RAVINDRA COLLEGE OF ENGINEERING FOR WOMEN

(Affiliated to JNTUA, Anantapuramu)

FINAL PROJECT REPORT

Title:

ToyCraft Tales: Tableau's Vision into Toy Manufacturer Data

Submitted by:

KAMALAPURI MANASA

Roll Number: 223T1A3216

Under the Guidance of:

Mr. Madhusudhana Reddy Barusu

Department of Computer Science and Engineering
RAVINDRA COLLEGE OF ENGINEERING FOR WOMEN

Kurnool - 518501, Andhra Pradesh

Academic Year: 2024-2025

1. INTRODUCTION

1.1 Project Overview

This project leverages Tableau to explore and visualize data from the toy manufacturing industry, uncovering insights into market trends, consumer preferences, and product performance across regions.

1.2 Purpose

The purpose is to analyze industry data using dashboards and visualizations, enabling stakeholders to identify trends, understand preferences, compare performance across regions, and support strategic planning.

2. IDEATION PHASE

2.1 Problem Statement

Toy manufacturers struggle to make data-driven decisions due to scattered information on market trends and preferences.

2.2 Empathy Map Canvas

WHO: Toy Manufacturers, Marketing Teams, Inventory Planners

SAYS: "We need insights on what sells when and where."

THINKS: "Better understanding could boost our sales."

DOES: Manages sales manually.

FEELS: Frustrated, eager for clarity.

2.3 Brainstorming

- Seasonal trend analysis
- Demographic preference insights
- Regional performance comparison
- Predictive insights

3. REQUIREMENT ANALYSIS

3.1 Customer Journey Map

Awareness > Consideration > Decision

3.2 Solution Requirements

Tableau, Sales/Demographic Data, Excel, Internet

3.3 Data Flow Diagram

Import Data -> Clean -> Visualize -> Insights -> Action

3.4 Technology Stack

CSV/Excel, Tableau, Windows, MS Word

4. PROJECT DESIGN

4.1 Problem-Solution Fit

Bridging decision gaps with Tableau dashboards.

4.2 Proposed Solution

Interactive dashboards for trends, preferences, and performance.

4.3 Solution Architecture

Data Source -> Data Prep -> Tableau -> Dashboards

5. PROJECT PLANNING & SCHEDULING

Data Collection (2d), Preparation (1d), Design (3d), Testing (1d), Report (1d)

6. FUNCTIONAL AND PERFORMANCE TESTING

Tested responsiveness, clarity, and accuracy on filters and data volume.

7. RESULTS

Dashboards produced for Market Trends, Consumer Preferences, Product Performance.

8. ADVANTAGES & DISADVANTAGES

- + Real-time insights
- + Clear analytics
- Data dependency
- License requirement

9. CONCLUSION

Successful insights via Tableau dashboards enhanced decision-making for toy manufacturers.

10. FUTURE SCOPE

Add predictive analytics, integrate global datasets, automate updates, social sentiment analysis.

11. APPENDIX

Source Code: N/A

Dataset Link: Guided project platform

GitHub & Demo: https://apsche.smartinternz.com/Student/guided_project_workspace/36452