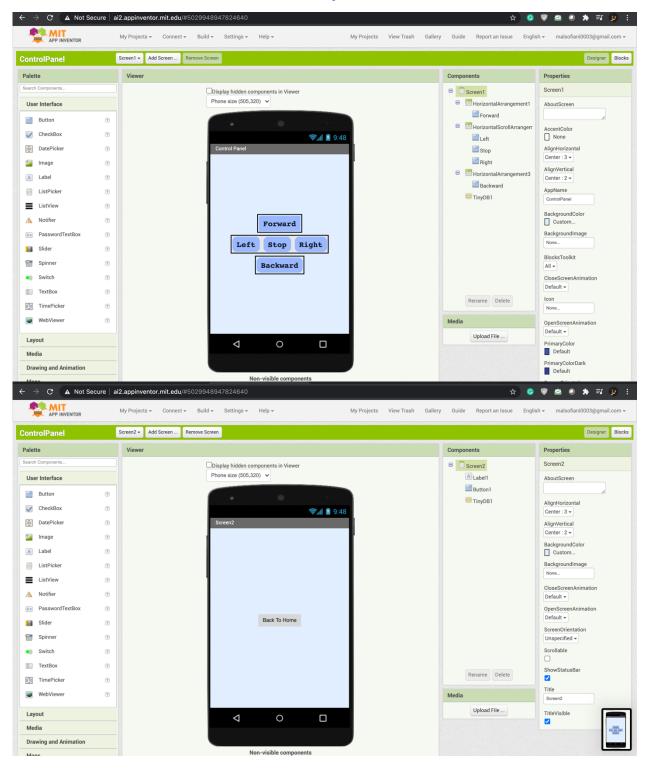


Control panel



Screen 1:

```
initialize global Up to
                        " (Forward) "
initialize global Down to
                           " Backward
when Forward ▼ .Click
     set global Up v to
                          " Forward "
     call TinyDB1 . StoreValue
                                    Forward
                   valueToStore
                                   get global Up -
                                                      " Screen2 "
     open another screen with start value screenName
                                         startValue
                                                      get global Up
  when Backward .Click
  do
       set global Down v to
                               " (Backward)"
       call TinyDB1 ▼ .StoreValue
                                      Forward "
                      valueToStore
                                      get global Down -
       open another screen with start value screenName
                                                         " Screen2 "
                                            startValue
                                                         get global Down -
```

```
initialize global Left to ( " Left "
  initialize global Right to ( "Right "
 when Left .Click
      set global Left - to
                             " Left "
      call TinyDB1 . StoreValue
                                      " Left "
                               tag
                     valueToStore
                                      get global Left -
      open another screen with start value screenName
                                                          " Screen2 "
                                            startValue
                                                          get global Left -
when Right .Click
     set global Right v to ( " Right "
     call TinyDB1 ▼ .StoreValue
                             tag
                                     " Right "
                    valueToStore
                                    get global Right -
     open another screen with start value screenName
                                                        " Screen2 "
                                           startValue
                                                        get global Right -
```

```
when Stop .Click
do set global Stop to "Stop"
call TinyDB1 .StoreValue
tag "Stop"
valueToStore get global Stop
open another screen with start value screenName startValue get global Stop
get global Stop
```

Screen 2:

```
initialize global Stop to [ get start value
initialize global Forward to | get start value
                                                                                       initialize global Left to 📫 get start value
                                            initialize global Rightt to | get start value
initialize global Backward to ( get start value
  when Screen2 .Initialize
  do if compare texts get global Forward = - "Forward"
      then set Label1 . Text to get global Forward
      else if compare texts get global Backward = " Backward "
      then set Label1 . Text to get global Backward .
                                                                                  when Button1 - .Click
               compare texts | get global Left | = V ( " Left "
                                                                                    open another screen screenName 🖟 " Screen1 "
      then set Label1 . Text to get global Left
      else if compare texts get global Rightt = " (" Right "
      then set Label1 . Text to get global Rightt
      else if compare texts ( get global Stop = " ( Stop "
      then set Label1 . Text to get global Stop
      else set Label1 . Text to Error "
```