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Midterm Lab Task 3 - Python List Collections

Problem 1. Using List Collection type. Create a program that will allow the user to perform the following functions: (add, update, search, delete, display, and sort) items in a list:

Note: You are free to decide what data you will be storing in the list and name the list based on the type of data you wish to store.

[MENU OPTIONS]

- 1 Add Items
- 2-Search for an Item
- 3 Remove an Item
- 4 View all items (Sorted either A-Z | Z -A)
- 0 Exit program

Pick one (0 to quit): ___

Requirements:

- 1. The user can add items in the list until the user presses x to stop
- The user should be able to perform search if an item exists Display if found or not found and count the number of instance in the list.
- The user should also be given the option to remove an item in the list Display the Message "Item found and deleted" once deletion is performed – else display "item not found-deletion unsuccessful"
- The user may also opt to view items in the list and display items sorted in Ascending order
- 5. The user may apt to exit the program by typing 0

Note: you are free to design the interface of the program, base on the Henu options shown.

```
lay_menu():
t("in( MEMAL OPTIONS ]")
t("1 - Add Items")
t("2 - Search for an Item")
t("3 - Bearch for an Item")
t("4 - View all Items (Sorted A-Z | Z-A)")
t("0 - Kait program")
main():
items = []
      display_menu()
choice = imput("Pick one [0 to quit]: ")."
       if choice -- "1"!
                                        ("Enter item to add (press 'x' to stop): ").stric()
=() = 'x':
             items.append(item)
print("Items added successfully!")
       elif choice -- "Z":
                                             ("Enter item to search: ").st
(search_item)
             search_item -
count - items.
                f count > 0:
    print(f"item '{search_item}' found. Total occurrences: {count}')
             else:
print(f"Item '{search_item}' not found.")
       elif choice -- "2":
remove_item - in
              remove_item = input("Enter item to remove: ").atrig()
if remove_item in items:
   items.......(remove_item)
print(f"item '{remove_item}' found and deleted.")
             miss:
print("tem not found - deletion unsuccessful.")
      elif choice -- "4":
if items:
                        rt_order = imput("Sort A-Z or Z-AP (Inter A or Z): ").strip().ssec ()
sort_order == "2":
sorted_items = sorted(items = reserve
                           sorted_items =
                    print("\nItems in the list:")
for i, item in commercia (sorted_items, start-1):
    print(f"{i}. (item)")
        dif choice == "0": |
  print("Exiting program... Goodbye!")
  break
              print("Invalid option. Please pick again.")
```

```
[ MENU OPTIONS ]

1 - Add Items

2 - Search for an Item

3 - Remove an Item

4 - View all items (Sorted A-Z | Z-A)

0 - Exit program

Pick one (0 to quit): 1

Enter item to add (press 'x' to stop): Apple
Enter item to add (press 'x' to stop): x

Items added successfully!

[ MENU OPTIONS ]

1 - Add Items

2 - Search for an Item

3 - Remove an Item

4 - View all items (Sorted A-Z | Z-A)

0 - Exit program

Pick one (0 to quit): 2

Enter item to search: Apple

Item 'Apple' found. Total occurrences: 1

[ MENU OPTIONS ]

1 - Add Items

2 - Search for an Item

3 - Remove an Item

4 - View all items (Sorted A-Z | Z-A)

0 - Exit program

Pick one (0 to quit): 3

Enter item to remove: Apple

Item 'Apple' found and deleted.

[ MENU OPTIONS ]

1 - Add Items

2 - Search for an Item

4 - View all items (Sorted A-Z | Z-A)

0 - Exit program

Pick one (0 to quit): 4

The list is empty.

[ MENU OPTIONS ]

1 - Add Items

2 - Search for an Item

3 - Remove an Item

4 - View all items (Sorted A-Z | Z-A)

0 - Exit program

Pick one [0 to quit]: 4

The list is empty.

[ MENU OPTIONS ]

1 - Add Items

2 - Search for an Item

3 - Remove an Item

4 - View all items (Sorted A-Z | Z-A)

0 - Exit program

Pick one [0 to quit]:
```