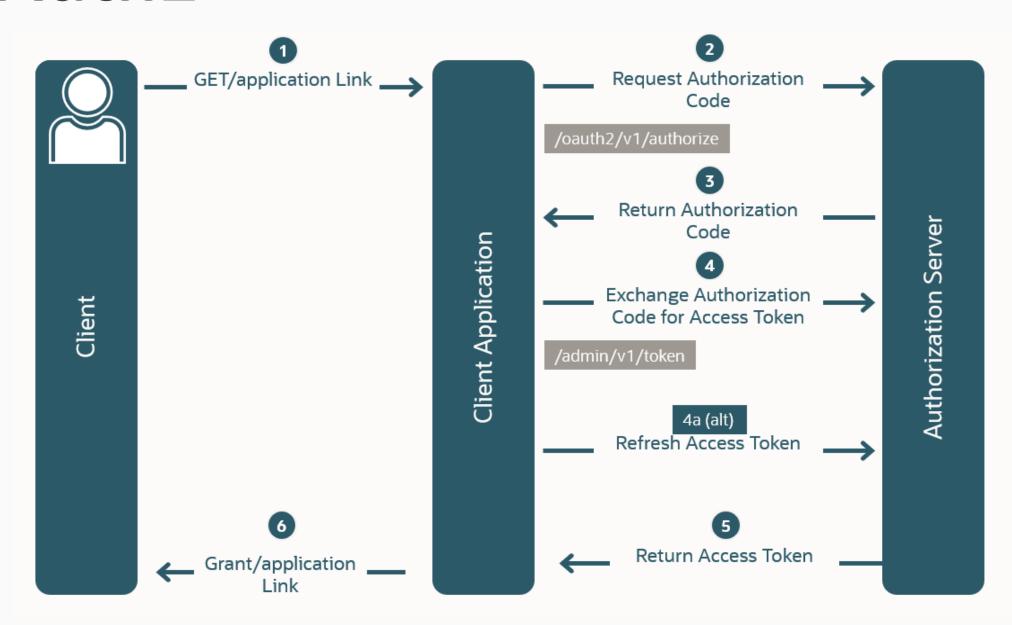


Workflow:

- Auth provider issues access token + refresh token
- When access token expires, app sends refresh token to get a new access token
- Now every time the client gets an unauthorized status, an API call with the refresh token is automatically sent to the authentication server in the background and user is logged in with the new access token
- Best Practice: Rotate & invalidate refresh tokens and store securely

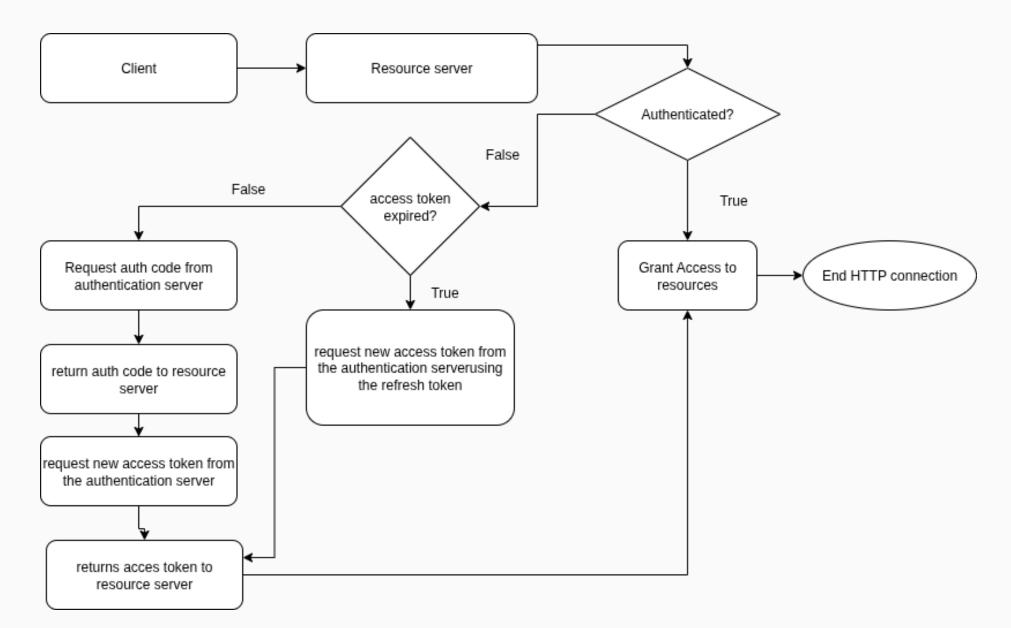
OAuth2





OAuth2







Passport.js Sessions



- Passport.js works with express sessions as an authentication strategy
- First, start by installing the required node modules:
 - 1 npm install passport express-session
- passport: Core middleware for authentication
- express-session: Required for session-based authentication
- Each provider (Google, Facebook, GitHub) has a separate OAuth2 strategy

