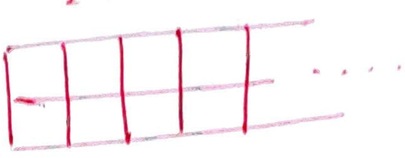
Domino Tromino Tiling Problem (Leetcode 790)

First, let us make some initial possibilities for n = 1, 2, 3, 4. Consider answer as 1 for n = 0.

2 × n board.

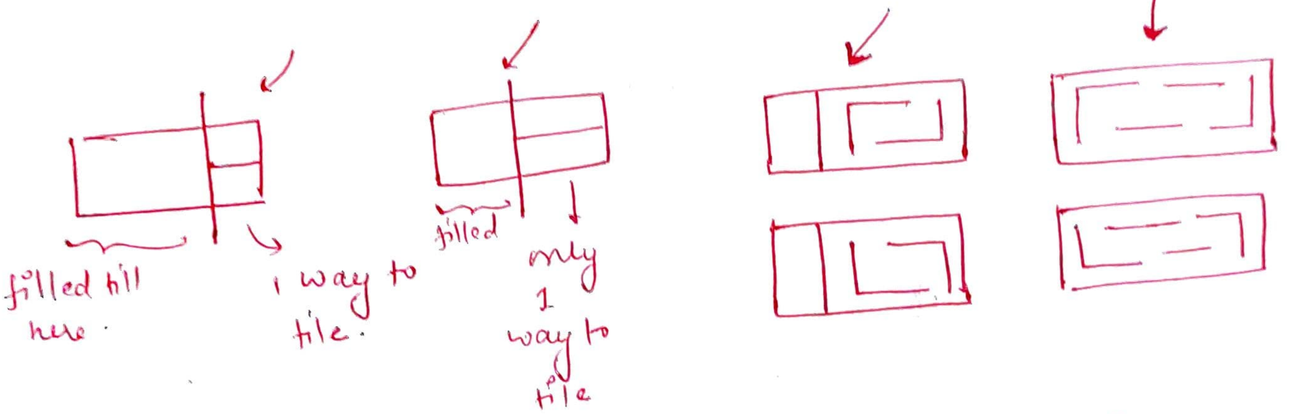


n = 1 → {  } → 1

n = 2 → {  } → { =, || } → 2

n = 3 → { |||, |=, =|,  } → 5

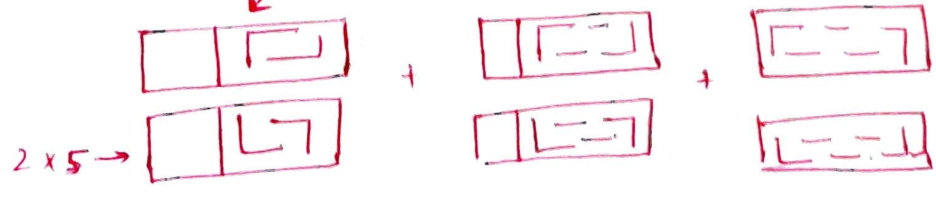
n = 4 → { dp[3] + dp[2] + 2 × dp[1] + 2 × dp[0] }.



The pattern which start and end with a tromino need to be considered for every combination below (n - 3).

For example, in case of n = 5, we can have

dp[4] + dp[3] + 2 (dp[2] + dp[1] + dp[0])



Thus,

$$dp[n] = dp[n-1] + dp[n-2] + 2\,(dp[n-3] \ldots dp[0])$$

$$dp[n-1] = dp[n-2] + dp[n-3] + 2\,(dp[n-4] \ldots dp[0])$$

subtracting, we get

$$dp[n] - dp[n-1] = dp[n-1] + dp[n-3]$$

$$\Rightarrow dp[n] = 2\,dp[n-1] + dp[n-3] \qquad \{ n \geq 1 \}$$

(given)

Code

```
int numTilings (int n) {
        vector <int> dp (n+1, 0);
        if (n == 1) return 1;
        if (n == 2) return 2;
        dp[0] = 1;
        dp[1] = 1;
        dp[2] = 2;
        for (int i = 3 ; i < n+1 ; i++) {
                dp[i] = 2 * dp[i-1] + dp[i-3];
        }
        return dp[n];
}
```

Time complexity → O(N)

space complexity → O(N)

space complexity can be reduced to O(1) by using 3 variables and updating them with each loop.

Code (n ≥ 1)

```
int numTilings(int n) {
    if (n == 1) return 1;
    if (n == 2) return 2;

    long long thirdlast = 1;
    long long secondlast = 1;
    long long last = 2;

    long long num = 1000000007;

    for (int i = 3; i < n+1; i++) {
        long long temp = last;
        last = (last % num) + (last % num)
                + (thirdlast % num);
        thirdlast = secondlast;
        secondlast = temp;
    }

    return last % num
}.
```

Time complexity → O(n)

space complexity → O(1).

Also, leetcode wants answer modulo 10^9+7. So, use long long and use modulo at each step to avoid overflow.

Last two solutions were bottom up, Now, we will try Topdown approach.

Formula remains same.

$$T(n) = 2T(n-1) + T(n-3);$$

$(n \geq 1,\ n \leq 1001)$

Code

```
vector < int > dp (1001, 0) ;

int numTilings (int n) {
    if (n == 0) return 1;
    else if (n == 1) return 1;
    else if (n == 2) return 2;
    else if ( dp[n] != 0 ) return dp[n];
    else {
        dp [n] = 2 * numTilings (n-1) + numTilings
                                        (n-3);
        return dp[n];
    }
```

Time Complexity → O(n)
space complexity → O(n)

space taken is more because recursion call stack is also maintained.