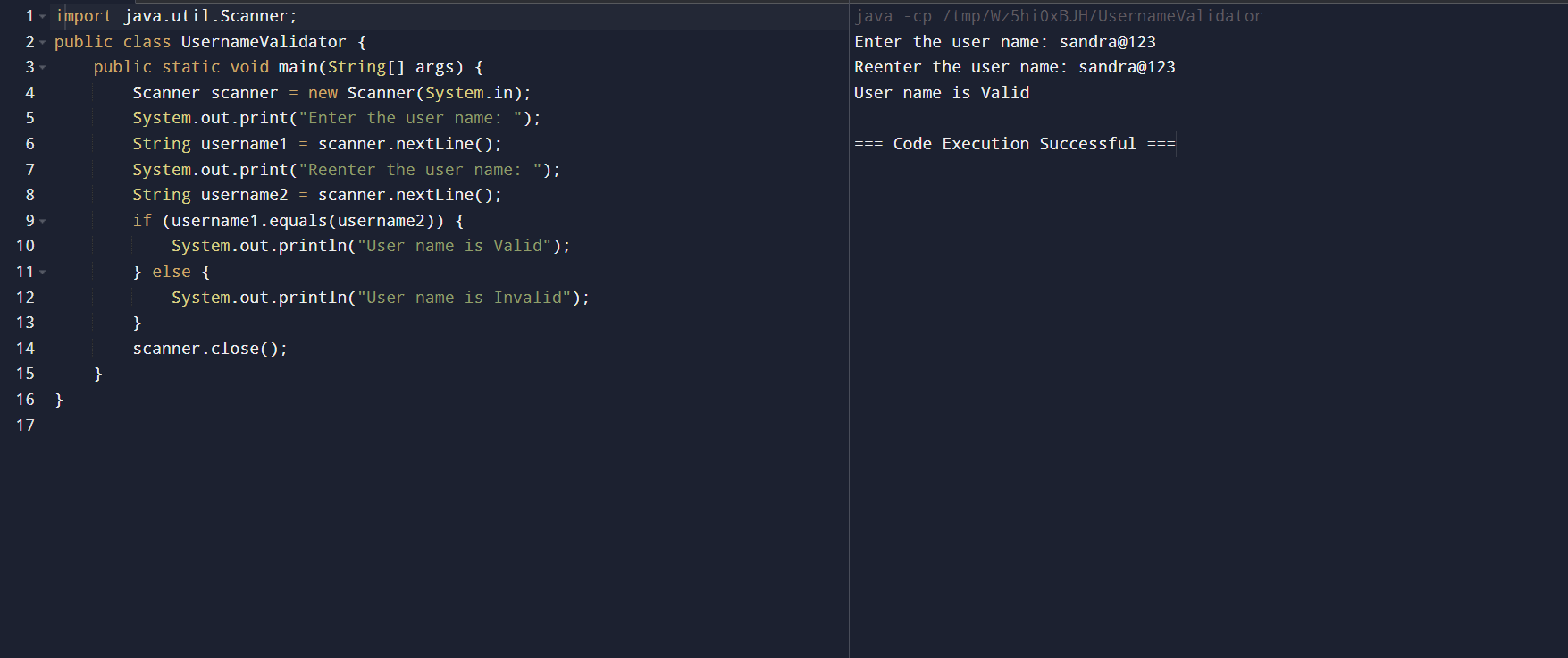
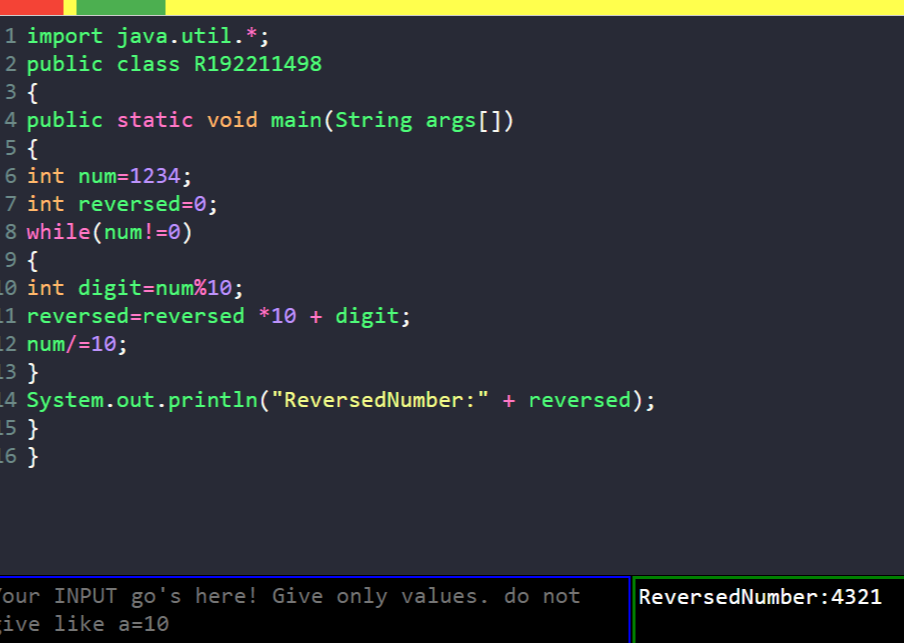
CSA-0908 JAVA PROGRAMMING

