

# DRIVER DROWSINESS DETECTION SYSTEM

Beginner-Friendly Overview

How the system detects sleepiness using AI + Camera

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# SYSTEM GOAL

Monitors driver face in real time

Detects sleepiness indicators

Warns driver before danger

Works day & night

# HOW SYSTEM SEES THE DRIVER

Infrared (IR) camera captures face

Facial points detected using AI

Works even in darkness

# DETECTING EYE STATE

Eye region cropped & stabilized

AI model classifies OPEN vs CLOSED

Long closure → Sleepiness detected

# DETECTING YAWNING

Measures mouth opening width

Large sustained opening = Yawn

Frequent yawns = fatigue

# TEMPORAL FILTERING

Blinks are fast, yawns are slow

Checks how long eyes/mouth stay closed/open

Reduces false alarms



# ALARM ACTIVATION

Triggers sound alert

Screen shows: Normal, Yawning, Drowsy

Helps prevent accidents

# ALGORITHMS

- MediaPipe Face Mesh – landmark detection
- ROI Correction – stable eye region
- CNN – eye open/closed classification
- MAR – mouth opening measurement
- Temporal Logic – blink vs microsleep

The pipeline works by **detecting precise facial landmarks (MediaPipe)** → **stabilizing the eye region (ROI Correction)** → **classifying eye state (CNN)** → **measuring yawns (MAR)** → **using timing rules (Temporal Logic)** to decide real drowsiness vs normal behaviors.





# MEDIAPIPE FACE MESH

468 facial landmarks

Robust in low light

Handles head movement

# CNN EYE CLASSIFICATION

Learns eye patterns

More robust than geometric methods

Handles IR images and glasses

# MOUTH ASPECT RATIO (MAR)

Geometric yawn detection

Lightweight & fast

No extra CNN required

# PROTOTYPE



# JETSON NANO INTEGRATION ISSUES

Limited 4GB RAM

Heavy GPU load from AI models

Thermal throttling

Lower FPS under load

IR noise affects landmarks

# FINAL SUMMARY

Multi-stage AI pipeline

Accurate day/night drowsiness detection

Embedded optimized (Jetson Nano)

Reliable & real-time