# FINAL PROJECT REPORT ON

## Cars4U - A Car DealerShip

Submitted in partial fulfilment of requirement for the award of the degree of

BACHELOR IN COMPUTER APPLICATIONS (DATA SCIENCE)

**Submitted** 

<u>To</u>

**Iagannath University, Rohini Sector 3, Delhi** 



Under the Supervision

Mr. TARUN SHAMA

Submitted By

MANAV SHARMA

121922019

## Certificate

This is to certify that project report entitled "Cars4U- Car Dealership Website" submitted to Jagannath University, Rohini Sector 3, Delhi. This project is an important piece of work carried out by "MANAV SHARMA". It is further certified that this project is a bonafide piece of work and no part of this has been submitted earlier for any purpose elsewhere.

Signature of Guide

**Signature of Students** 

## Acknowledgement

I would like to express my heartfelt gratitude to all those who have supported and guided me throughout the completion of this project on "Cars4U".

Firstly, I would like to extend my sincere thanks to my project guide and faculty member **Mr. Tarun Sharma** for his valuable guidance, continuous support, and insightful suggestions. His expertise and encouragement have been instrumental in the successful completion of this project.

I also want to thank my classmates for their collaboration and efforts in ensuring the timely completion of the project. Together, we navigated through challenges, learning and growing as a team.

Lastly, I would like to acknowledge the developers, communities, and opensource contributors whose libraries, tools, and resources made this project possible.

#### **Manay Sharma**

## **Declaration**

I, Manav Sharma, a student of Bachelor of Computer Applications, Semester-VI, hereby declare that the project work presented in this report titled "Cars4U – A Used Car Selling Platform" is my own work and has been carried out under the guidance of Mr. Tarun Sharma, Department of Information Technology, Jagannath University, Rohini Sector 3, Delhi.

This work has not been previously submitted to any other University or College for any examination or academic purpose.

Signature of Student

Name of Student: Manav Sharma

## **Table of Contents**

#### 1. INTRODUCTION

- 1.1 Cars4U An Overview
- 1.2 Scope of the Project
- 1.3 Study of Existing Systems

#### 2. SYSTEM ANALYSIS

- 2.1 Proposed System: Defining the Problem
  - 2.1.1 Developing Solution Strategies
  - 2.1.2 Flow Diagrams
- 2.2 System Specifications
  - 2.2.1 Hardware Requirements
  - 2.2.2 Software Requirements

#### 3. SYSTEM DESIGN

- 3.1 Interface Design
- 3.2 Modular Coding Structure

#### 4. CONCLUSION AND FUTURE SCOPE

#### 5. BIBLIOGRAPHY AND REFERENCES

#### 1. INTRODUCTION

#### 1.1 Cars4U - An Overview

The automobile resale market has witnessed significant growth due to the rising demand for affordable vehicles. However, many people still rely on offline methods, such as local dealers and physical classifieds, which can be inconvenient, unorganized, and time-consuming. Buyers and sellers often face challenges like limited reach, price mismatches, lack of transparency, and no proper verification of the vehicle's details.

**Cars4U** is a user-friendly web-based platform designed to simplify the process of buying and selling used cars. It enables users to upload, view, and manage car listings in a seamless and organized way. The platform ensures that car owners can directly connect with buyers without the need for intermediaries. It enhances the overall experience by offering a visually clean and functionally effective website.

#### 1.2 Scope of the Project

The goal of this project is to develop a website that facilitates easy interaction between car buyers and sellers. The system is intended to:

- Allow users to list their used cars with complete details and images.
- Provide a clean and intuitive interface for browsing and filtering available cars.
- Eliminate the need for physical meetings initially by providing online communication options.
- Ensure responsiveness across devices (mobile, tablet, and desktop).
- Build a base for future integration of features like authentication, car inspection reports, or pricing tools.

This website can serve as a platform for small businesses, individual car owners, and even used-car dealers to manage and promote their inventory online, reaching a larger audience with ease.

#### 1.3 Study of Existing Systems

At present, individuals or dealers often use:

- **Offline Methods**: Visiting local markets or newspaper ads. These are time-consuming, involve effort, and often lead to limited exposure.
- Social Media Listings: Facebook Marketplace and WhatsApp groups are commonly
  used but lack proper filtering, security, and structure.
- **Classified Portals**: Websites like OLX or CarDekho are better options, but they are often cluttered, loaded with ads, and not beginner-friendly for simple listings.

These systems are either outdated or too complex for users with limited digital literacy. Furthermore, they often lack real-time updates, security, and a clean, focused user experience. **Cars4U** addresses these challenges with a dedicated, simple, and efficient interface tailored for used car transactions.

### 1.4 Importance of the Project

The **Cars4U** platform contributes significantly to improving the used car market ecosystem in the following ways:

- **Ease of Use**: The website is designed to be intuitive, so anyone can list or browse cars without technical knowledge.
- **Time-Efficient**: Reduces the time involved in searching and selling vehicles by providing organized, filtered listings.
- **Transparency**: Displays detailed information about each car, ensuring both parties are informed before making contact.
- Accessibility: Being a web-based platform, users can access it from anywhere on any device.
- Scalability: The platform can be expanded to include verification services, EMI calculators, and service partner tie-ups.
- **Real-Time Updates**: Changes to listings are reflected instantly, ensuring that the website content stays current.
- Low Maintenance: Built using HTML, CSS, and JavaScript, it is lightweight and easy to host or modify for future needs.

