

A Genetic Algorithm to schedule task in edge computing

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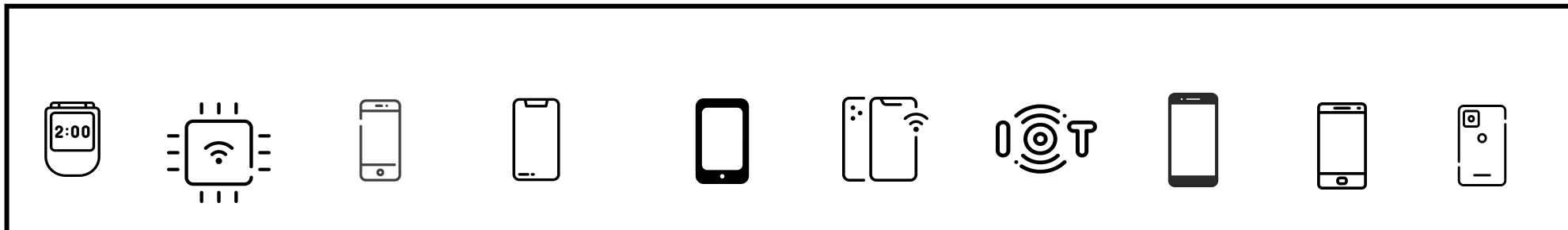
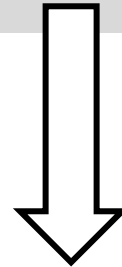
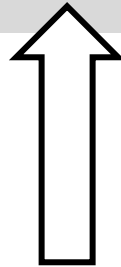
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Background

