

Basic Programming Lab

— — 0x0c

Array & Pointer

```
#include <stdio.h>
int main()
{
    int i, arr[6], sum = 0;
    int *ptr;
    ptr = arr;
    printf("Enter 6 numbers: ");
    for (i = 0; i < 6; ++i)
    {
        printf("\nEnter Element: ");
        scanf("%d", &arr[i]);
    }
    for (i = 0; i < 6; ++i)
    {
        printf("\nElement %d: %d", i + 1, *ptr);
        ptr++;
    }

    return 0;
}
```

Few Things to Remember

1. All the following four expressions are the same when their addresses are considered.

```
a[i]
*(a + i)
*(i + a)
i[a]
```

2. `&a[i]` is equivalent to `a+i`

```
#include <stdio.h>
int main()
{
    int arr[] = {1, 2, 3, 4, 5};
    int *ptr;
    ptr = arr; //ptr = &arr[0]
    for (int i = 0; i < 5; i++)
    {
        printf("\n %d", arr[i]); //Check below
    }

    return 0;
}

/*
    printf("\n %d", i[arr]);
    printf("\n %d", ptr[i]);
    printf("\n %d", i[ptr]);
    printf("\n %d", *(arr + i));
    printf("\n %d", *(i + arr));
    printf("\n %d", *(ptr + i));
    printf("\n %d", *(i + ptr));
*/
```

Passing 1D array to function

```
#include <stdio.h>
int Sum_of_Array_Elements(int brr[])
{
    int sum = 0;
    for (int i = 0; i < 5; ++i)
        sum = sum + brr[i];
    return sum;
}
int main()
{
    int arr[] = {2, 4, 6, 8, 10};
    int sum = 0;
    sum = Sum_of_Array_Elements(arr);
    printf("Sum = %d\n", sum);
    return 0;
}
```

```
#include <stdio.h>
int Sum_of_Array_Elements(int *ptr)
{
    int sum = 0;
    for (int i = 0; i < 5; ++i)
        sum = sum + ptr[i];
    return sum;
}
int main()
{
    int arr[] = {2, 4, 6, 8, 10};
    int sum = 0;
    sum = Sum_of_Array_Elements(arr);
    printf("Sum = %d\n", sum);
    return 0;
}
```

Passing 2D array to function

```
#include <stdio.h>
void display_func(int arr[][2])
{
    printf("Elements are:\n");
    for (int i = 0; i < 2; i++)
    {
        for (int j = 0; j < 2; j++)
        {
            printf("%d ", arr[i][j]);
        }
        printf("\n");
    }
}

int main()
{
    int arr[2][2];
    printf("Enter Elements:\n");
    for (int i = 0; i < 2; i++)
        for (int j = 0; j < 2; j++)
            scanf("%d", &arr[i][j]);
    display_func(arr);
    return 0;
}
```

Return an array from function

```
#include <stdio.h>
int * fun(int brr[])
{
    for (int i = 0; i < 5; ++i)
    {
        brr[i] = brr[i] + 1;
    }
    return brr;
}
int main()
{
    int arr[] = {2, 4, 6, 8, 10};
    int *ptr;
    ptr = fun(arr);
    for (int i = 0; i < 5; ++i)
    {
        printf("\n%d", arr[i]);
    }
    return 0;
}
```

Assignment

//0x12

//Use scanf for input in Every Program

1. Write a program to **sort** an array.
(Pass the array to function)
2. Write a program for **binary search** in an unsorted array.
(Pass the array to function using pointer)
(Use your own sorting function to sort)

Points to Remember

1. Filetype: `.c`
2. Naming Convention for Directory: `Assignment_X`
where X = Lab No
example: `Assignment_1`
3. Naming Convention for File: `RollNo_Q_Y.c`
where Y = Question No in that Assignment
example: `123XXX4567_Q_1.c`

Commands:

	Command	Example
Create Directory	<code>mkdir <directory_name></code>	<code>mkdir test_directory</code>
Create File	<code>vi <filename></code>	<code>vi test.c</code>
Compile a C Program	<code>gcc <filename></code>	<code>gcc test.c</code>
Run a C Program	<code>./a.out</code>	

4. Write your details in every program

```
/*  
-----  
| Author : Your_Name  
| Roll No: Your_Roll_No  
| Department: Your_Department  
|-----  
*/
```

5. Take string input with spaces type this:

```
char str[100];  
scanf("%[^\n]s",str);
```