

HI!

**PORTFOLIO 2022
MANANA KOBAKHIDZE**

2022 **RESUME**



BIO

Manana Kobakhidze (born 1991 in Tbilisi, Georgia), is a Digital artist in learning and Illustrator currently living in Germany.

In 2017 she graduated with a Bachelor's degree in Fine Arts, Graphics from the Tbilisi State Academy of Arts.

As a DAAD scholarship holder, she is currently studying for a Masters Degree in Digital Media at University of Arts Bremen.

CONTACT

mananikoamarilla@gmail.com

behance.net/Cation

vimeo.com/mananiko

instagram.com/mananiko_amarilla/

PROFILE

Graphic Designer, Illustrator, and Digital artist skilled in new media, rendering work into digital and web aesthetics. Highly organized, methodical, and experienced in overseeing milestones during work. Capable of high performance and elevated speed of working. Skilled in digital software, which combined with my knowledge enriches the artworks that I create. Well-versed in building positive relationships with teammates and customers.

WORK EXPERIENCE

2021-Ongoing

Illustrator /Graphic Designer at Tour De Moon Festival__(London, UK)___

- ___Developed creative advertising content for various media.
- ___Conceptualize logo design, website and social media.
- ___Created concepts, designs and sample layouts, as well as produced illustrations and graphics for website and more.

2015- Ongoing

Freelancer

- ___Established and Developing a Freelance Graphic design, to assist different clients for them to achieve desirable results in branding and/ or graphics.
- ___Develop creative content and templates.
- ___Create concepts and Ideas for different medias.

2019-2021

Illustrator At Chaikhana Media Online Social Platform__(Tbilisi, GE)___

- ___Develop Illustrations for social media content.
- ___Develop Illustrations for articals.

EDUCATION

2019-2021__MASTER

Hochschule für Künste, Digitale Medien MA__(Bremen, DE)___

2021

Internationale Sommerakademie für Bildende Kunst Salzburg, Digital Storytelling ____(Salzburg, AT)___

2015-2016

Gogi Alexi-Meskishvili Design School, Szenografie, Kostümdesign, Installation__(Tbilisi, GE)___

2013-2017__BACHELOR

State Academy of Fine Arts, Fine Arts, Grafik BA__(Tbilisi, GE)___

SKILLS

Adobe Photoshop,
Illustrator,
InDesign___



AfterEffects,
Premier Pro___



Autodesk Maya 3D___



Marvelous Designer,
Blender,
Nomad Sculpt___



Unity 3D___



HTML___



CSS___



LANGUAGES

English	C1
Russian	C1
Georgian	C1
German	B2

RESIDENCIES, WORKSHOPS, AWARDS [ADDITIONAL INFO](#)

[2021](#) Internationale Sommerakademie für Bildende Kunst Salzburg, Digital Storytelling [\(Salzburg, AT\)](#)

[2021](#) DAAD Scolarship, Study Grant [\(DE\)](#)

[2020](#) Circa 106, Residency Grant, Fine Arts [\(Bremen, DE\)](#)

[2020](#) Tbilisi Online Biennial Residency Grant [\(Tbilisi, GE\)](#)

[2020](#) HfK DUT Summer school, Exchange Program, Animation, Illustration [\(Bremen, DE\)](#)

[2020](#) DAAD Scolarship, Study Grant [\(DE\)](#)

[2018](#) IGAV Garuzzo Institute, Residency Grant, Fine Arts [\(Turin, IT\)](#)

[2018](#) Prague Civil Society, Residency Grant, Game Design, Illustration [\(Prague, CZ\)](#)

[2017](#) Prague Civil Society, Residency Grant, Social Art, Illustration [\(Prague, CZ\)](#)

[2017](#) Internationale Sommerakademie für Bildende Kunst Salzburg, Study Grant, Figurative Drawing [\(Salzburg, AT\)](#)

[2017](#) KFW wettbewerb, Georgiens grüne Zukunft 1. Place [\(Tbilisi, GE\)](#)

[2017](#) NATO-Tage in Georgien, Poster contest 1. Place [\(Tbilisi, GE\)](#)

[2016](#) Design Thinking, Projekt von TBC Bank, Graphic Design [\(Tbilisi, GE\)](#)

[2015](#) Desgin Tbilisi Contest , Worldproblems 1. Place [\(Tbilisi, GE\)](#)

2018–2022
COMMISSIONED WORK

CES BIRTHDAY POSTER

2022
Poster Design for Creative Education
Studio, Tbilisi, GE

Client: CES, an educational platform for digital creators, writers and sound artists, based in Tbilisi Georgia
<https://www.instagram.com/cestbilisi/>



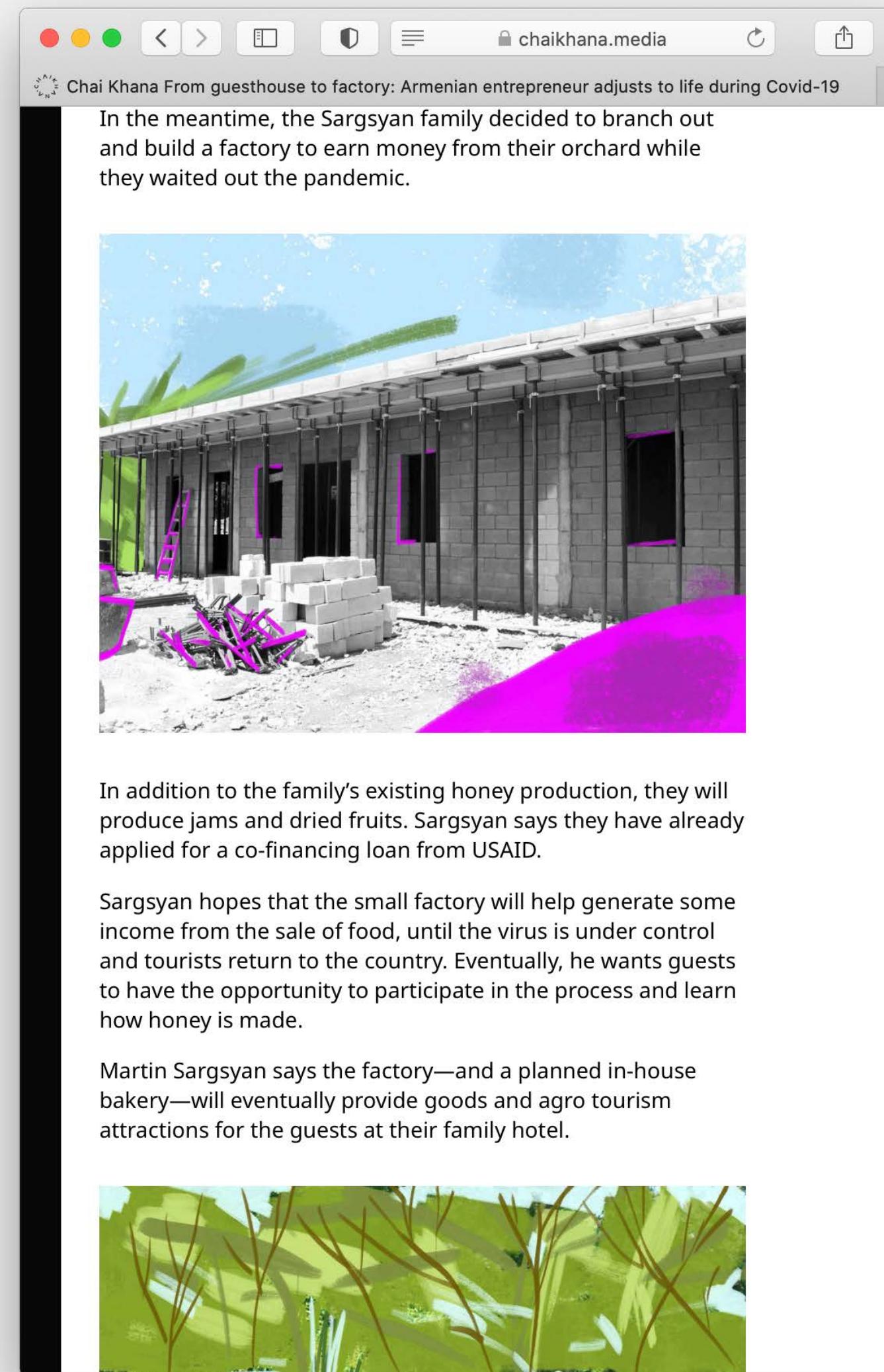
IN-BETWEEN CONDITIONS EXHIBITION

2021 Poster Design for inbetween Conditions exhibition, Tbilisi, GE

Client: In-between Conditions, an educational platform for digital creators, as well as the host of Nomos Academy, school for digital creators.
Posters were made for an exhibition 'Simulation fields', which consisted of several georgian digital artists.
<https://inbetween.media/en/>



Client: Chai Khana, a multimedia, Online storytelling platform. They cover untold human stories and connect people across the region to reveal the lives of ordinary people in the South Caucasus by telling stories that are usually ignored.



CHAI KHANA

2019-2021
Illustrations for various Online articles

Client: Chai Khana, a multimedia, online storytelling platform. They cover untold human stories and connect people across the region to reveal the lives of ordinary people in the South Caucasus by telling stories that are usually ignored.



Topic: Overcoming ignorance – how do Abkhaz and Georgian youth view each other?