**DAY-1**

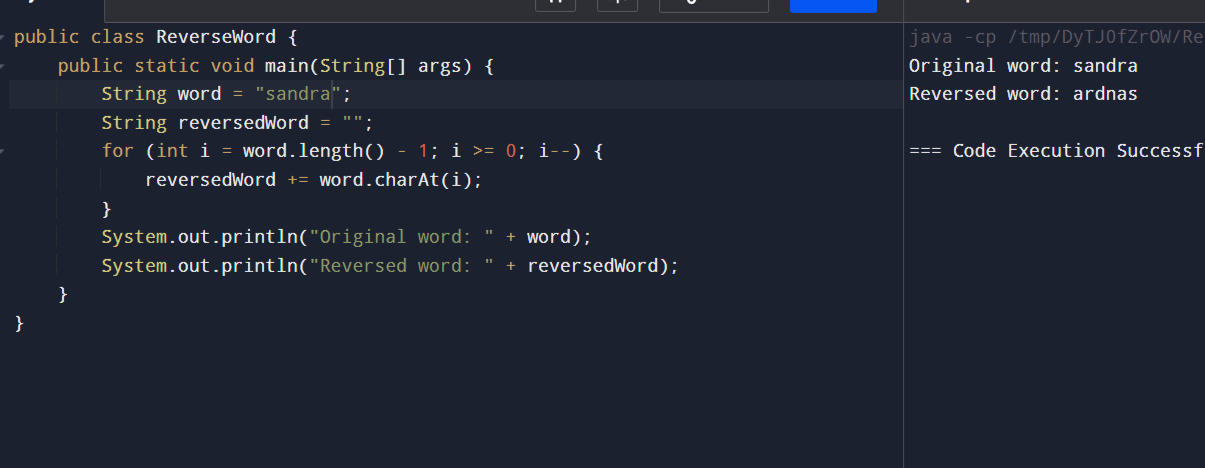
1. USERNAME VALIDATE



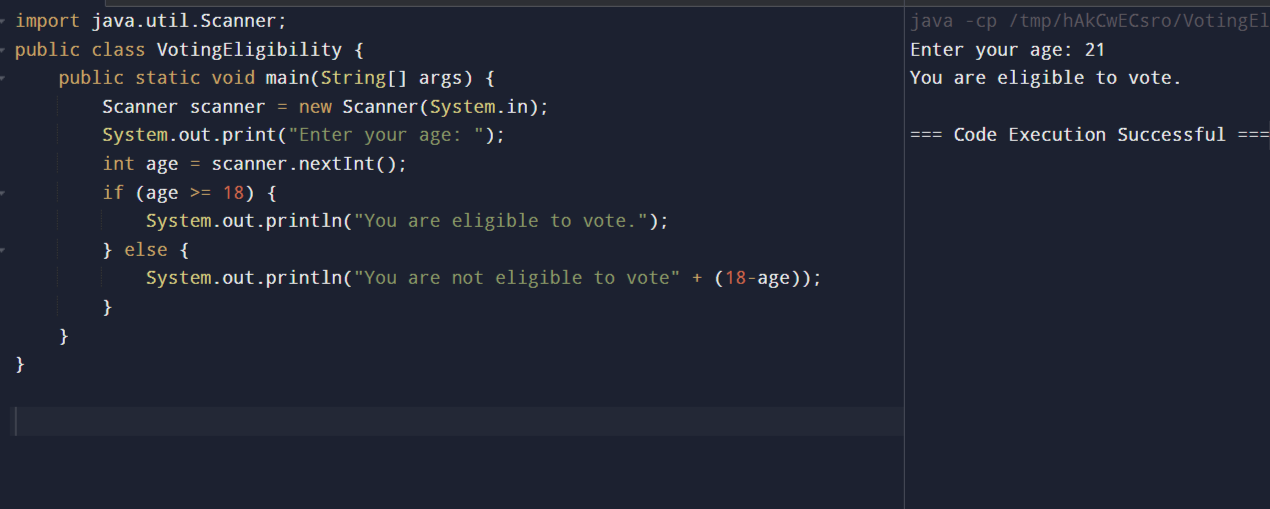
1. REVERSE NUMBER USING LOOP



1. REVERSE WORD USING LOOP