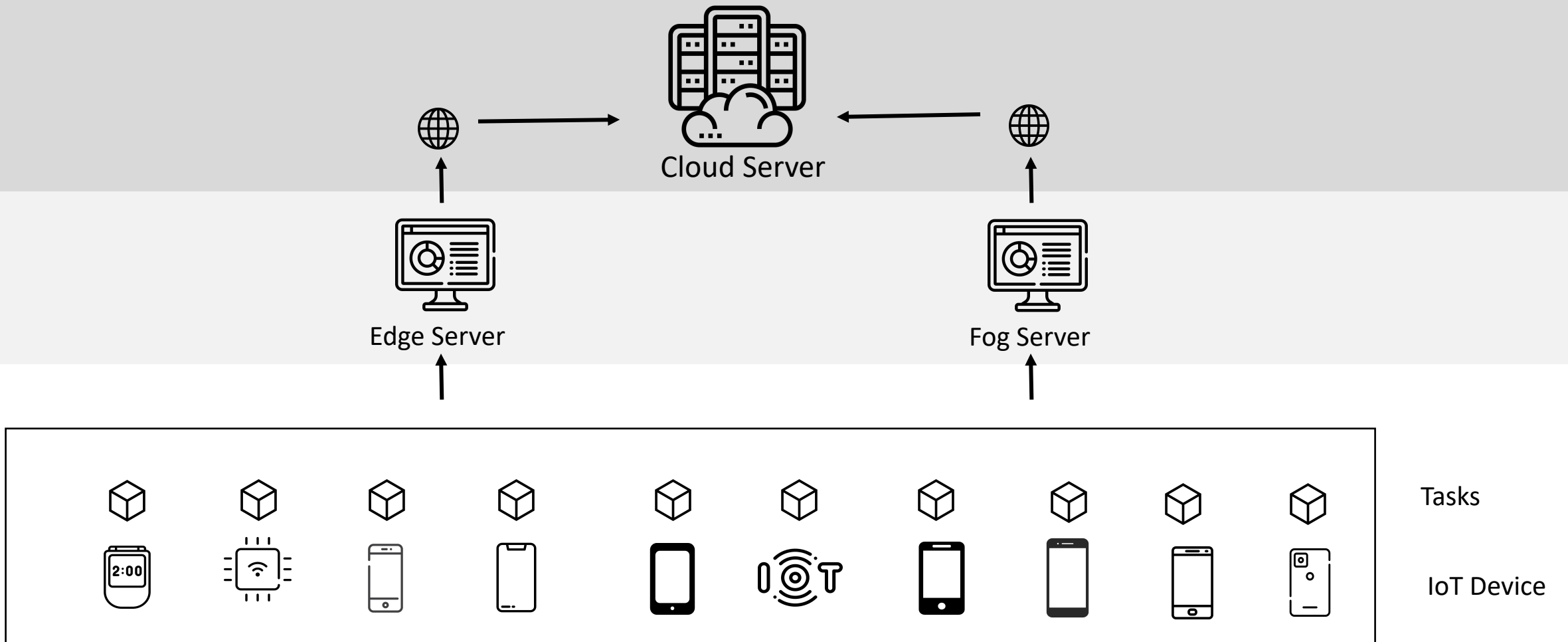


Cloud Server

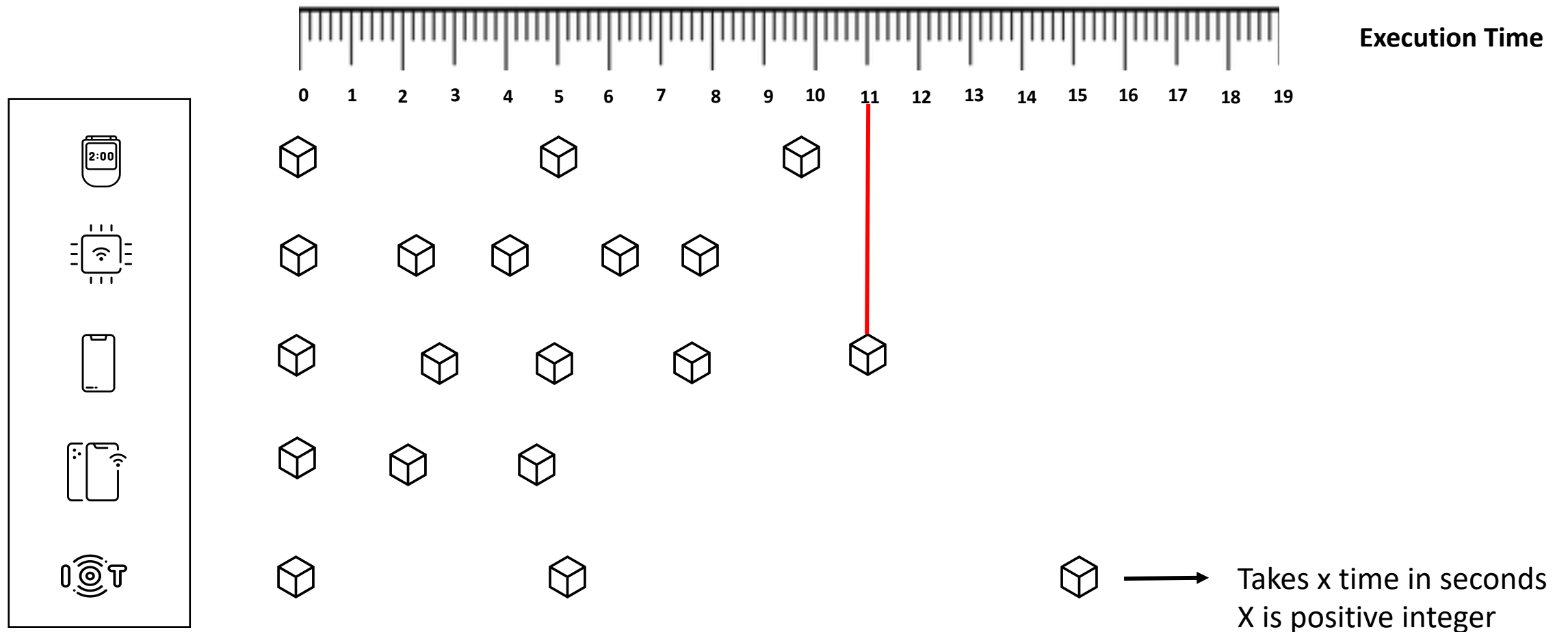


Edge Devices

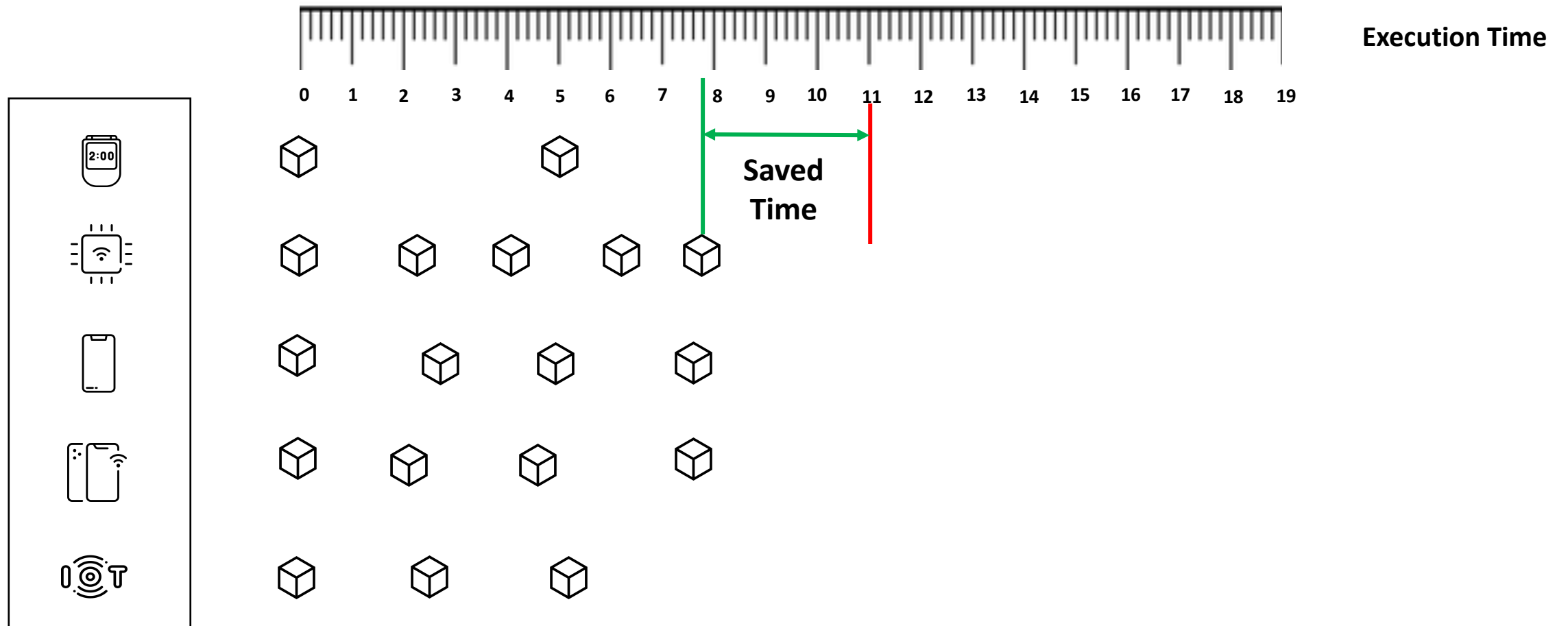
Introduction



Task Scheduling in Edge Devices

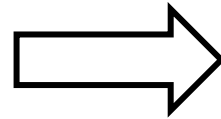


Task Scheduling Results after Genetic Algorithm

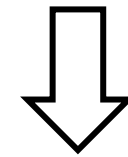


Task Representation

- Edge Device 0: T0, T6
- Edge Device 1: T2, T4, T8,
- Edge Device 2: T3, T9, T10, T12
- Edge Device 3: T1, T11
- Edge Device 4: T5, T7



[0, 3, 1, 2, 1, 4, 0, 4, 1, 2, 2, 3, 2]



Individual

[[0, 3, 1, 2, 1, 4, 0, 4, 1, 2, 2, 3, 2],
[0, 4, 3, 1, 4, 2, 2, 3, 3, 1, 1, 0, 1],

.....