Topic: Creating a new home in a new land

TOUR DE MOON FESTIVAL 22

2021-
Illustrations, Graphic elements for WEB
Graphic Design, 3D Illustrations

Client: Tour De Moon and Nelly Bon Hayoun Studio, a multimedia, Online and offline Festival located in UK.
<https://tourdemoon.com/>
https://www.instagram.com/tour_de_moon/?hl=ru



Open Calls now live

TOON.COM



TOUR DE MOON FESTIVAL 22

2021-
Illustrations, Graphic elements for WEB
Graphic Design, 3D Illustrations

Client: Tour De Moon and Nelly Bon Hayoun Studio, a multimedia, Online and offline Festival located in UK.
<https://tourdemoon.com/>
https://www.instagram.com/tour_de_moon/?hl=ru



Close Up Extracts from Website

PROPER DRUG USE ON FESTIVALS

2018
Character Illustration, Poster Design,
Merch Design

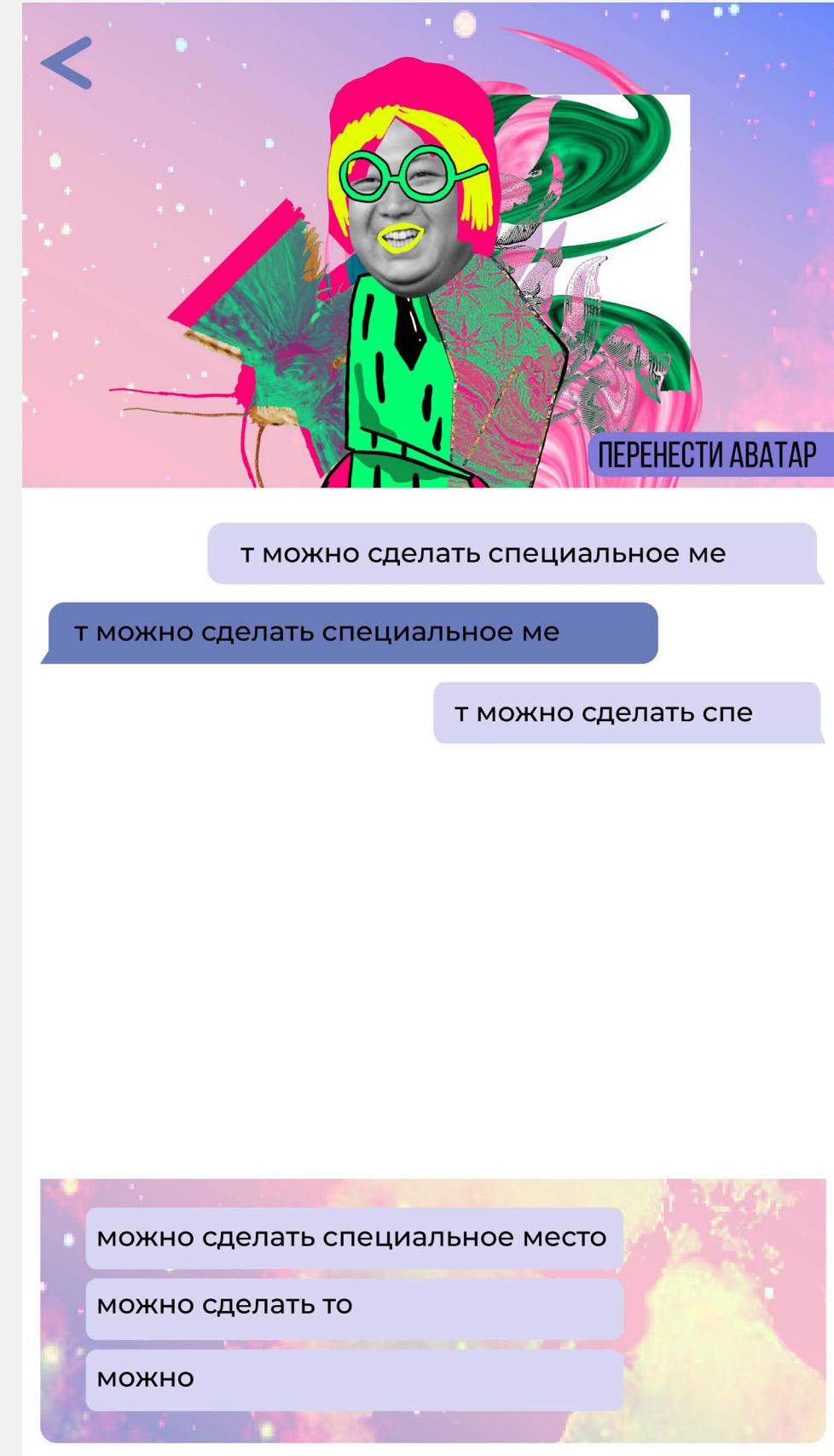
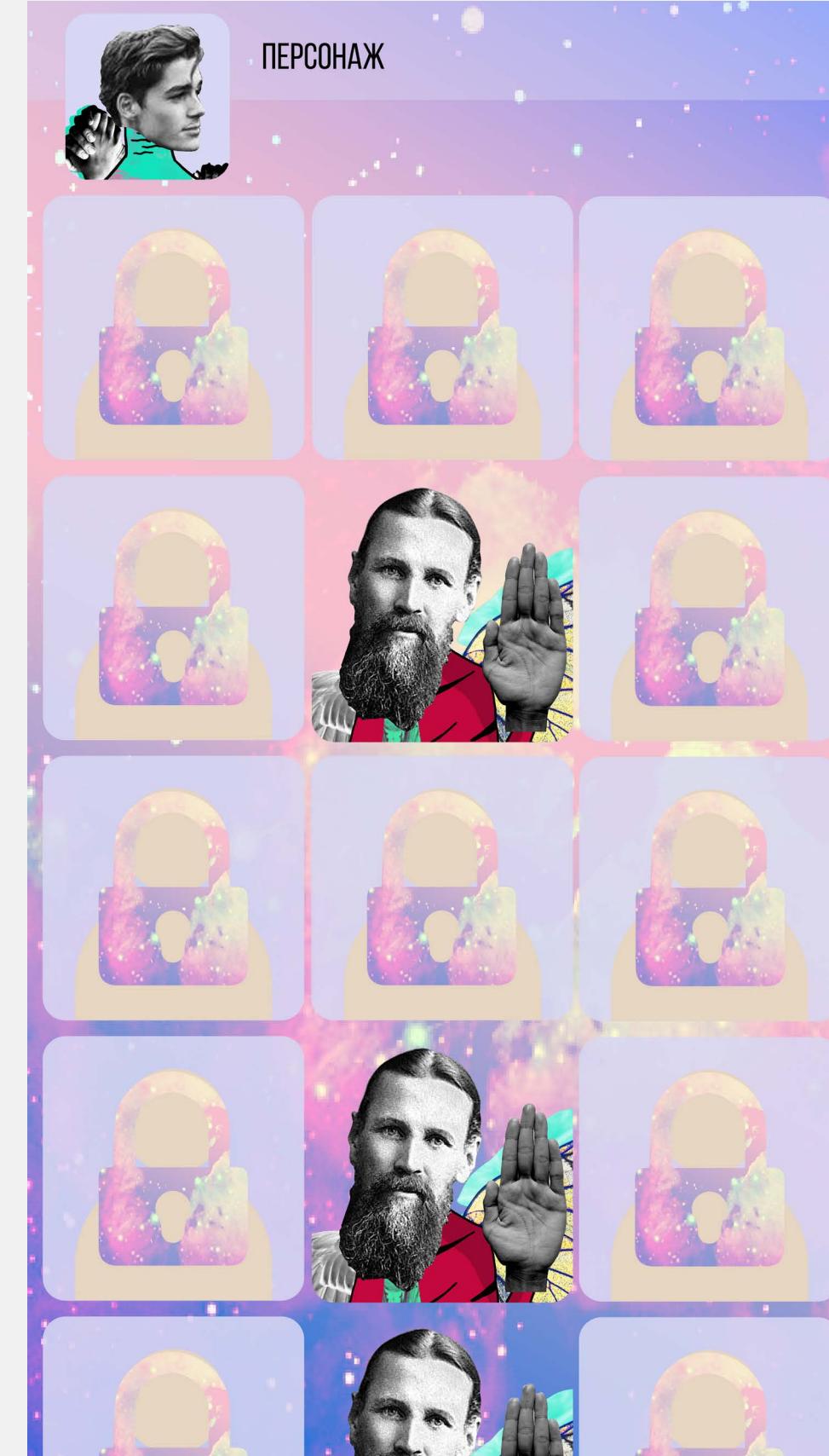
Client: Mandala, www.mndl.ge, a youth-led non-governmental organization.
The severity of punitive drug policy in Georgia has a serious impact on people's lives and health, as well as on their quality of life. Mandala's aim is to fight for a Humane drug policy that will allow people who use drugs to live in the equal environment and at the same time reduce the harms related to drug use.