4)ELIGIBLE FOR VOTE



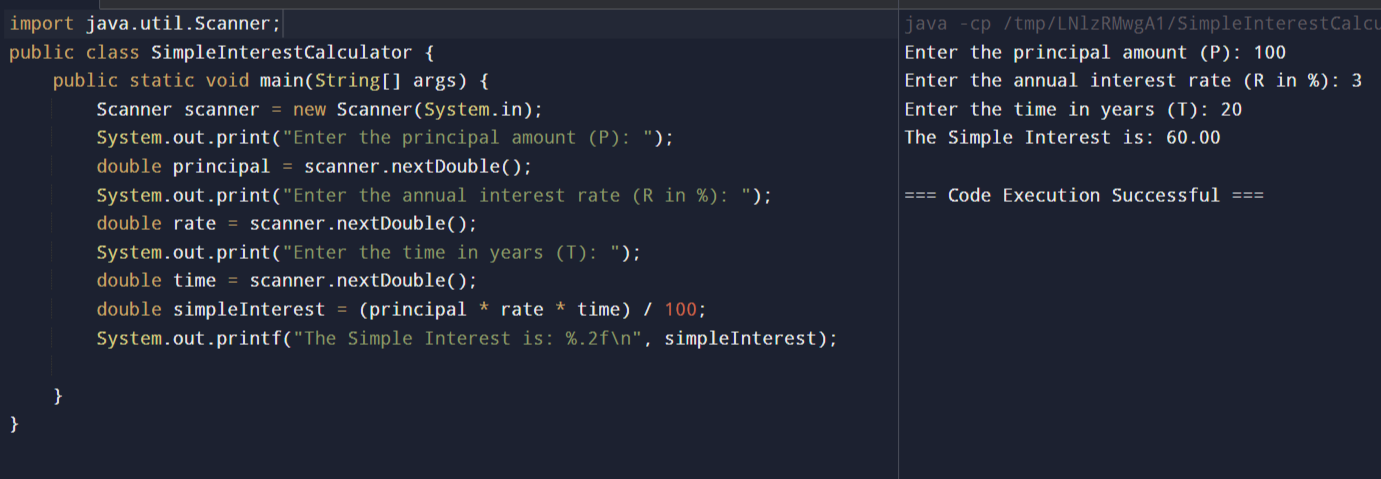
5)LCM AND GCD



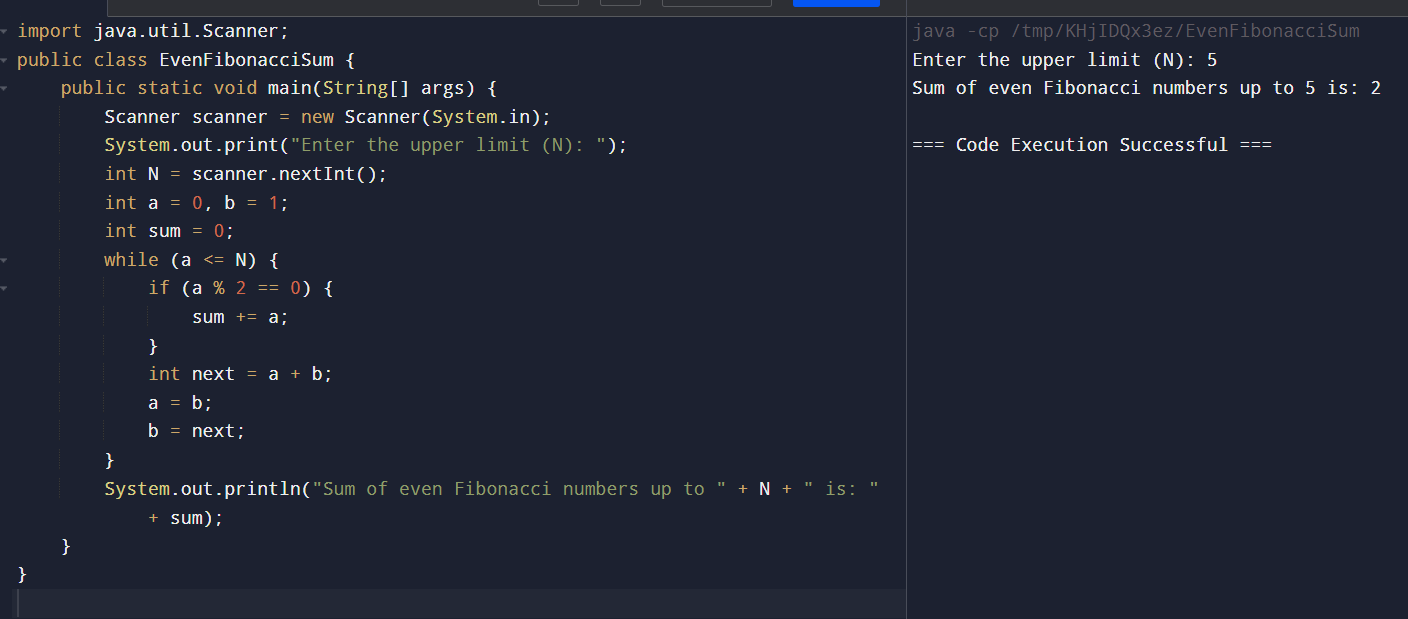
6)RIGHT TRIANGLE STAR PATTERN



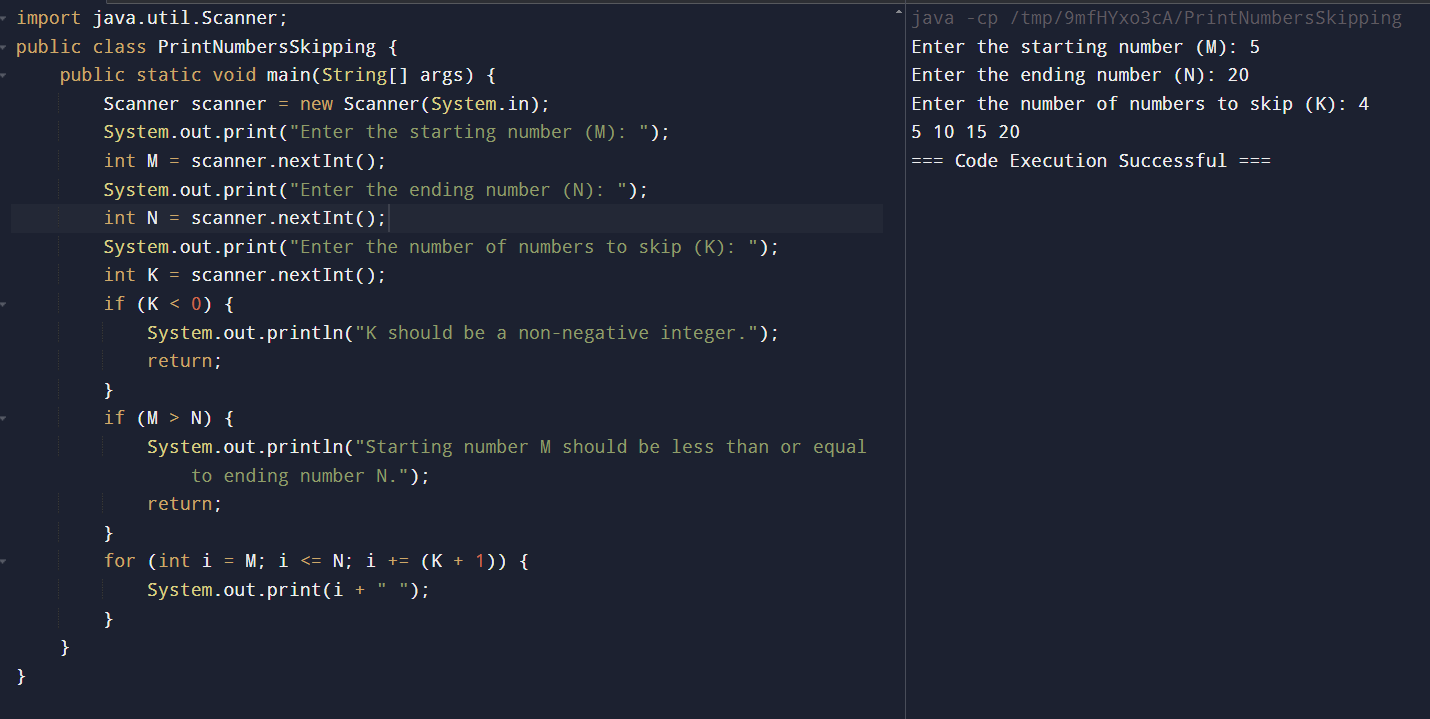
