

Curriculum Vitae

Mathieu DELAUNAY

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Front-end developer

CAREER OBJECTIVE

- Working on interactive graphical applications using innovative technologies.

WORK EXPERIENCE

2007-Present - Computer Programmer (5 years)

F4, Paris - European video game development company

- Graphical User Interfaces development on game client (XML, XSLT, LUA).
- MMORPG community services development and integration (C++, LUA).
- Interface tools, libraries development and support (C++, LUA).
- Flex applications for avatar customization and account registration (Flex 4).
- Facebook API integration using Adobe ActionScript 3 SDK for Facebook Platform.
- Horse racing betting games (Flex 4, Protobuf, JavaScript-ActionScript communication).
- Automation test for Flex applications (Flex Monkey).
- Frequent deliveries of production-quality software (TortoiseSVN, Bugzilla).
- Tennis browser game for Roland Garros (HTML, CSS, Sass, jQuery, Backbone, RequireJS)
- 3D Map web application (HTML, CSS, jQuery, ThreeJS, OpenLayers)

2006 - Computer Programmer trainee (6 months)

Commissariat à l'Energie Atomique, Saclay - Multidisciplinary research center

- Mathematics algorithms development for multitarget tracking on real-time video (C++).

EDUCATION AND TRAINING

2011 - Professional Scrum Master I Assessment (2 days)

Professional Scrum Master (PSM), Paris

2009 - Flex development fundamentals (2 days)

Adobe certified training by BAAO (www.baao.com), Paris

2006-2007 - Master of Engineering (1 year)

Interactivity and Graphic design, Epinal

- 3D modeling and animation, augmented reality, Flash, Photoshop, Web design.

2001-2005 - Engineer's degree (5 years)

Institut National des Sciences Appliquées, Rennes

- Object Oriented Programming, Artificial Intelligence, mathematics optimization, image processing

COMPUTER SKILLS

- Languages: HTML, CSS, JavaScript, XSLT, ActionScript 3.0, Flex 4, C++
- Softwares: FlashDevelop, IntelliJ, Visual Studio
- Version Control: SVN, Git

LANGUAGES

- French Native
- English Working knowledge – TOEIC: 870/990
- German Basic

PERSONAL INTERESTS

- Comic books
- Old school platform games
- Graphic design: Drawing, photomontage using Gimp
- Volleyball, Ultimate Frisbee, team sports