UNICORN IN WARDROBE, LGBTQ+

2018–2019
Character Illustrations and App Design

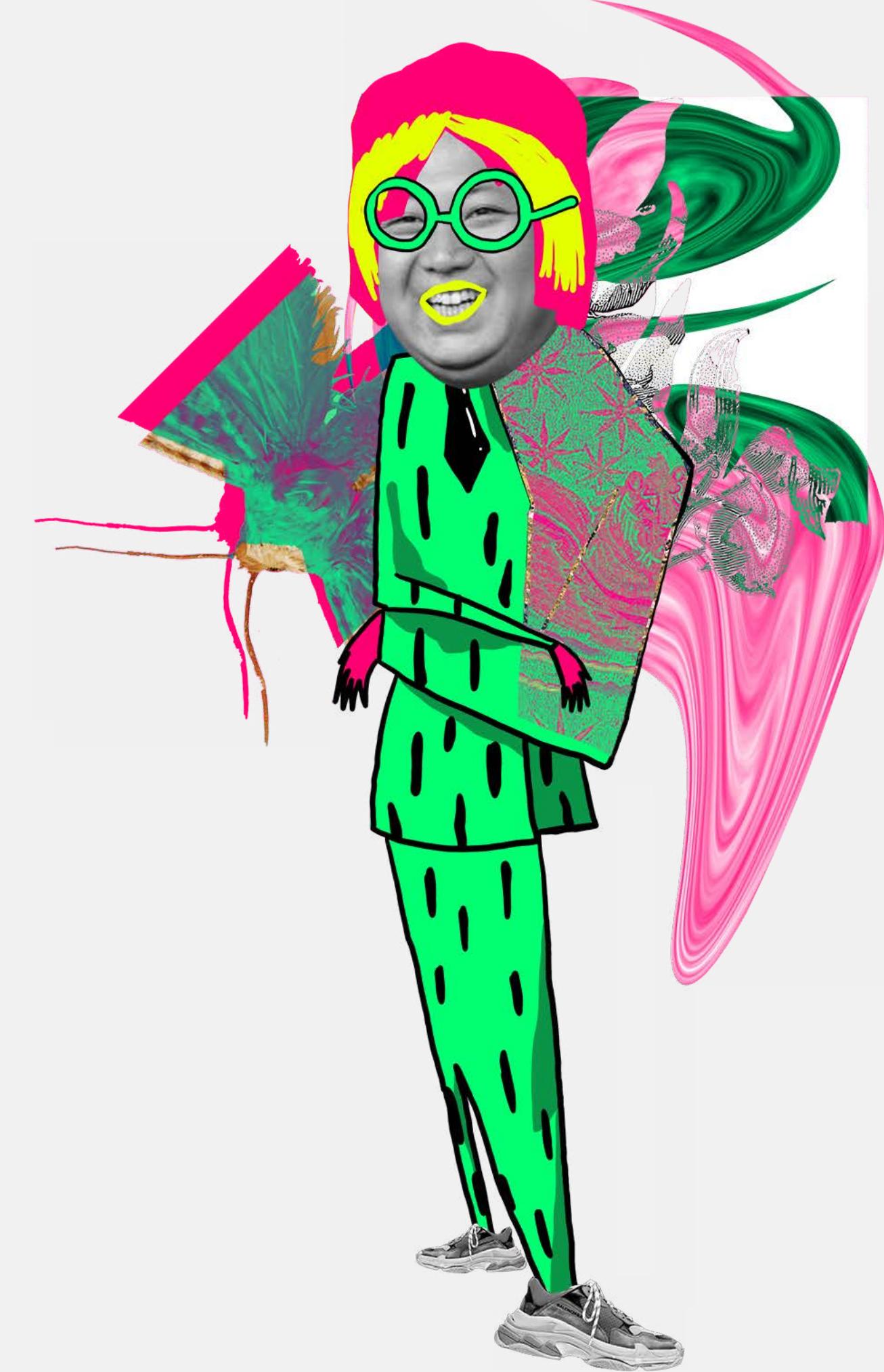
Client: Prague Civil Society Center for Belarus, We believe civil society and independent media are at the heart of social change and progress in Eastern Europe and Central Asia.
<https://www.praguecivilsociety.org/>



UNICORN IN WARDROBE, LGBTQ+

2018–2019
Character Illustrations and App Design

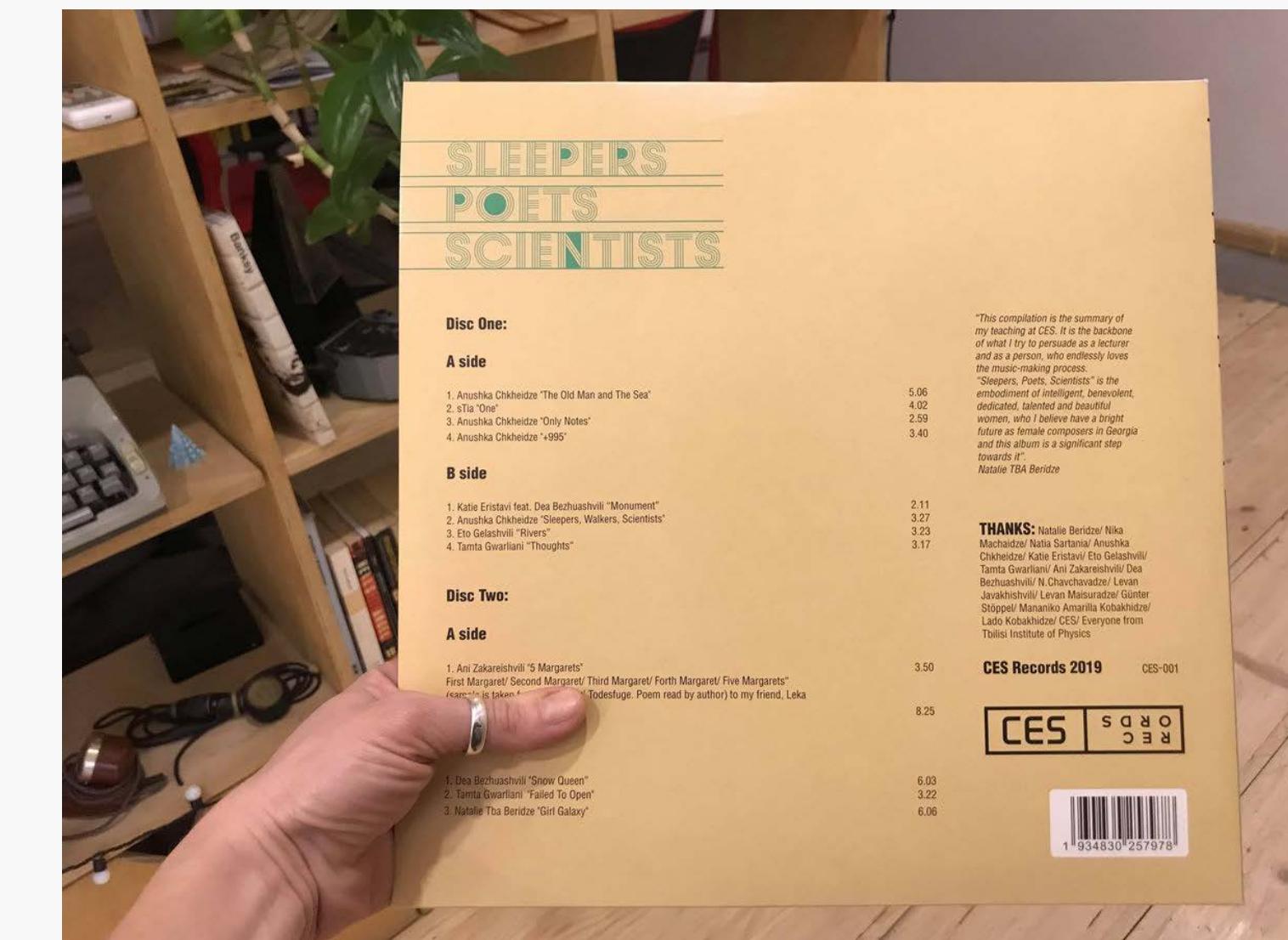
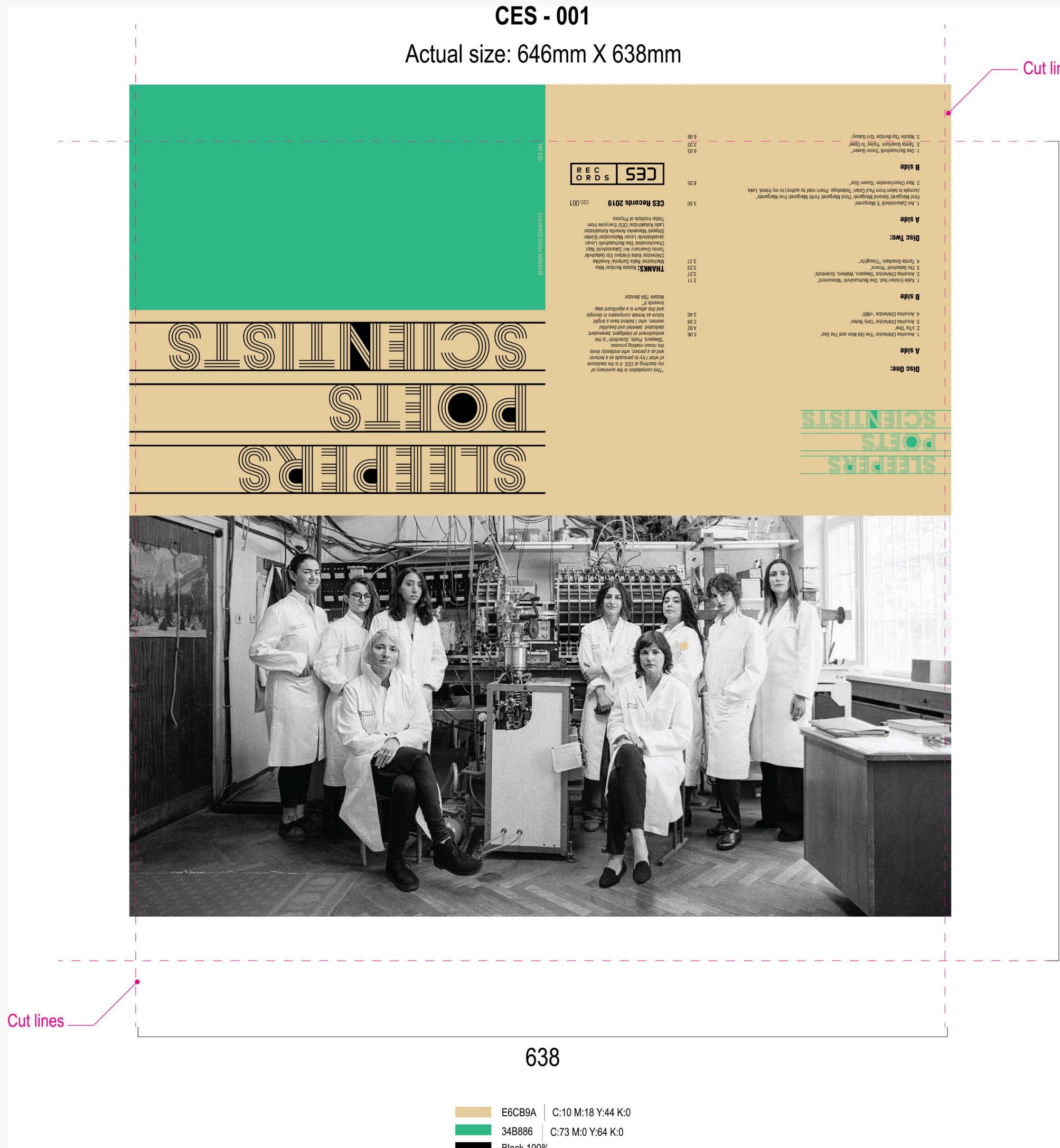
Client: Prague Civil Society Center for Belarus, We believe civil society and independent media are at the heart of social change and progress in Eastern Europe and Central Asia.
<https://www.praguecivilsociety.org/>