7)SIMPLE INTEREST



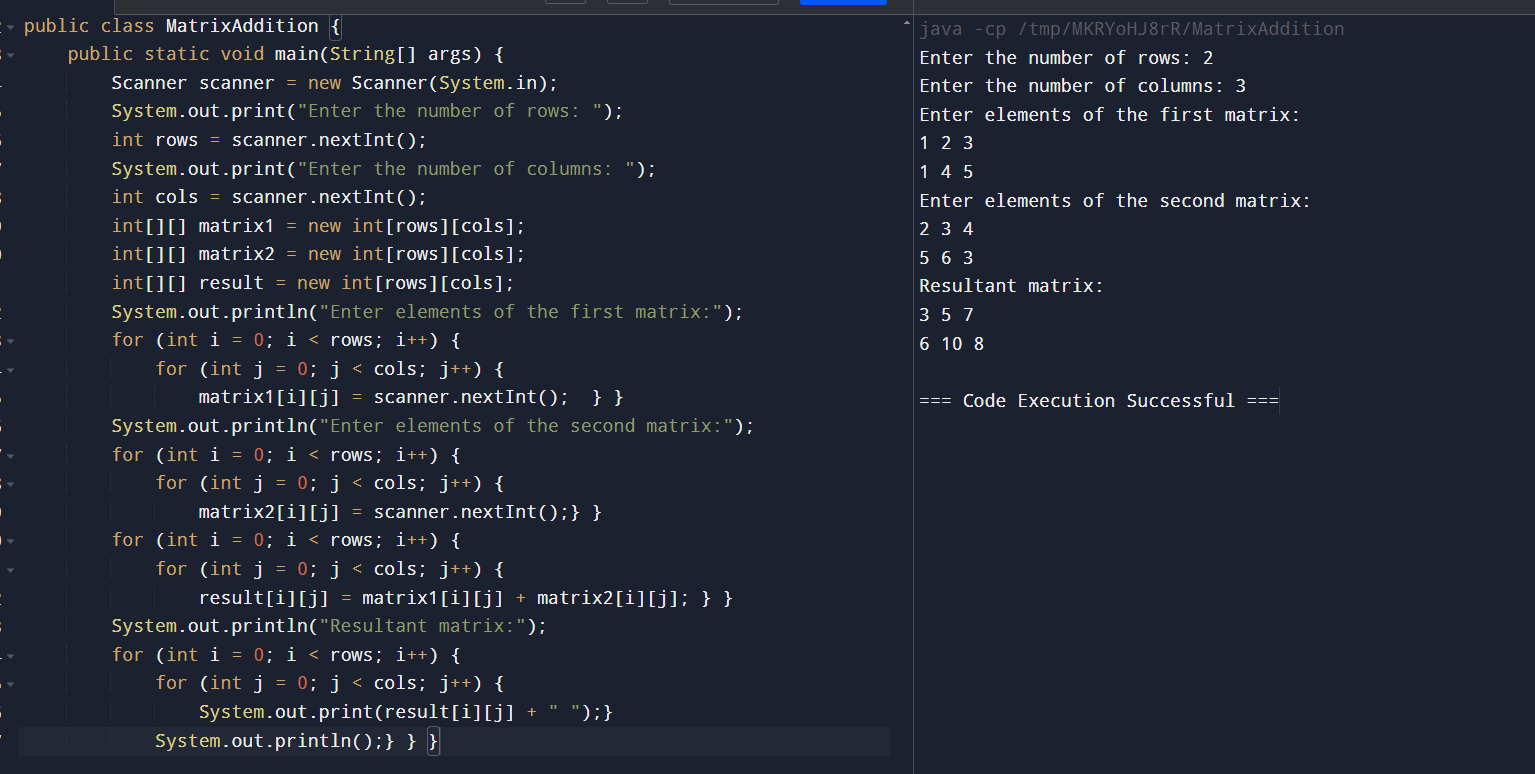
8) EVEN SUM OF FIBONACCI SERIES TILL N



9) PRINT NUMBERS FROM M TO N BY SKIPPING K NUMBERS