#### 2. SYSTEM ANALYSIS

#### 2.1 Proposed System: Defining the Problem

The Cars4U system addresses the absence of a simple, beginner-friendly platform for buying and selling used cars. Many existing sites are cluttered, ad-heavy, or rely on paid promotions.

Cars4U offers a clean, static HTML/CSS/JS interface that allows users to:

- List cars with details and images
- Browse based on preferences
- Navigate easily, even as first-time users
- Use the site without backend dependencies (in this version)

This system simplifies car trading compared to dealership visits or informal social media posts.

#### 2.1.1 Developing Solution Strategies

The system is built with strategies to enhance usability and scalability:

- Clean Interface: Responsive HTML/CSS design
- Structured Listings: Cars categorized by model, make, year, and price
- Modular Layout: "Sell," "Browse," and "Contact" sections are separated for clarity
- Easy Navigation: Clear buttons and navigation bar
- Mobile-Friendly: Smooth experience across devices
- Future-Ready: Designed for future backend integration (e.g., PHP, MySQL, Firebase)
- No Login Needed: Removes user barriers by allowing open access

#### 2.1.2 Flow Diagrams

#### 1. System Flowchart

## Describes user journey:

- Start → Home Page
- Choose Action: Buy / Sell
  - $\circ$  **Sell**: Fill Form  $\rightarrow$  Upload Image
  - $\circ$  **Buy**: Browse Listings  $\rightarrow$  View Details
- Static "Contact Seller" option
- End

## 3. SOFTWARE DESIGN

#### 3.1 Interface Design

The interface of the *Cars4U* platform is built to be clean, user-friendly, and accessible, especially for users with minimal technical skills. The system uses HTML, CSS, and JavaScript to create an interactive and responsive front end. Key interface components include:

#### Home Page:

Displays the main navigation bar with clearly labeled sections such as "Buy a Car", "Sell Your Car", and "Contact Us". The home page provides a brief overview and links to all key features.

#### • Sell Your Car Form:

Allows users to input essential details like car brand, model, year, mileage, fuel type, and price. Users can also upload one or more images of their car. The form uses clear labels and placeholders to guide input.

#### Car Listings Page:

Displays available cars in a card-based layout with images, key specifications, and prices. Listings can be filtered based on user preferences like brand or price range (in future upgrades).

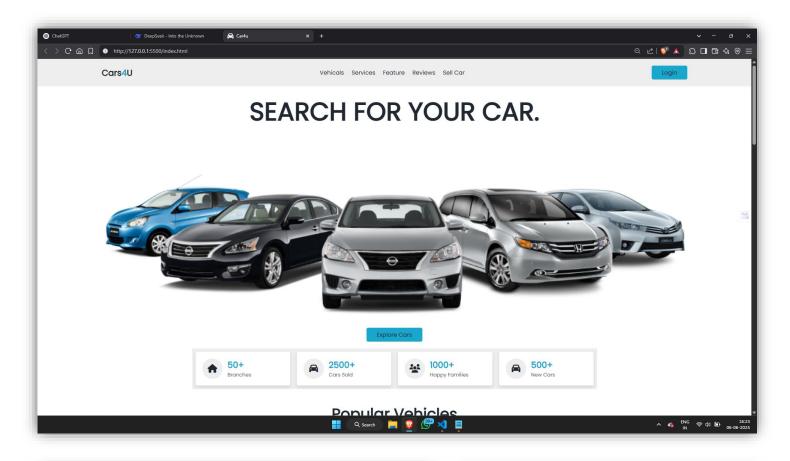
#### Car Details Page:

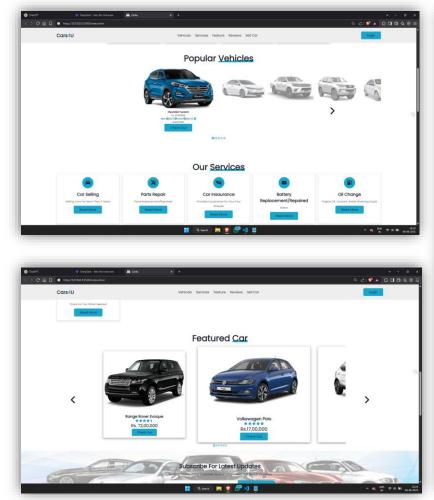
Clicking on a listing opens a detailed view showing full specifications, uploaded images, and seller contact details (static in current version).

