

Basic Programming Lab

— — 0x07

1D-Array

// Program to declare and initialise 1D Array

```
#include <stdio.h>
int main()
{
    int arr[10];

    for (int i = 0; i < 10; ++i)
    {
        printf("\nEnter element no%d: ", i +
1);
        scanf("%d", &arr[i]);
    }
    for (int i = 0; i < 10; ++i)
    {
        printf("\n%d", arr[i]);
    }
    return 0;
}

/*
Another type of declaration
int arr[] = {1,2,3,4,5}; //array of size 5
*/
```

// Program to search an element in an array

```
#include <stdio.h>
int main()
{
    int arr[10], x, flag = 0;

    for (int i = 0; i < 10; ++i)
    {
        printf("\nEnter element no%d: ", i +
1);
        scanf("%d", &arr[i]);
    }

    printf("\nEnter the no u want to search: ");
    scanf("%d", &x);
    for (int i = 0; i < 10; ++i)
    {
        if (arr[i] == x)
        {
            flag = 1;
            printf("\nSearch Successful,
found the no %d", arr[i]);
        }

    }
    if (flag == 0)
    {
        printf("\nSearch Unsuccessful");
    }
    return 0;
}
```

Strings

// Program to declare and initialise character type Array

```
#include <stdio.h>
int main()
{
    char arr[100];
    printf("\nEnter the Name:");
    scanf("%s", arr);
    printf("%s\n", arr );
    return 0;
}

/*
scanf alternative
gets(arr);
*/
```

Formatting output in printf

Description	Code	Result
Normal	<code>printf("\n %s ", "Programming");</code>	Programming
Width 5	<code>printf("\n %5s ", "Programming");</code>	Programming
Width 20	<code>printf("\n %20s ", "Programming");</code>	Programming
Width 20, left aligned	<code>printf("\n %-20s ", "Programming");</code>	Programming
Width 20, only 7 characters	<code>printf("\n %20.7s ", "Programming");</code>	Program

Character Functions

Library File (ctype.h)

Function	Description
isalnum(c)	Returns a non-zero if c is alphabetic or numeric
isalpha(c)	Returns a non-zero if c is alphabetic
iscntrl(c)	Returns a non-zero if c is a control character
isdigit(c)	Returns a non-zero if c is a digit, 0 – 9
isgraph(c)	Returns a non-zero if c is a non-blank but printing character
islower(c)	Returns a non-zero if c is a lowercase alphabetic character, i.e., a – z
isprint(c)	Returns a non-zero if c is printable, non-blanks and white space included
ispunct(c)	Returns a non-zero if c is a printable character, but not alpha, numeric, or blank
isspace(c)	Returns a non-zero for blanks and these escape sequences:
isupper(c)	Returns a non-zero if c is a capital letter, i.e., A – Z
isxdigit(c)	Returns a non-zero if c is a hexadecimal character: 0 – 9, a – f, or A – F
tolower(c)	Returns the lowercase version if c is a capital letter;
toupper(c)	Returns the capital letter version if c is a lowercase

Assignment

//0x07

//Use scanf for input in Every Program
//Do not Use In-Built Functions

1. Write a program to print **Fibonacci** series using array.
2. Continuation with Assignment 4 Question 6. Write a program to **check whether the triangle can be formed or not, if yes check whether the triangle is equilateral or not**. Take 3 coordinates as vertices of Triangle.

Input : 3 coordinates

Output:

If triangle cannot be drawn: no

If triangle can be drawn but not equilateral: yes, Not Equilateral

If triangle can be drawn and equilateral: yes, Equilateral

3. Write a program to **Sort** an array. (Bubble Sort)
4. Write a program to **Search** an element in an array. (Binary Search)
5. Write a program to count number of characters of a string.
6. Write a program to copy one string to another.
7. Write a program to compare two strings.
8. Write a program to concatenate two strings.

Points to Remember

1. Filetype: .c
2. Naming Convention for Directory: Assignment_X
where X = Lab No
example: Assignment_1
3. Naming Convention for File: RollNo_Q_Y.c
where Y = Question No in that Assignment
example: 123XXX4567_Q_1.c

Commands:

	Command	Example
Create Directory	mkdir <directory_name>	mkdir test_directory
Create File	vi <filename>	vi test.c
Compile a C Program	gcc <filename>	gcc test.c
Run a C Program	./a.out	

4. Write your details in every program

```
/*
```

```
-----  
| Author : Your_Name  
| Roll No: Your_Roll_No  
| Department: Your_Department  
|-----
```

```
*/
```