



Programming for Problem Solving (Exp 3-2)

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Task 1:

- a. **using namespace std;** is missing
void main() cannot return 0 it has to be **int main()**
Extra semicolon after **switch(choice)**
- b. **using namespace std;** is missing
void main() cannot return 0 it has to be **int main()**
Invalid datatype for case inside switch (It should be char and enclosed with single quotes)
- c. **using namespace std;** is missing

Task 2:

- a. Default:
- b. Hello
Ok
- c. Default block executed

Task 3:

| | |
|--|--|
| <pre>if (node == 15) { curValue += 5; Count++; }</pre> | <pre>switch(node) { case 15: curValue += 5; break;</pre> |
|--|--|

| | |
|---|---|
| <pre>else if (node == 40) { curValue *= 1.5; Count++; } else curValue -= 2;</pre> | <pre>case 40: curValue *= 40; break; default: curValue -= 2; break; }</pre> |
| <pre>if (grade == 'A') cout<<"Very good"; else if (grade=='B') cout<<"Good"; else if (grade == 'C') cout<<"Moderate"; else cout<<"Try harder!";</pre> | <pre>switch(grade) { case 'A': cout<<"Very good"; break; case 'B': cout<<"Good "; break; case 'C': cout<<"Moderate"; break; default: cout<<"Try Harder!"; }</pre> |

Task 4:

```
#include <iostream>
using namespace std;

int main() {
  int weeknumber;

  cout << "Enter week number(1-7): ";
  cin >> weeknumber;

  switch (weeknumber) {
  case 1:
    cout << "Monday";
    break;

  case 2:
```

```
    cout << "Tuesday";  
    break;  
  
    case 3:  
        cout << "Wednesday";  
        break;  
  
    case 4:  
        cout << "Thursday";  
        break;  
  
    case 5:  
        cout << "Friday";  
        break;  
  
    case 6:  
        cout << "Saturday";  
        break;  
  
    case 7:  
        cout << "Sunday";  
        break;  
  
    default:  
        cout << "Invalid input!";  
  
    }  
    return 0;  
}
```

Task 5:

```
# include < iostream >
```

```
using namespace std;
```

```
int main() {
```

```
    char op;
```

```
    float num1, num2;
```

```
    cout << "Enter operator: +, -, *, /: ";
```

```
    cin >> op;
```

```
    cout << "Enter two operands: ";
```

```
    cin >> num1 >> num2;
```

```
    switch (op) {
```

```
        case '+':
```

```
            cout << num1 << " + " << num2 << " = " << num1 + num2;
```

```
            break;
```

```
        case '-':
```

```
            cout << num1 << " - " << num2 << " = " << num1 - num2;
```

```
            break;
```

```
        case '*':
```

```
            cout << num1 << " * " << num2 << " = " << num1 * num2;
```

```
            break;
```

```
        case '/':
```

```
            cout << num1 << " / " << num2 << " = " << num1 / num2;
```

```
            break;
```

```
        default:
```

```
            cout << "Invalid Output!";
```

```
            break;
```

```
    }
```

```
    return 0;  
}
```

Task 6:

```
#include <iostream>  
#include <cmath>  
using namespace std;  
  
int main() {  
  
    int choice;  
    float num;  
  
    cout << "Enter choice: \n1 - Square Root of number\n2 - Power of  
number\n";  
    cin >> choice;  
  
    cout << "\nEnter number: ";  
    cin >> num;  
  
    switch (choice) {  
  
        case 1:  
            cout << "\nSquare Root: " << sqrt(num);  
            break;  
  
        case 2:  
            cout << "\nPower: " << (num * num);  
            break;  
  
        default:  
            cout << "\nInvalid Output!";  
    }
```

```
        break;  
    }  
  
    return 0;  
}
```

Home Work Questions:

1.

Algorithm:

