

Name of the Paper: Design Lab
Paper Code: CS 891

- 1. Write a 'C' Program to create a structure of student having fields roll_no, stud_name, mark1, mark2, mark3. Calculate total marks and average marks. Arrange the records in descending order of marks.**

Solution:

```
#include<stdio.h>

struct student
{
    int rno;
    char name[20];
    int marks[3];
    int total;
    float avg;
}stud[2];

int main()
{
    int i,j;
    struct student s;
    for(i=0;i<2;i++)
    {
        printf("Enter Record for Student-%d \n",i+1);
        printf("-----\n");
        printf("Enter Roll-No. : ");
        scanf("%d",&stud[i].rno);
        printf("Enter Name   : ");
        scanf("%s",stud[i].name);
        stud[i].total=0;
        for(j=0;j<3;j++)
        {
            printf("Enter Marks of Subject %d : ",j+1);
            scanf("%d",&stud[i].marks[j]);
            stud[i].total=stud[i].total+stud[i].marks[j] ;
        }
    }
}
```

```

        stud[i].avg=stud[i].total/3.0;
    }
    printf("\n-----\n");
}
for(i=0;i<2;i++)
{
    for(j=i+1;j<2;j++)
    {
        if(stud[i].total<stud[j].total)
        {
            s=stud[i];
            stud[i]=stud[j];
            stud[j]=s;
        }
    }
}
printf("Records in Descending Order.\n (According to Total-Marks)");
printf("\n-----\n");
printf("\n ROLLNO  NAME  TOTAL-MARKS  AVG\n");
for(i=0;i<2;i++)
{
    printf("\n %d\t %s\t %d\t %.2f",stud[i].rno,stud[i].name,stud[i].total,stud[i].avg);
}
return 0;
}

```

Output :

```

Enter the no of students :3
Enter Record for Student-1
-----
Enter Roll-No. : 1
Enter Name   : Prabir
Enter Marks of Subject 1 : 75
Enter Marks of Subject 2 : 56

```

Enter Marks of Subject 3 : 66

Enter Record for Student-2

Enter Roll-No. : 3
Enter Name : Roshan
Enter Marks of Subject 1 : 67
Enter Marks of Subject 2 : 66
Enter Marks of Subject 3 : 71

Enter Record for Student-3

Enter Roll-No. : 4
Enter Name : Rahul
Enter Marks of Subject 1 : 77
Enter Marks of Subject 2 : 57
Enter Marks of Subject 3 : 67

Records in Descending Order.
(According to Total-Marks)

ROLLNO	NAME	TOTAL-MARKS	AVG
--------	------	-------------	-----

3	Roshan	204	68.00
4	Rahul	201	67.00
1	Prabir	197	65.67

2. Write a C program to delete a specific line from an existing file.

```
#include <stdio.h>
int main() {
    FILE *fp1, *fp2;
    //consider 40 character string to store filename
    char filename[40];
    char c;
    int del_line, temp = 1;
    //asks user for file name
    printf("Enter file name: ");
    //receives file name from user and stores in 'filename'
    scanf("%s", filename);
    //open file in read mode
    fp1 = fopen(filename, "r");
    c = getc(fp1);
```

```

//until the last character of file is obtained
while (c != EOF)
{
    printf("%c", c);
    //print current character and read next character
    c = getc(fp1);
}
//rewind
rewind(fp1);
printf(" \n Enter line number of the line to be deleted:");
//accept number from user.
scanf("%d", &del_line);
//open new file in write mode
fp2 = fopen("copy.c", "w");
c = getc(fp1);
while (c != EOF) {
    c = getc(fp1);
    if (c == '\n')
        temp++;
    //except the line to be deleted
    if (temp != del_line)
    {
        //copy all lines in file copy.c
        putc(c, fp2);
    }
}
//close both the files.
fclose(fp1);
fclose(fp2);
//remove original file
remove(filename);
//rename the file copy.c to original name
rename("copy.c", filename);
printf("\n The contents of file after being modified are as follows:\n");
fp1 = fopen(filename, "r");
c = getc(fp1);
while (c != EOF) {
    printf("%c", c);
    c = getc(fp1);
}
fclose(fp1);
return 0;
}

```

Program Output:

Enter file name:abc.txt

hi.

