

Finals Task3. Polymorphism

Problem. Chirp and Tweet

Create a simple program to demonstrate basic polymorphism with bird sounds.

Class - Bird:

. Methods: o def make_sound(self) -> None: An abstract method that represents making a sound. It doesn't have a specific implementation in the base class Bird.

Class - Sparrow (extends Bird):

. Methods: o def make_sound(self) -> None: Overrides the make_sound method from the base class Bird. It prints the sound "Chirp Chirp" when called.

Class - Parrot (extends Bird):

. Methods: o def make_sound(self) -> None: Overrides the make_sound method from the base class Bird. It prints the sound "Tweet Tweet" when called.

Class - BirdCage:

. Methods: o def make_bird_sounds(self, birds: List) -> None: Accepts a list of Bird objects as input. Iterates through the list of birds and calls the make_sound method on each bird to make its sound.

Note: .

The test cases are not outputs of your main file but of a hidden test file. Create and implement the classes instructed to test your code. . Each class should be defined in its own file, with the file name following camelCase conventions (e.g., bankAccount.py).

TEST CASES:

Test case 1

Should return ['Chirp Chirp'] when invoking the method [make_sound()] of Sparrow object returned when invoking the Sparrow() constructor of the Sparrow class.

Test case 2

Should return ['Tweet Tweet'] when invoking the method [make_sound()] of Parrot object returned when invoking the Parrot() constructor of the Parrot class.

Test case 3

Should return ['Chirp Chirp'] when invoking the method [make_sound()] of Bird object returned when invoking the Sparrow() constructor of the Sparrow class and return ['Tweet Tweet'] when invoking the method [make_sound()] of Bird object returned when invoking the Parrot() constructor of the Parrot class.

Test case 4

Should make Bird class an abstract.

Test case 5

Should return ['Chirp Chirp', 'Tweet Tweet'] when invoking the method [make_bird_sounds([Sparrow(), Parrot()])] of BirdCage object returned when invoking the BirdCage() constructor of the BirdCage class.

Code:

The screenshot shows a Python code editor interface with four tabs at the top: 'bird.py', 'sparrow.py', 'parrot.py', and 'birdCage.py'. The 'sparrow.py' tab is currently active, displaying the following code:

```
1  from abc import ABC, abstractmethod
2
3  class Bird(ABC):
4
5      @abstractmethod
6      def make_sound(self) -> list:
7          pass
8
9  Press Ctrl + K to generate code
```

The 'parrot.py' tab also contains code, which is partially visible:

```
1  from bird import Bird
2
3  class Sparrow(Bird):
4
5      def make_sound(self) -> list:
6          return ["Chirp Chirp"]
7
8  Press Ctrl + K to generate code
```

The 'birdCage.py' tab contains the following code:

```
1  from bird import Bird
2
3  class Parrot(Bird):
4
5      def make_sound(self) -> list:
6          return ["Tweet Tweet"]
7
8  Press Ctrl + K to generate code
```

The 'bird.py' tab contains the definition of the `Bird` abstract base class:

```
1  from abc import ABC, abstractmethod
2
3  class Bird(ABC):
4
5      @abstractmethod
6      def make_sound(self) -> list:
7          pass
8
9  Press Ctrl + K to generate code
```