SLEEPERS, POETS, SCIENTISTS

2019
Album cover design

Client: CES records, CES Records is an independent record label based in Tbilisi, Georgia.
<https://cesrecords.bandcamp.com/>





ეკიპუსის საბჭოთა გაჩერებები საქართველოში

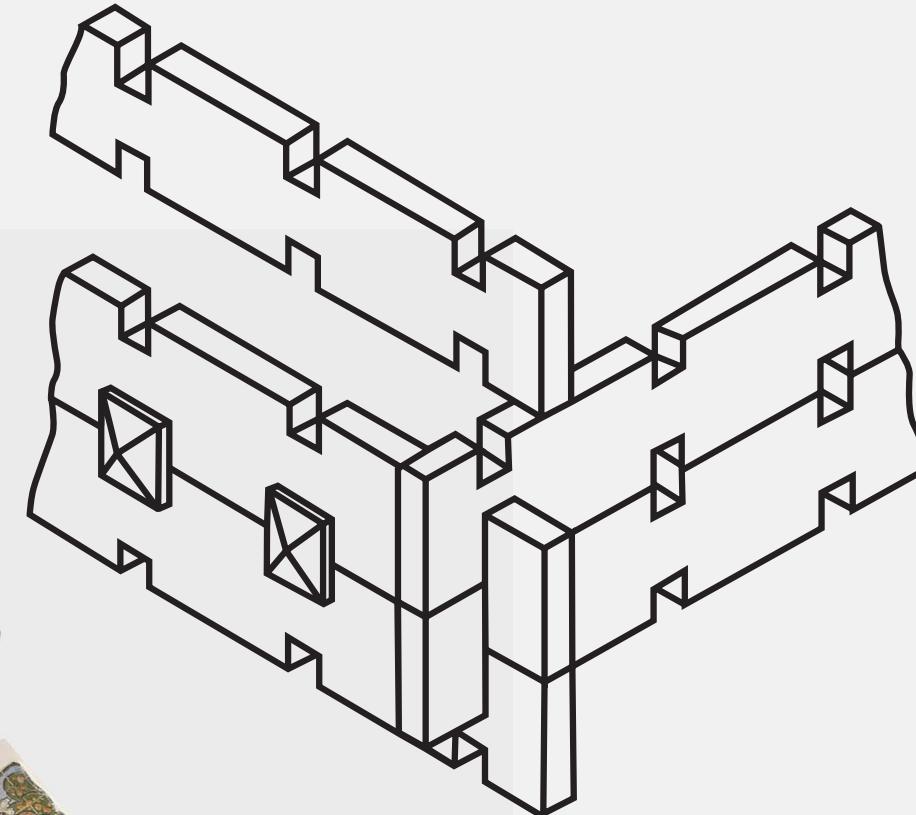
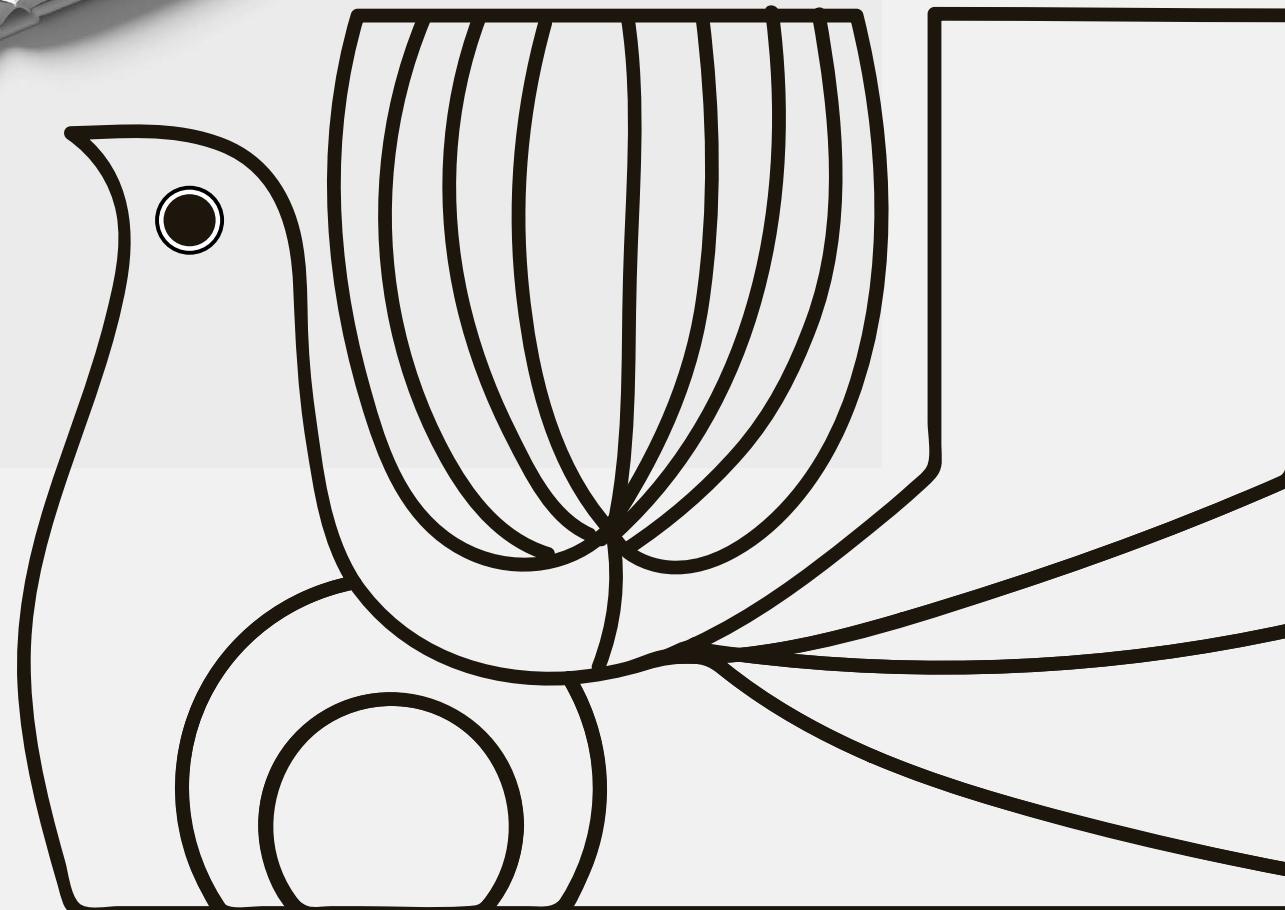
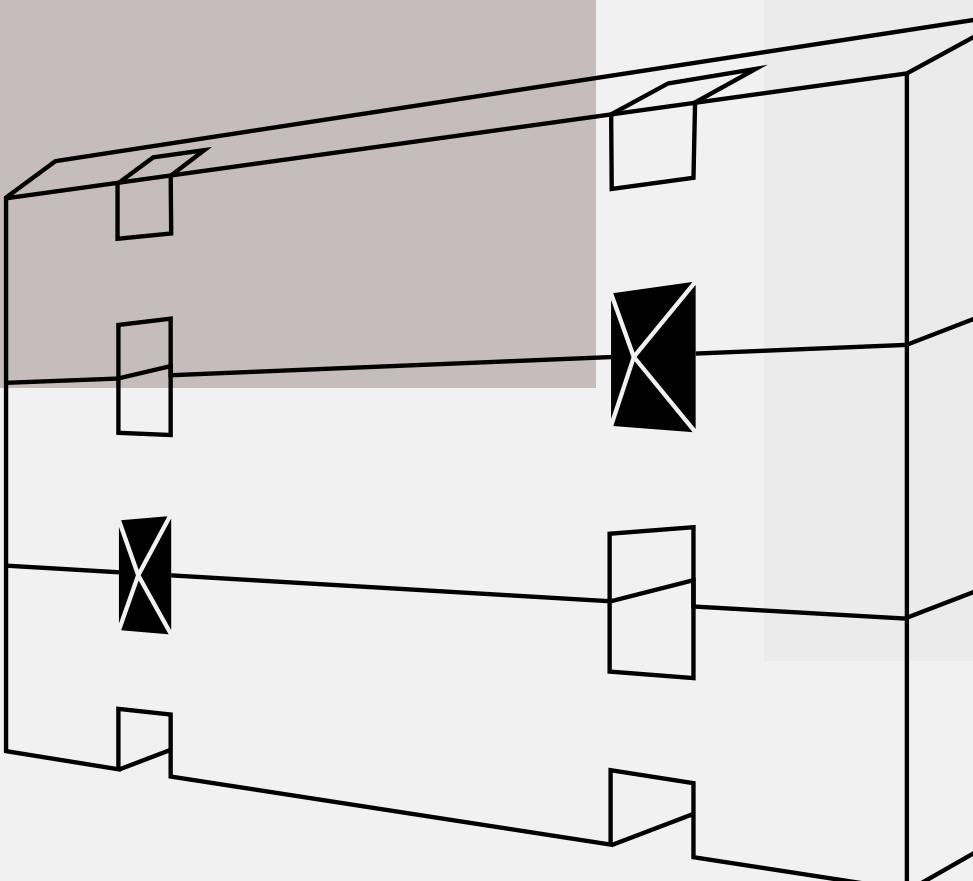
ნაუკა ზაალიშვილი

SOVIET BUS STOPS IN GEORGIA

NANUKA ZAALISHIVLI

ნაუკა ზაალიშვილი - (1988) არქიტექტორის მაგისტრი. ინდერნეტ გამოცემა იდანაფისა და არქიტექტურული სახელოსნო იდააფ არქიტექტორების დამსყიდვებელი სხვადასხვა სერიამორისო არქიტექტურულ კონკურსისა და ვორკშოფის მონაწილე და გამარჯვებული. მათ შორის ვორკშოფები ბაჟა პადიდ არქიტექტორები, ასუბ სისისტემი, ამინ ტაჟა არქიტექტორებმა, გაბა, (ვერიპელი არქიტექტორის სტუდენტების ასამბლეა) უკრანლშა არქიტექტურული რეველაცია და სხვ.