[2, 0, 0, 3, 3, 1, 4, 4, 0, 1, 2, 0, 1],

Population

Is it really a combinatorial optimization?

- The task scheduling problem is NP-hard even if there are 3 jobs and 3 machines [1]
- Task scheduling problem is a combinatorial optimization problems
- We are assigning task (t_1, t_2, \dots, t_n) on various m edge devices
- Execution time depends on how the task are assigned to edge devices.
- The goal is to minimize the total execution time

[1] Sotskov, Yu N., and Natalia V. Shakhlevich. "NP-hardness of shop-scheduling problems with three jobs." *Discrete Applied Mathematics* 59.3 (1995): 237-266.

Input Parameters

- Population Size (popSize): 1000
- Number of edge devices (noOfEdge): 10
- Number of tasks (noOfTask): 150
- Execution Time of each task: Currently execution time is set randomly from 2 to 50 seconds
- Threshold (threshold): 200s
- Maximum Repeat (maxRepeat): 10
- Maximum Generation (maxGen): 100
- Maximum Running Time in seconds (maxTime): 300s

Stopping Criteria

- The fitness score value is less than the input threshold.
- If the score value remains constant for more than maxRepeat input
- If the number of generations is greater than maximum Generation
- We stop the function when the program exceeds the fixed time interval.

Fitness Function

$$\text{Edge Devices } (D) = \{d_1, d_2, \dots, d_n\}$$

$$\text{Task } (T) = \{t_1, t_2, \dots, t_m\}$$

$$\text{Execution Time } (E) = \{e_1, e_2, \dots, e_m\}$$

$$\text{No of Task in edge devices } (X) = \left\{ x_1, x_2, \dots, x_z \mid \left(\sum_{i=1}^z x_i = m \right) \wedge (|X| = |D|) \right\}$$

$$\text{Score} = \max \left\{ \sum_i^x t_i e_i \mid \forall_c \in X \right\}$$

Selection Operator

- Used Tournament Selection
- Compared fitness value of new selected population with fitness bounds
- Append random selection if new population is empty

Crossover and Mutation

Individual 1	1357 30983721
Individual 1	3476 98738715
Offspring 1	1357 98738715
Offspring 2	3476 30983721

Single Point Crossover

- Used Single point crossover
- Used random crossover point
- Performed crossover on random population (75%)
- Swap for mutation
- Used Elitism for generation selection

Experiment Results

The output is

```
Edge Devices 0: 28 32 42 46 89 90 91 92 102 114 115 142 144 148
Edge Devices 1: 3 6 22 25 26 38 45 52 53 63 68 73 97 107 110 126
Edge Devices 2: 1 9 27 30 35 40 54 58 60 113 116 121 129 132 141
Edge Devices 3: 14 48 50 62 94 95 103 105 118 124 131 134 147
Edge Devices 4: 7 47 51 59 75 78 81 93 96 100 109 119 137 139 140
Edge Devices 5: 0 8 12 31 36 41 49 57 70 72 77 108 143 146
Edge Devices 6: 10 11 17 44 64 67 80 85 86 98 101 111 117 128 130 138 149
Edge Devices 7: 2 5 15 24 33 37 61 65 69 83 84 88 122 123 135 145
Edge Devices 8: 20 29 34 39 43 56 66 74 76 82 99 104 125 133 136
Edge Devices 9: 4 13 16 18 19 21 23 55 71 79 87 106 112 120 127
Total execution time is 147.89s
Initial execution time is 458.62s
Best execution time is 398.71s
```

Limitation

- Selection algorithm needs improvement
- Fitness function is simple

Future Work

- We will add task dependency
- We will use task execution time per edge devices
- We will improve the fitness function

Code Available

<https://github.com/Man1ish/csgeneticalgorithm>

Run project

```
root@manish:~$ python app.py
```


Thank you

