MANAHARI DAHAL

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https://manaharidahal.netlify.com/

EDUCATION

Brigham Young University - Idaho | GPA: 3.94   *July 2021*
Bachelor of Science, Computer Science

SKILLS

Languages	C++, Python, JavaScript
Development	HTML 5, CSS 3, Bootstrap, React
Tools	Git, Adobe XD, Sketch, Adobe Illustrator, Adobe InDesign

PROJECTS

E-commerce App   April - July 2019
https://manaharidahal1.wixsite.com/getyourowncar/

· Designed, developed and tested an e-commerce web application
· Created user testing, test plans, user personas, and wireframes
· Analyzed findings from usability tests and contextual inquiries into reports and communicated the findings to the teacher

Face-Recognition Web Application   June - September 2020
https://face-recognition-api-app.herokuapp.com/

· Designed, developed and tested a face-recognition web application
· Implemented HTML5, CSS3, Tachyons, JavaScript, Node.JS and React.JS that meets accessibility and web browser standards
· Developed user interface by using the React.JS to enhance user experience

WORK EXPERIENCE

IT Training Content Developer | Rexburg, ID   September 2019 - Present
Brigham Young University-Idaho | https://www.behance.net/manaharidahal

· Develop detailed test plans, test scripts, user flows, user personas, and training materials
· Conduct both quantitative and qualitative data analysis on data gathered from focus groups, one-on-one interviews, surveys, and remote and local user testing
· Research, design, and build wire-frames and prototypes using Adobe XD
· Orchestrate the planning, testing, and implementation of step-by-step technology tutorials for school's IT website using HTML and CSS in Ingeniux and ScreenSteps
· Use Ingeniux to work on web-based clients, intuitive in-context editing, integrated web analytics, and effective content delivery

Graphics Designer | Monroe, LA   January 2018 - May 2018
University of Louisiana - Monroe | Student Publications

· Designed and developed the school's yearbook
· Mentored yearbook members, oversaw ideas, and helped members make final decisions
· Conducted an Adobe InDesign workshop
· Communicated with student body promoting participation in the development of the yearbook