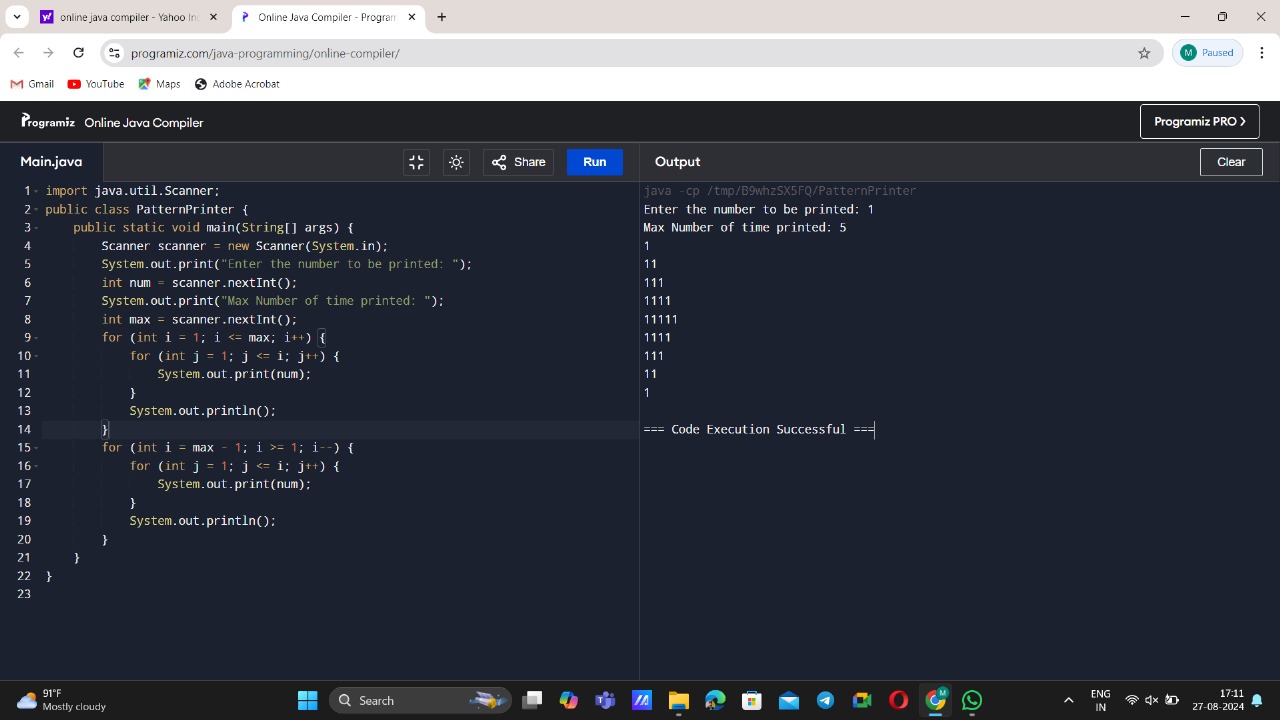
10) MATRIX ADDITION



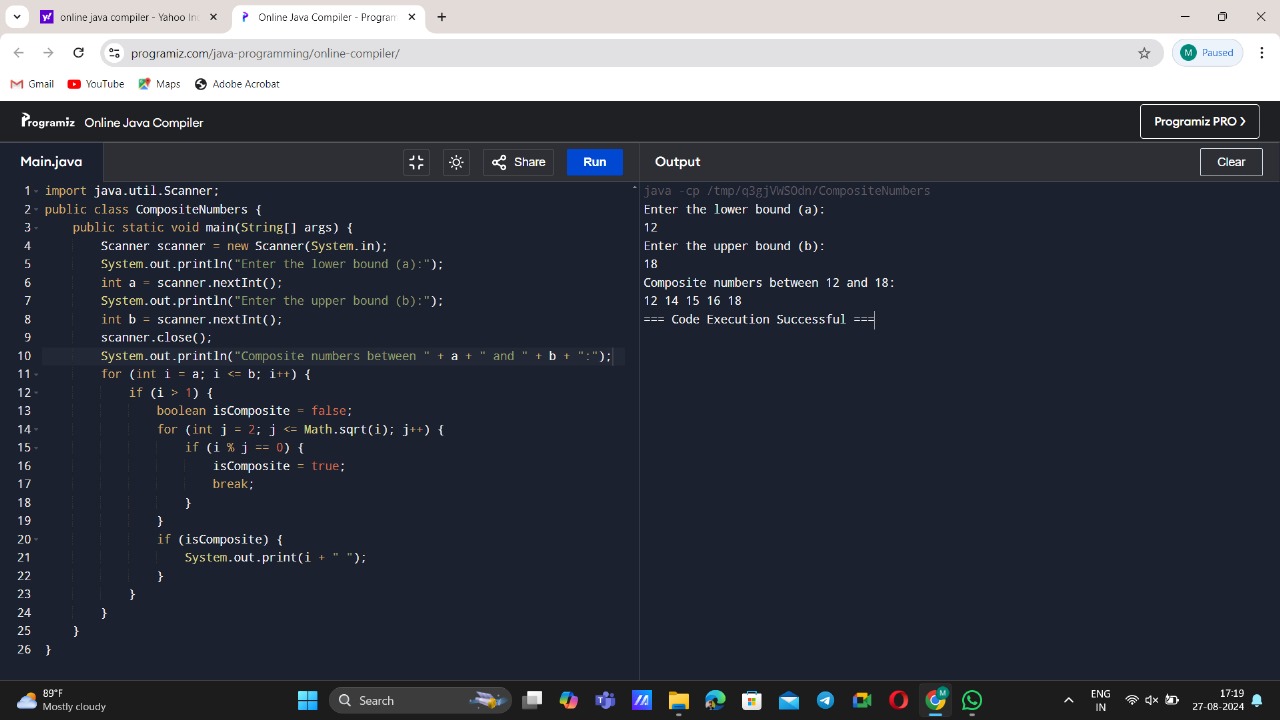
11) RECTANGLE SYMBOL PATTERN



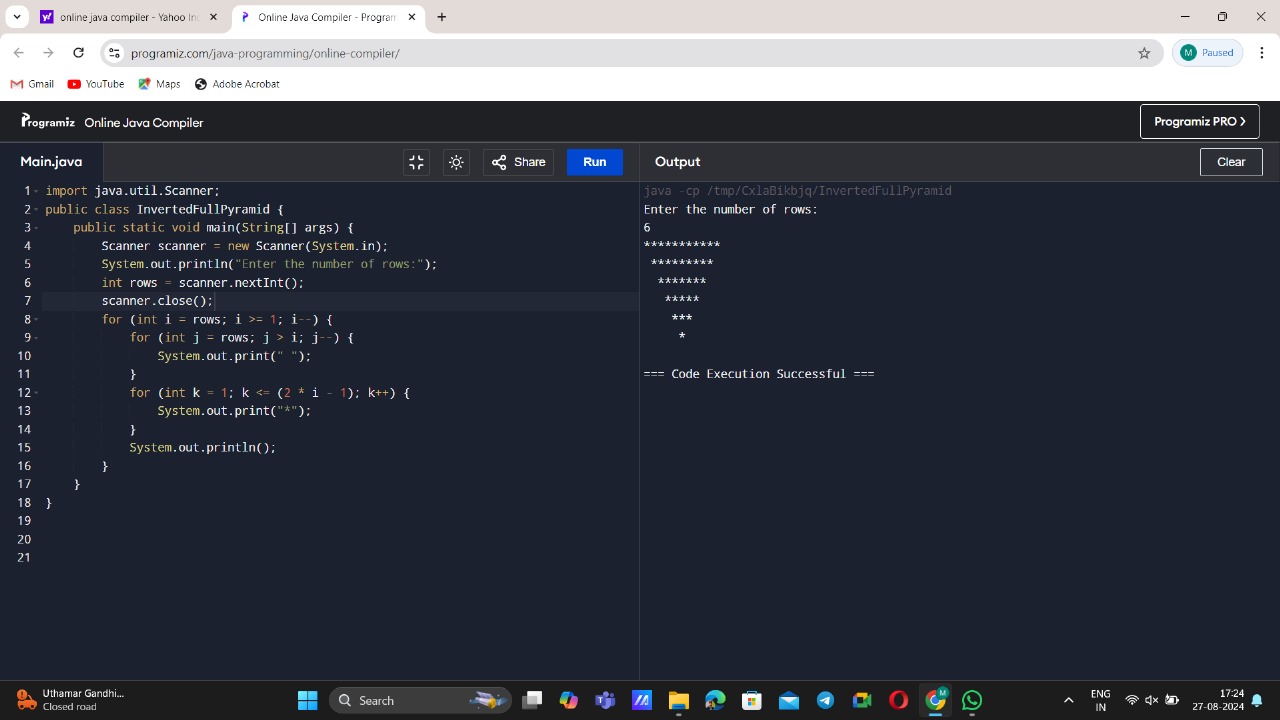
