

A

B

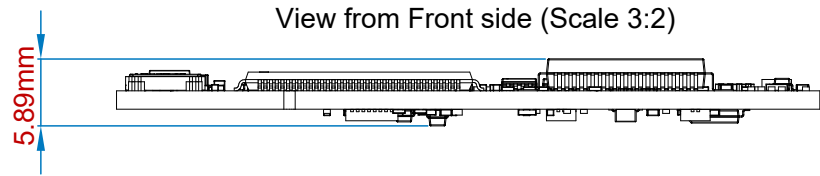
C

D

E

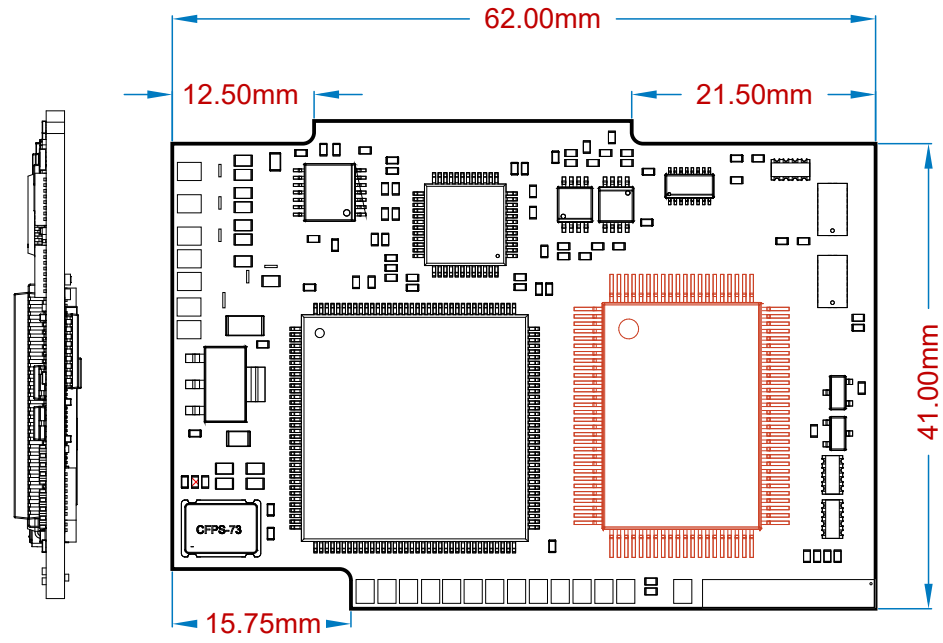
1

1



2

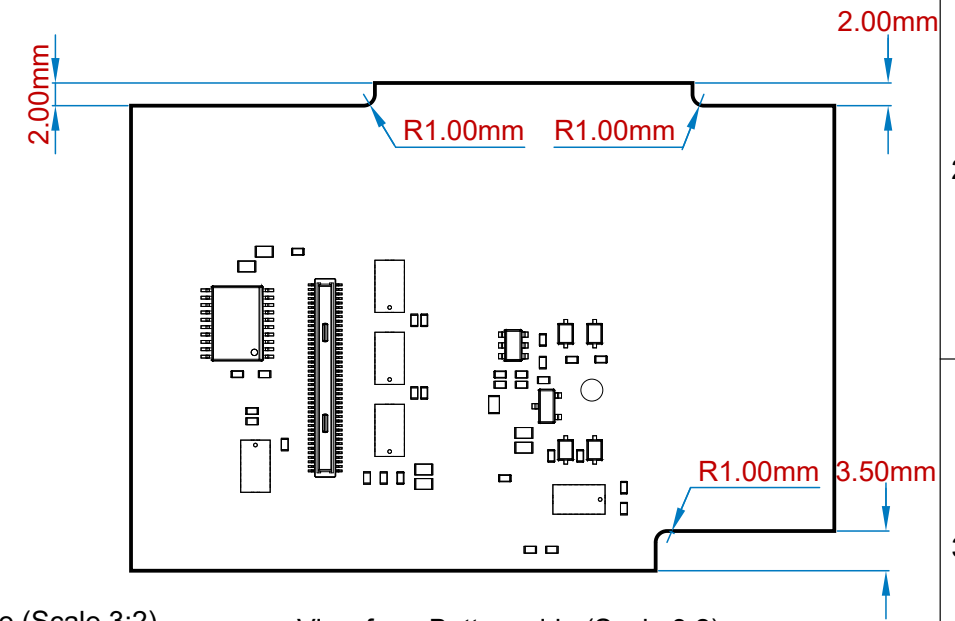
2



View from Right side (Scale 3:2)

View from Top side (Scale 3:2)

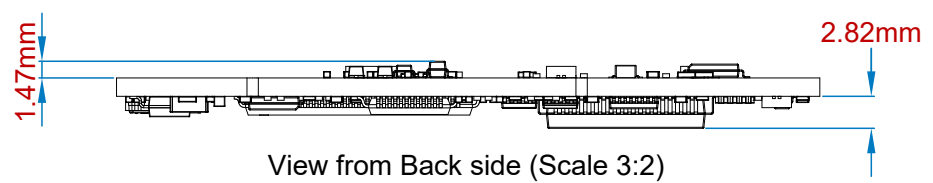
View from Left side (Scale 3:2)



