

# Assignment 3 : Operation on Process

August 22, 2017

## Objective :

- This assignment is intended to learn how to create, work with and manipulate processes in Linux. You are expected to refer to the text book and references mentioned in the course website before you start the lab. Some sample codes for process creation using *fork* system call have been provided for your reference.

## Instructions

- You are expected to run all the sample codes provided in the *Helpful Resources* section for Assignment 3. It will help you understand how to work with *fork, exit, wait and exec* system calls. At the same time it will help you in completing the tougher problems - problem no. 7, 8 and 9. **Please note that Problem no.7,8 and 9 are take home assignments.** Problem 9 is optional, however, if you give it a try, it may fetch you extra points (max 10 maybe!!!)

## Assignments:

1. Use the *ps*, *ps lx*, *ps tree* and *ps -aux* command to display the process attributes.
2. Learn the *top* command to display the resource utilization statistics of processes
  - Open a terminal and type the *top* command
  - Start a browser and see the effect on the *top* display
  - Compile a C program and observe the same effect (Use a long loop - say `while(1)` to observe the effect)
  - From the *top* display, answer the following:
    - How much memory is free in the system?
    - Which process is taking more CPU?
    - Which process has got maximum memory share?

- Write a CPU bound C program and a I/O bound C program (e.g. using more `printf` statements within `while(1)` loop), compile and execute both of them.  
Observe the effect of their CPU share using the *top* display and comment.
3. Write a program in C that creates a child process, waits for the termination of the child and lists its PID, together with the state in which the process was terminated (in decimal and hexadecimal)
  4. Test the codes for creation of orphan process and zombie process given in the reading resource section of Assignment 3 in the course website.
  5. Write a C program such that it forks a new process. Then the parent process and the child process should create one more process such that the program in all has four running processes. Each process should print its process ID and its parent process ID. Draw process hierarchy starting from parent process.
  6. In a C program, print the address of the variable and enter into a long loop (say using `while(1)`).
    - Start three to four processes of the same program and observe the printed address values.
    - Show how two processes which are members of the relationship parent-child are concurrent from execution point of view, initially the child is copy of the parent, but every process has its own data.
  7. Test the source code below:

```
for(i = 1; i ≤ 10; i++){
fork();
printf("The process with the PID=%d",getpid());
}
```

In the next phase, modify the code, such as after all created processes have finished execution, in a file *process\_management.txt* the total number of created processes should be stored.

8. Write two programs : one called *client.c*, the other called *server.c*. The client program lists a prompt and reads from the keyboard two integers and one of the characters '+' or '-'. The read information is transmitted with the help of the system call *exec* to a child process, which executes the server code. After the child (server) process finishes the operation, it transmits the result to parent process (client) with the help of the system call *exit*. The client process prints the result on the screen and also reprints the prompt, ready for a new reading.
9. Write a C program that takes a file name as a command line parameter and sorts a set of integers stored in the file (use any sorting method). You can assume that the file will always be there in the current directory and that it will always contain a set of integers (maximum no. of integers is

1000). The sorted output is written to the display and the input file is left unchanged. Compile the C file into an executable named "*sort1*". Name the C file *sort1.c*.

Now write a C program (*xsort.c*) that implements a command called "*xsort*" that you will invoke from the shell prompt. The syntax of the command is "*xsort* < *filename* > ". When you type the command, the command opens a new xterm window (*terminal*), and then sorts the integers stored in the file < *filename* > using the program "*sort1*". Look up the man pages for *xterm*, *fork* and the different variations of *exec\** system calls (such as *execv*, *execve*, *execlp* etc.) to do this assignment.

Submit the C files *sort1.c* and *xsort.c*.