Passport.js Sessions



- express-session must be configured before initializing passport
- Passport needs both .initialize() and .session() middleware

```
import express from 'express';
   import session from 'express-session';
   import passport from 'passport';
    const app = express();
    app.use(session({
      secret: 'yourSecret',
      resave: false,
      saveUninitialized: true
   }));
12
    app.use(passport.initialize());
13
    app.use(passport.session());
```



Now, start by configuring your strategy:

```
passport.use(new GoogleStrategy({
     clientID: process.env.GOOGLE CLIENT ID, // From Google Cloud Console
     clientSecret: process.env.GOOGLE CLIENT SECRET,
     callbackURL: '/auth/google/callback' // Where Google redirects after login
   }, async (accessToken, refreshToken, profile, done) => {
     let user = await User.findOne({ googleId: profile.id }); // Check if user already exists
6
     if (!user) {
      8
        googleId: profile.id,
10
        displayName: profile.displayName
      });
12
     return done(null, user);
                               // Pass user to Passport
14
   }));
```



• To store users info in the session, start by serializing and deserializing your users:



• To start a Google login, simply add you login API and redirect them to a google login:

```
1 app.get('/auth/google',
2 passport.authenticate('google', { scope: ['profile', 'email'] })
3 );
```

• Google OAuth2 will use your predefined callback URL to redirect after a successful login

```
app.get('/auth/google/callback',
   passport.authenticate('google', { failureRedirect: '/login' }),
   (req, res) => {
     res.json({ message: 'Logged in with Google', user: req.user });
}
}
```



 You can create a middleware to use on protected routes to check if a user is authenticated:

```
function ensureAuth(req, res, next) {
  if (req.isAuthenticated()) return next();
  res.status(401).json({ error: 'Unauthorized' });
}
```

```
1 app.get('/me', ensureAuth, (req, res) => {
2   res.json({ user: req.user });
3 });
```



• To logout a user, simply clear the session cookie using:

```
1 app.get('/logout', (req, res) => {
2    req.logout(() => {
3       res.json({ message: 'Logged out' });
4    });
5 });
```

Passport.js JWT



- Passport.js also works with JWT for authentication strategies
- First, start by installing the required node modules:
 - 1 npm install passport jsonwebtoken
- passport: Core middleware for authentication
- jsonwebtoken: Required for JWT-based authentication



Update your callback to start signing JWT to the user after a successful login

```
app.get('/auth/google/callback',
      passport.authenticate('google', { session: false, failureRedirect: '/login' }),
      (req, res) => {
        const user = req.user;
        const token = jwt.sign(
          { id: user. id, name: user.displayName },
          process.env.JWT SECRET,
          { expiresIn: 'lh' }
        );
10
11
        res.json({
12
          message: 'Login successful',
13
          token,
14
          user: { id: user. id, name: user.displayName }
15
        });
16
17
```



Then add a middleware to verify the submitted token

```
function verifyToken(req, res, next) {
      const authHeader = req.headers.authorization;
      if (!authHeader?.startsWith('Bearer ')) {
        return res.status(401).json({ message: 'No token provided' });
 6
      const token = authHeader.split(' ')[1];
      trv {
        const decoded = jwt.verify(token, process.env.JWT SECRET);
10
        req.user = decoded;
11
        next();
      } catch (err) {
12
        res.status(401).json({ message: 'Invalid token' });
13
14
15
```



Now for your protected routes, start integrating this middleware

```
1 app.get('/profile', verifyToken, (req, res) => {
2    res.json({
3        message: 'Protected profile info',
4        user: req.user
5    });
6 });
```

Facebook Login Integration





- Passport.js supports Facebook login strategies
- First, start by installing the required node modules:
 - 1 npm install passport passport-facebook
- passport: Core middleware for authentication
- passport-facebook: Required for implementing the Facebook Strategy