View from Bottom side (Scale 3:2)

4

4



A

B

C

D

E

Project: SNES TST		
Size: A4	Sheet: 2 of 6	Rev: Rev 0
Date: 15/10/2021	Time: 23:25	By: Opatus

A

B

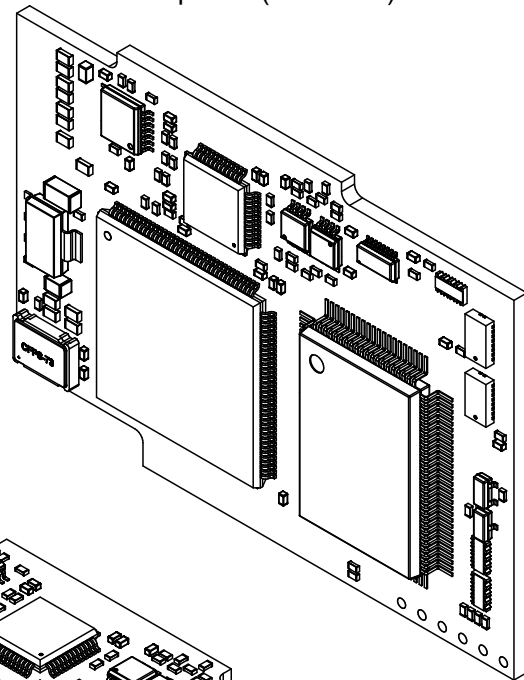
C

D

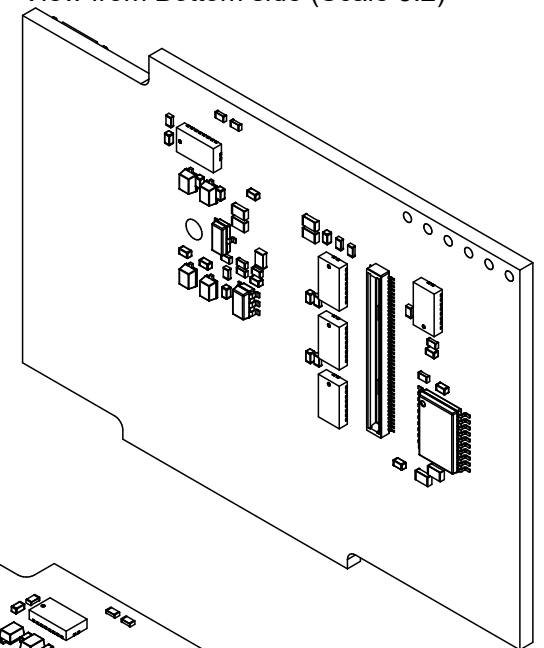
E

1

View from Top side (Scale 3:2)

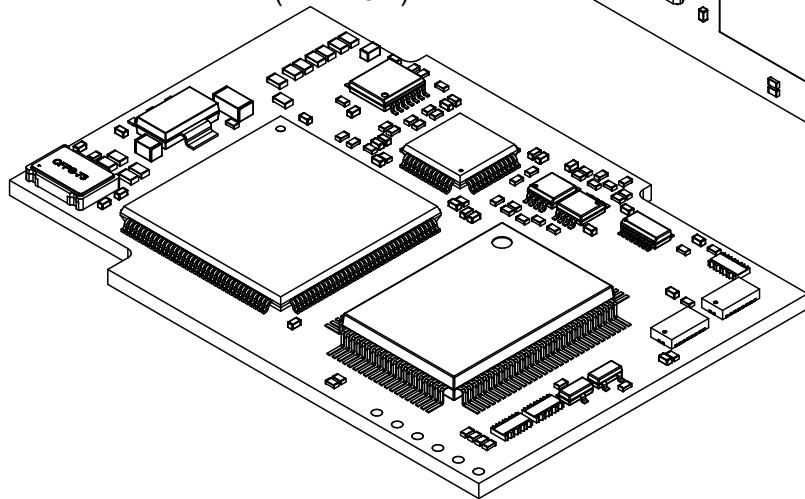


View from Bottom side (Scale 3:2)

