

Timeline for App

1) Users can input the time and place where they are going to have their meal. Friends will be able to see the time and location.

- Dining Halls: 104West!, Becker House, Bethe House, Cook House, Jansen's Market, Keeton House, Rose House, Oakenshields, Ivy Room, Libe Café, Martha's Café, Mattins Café, Rusty's, The Terrance, Trillium, Risley, North Star, RPME

(North, West and Central Campus)

- Profile Information: Name, username, age, major, interests.

**People should be able to look their friends up either by name or a username.

2) Message: Students should be able to message their friends to arrange the meetups.

3) Work on the design. **Design is critical.** The design should look simple and clean.

--- This is what we need to have done by the beginning of the semester.--

Note: At an early stage, we only need the app to perform its essential function, a way of connecting with friends on dining halls and café's on campus. Later, we can make the app more interesting by matching people with similar interests or major as a way of networking. We could also include ratings and menus.

4) Matching profiles based on their major and interests.

brand			
Search engine			
Place 1	Hours	Menu	Rating
Place 2	Hours	Menu	Rating
Place 3	Hours	Menu	Rating
Place 4	Hours	Menu	Rating
MAP			
Utility buttons			

5) Include location, ratings and menu like shown above.

Further Steps: Expand beyond campus. Private restaurants around collegetown and commons.