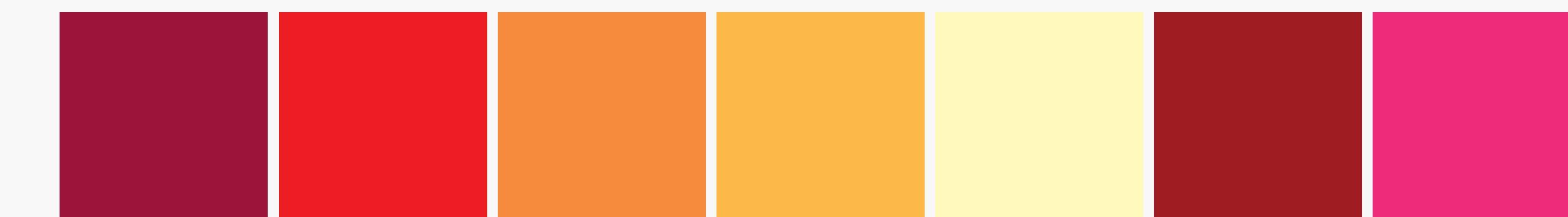
Nanuka Zaalishvili - (1988) Master of Architecture. Founder of online magazine IDAAF and Architectural Studio - IDAAF Architects. Participant and winner of various international architectural competitions and workshops. Among them workshops at Zaha Hadid Architects, Arup Associates, Amin Taha Architects, Architectural Review Magazine, Easa (European Architects Student Assembly) and etc.



QVEVRI WINE COMPETITION

2019
Logo Design

Client: International qvevri wine competition, Georgian wine association,
<http://gwa.ge/>, http://gwa.ge/qgsk_/2020/?lang=en



Main Font // DejaVu Sans M bold
SECONDARY FONT // GL KIROVI BOLD

LISTEN TO THE PHOTOGRAPHS

2021
Logo Design

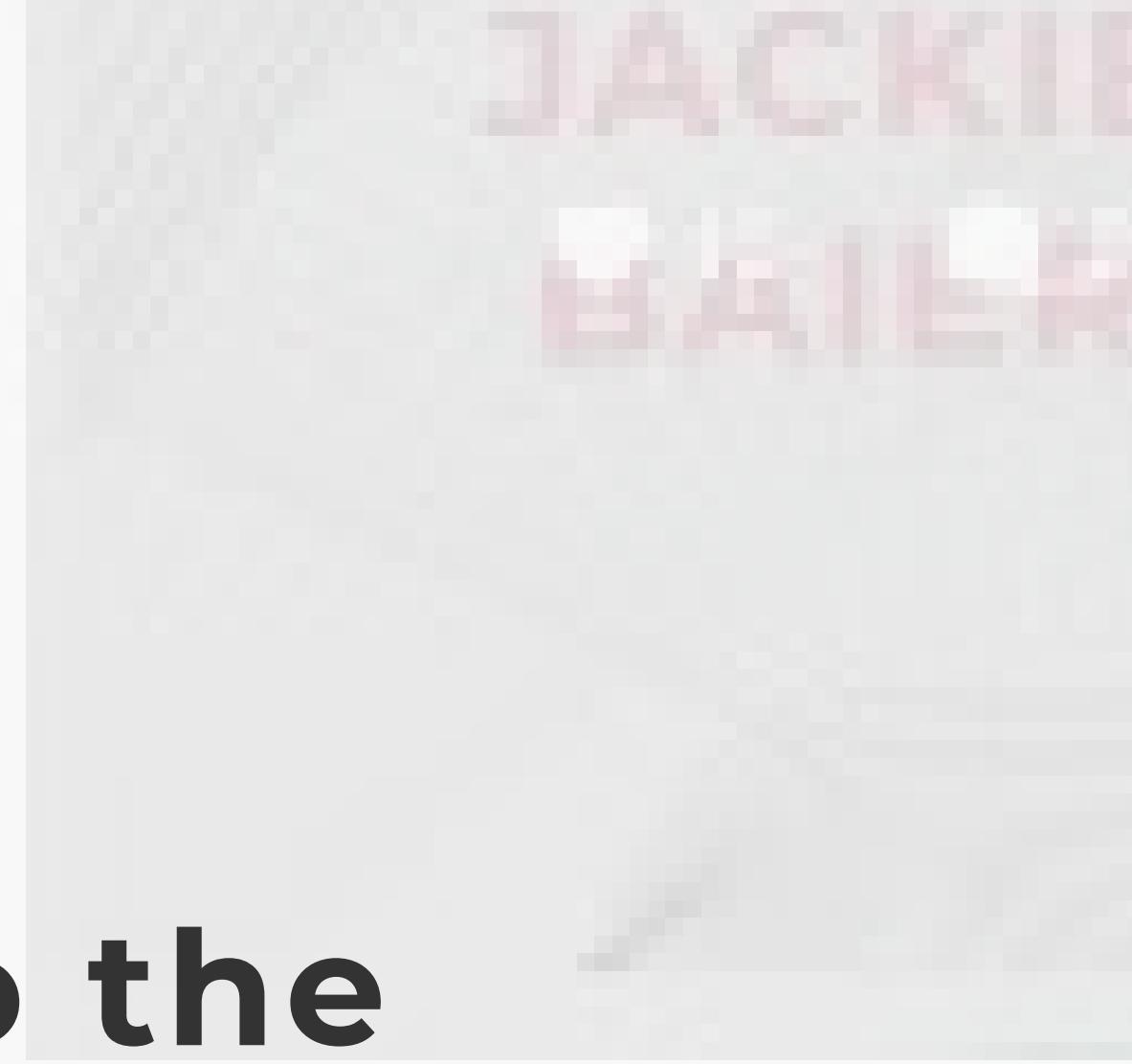
Client: Listen to the Photographs Competition, Curators: Wolfgang Zuborn and Lena Matrosova
<https://www.instagram.com/listentothephotos/?hl=ru>



Main Font // Montserrat bold

SECONDARY FONTS // GL KIROVI BOLD

Secondary fonts // Montserrat regular



COVER DESIGN, AGORA

2017-Ongoin
Book Cover Design

Client: Agora Publishing House
<http://www.gpba.ge/member/9/>



Name: Read Revolution Baby by Joanna Gruda



Name: More by Hakan Gunday

2018–2022

NON-COMMISSIONED WORK

FALLACIES OF EMBALLISHMENT

2022

Illustrations, Game Design, UI design for MA thesis

A Web based game that explores Myths we create around Internet, via QnA. Website self-generates myth based on answers from participants and creates, one whole story.

For more information please visit a Website:

<http://fallaciesofembellishment.com/>

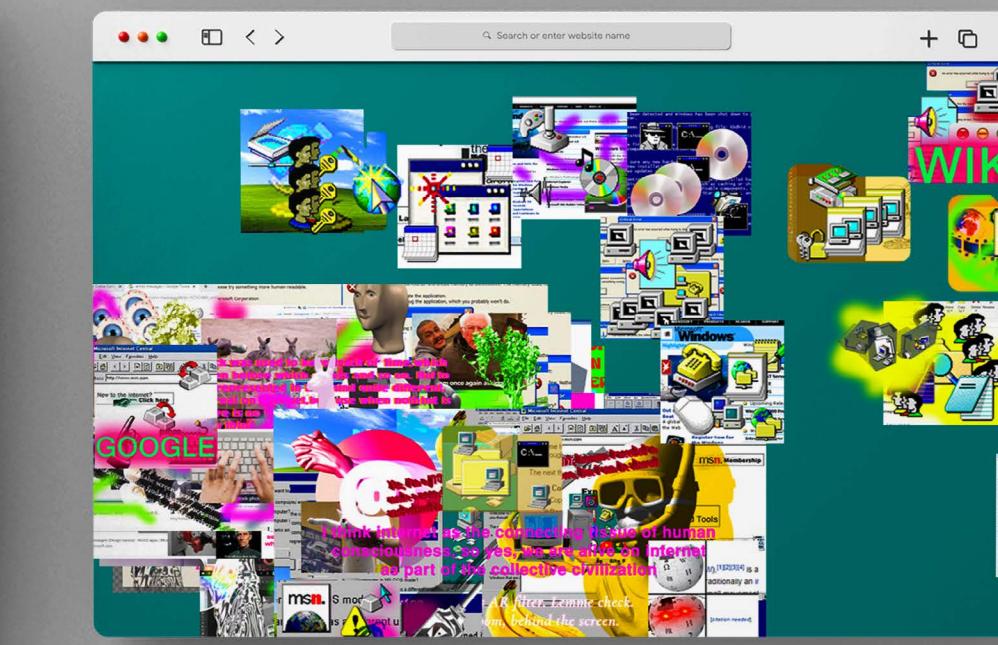
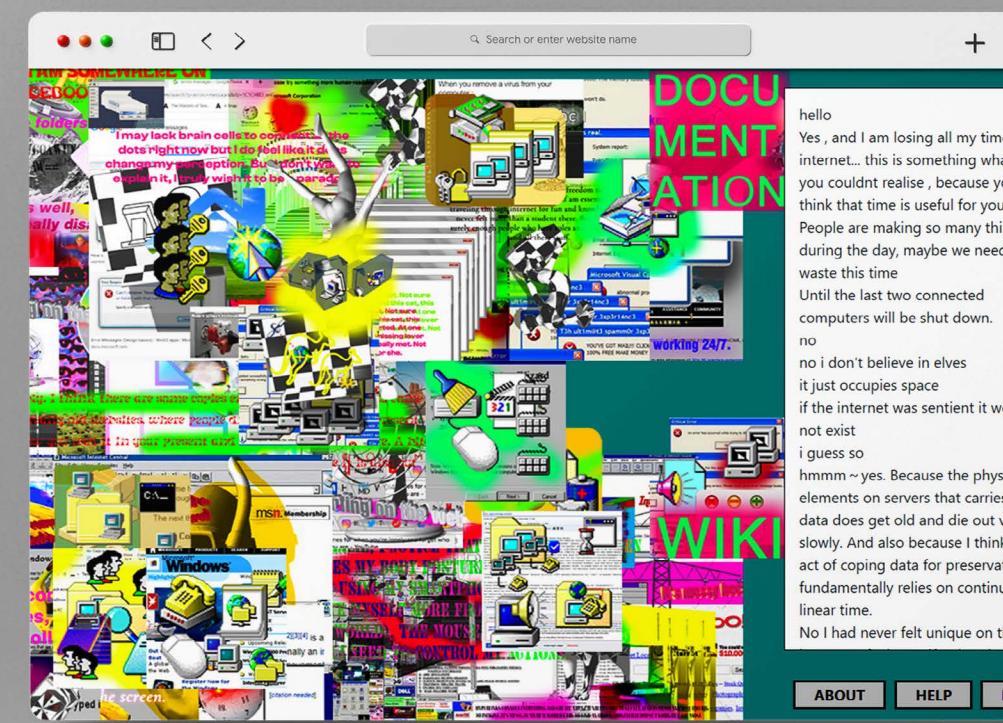
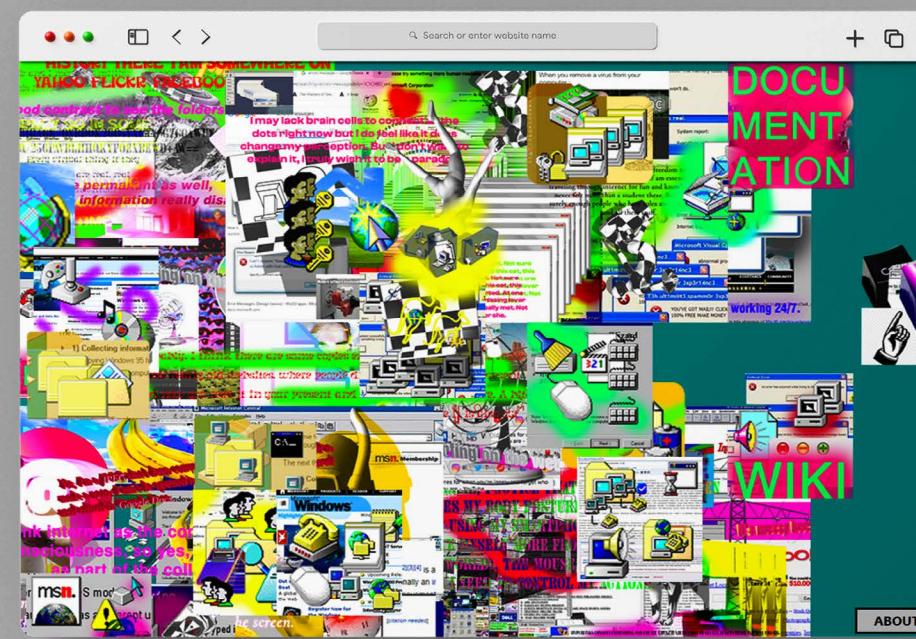


