

CS 242 - CS252

Doubly Linked Lists

Singly linked list

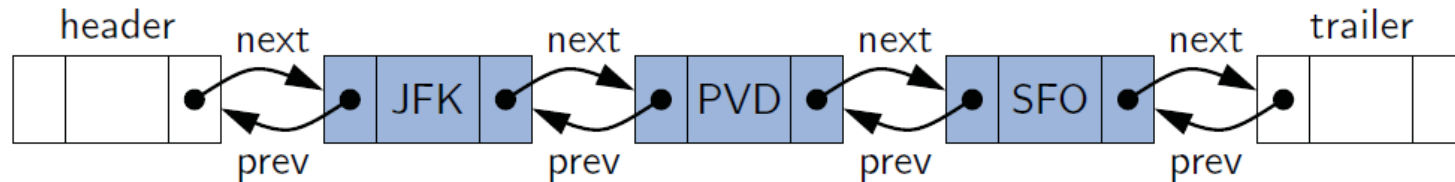
- ▶ We can efficiently ($O(1)$) do the following
 - ▶ insert a node at either end of a singly linked list
 - ▶ delete a node at the head of a list
- ▶ We are unable to efficiently delete a node at the tail of the list. *Why??*
- ▶ Given a reference to a node at any position, we can not delete it in efficient time.

Doubly Linked Lists

- ▶ A linked list in which each node keeps an explicit reference to the node before it and a reference to the node after it
- ▶ $O(1)$ -time update operations
- ▶ In defining the Node class
 - ▶ “next” for the reference to the node that follows it
 - ▶ “prev” for the reference to the node that precedes it

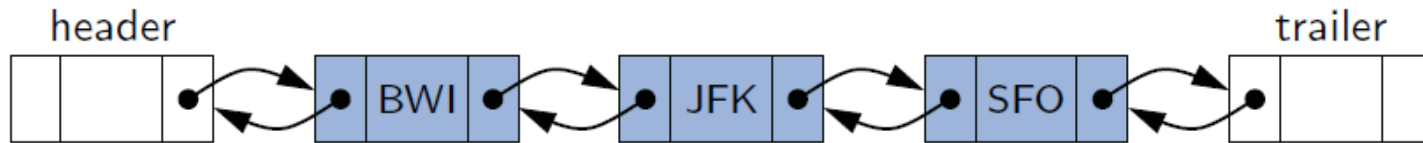
Header and trailer

- ▶ Special nodes at both ends of the list.

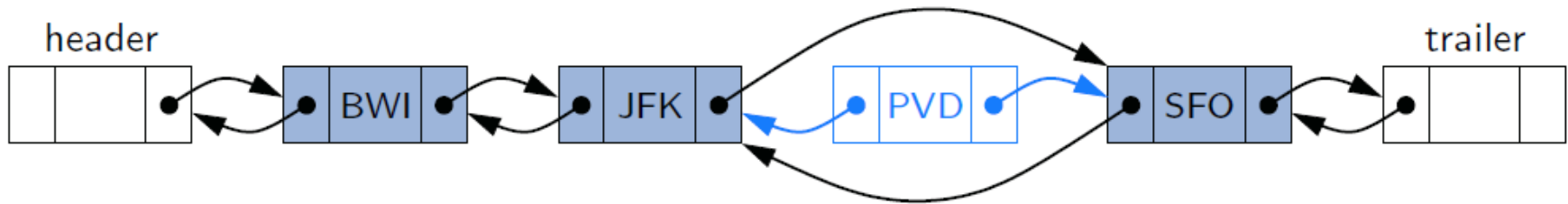


- ▶ Make implementation easier
 - ▶ Every insertion/deletion is between a pair of existing nodes.
- ▶ Can be implemented without them
 - ▶ Save space
 - ▶ Need to consider special cases at the beginning and at the end

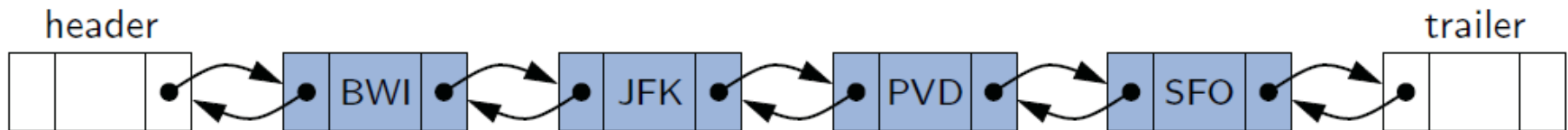
Inserting with a Doubly Linked List



(a)