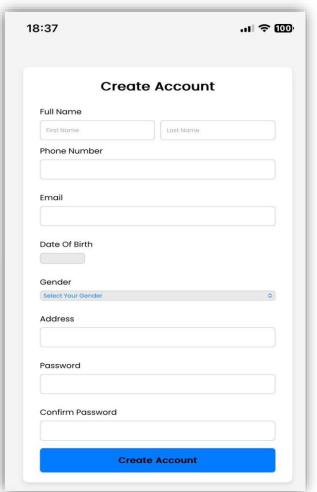
#### • Contact Section:

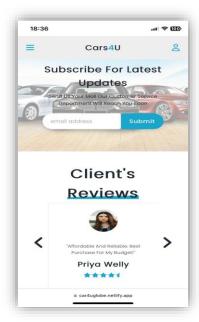
Provides a simple contact form or static information to allow users to reach the seller or the platform admin.

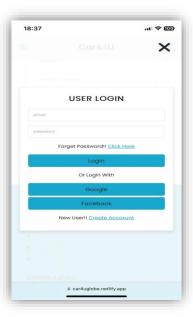
Each interface module is structured to minimize clicks, improve clarity, and ensure a seamless experience across both desktop and mobile devices. Consistent styling, spacing, and responsive elements are applied to enhance the user experience and visual appeal.

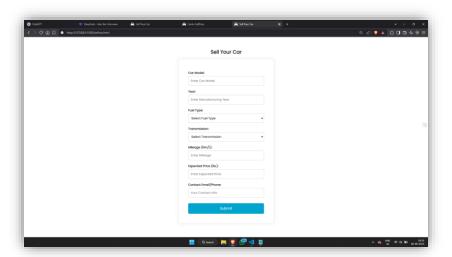


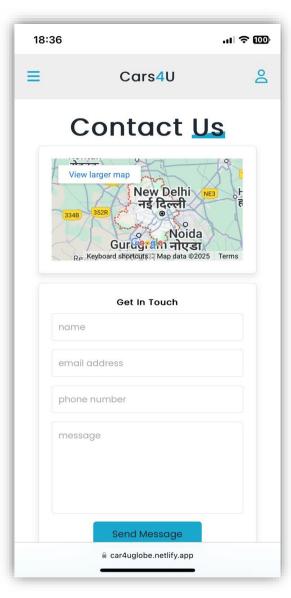


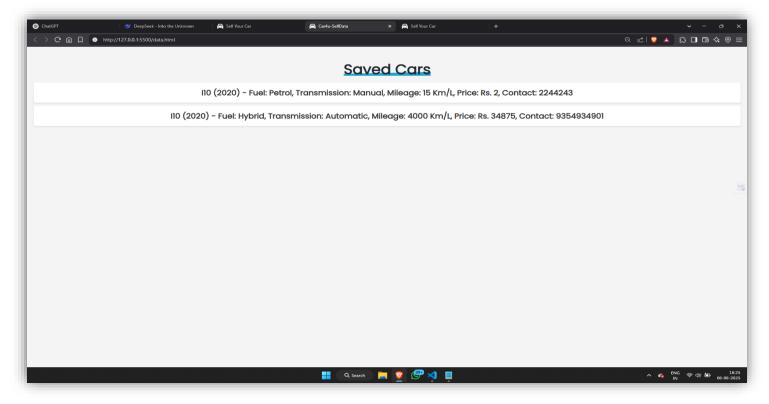












## 4. CONCLUSION

The *Cars4U* website effectively addresses the common challenges faced in the used car market by offering a clean, accessible, and beginner-friendly online platform. Built using HTML, CSS, and JavaScript, the system simplifies the process of listing and browsing used cars, eliminating the need for physical visits, social media groups, or complex classified portals.

The platform enhances user experience through a responsive design, organized layout, and intuitive navigation, allowing users—even those with limited technical skills—to interact with the system with ease. By removing intermediaries and presenting essential vehicle information upfront, *Cars4U* promotes transparency and trust in buyer-seller interactions.

The modular structure of the website also lays a strong foundation for future enhancements, such as adding user authentication, search and filter functionalities, or integrating a backend for data storage and real-time updates.

Overall, *Cars4U* serves as a valuable solution in the evolving used car ecosystem. It reduces the time and effort required for car transactions and empowers individuals and small businesses to manage and promote their inventory online. The project demonstrates how a simple yet well-structured web application can bridge real-world gaps and contribute meaningfully to digital transformation in everyday sectors.

## 5. BIBLIOGRAPHY AND REFERENCES

#### Websites:

- MDN Web Docs <a href="https://developer.mozilla.org/">https://developer.mozilla.org/</a>
- W3Schools <a href="https://www.w3schools.com/">https://www.w3schools.com/</a>
- CSS-Tricks <a href="https://css-tricks.com/">https://css-tricks.com/</a>
- JavaScript Info <a href="https://javascript.info/">https://javascript.info/</a>

#### **Articles and Tutorials:**

- "Build a Used Car Listing Website with HTML, CSS & JS" GeeksforGeeks
- "Responsive Web Design Basics" Google Developers
- "How to Make Forms in HTML" FreeCodeCamp
- "Creating a Card-Based Layout in CSS" Medium

These resources were instrumental in the development, design, and optimization of the *Cars4U* website. They provided foundational knowledge, coding examples, and best practices for creating a responsive, accessible, and user-friendly web platform.

LINK TO THE WEBSITE : <a href="https://car4uglobe.netlify.app/">https://car4uglobe.netlify.app/</a>