Step 1: start

Step 2: read marks or Percentage

Step 3: if marks ≥ 80 then grade =A, go to step 7

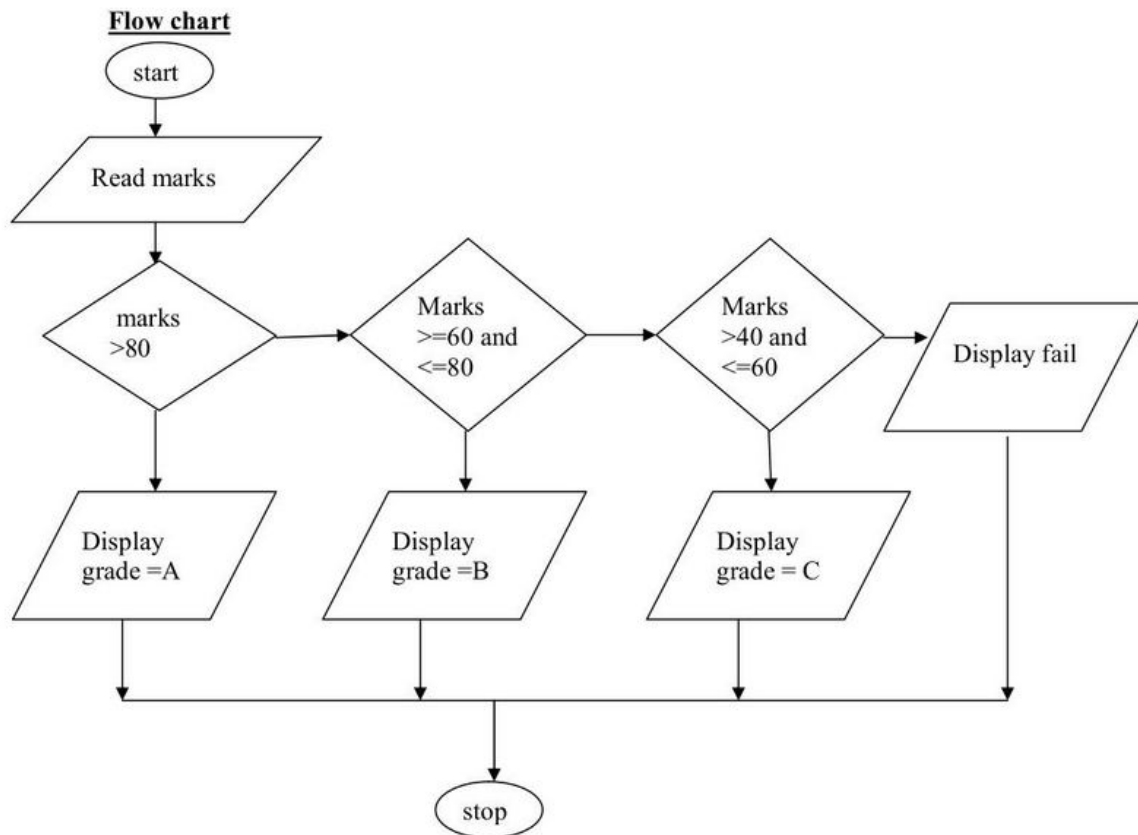
Step 4: if marks ≥ 60 and marks ≤ 80 then grade = B, go to step 7

Step 5: if marks ≥ 40 and marks ≤ 60 then grade = C go to step 7

Step 6: display failed

Step 7: display grade.

Step 8: stop



Code:

```
#include <iostream>
```

```
int main()
```

```
{
```

```
    int num;
```

```
    cout << "Enter your mark: ";
```

```
    cin >> num;
```

```
    if(num >= 80){
```

```
        cout << "\n You got A grade \n";
```

```
    }
```

```
    else if (num >= 60){
```

```
        cout << "\n You got B grade \n";
```

```
    }
```

```
    else if (num >= 40){
```

```
        cout << "\n You got C grade \n";
```

```
    }
```



```
else if (num < 40){  
    cout << "\n You Failed in this exam \n";  
}  
return 0;  
}
```

2.

```
#include <iostream>  
using namespace std;  
int main() {  
    char c = 'B';  
    if (c == 'a' || c == 'e' || c == 'i' || c == 'o' || c == 'u' || c == 'A' || c == 'E' || c == 'T' ||  
c == 'O' || c == 'U')  
        cout <<c<< " is a Vowel" << endl;  
    else  
        cout <<c<< " is a Consonant" << endl;  
    return 0;  
}
```

3.

```
#include<iostream>  
using namespace std;  
int main()  
{  
    int shape;  
    cout<<"Enter the shape:\n1 - Rectangle\n2 - Circle\n3 - Triangle\n4 -  
Square\n";  
    cin>>shape;  
    if(shape==1)
```

```
{
    float length, breadth;
    cout<<"Enter the length\n";
    cout<<"Enter the breadth\n";
    cin>>breadth;
    float area = length * breadth;
    cout<<"The area of the rectangle is ";
    cout<<area;
}
else if(shape==2)
{
    float radius;
    cout<<"Enter the radius of the circle\n";
    cin>>radius;
    float area = 3.14 * radius * radius;
    cout<<"The area of the circle is ";
    cout<<area;
}
else if(shape==3)
{
    float base, height;
    cout<<"Enter the height of the triangle\n";
    cin>>height;
    cout<<"Enter the base of the triangle\n";
    cin>>base;
    float area = base * height * 0.5;
    cout<<"The area of the triangle is ";
    cout<<area;
}
else if(shape==4)
{
    float side;
    cout<<"Enter the side of the square\n";
    cin>>side;
    float area = side * side;
    cout<<"The area of the square is ";
    cout<<area;
}
```

```
return 0;  
}
```