

Game Design Document

Fill up the Following document

1. Write the title of your project.

ANS – Hogwartskid

2. What is the goal of the game?

ANS – Harry potter (character control by us) has to find various clues. And the other playing character will motivate harry potter(the will stand at different places). The villain of the Game will be carrying a Magical stick and we have to eye trick the villain. When we will find the magical Egg we will get the super power to defeat the villain.

END GAME.....

3. Write a brief story of your game?

ANS – HarryPotter is a kid who has lost his parents. Lord Vodemort made false statement and taken HarryPotter so that he can be more powerful if he will use Magical egg. So the kid has to get it and apply it on his on so that he can defeat Lord vodemort.

4. Which are the playing characters of this game?

- Playing characters are the ones which respond to the user based on the input from the user
- Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

Number	Character Name	What can this character do?
1	Harry Potter	Has to win the Magical Egg
2	Lord Voldemort	Who has stolen the Magical egg
3	Draco Malfoy	Motivate player
4	Ron Weasley	Motivate player
5	Cedric Diggory	Motivate player
6	Luna Lovegood	Motivate player
7	Ginny Wasley	Motivate player
8	Jarvis (ROBOT)	Move with harry potter.

6. Which are the Non Playing Characters of this game?

- Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc are non playing characters in the game.

Number	Character Name	What can this character do?
1	Stun Gun	Villian goes to sleep for 1 min
2	hammer	Open break the planks
3	Safe key	Open the safe key and you will get Magical Egg
4	map	
5	Magical egg	HERO will get powers
6	Padlock key	Open the safe door
7	Sausages	Boost up
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper,
- Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

By Adding attracting animations, making game Easy which will help Gamers to understand easily