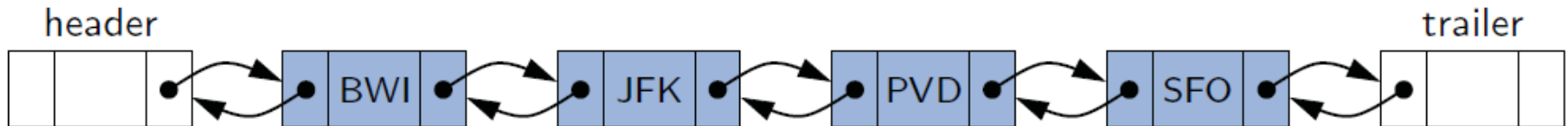


(b)

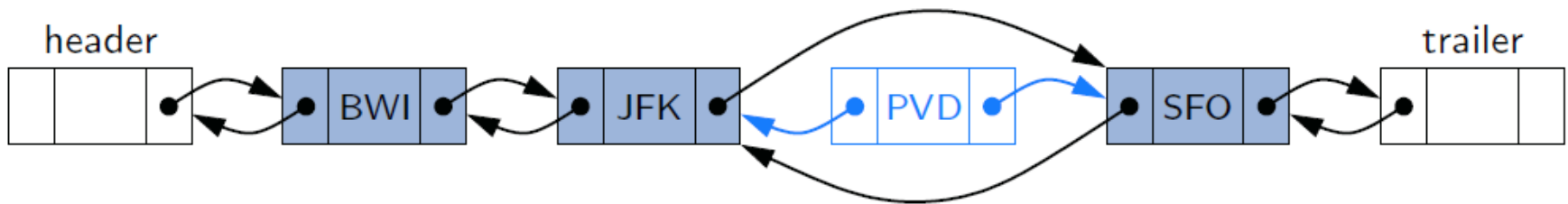


(c)

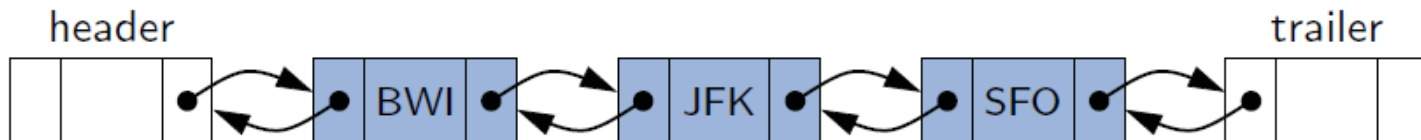
Deleting with a Doubly Linked List



(a)



(b)



(c)

Implementing a Doubly Linked List Class

size(): Returns the number of elements in the list.

isEmpty(): Returns true if the list is empty, and false otherwise.

first(): Returns (but does not remove) the first element in the list.

last(): Returns (but does not remove) the last element in the list.

addFirst(e): Adds a new element to the front of the list.

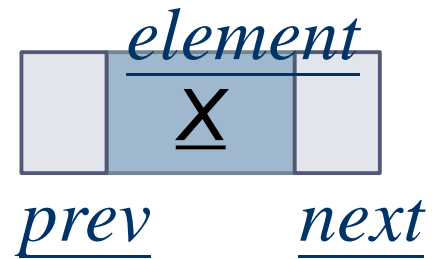
addLast(e): Adds a new element to the end of the list.

removeFirst(): Removes and returns the first element of the list.

removeLast(): Removes and returns the last element of the list.

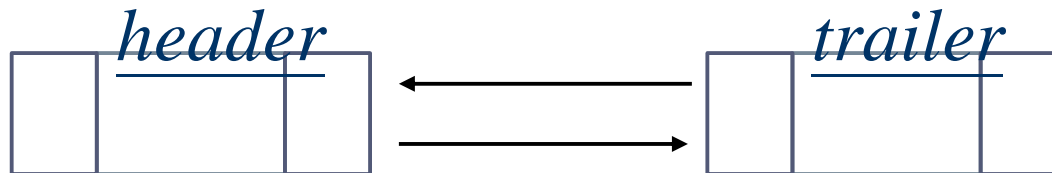
Private Class Node

```
1  /** A basic doubly linked list implementation. */
2  public class DoublyLinkedList<E> {
3      //----- nested Node class -----
4      private static class Node<E> {
5          private E element;           // reference to the element stored at this node
6          private Node<E> prev;        // reference to the previous node in the list
7          private Node<E> next;        // reference to the subsequent node in the list
8          public Node(E e, Node<E> p, Node<E> n) {
9              element = e;
10             prev = p;
11             next = n;
12         }
13         public E getElement() { return element; }
14         public Node<E> getPrev() { return prev; }
15         public Node<E> getNext() { return next; }
16         public void setPrev(Node<E> p) { prev = p; }
17         public void setNext(Node<E> n) { next = n; }
18     } //----- end of nested Node class -----
```