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THE RE-INVENTION OF CREATION

2021

Illustration and Game Design

Cooperation with Anushka Chkeidze (Music),
and Dennis Hofmann (Coding)

A game based on the 7 days of creation of the World during Pandemic. Every Player is a Creator. One can easily move around and explore dynamics in a game.

[Link for downloading a game on demand.](#)



The game was shown at the following Exhibitions:

[circa106.info/exhibitions/
resituate2/](http://circa106.info/exhibitions/resituate2/)

[corona-futures.de/
corona-futures](http://corona-futures.de/corona-futures)

[www.tgbartprojects.com/
digitaloases.space/](http://www.tgbartprojects.com/digitaloases.space/)

[https://inbetween.media/en/
www.thedynamicarchive.net/
component /
re-inventing-the-creation](https://inbetween.media/en/www.thedynamicarchive.net/component/re-inventing-the-creation)

THE RE-INVENTION OF CREATION

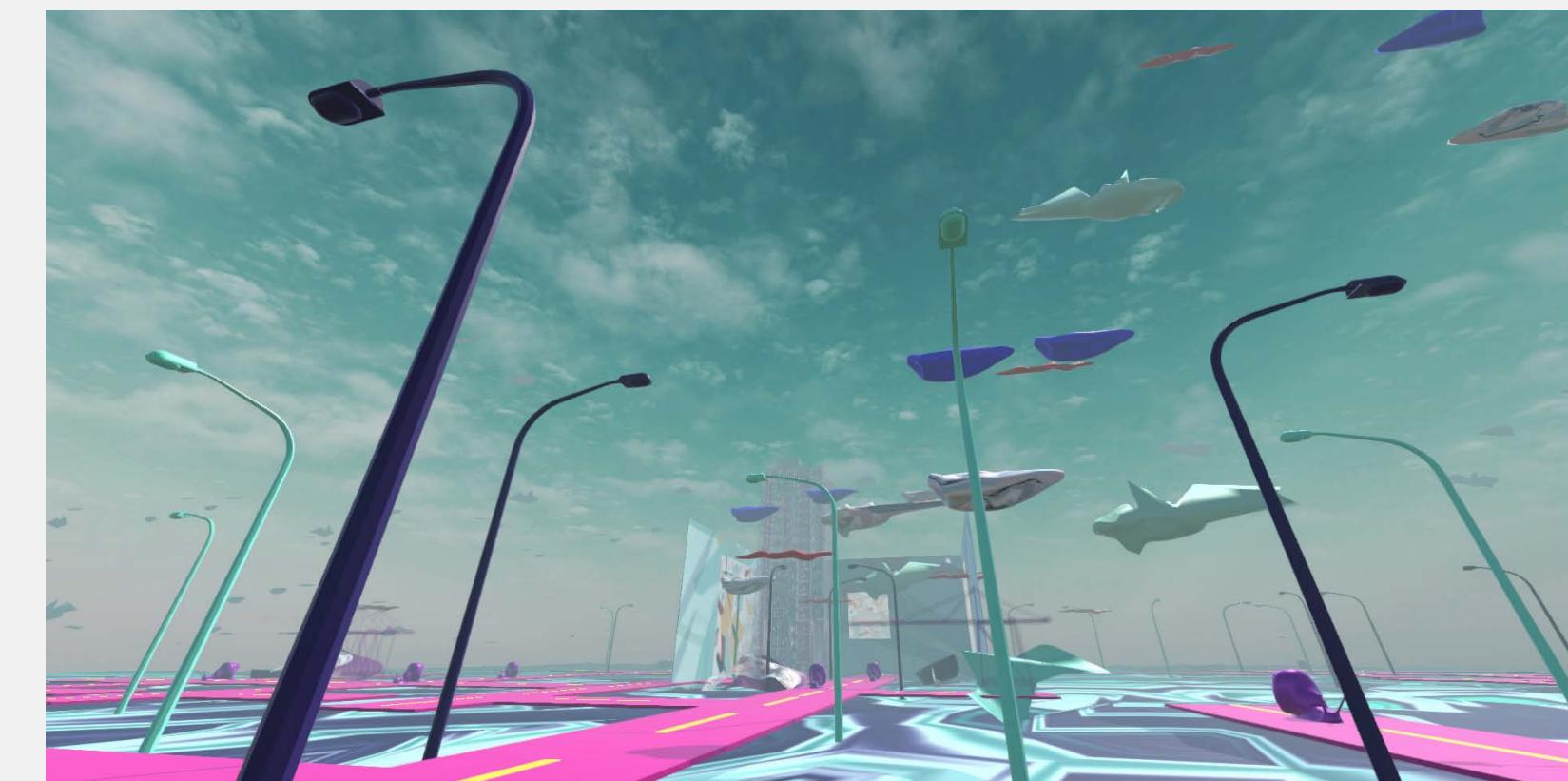
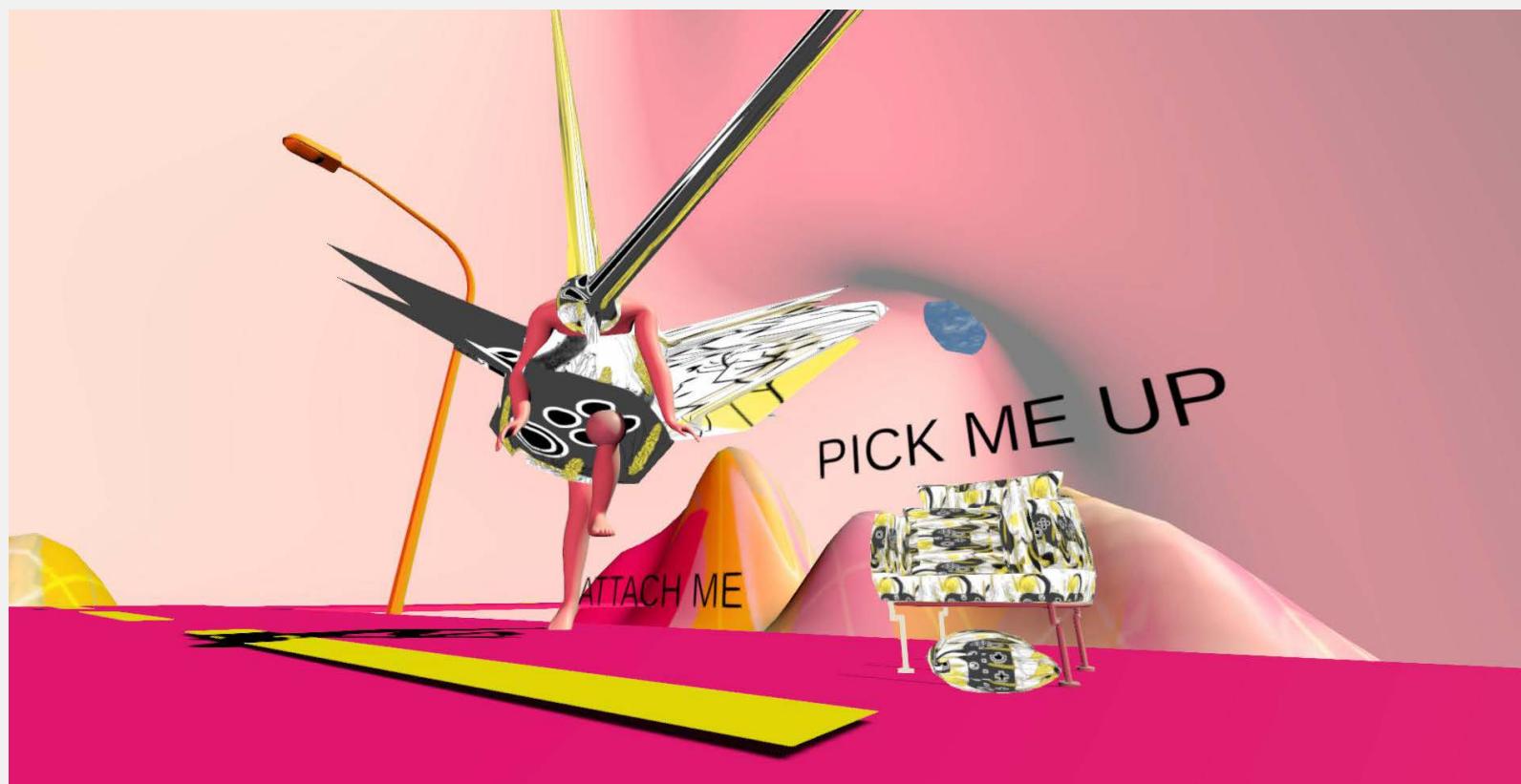
2021