12) PATTERN PRINTER



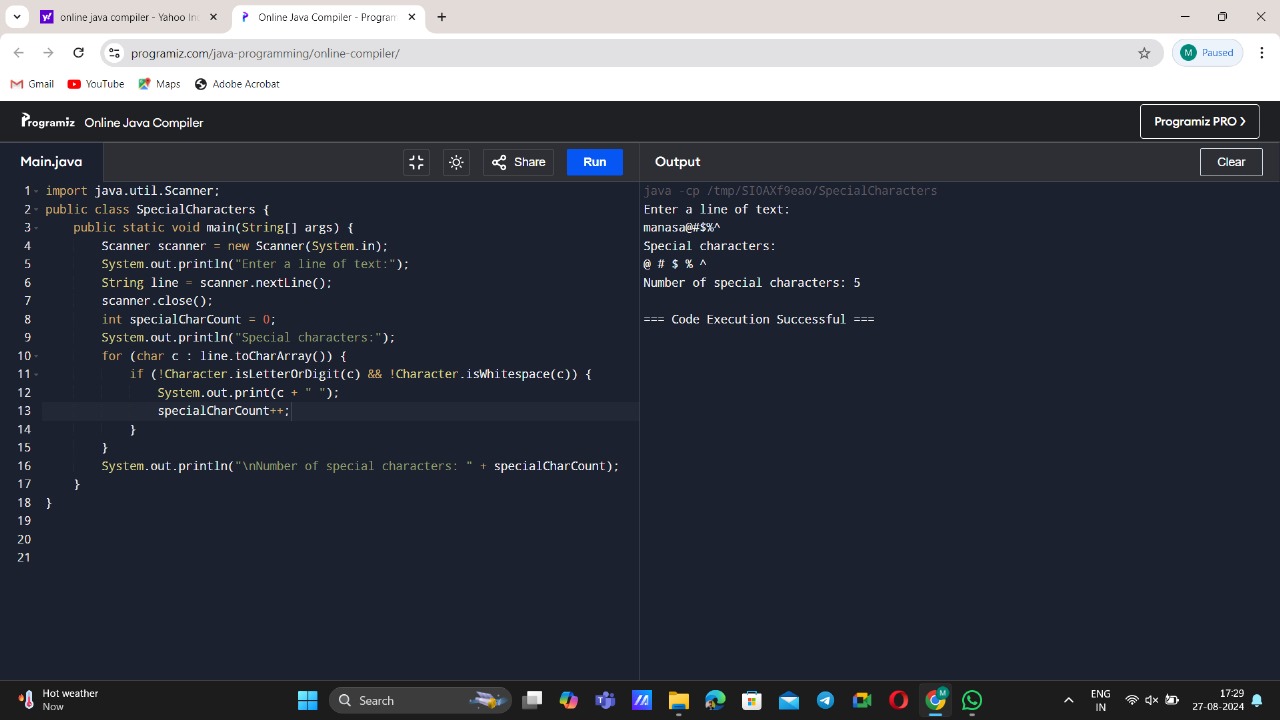
13) COMPOSITE NUMBERS



14) INVERTED FULLY PYRAMID

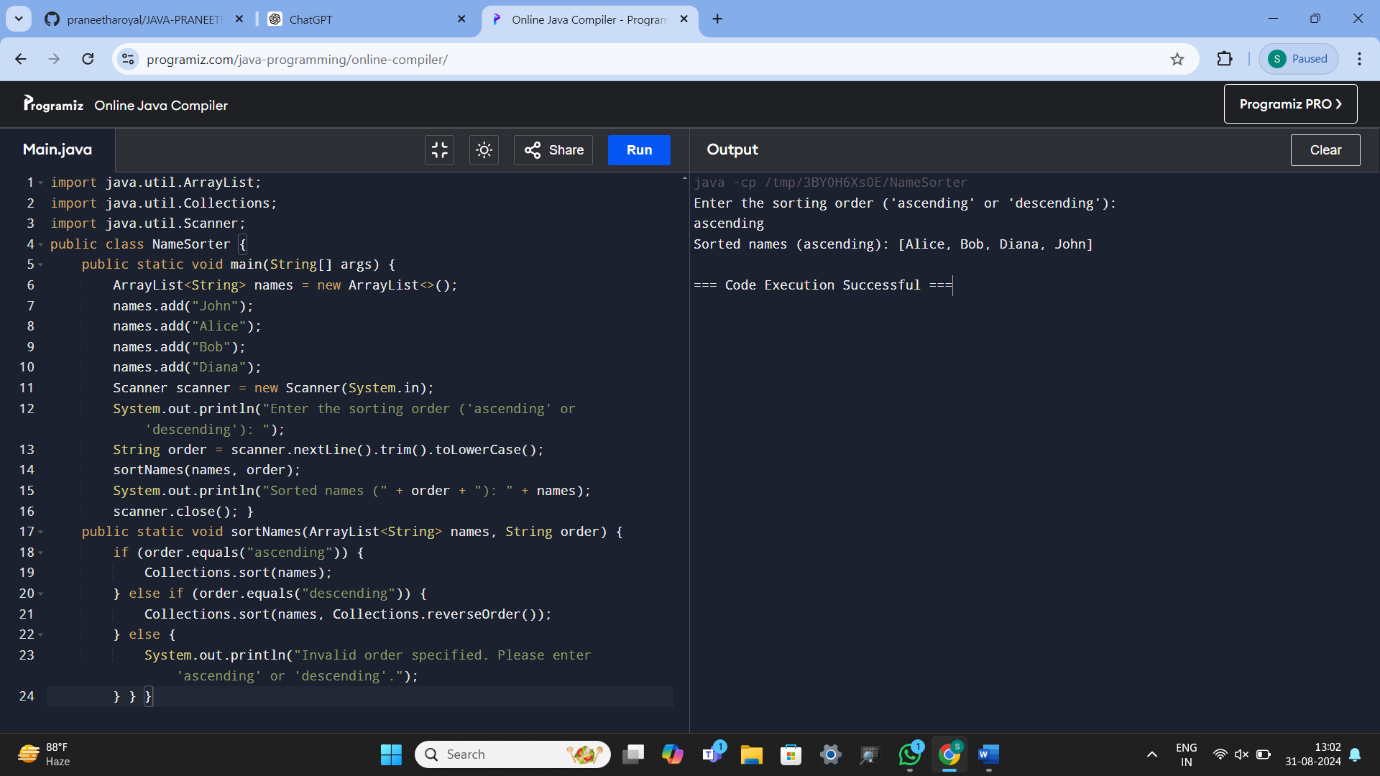


15) SPECIAL CHARACTERS