The Attributes and the Constructor

```
20 // instance variables of the DoublyLinkedList
21 private Node<E> header;           // header sentinel
22 private Node<E> trailer;          // trailer sentinel
23 private int size = 0;              // number of elements in the list
24 /** Constructs a new empty list. */
25 public DoublyLinkedList() {
26     header = new Node<>(null, null, null); // create header
27     trailer = new Node<>(null, header, null); // trailer is preceded by header
28     header.setNext(trailer); // header is followed by trailer
29 }
```



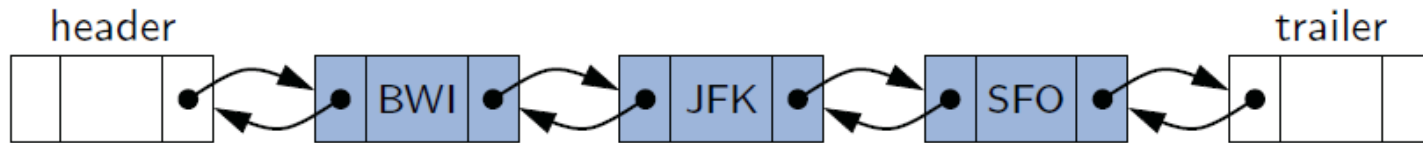
Access Methods

```
30  /** Returns the number of elements in the linked list. */
31  public int size() { return size; }
32  /** Tests whether the linked list is empty. */
33  public boolean isEmpty() { return size == 0; }
34  /** Returns (but does not remove) the first element of the list. */
35  public E first() {
36      if (isEmpty()) return null;
37      return header.getNext().getElement();           // first element is beyond header
38  }
39  /** Returns (but does not remove) the last element of the list. */
40  public E last() {
41      if (isEmpty()) return null;
42      return trailer.getPrev().getElement();           // last element is before trailer
43  }
```

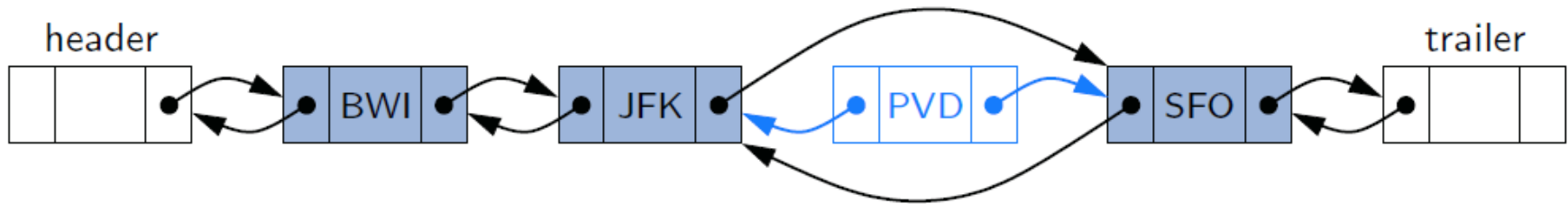
Public update methods

```
44 // public update methods
45 /** Adds element e to the front of the list. */
46 public void addFirst(E e) {
47     addBetween(e, header, header.getNext()); // place just after the header
48 }
49 /** Adds element e to the end of the list. */
50 public void addLast(E e) {
51     addBetween(e, trailer.getPrev(), trailer); // place just before the trailer
52 }
53
54 // private update methods
55 /** Adds element e to the linked list in between the given nodes. */
56 private void addBetween(E e, Node<E> predecessor, Node<E> successor) {
57     // create and link a new node
58     Node<E> newest = new Node<>(e, predecessor, successor);
59     predecessor.setNext(newest);
60     successor.setPrev(newest);
61     size++;
62 }
```

