(2 marks) Read PE instructions at the bottom of the exam paper.

Do not pay attention to real meaning of objects, variables and their values in the questions below.

## Write a class named Cake with the following information:

V	write a class harned Cake with the foll		
	Cake		
	-maker:String -price:int		
	+Cake() +Cake(maker:String, price:int) +getMaker():String +getPrice():int +setPrice(price:int):void		

Where:

- Cake() default constructor.
- Cake(maker:String, price:int) constructor, which sets values to maker and price.
- getMaker():String return a string s, which is obtained by converting the last character in maker to uppercase format and the remaining characters in maker to lowercase format.
- getPrice():int return price.
- setPrice(price:int):void update price.

Do not format the result.

The program output might look something like:

Enter maker: fRanceCake	Enter maker: Vietnamcake
Enter price: 12	Enter price: 12
1. Test getMaker()	1. Test getMaker()
2. Test setPrice()	2. Test setPrice()
Enter TC (1 or 2): 1	Enter TC (1 or 2): 2
OUTPUT:	Enter new price: 15
francecakE	OUTPUT:
	15