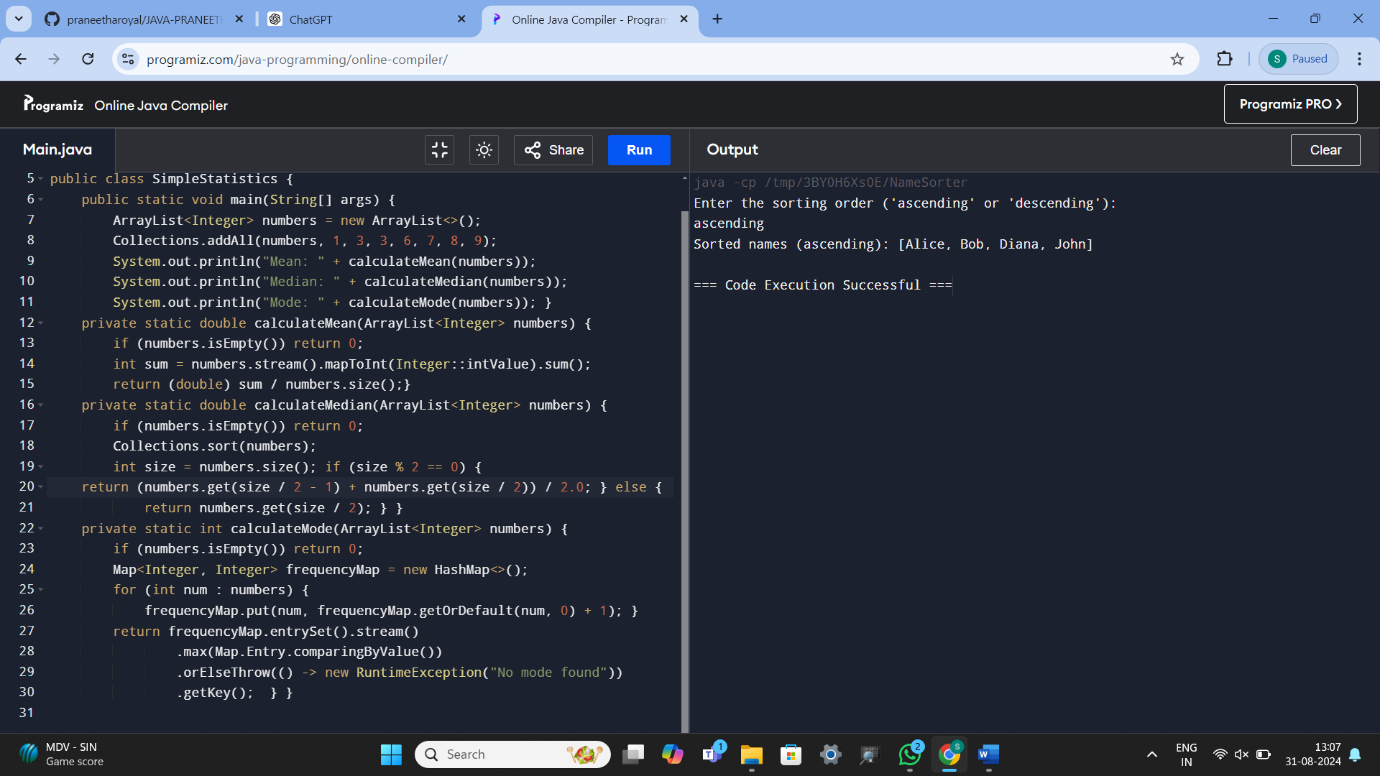


**DAY – 2**

16) ALPHABETICAL ORDER



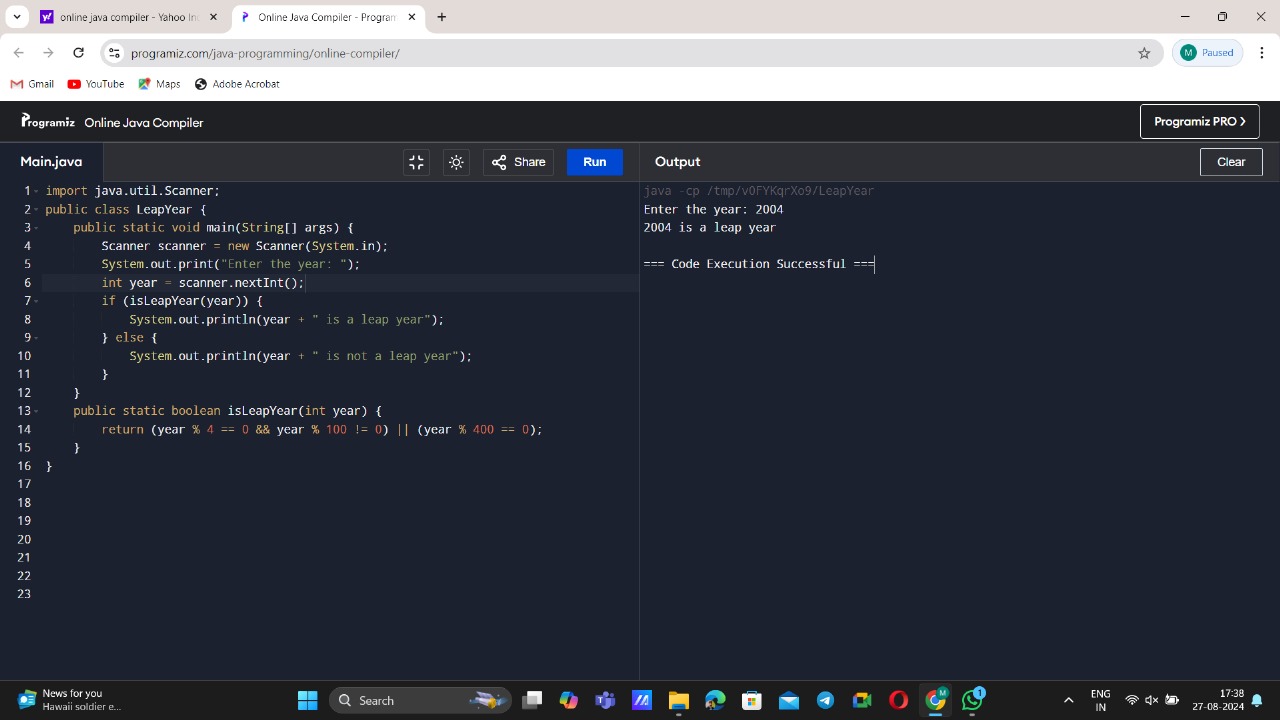
17) MEAN, MODE, MEDIAN



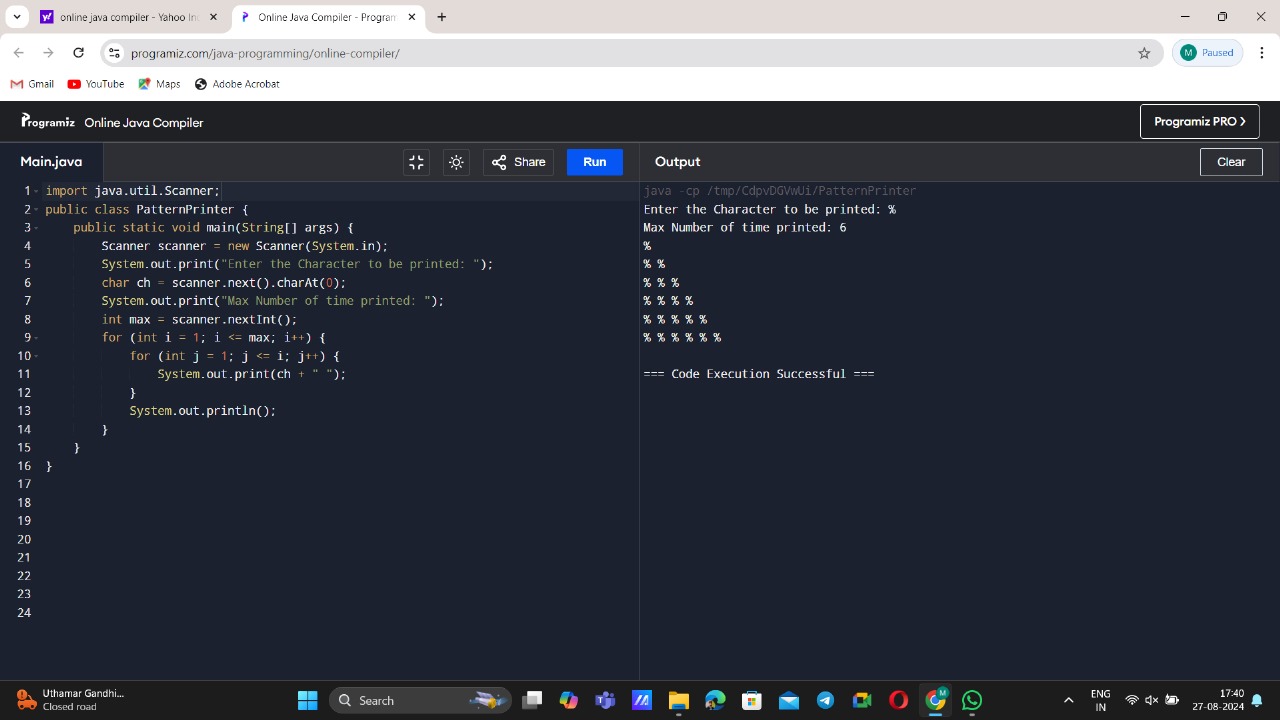