Hello

how are you?

I am fine

hope the same

Enter line number of the line to be deleted:4

The contents of file after being modified are as follows:

hi.

hello

how are you?

hope the same

3. Write a C program to add two polynomials using linked list.

```
#include <stdio.h>
#include <conio.h>
#include <malloc.h>
#include <stdlib.h>
typedef struct pnode
{
    float coef;
    int exp;
    struct pnode *next;
}p;
p *getnode();
//Main function starts here
```

```

void main()
{
    p *p1,*p2,*p3;
    p *getpoly(),*add(p*,p*);
    void display(p*);
    clrscr();
    printf("\n Enter first polynomial");
    p1=getpoly();
    printf("\n Enter second polynomial");
    p2=getpoly();
    printf("\nThe first polynomial is");
    display(p1);
    printf("\nThe second polynomial is");
    display(p2);
    p3=add(p1,p2);
    printf("\nAddition of two polynomial is :\n");
    display(p3);
}

/*Funtion to get polynomial*/
p *getpoly()
{
    p *temp,*New,*last;
    int flag,exp;
    char ans;
    float coef;
    temp=NULL;
    flag=1;
    printf("\nenter the polynomial in descending order of exponent");
    do
    {
        printf("\nenter the coef & exponent of a term");
        scanf("%f%d",&coef,&exp);
        New=getnode();
        if(New==NULL)
            printf("\nmemory cannot be allocated");
        New->coef=coef;
        New->exp=exp;
        if(flag==1)
        {
            temp=New;
            last=temp;
            flag=0;
        }
        else
        {
            last->next=New;
            last=New;
        }
    }
}

```

```

        printf("\ndou want to more terms");
        ans=getch();
    }
    while(ans=='y');
    return(temp);
}
/*Function to get the Nodes of Polynomial*/
p *getnode()
{
    p *temp;
    temp=(p*) malloc (sizeof(p));
    temp->next=NULL;
    return(temp);
}
/*Function to display Polynomial*/
void display(p*head)
{
    p*temp;
    temp=head;
    if(temp==NULL)
        printf("\npolynomial empty");
    while(temp->next!=NULL)
    {
        printf("%0.1fx^%d+",temp->coef,temp->exp);
        temp=temp->next;
    }
    printf("%0.1fx^%d",temp->coef,temp->exp);
    getch();
}
/*Function to add Polynomials*/
p*add(p*first,p*second)
{
    p *p1,*p2,*temp,*dummy;
    char ch;
    float coef;
    p *append(int,float,p*);
    p1=first;
    p2=second;
    temp=(p*)malloc(sizeof(p));
    if(temp==NULL)
        printf("\nmemory cannot be allocated");
    dummy=temp;
    while(p1!=NULL&& p2!=NULL)
    {
        if(p1->exp==p2->exp)
        {
            coef=p1->coef+p2->coef;
            temp=append(p1->exp,coef,temp);
            p1=p1->next;

```

```

        p2=p2->next;
    }
    else
    if(p2->exp>p1->exp)
    {
        coef=p2->coef;
        temp=append(p2->exp,coef,temp);
        p2=p2->next;
    }
    else
    if(p1->exp>p2->exp)
    {
        coef=p1->coef;
        temp=append(p1->exp,coef,temp);
        p1=p1->next;
    }
}
while(p1!=NULL)
{
    temp=append(p1->exp,p1->coef,temp);
    p1=p1->next;
}
while(p2!=NULL)
{
    temp=append(p2->exp,p2->coef,temp);
    p2=p2->next;
}
temp->next=NULL;
temp=dummy->next;
free(dummy);
return(temp);
}

/*Function to append the coefficients with Polynomial*/
p*append(int Exp,float Coef,p*temp)
{
    p*New,*dum;
    New=(p*)malloc(sizeof(p));
    if(New==NULL)
        printf("\ncannot be allocated");
    New->exp=Exp;
    New->coef=Coef;
    New->next=NULL;
    dum=temp;
    dum->next=New;
    dum=New;
    return(dum);
}

```


Output :