Illustrations and Game Design

Cooperation with Anushka Chkeidze (Music),
and Dennis Hofmann (Coding)

A game based on the 7 days of creation of the World during Pandemic. Every Player is a Creator. One can easily move around and explore dynamics in a game.

[Link for downloading a game on demand.](#)



COMMON HYBRIDS

2021
Illustrations and Game Design
for Master Project,
Hchschule für kunst bremen

Common Hybrids is a game of creating and assembling connections between players. This game, or a non-game, is based on a Georgian phenomenon called Kamikaze Loggia: structures built out of the block residential buildings by self-acknowledged architects, citizens of post-soviet Georgia.



Website and GamePlay:

<http://commonhybrid.com/>

<https://vimeo.com/543930928>

COMMON HYBRIDS

2021
Illustrations and Game Design
for Master Project,
Hchschule für kunst bremen

Common Hybrids is a game of creating and assembling connections between players. This game, or a non-game, is based on a Georgian phenomenon called Kamikaze Loggia: structures built out of the block residential buildings by self-acknowledged architects, citizens of post-soviet Georgia.



GAME REGISTRATION

WS 2020-21

Scan on sketches

A collection of architectural sketches and drawings. On the left, there are several small, hand-drawn sketches of different building shapes. In the center, there is a larger sketch of a wall with a grid pattern and the words "TETRIS" written on it. To the right, there is a more detailed drawing of a building with a curved facade and a large entrance.

Common Hybrids

Common Hybrids is a game of creating and assembling connections between players. This game, or a non-game, is based on a Georgian phenomenon called Kamikaze Loggia: structures built out of the block residential buildings by self-acknowledged architects, citizens of post-soviet Georgia. These structures are generally feeble, dependent on, and built upon each other. This game shows the necessity of lost connections. Also, Common Hybrids touches on the topic of free play (Isamu Noguchi), where everyone can decide upon the rules of how to make those structures.

Georgian society is well known for common spaces and shared activities. However, the political philosophy of recent times has shaped the social function of the architectural forms, creating an identical and disenchanted landscape with rows of residential apartments that were closed off



**ERROR OF TIME=SPACE. ERRORED.
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ERROR 0X80070015///HTTP 404**

02/2021
Illustration and Video Art

As part of the Exhibition at Vitrine 381, Bremen, DE



<https://vimeo.com/451779817>

<https://vitrine381.space/exhibitions/2021-02-25-init>

JUDITH

06/ 2019
Illustration

As part of the Exhibition at Obscura, Tbilisi, GE



ACTION/REACTION

2021
Poster Designs

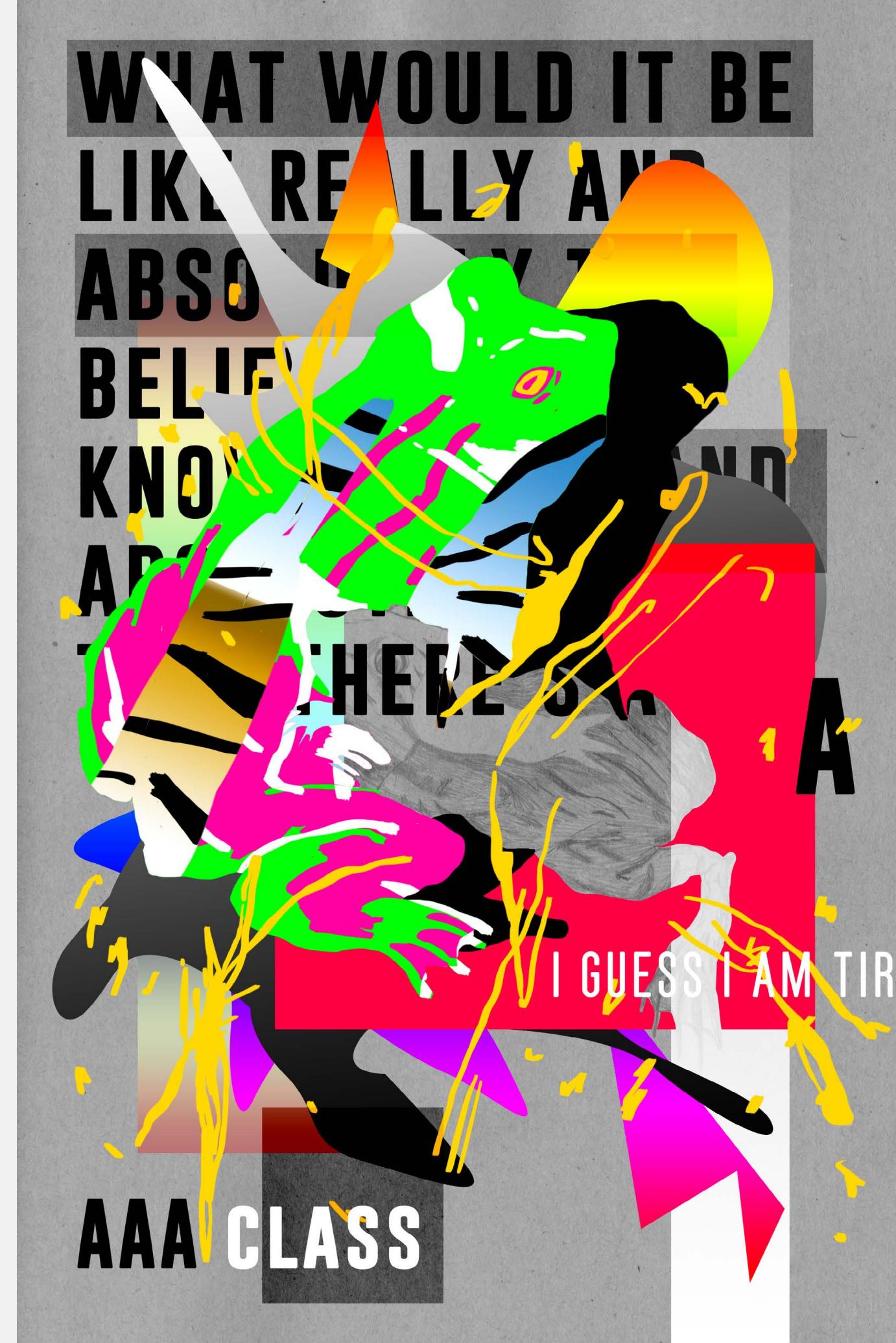
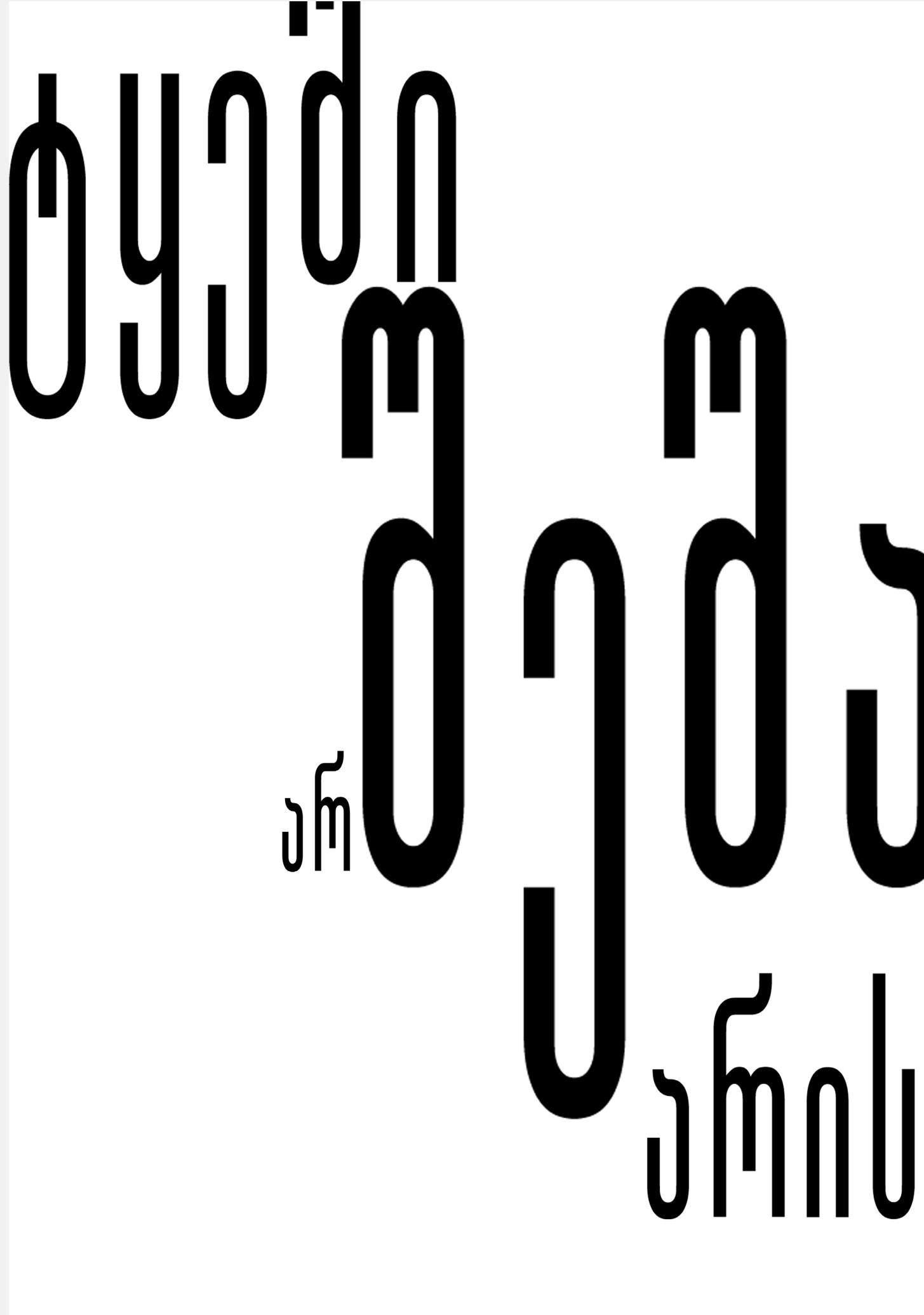
Mut Zur Wut
Poster competition 2021



