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## LED GLOW USING AURDINO

Aim: using Aurdino we can glow led

Equipmnets: 4 led,1 Aurdino,4 registor,8 wires.

Software: Thinkercad stimulator

code:

```
void setup()
```

```
{
```

```
  pinMode(5,OUTPUT);
```

```
  pinMode(11,OUTPUT);
```

```
  pinMode(12,OUTPUT);
```

```
  pinMode(3,OUTPUT);
```

```
  pinMode(8,OUTPUT);
```

```
}
```

```
void loop()
```

```
{
```

```
  digitalWrite(5,HIGH);
```

```
  delay(100);
```

```
  digitalWrite(5,LOW);
```

```
  delay(100);
```

```
  digitalWrite(11,HIGH);
```

```
delay(100);  
digitalWrite(11,LOW);  
delay(100);  
digitalWrite(12,HIGH);  
delay(100);  
digitalWrite(12,LOW);  
delay(100);  
digitalWrite(3,HIGH);  
delay(100);  
digitalWrite(3,LOW);  
delay(100);  
digitalWrite(8,HIGH);  
delay(100);  
digitalWrite(8,LOW);  
delay(100);  
  
}
```

output:



## INTERNAL :- EMBEDDED SYSTEM

```
#include <Keypad.h>
```

```
#include <LiquidCrystal.h>
```

```
#include <Servo.h>
```

```
#define Password_Length 5
```

```
Servo myservo;
```

```
LiquidCrystal lcd(A0, A1, A2, A3, A4, A5);
```

```
int pos = 0;
```

```
char Data[Password_Length];
```

```
char Master[Password_Length] = "1234";
```

```
byte data_count = 0, master_count = 0;
```

```
bool Pass_is_good;
```

```
bool door = false;
```

```
char customKey;
```

```
/*---preparing keypad---*/
```

```
const byte ROWS = 4;
```

```
const byte COLS = 4;
```

```
char keys[ROWS][COLS] = {
```

```
    {'1', '2', '3', 'A'},
```

```
    {'4', '5', '6', 'B'},
```

```
    {'7', '8', '9', 'C'},
```

```
    {'*', '0', '#', 'D'}
```

```
};
```

```
byte rowPins[ROWS] = {0, 1, 2, 3};
```

```
byte colPins[COLS] = {4, 5, 6, 7};
```

```
Keypad customKeypad( makeKeymap(keys), rowPins, colPins, ROWS, COLS);
```

```
/*--- Main Action ---*/  
  
void setup()  
{  
    myservo.attach(9, 2000, 2400);  
  
    ServoClose();  
  
    lcd.begin(16, 2);  
  
    lcd.print("Protected Door");  
  
    loading("Loading");  
  
    lcd.clear();  
}  
  
  
void loop()  
{  
    if (door == true)  
    {  
        customKey = customKeypad.getKey();  
  
        if (customKey == '#')  
        {  
            lcd.clear();  
  
            ServoClose();  
  
            lcd.print("Door is closed");  
  
            delay(3000);  
  
            door = false;  
        }  
    }  
}
```

```
}  
  
else  
  
    Open();  
  
}
```

```
void loading (char msg[]) {  
  
    lcd.setCursor(0, 1);  
  
    lcd.print(msg);  
  
  
    for (int i = 0; i < 9; i++) {  
  
        delay(1000);  
  
        lcd.print(".");  
  
    }  
  
}
```

```
void clearData()  
  
{  
  
    while (data_count != 0)  
  
    {  
  
        Data[data_count--] = 0;  
  
    }  
  
    return;  
  
}
```

```
void ServoClose()
{
    for (pos = 90; pos >= 0; pos -= 10) {
        myservo.write(pos);
    }
}
```

```
void ServoOpen()
{
    for (pos = 0; pos <= 90; pos += 10) {
        myservo.write(pos);
    }
}
```

```
void Open()
{
    lcd.setCursor(0, 0);
    lcd.print("Enter Password");
```

```
    customKey = customKeypad.getKey();
    if (customKey)
    {
        Data[data_count] = customKey;
        lcd.setCursor(data_count, 1);
        lcd.print(Data[data_count]);
```

```
data_count++;  
  
}  
  
if (data_count == Password_Length - 1)  
{  
    if (!strcmp(Data, Master))  
    {  
        lcd.clear();  
        ServoOpen();  
        lcd.print(" Door is Open ");  
        door = true;  
        delay(5000);  
        loading("Waiting");  
        lcd.clear();  
        lcd.print(" Time is up! ");  
        delay(1000);  
        ServoClose();  
        door = false;  
    }  
    else  
    {  
        lcd.clear();  
        lcd.print(" Wrong Password ");  
        door = false;  
    }  
}
```



```
    delay(1000);  
    lcd.clear();  
    clearData();  
}  
}
```

