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import java.util.*;

public class Day1 {

    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);

        // TODO Auto-generated method stub

        int a = sc.nextInt();

        FunBuzz1(a);

        System.out.println(FunBuzz2(a));


        int start = sc.nextInt();

        int end = sc.nextInt();

        OddNum1(start, end);

        OddNum2(start, end);


        int b = sc.nextInt();

        System.out.println(PalNum(b));


        int c = sc.nextInt();

        FibSeries(c);
    }

    public static void FunBuzz1(int num) {

        if(num%3==0) {

            System.out.print("Fun");

        }

        if(num%7==0) {

            System.out.print("Buzz");

        }

    }

}
```

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        System.out.println("");

    }

    public static String FunBuzz2(int num) {

        if(num%3==0 && num%7==0) {

            return "Fun Buzz";

        }

        else if(num%3==0) {

            return "Fun";

        }

        else if(num%7==0) {

            return "Buzz";

        }

        else {

            return ""+num;

        }

    }

    public static void OddNum1(int start , int end){

        for (int i = start; i <= end; i++) {

            if(i%2!=0) {

                System.out.println(i);

            }

        }

    }

    public static void OddNum2(int start , int end){

        if(start%2==0) {

```

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        start++;
    }
    for (int i = start; i <= end; i+=2) {
        System.out.println(i);
    }
}

```

```

public static boolean PalNum(int num) {
    int res = 0;
    int cpy = num;
    int rem = 0;
    while(cpy!=0) {
        rem = cpy%10;
        res = res*10+rem;
        cpy/=10;
    }
    return num == res;
}

```

```

public static void FibSeries(int num) {
    int a = 0 , b = 1;
    int c;
    if(num <= 2) {
        System.out.println(a+" "+b);
    }
    else {
        System.out.println(a);
        System.out.println(b);
    }
}

```

```
for(int i = 0; i < num-2 ; i++){  
    c = a+b;  
    System.out.println(c);  
    a = b;  
    b = c;  
}  
}  
}
```