Then start by configuring your facebook strategy

```
passport.use(new FacebookStrategy(
        clientID: process.env.FACEBOOK APP ID,
        clientSecret: process.env.FACEBOOK APP SECRET,
        callbackURL: process.env.FACEBOOK CALLBACK,
        profileFields: ['id', 'displayName', 'emails']
      async (accessToken, refreshToken, profile, done) => {
        const existingUser = await User.findOne({ facebookId: profile.id })
        if (existingUser) return done(null, existingUser)
10
11
        const newUser = await User.create({
13
          facebookId: profile.id,
14
          name: profile.displayName,
          email: profile.emails?.[0]?.value ||
15
16
        })
        done(null, newUser)
18
19
20
```



• Then start implementing your login routes & JWT/sessions:

```
app.get('/auth/facebook',
    passport.authenticate('facebook', { scope: ['email'] })

app.get('/auth/facebook/callback',
    passport.authenticate('facebook', { session: false, failureRedirect: '/login' }),
    (req, res) => {
        const token = jwt.sign({ id: req.user._id, name: req.user.name }, process.env.JWT_SECRET, { expiresIn: 'lh' })
        res.json({ token, user: req.user })
}
```



 Logged in users can now access protected routes using basic JWT flow authentication:

```
app.get('/profile', async (req, res) => {
      const authHeader = req.headers.authorization
      if (!authHeader) return res.status(401).json({ message: 'Missing token' })
     trv {
       const decoded = jwt.verify(authHeader.split(' ')[1], process.env.JWT SECRET)
        const user = await User.findById(decoded.id)
        res.json({ user })
     } catch (err) {
        res.status(401).json({ message: 'Invalid or expired token' })
10
```

Github Login Integration





- Passport.js also supports Github login strategies
- First, start by installing the required node modules:

1 npm install passport passport-github2

- passport: Core middleware for authentication
- passport-github2: Required for implementing the Github Strategy



Then start by configuring your github strategy

```
passport.use(new GitHubStrategy({
      clientID: process.env.GITHUB CLIENT ID,
      clientSecret: process.env.GITHUB CLIENT SECRET,
      callbackURL: process.env.GITHUB_CALLBACK,
      scope: ['user:email']
    }, async (accessToken, refreshToken, profile, done) => {
      const existingUser = await User.findOne({ githubId: profile.id })
      if (existingUser) return done(null, existingUser)
      const email = profile.emails?.[0]?.value ||
10
11
12
      const newUser = await User.create({
13
        githubId: profile.id,
        username: profile.username,
14
        email
15
16
      })
17
18
      done(null, newUser)
```



• Then start implementing your login routes & JWT/sessions:

```
app.get('/auth/github',
    passport.authenticate('github', { scope: ['user:email'] })

app.get('/auth/github/callback',
    passport.authenticate('github', { session: false, failureRedirect: '/login' }),
    (req, res) => {
        const token = jwt.sign({ id: req.user._id, username: req.user.username }, process.env.JWT_SECRET, { expiresIn: 'lh' })
        res.json({ token, user: req.user })
}
```



 Logged in users can now access protected routes using basic JWT flow authentication:

```
app.get('/profile', async (req, res) => {
      const authHeader = req.headers.authorization
      if (!authHeader) return res.status(401).json({ message: 'Missing token' })
     trv {
       const decoded = jwt.verify(authHeader.split(' ')[1], process.env.JWT SECRET)
        const user = await User.findById(decoded.id)
        res.json({ user })
     } catch (err) {
        res.status(401).json({ message: 'Invalid or expired token' })
10
```





1. Use HTTPS in Production:

- Why it's important:
 - OAuth2 redirects and tokens go through the browser.
 - Without HTTPS, access tokens can be intercepted via man-in-the-middle attacks.
- How to do it:
 - Use SSL certificates (e.g. via Let's Encrypt).
 - On services like Heroku, Vercel, or Netlify HTTPS is enabled by default.
 - In your Express app, redirect all HTTP to HTTPS



2. Keep OAuth Secrets Safe:

- Never commit secrets (client_id, client_secret) to GitHub.
- Store in .env files and load using dotenv.
- Use secure secret managers for cloud environments:
 - AWS Secrets Manager
 - Google Secret Manager
 - GitHub Actions secrets



3. CSRF Protection:

- OAuth2 login flows involve redirects, which can be vulnerable to Cross-Site Request Forgery (CSRF).
- Passport handles some CSRF internally using the state parameter
- Use csurf middleware for form submissions or JWT protected routes.
- Use SameSite Strict and httpOnly flags on cookies



4. Secure Logout Strategy:

- Simply destroying the session is not enough in token-based systems.
- Users should be fully logged out across all clients
- Delete the token on the client side (cookie or localStorage).
- Invalidate refresh tokens in DB or cache (Redis)
- Optional: implement a blacklist of tokens.

Any Questions?