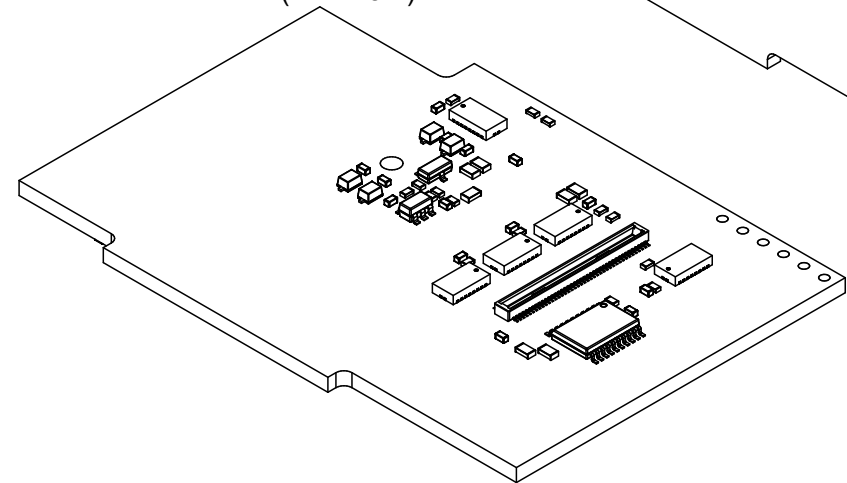


2

View from Front side (Scale 3:2)



View from Back side (Scale 3:2)



3

4

Project: SNES TST		
Size: A4	Sheet: 3 of 6	Rev: Rev 0
Date: 15/10/2021	Time: 23:25	By: Opatus

A

B

C

D

E

A

B

C

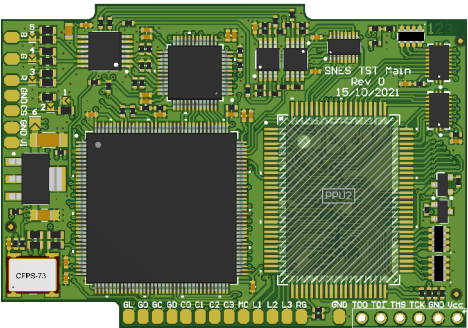
D

E

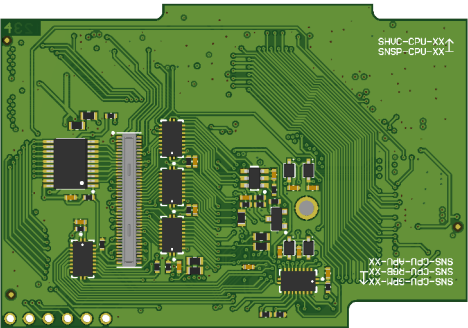
1

1

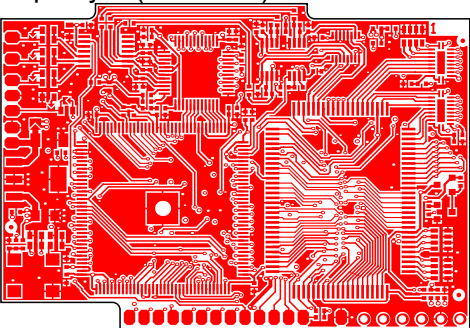
Realistic View



Realistic View

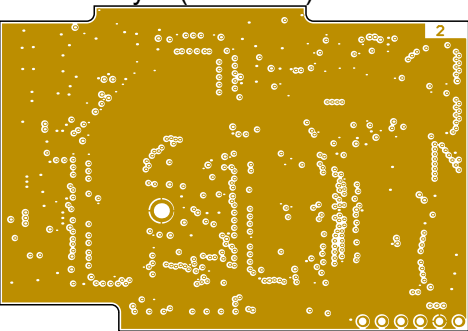


Top Layer (Scale 1:1)

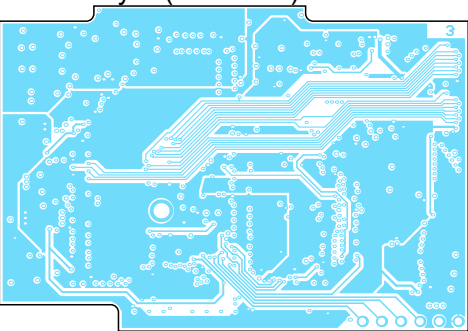


2

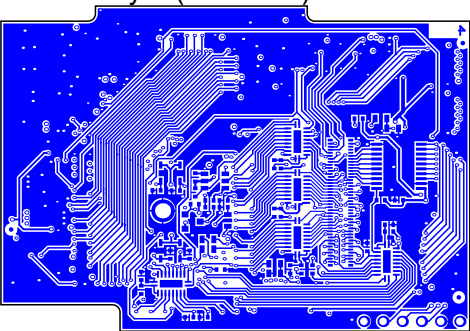
Ground Layer (Scale 1:1)



Power Layer (Scale 1:1)



Bottom Layer (Scale 1:1)



3

4

4

A

B

C

D

E

Project: SNES TST		
Size: A4	Sheet: 4 of 6	Rev: Rev 0
Date: 15/10/2021	Time: 23:25	By: Opatus

Bill Of Materials SNES TST NTSC System Variant

[illegible]Project: **SNES TST**

Size: A4

Sheet: 5 of 6

Rev: Rev 0

Date: 15/10/2021

Time: 23:25

By: Opatus

Bill Of Materials SNES TST PAL System Variant

[illegible]Project: **SNES TST**

Size: A4

Sheet: 6 of 6

Rev: Rev 0

Date: 15/10/2021

Time: 23:25

By: Opatus