POSTER DESIGN

2015/ 2019
Poster Designs

There's no firewood in Woods, 2015 (Left)
Poster design and Typo design for Contest - World's problems 1. Place Georgia
I do not feel, but I fight and therefore I exist 2019 (Right)
Poster Series on Little Drum Girl Tv Series

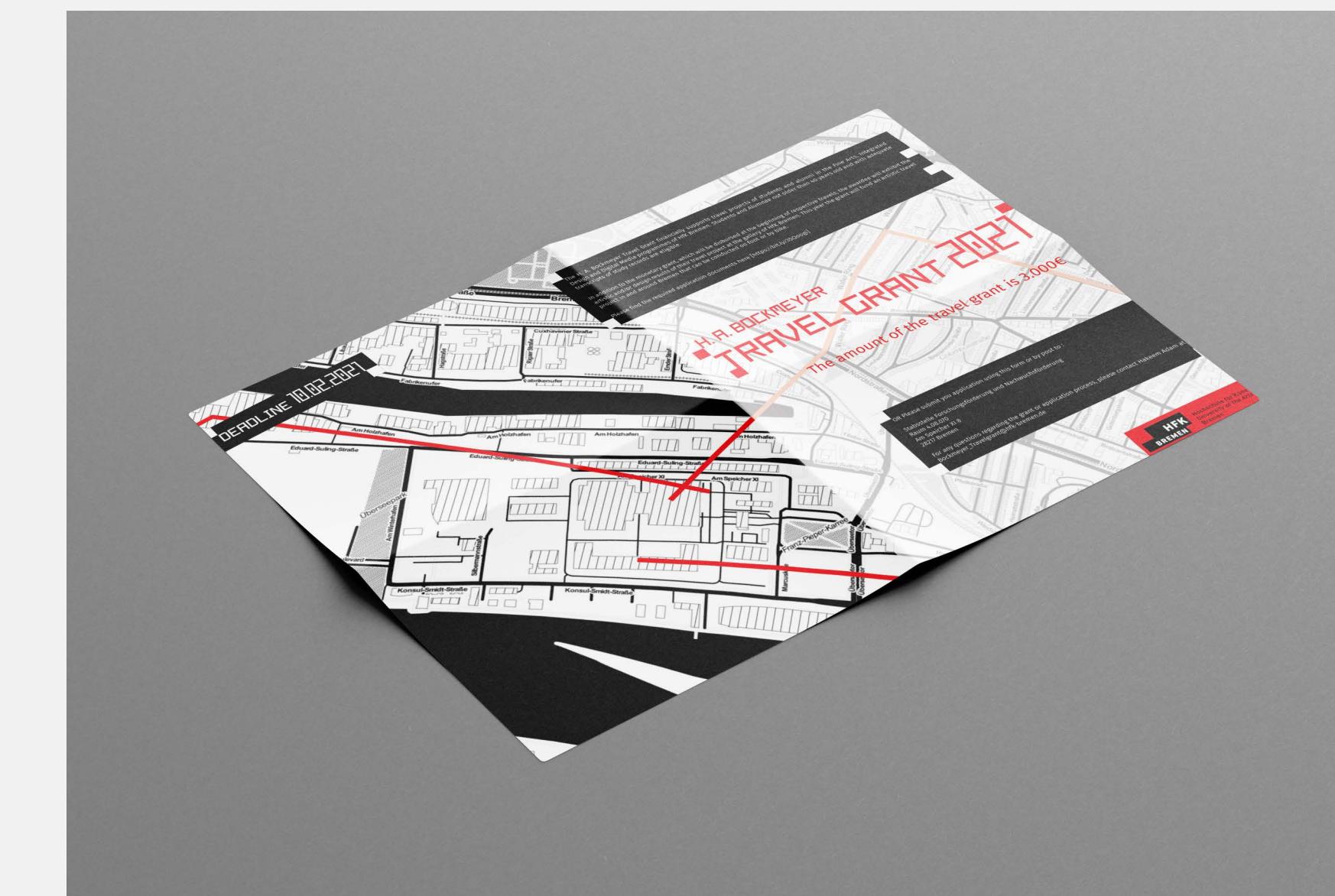
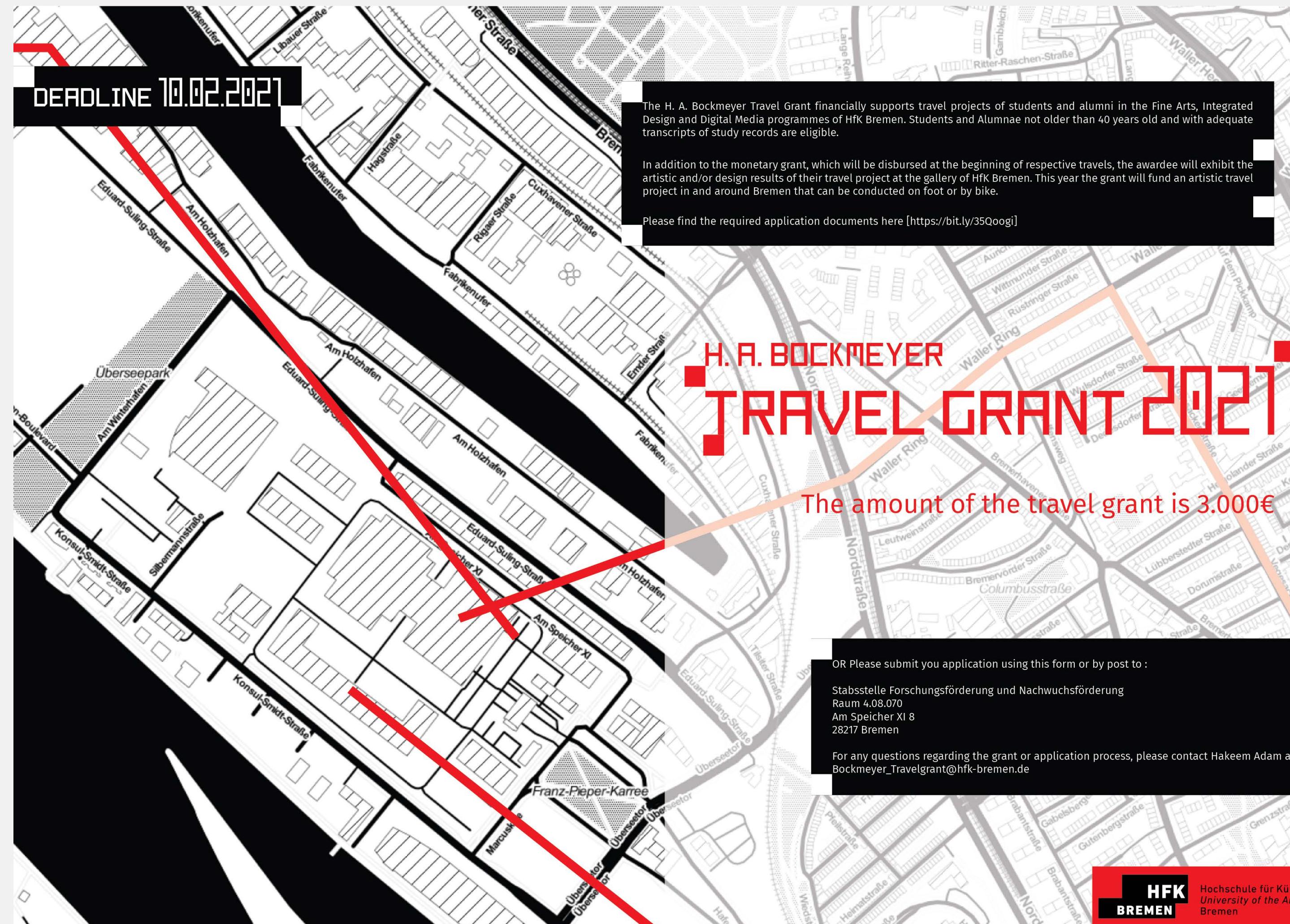


Note:
Posters are put together as to show differences in style

H.A. BOCKMEYER TRAVEL GRANT 21

2021
Poster Designs

Poster Design for Hfk-Bremen, H.A. Bockmeyer Travel Grant 21,
hochschule für kunst bremen



THANKS!

