Manan Daga

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EDUCATION

The University of British Columbia

Vancouver. BC

Bachelor of Science in Computer Science and Statistics

Sep 2022 - Apr 2026

- Major GPA: 4.33/4.33; Cumulative GPA: 4.2/4.33; Dean's Honour List (2022/23)
- Relevant Courses: Algorithms and Data Structures, Software Construction, Data Science and Statistical Inference, Advanced Calculus
- Extracurriculars: Data Science Club (Data Analyst); Learning Analytics Hackathon (Wildest Idea 🗷)

SKILLS

Languages: Python, Java, C/C++, R, HTML, CSS, JavaScript

Technical Skills: React/React Native, Django, Matplotlib, Pandas, NumPy, ScikitLearn, Tidymodels, Spring, Beautiful Soup,

Firebase, Node.js, express, MongoDB

Tools: Git, VS Code, PvCharm, IntelliJ, Jupyter Notebooks

Data Science: Data Analysis, Data Preprocessing, Feature Extraction, Data Visualisation, Modelling

EXPERIENCE

Atria Community Vancouver, BC

Full Stack Developer intern

Dec 2023 – Present

- Spearheaded the development of crafting a transformative Townhall web application in an agile team, facilitating user engagement through volunteer initiatives, donation process, and petition signing functionalities
- Architected the backend infrastructure with Django, ensuring robustness and scalability, and added REST APIs to facilitate seamless communication between the frontend and the backend

Insphere Solutions Pvt. Ltd.

Delhi, India

Software Developer Intern

Jun 2023 - Aug 2023

- Developed and Deployed a React Native app facilitating the vaccination process of over 10000 under-represented individuals
- Worked closely with developers and UI designers to create an intuitive UI and integrated features such as appointment booking and real-time vaccine information using Firebase.

PROJECTS

UBC Course Scheduler 🗷 | React, Python, Django, Beautiful Soup

May 2023 - May 2023

- Created a **React** web application to facilitate course selection across **150**+ subjects for students, taking into account various criteria such as courses, term preferences, and time constraints
- Scraped the UBC website using **Beautiful Soup** to extract relevant course details
- Employed a backtracking search algorithm in **Python** to efficiently manage the course selection
- Developed RESTful API using Django and Django REST Framework that handles user requests

Space Invader Face-Off ☑ | *Python, Pygame, Sockets*

Sep 2023 - Sep 2023

- Developed a **Python** based two-player local multiplayer game using **PyGame** where users battle head-to-head with their spaceships
- Implemented data synchronization methods using **socket programming** to achieve cross-device **networking** communication with a latency of less than **0.02** seconds, enabling bullets to seamlessly travel across players' screens

Drum Player 🗷 | *Java, JUnit, Swing, JSON*

Feb 2023 - Apr 2023

- Created a Java based Drumming simulation app with a GUI implemented using Swing
- Users trigger drum sounds using keys from the keyboard which can be recorded to be replayed later
- Designed a state-saving mechanism for users to save the application's state for use in future sessions by serializing the data into a JSON format
- Extensively tested the code using **JUnit** to ensure the robustness and reliability of the app's functionality

Heart Disease Prediction □ | *R, Tidymodels*

Feb 2023 - Apr 2023

- Created a classification model using K-Nearest Neighbours Classification in R to predict the presence of heart diseases with an 84% accuracy using just 300 feature vectors
- Cleaned, tidied and categorized a real-world dataset from Kaggle into testing and training sets
- Used forward selection and cross-validation to find the best variables and k values respectively for the classifier