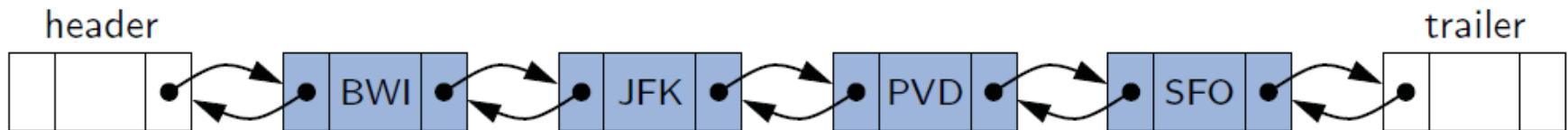
Inserting with a Doubly Linked List



(a)



(b)



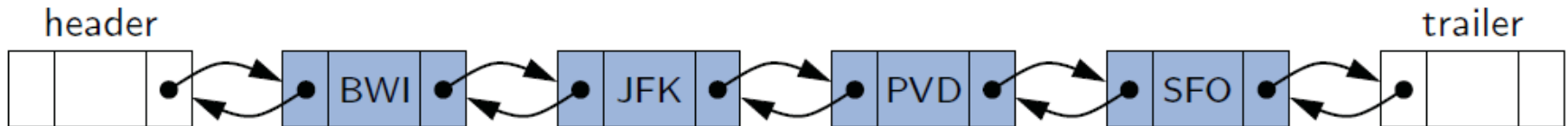
(c)

Public update methods

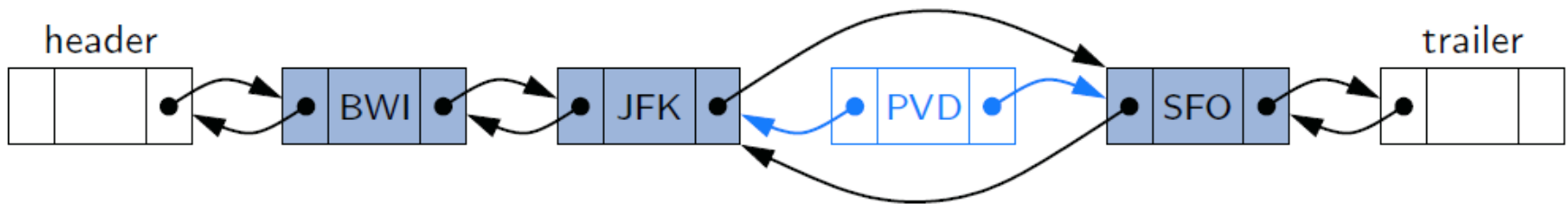
```
53  /** Removes and returns the first element of the list. */
54  public E removeFirst() {
55      if (isEmpty()) return null;           // nothing to remove
56      return remove(header.getNext());     // first element is beyond header
57  }
58  /** Removes and returns the last element of the list. */
59  public E removeLast() {
60      if (isEmpty()) return null;           // nothing to remove
61      return remove(trailer.getPrev());    // last element is before trailer
62  }

73  /** Removes the given node from the list and returns its element. */
74  private E remove(Node<E> node) {
75      Node<E> predecessor = node.getPrev();
76      Node<E> successor = node.getNext();
77      predecessor.setNext(successor);
78      successor.setPrev(predecessor);
79      size--;
80      return node.getElement();
81  }
```

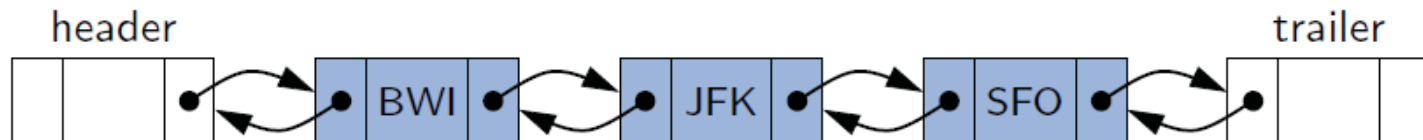
Deleting with a Doubly Linked List



(a)



(b)



(c)

Exercise

- ▶ Describe in pseudo-code how to swap two nodes x and y in a singly linked list L given references only to x and y . Repeat this exercise for the case when L is a doubly linked list. What are the running times of each of these methods in terms of n , the number of nodes in L ?