Enter first polynomial

enter the polynomial in descending order of exponent

enter the coef & exponent of a term5

3

do u want to more terms

enter the coef & exponent of a term

4

1

do u want to more terms

Enter second polynomial

enter the polynomial in descending order of exponent

enter the coef & exponent of a term

4

2

do u want to more terms

enter the coef & exponent of a term2

1

do u want to more terms

enter the coef & exponent of a term7

0

do u want to more terms

The first polynomial is $5.0x^3 + 4.0x^1$

The second polynomial is $4.0x^2 + 2.0x^1 + 7.0x^0$

Addition of two polynomial is :

$5.0x^3 + 4.0x^2 + 6.0x^1 + 7.0x^0$

4. Write a C program to reverse a Singly Linked List.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
/* Structure of a node */
```

```
struct node {
```

```
    int data; //Data part
```

```
    struct node *next; //Address part
```

```
}*head;
```

```
/* Functions used in the program */
```

```
void createList(int n);
```

```
void reverseList();
```

```
void displayList();
```

```

int main()
{
    int n, choice;

    /*
     * Create a singly linked list of n nodes
     */
    printf("Enter the total number of nodes: ");
    scanf("%d", &n);
    createList(n);

    printf("\nData in the list \n");
    displayList();

    /*
     * Reverse the list
     */
    printf("\nPress 1 to reverse the order of singly linked list\n");
    scanf("%d", &choice);
    if(choice == 1)
    {
        reverseList();
    }

    printf("\nData in the list\n");
    displayList();

    return 0;
}

```

```

/*
 * Create a list of n nodes
 */
void createList(int n)
{
    struct node *newNode, *temp;
    int data, i;

    if(n <= 0)
    {
        printf("List size must be greater than zero.\n");
        return;
    }

    head = (struct node *)malloc(sizeof(struct node));

    /*
     * If unable to allocate memory for head node

```

```

    */
    if(head == NULL)
    {
        printf("Unable to allocate memory.");
    }
    else
    {
        /*
        * Read data of node from the user
        */
        printf("Enter the data of node 1: ");
        scanf("%d", &data);

        head->data = data; // Link the data field with data
        head->next = NULL; // Link the address field to NULL

        temp = head;

        /*
        * Create n nodes and adds to linked list
        */
        for(i=2; i<=n; i++)
        {
            newNode = (struct node *)malloc(sizeof(struct node));

            /* If memory is not allocated for newNode */
            if(newNode == NULL)
            {
                printf("Unable to allocate memory.");
                break;
            }
            else
            {
                printf("Enter the data of node %d: ", i);
                scanf("%d", &data);

                newNode->data = data; // Link the data field of newNode with data
                newNode->next = NULL; // Link the address field of newNode
with NULL

                temp->next = newNode; // Link previous node i.e. temp to the newNode
                temp = temp->next;
            }
        }

        printf("SINGLY LINKED LIST CREATED SUCCESSFULLY\n");
    }
}

/*

```

```

* Reverse the order of nodes of a singly linked list
*/
void reverseList()
{
    struct node *prevNode, *curNode;

    if(head != NULL)
    {
        prevNode = head;
        curNode = head->next;
        head = head->next;

        prevNode->next = NULL; // Make first node as last node

        while(head != NULL)
        {
            head = head->next;
            curNode->next = prevNode;

            prevNode = curNode;
            curNode = head;
        }

        head = prevNode; // Make last node as head

        printf("SUCCESSFULLY REVERSED LIST\n");
    }
}

/*
* Display entire list
*/
void displayList()
{
    struct node *temp;

    /*
    * If the list is empty i.e. head = NULL
    */
    if(head == NULL)
    {
        printf("List is empty.");
    }
    else
    {
        temp = head;
        while(temp != NULL)
        {
            printf("Data = %d\n", temp->data); // Print the data of current node
            temp = temp->next;                // Move to next node
        }
    }
}

```

```
}  
}  
}
```

Output :

Enter the total number of nodes: 5

Enter the data of node 1: 10

Enter the data of node 2: 20

Enter the data of node 3: 30

Enter the data of node 4: 40

Enter the data of node 5: 50

SINGLY LINKED LIST CREATED SUCCESSFULLY

Data in the list

Data = 10

Data = 20

Data = 30

Data = 40

Data = 50

Press 1 to reverse the order of singly linked list

1

SUCCESSFULLY REVERSED LIST

Data in the list

Data = 50

Data = 40

Data = 30

Data = 20

Data = 10