18) MATRIX MULTIPLICATION



19) LEAP YEAR



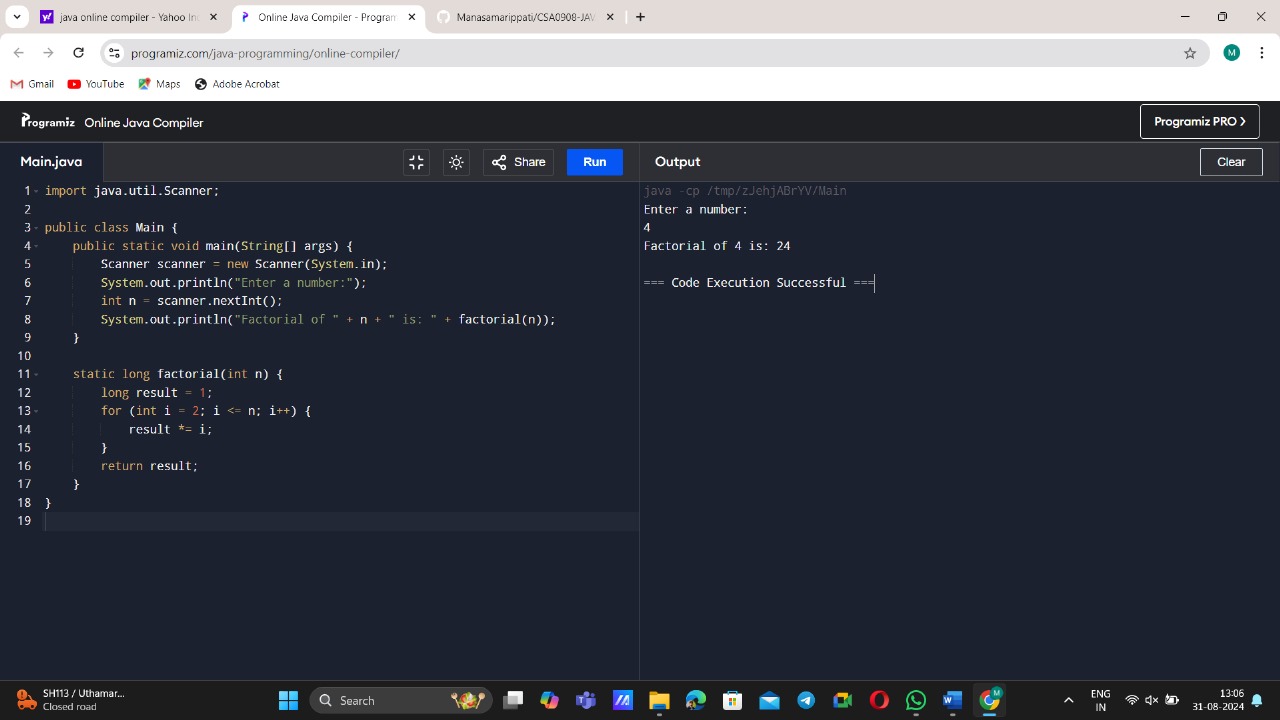
20) PATTERN PRINTER



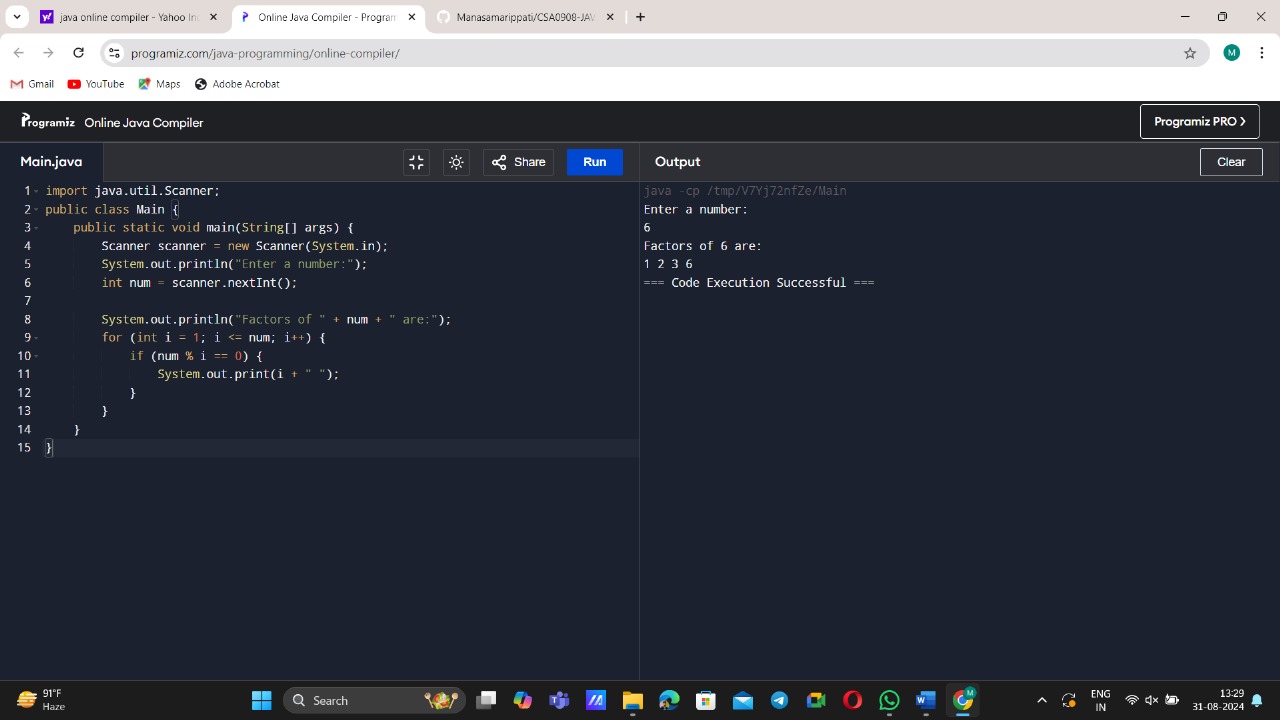
21) PERFECT NUMBER



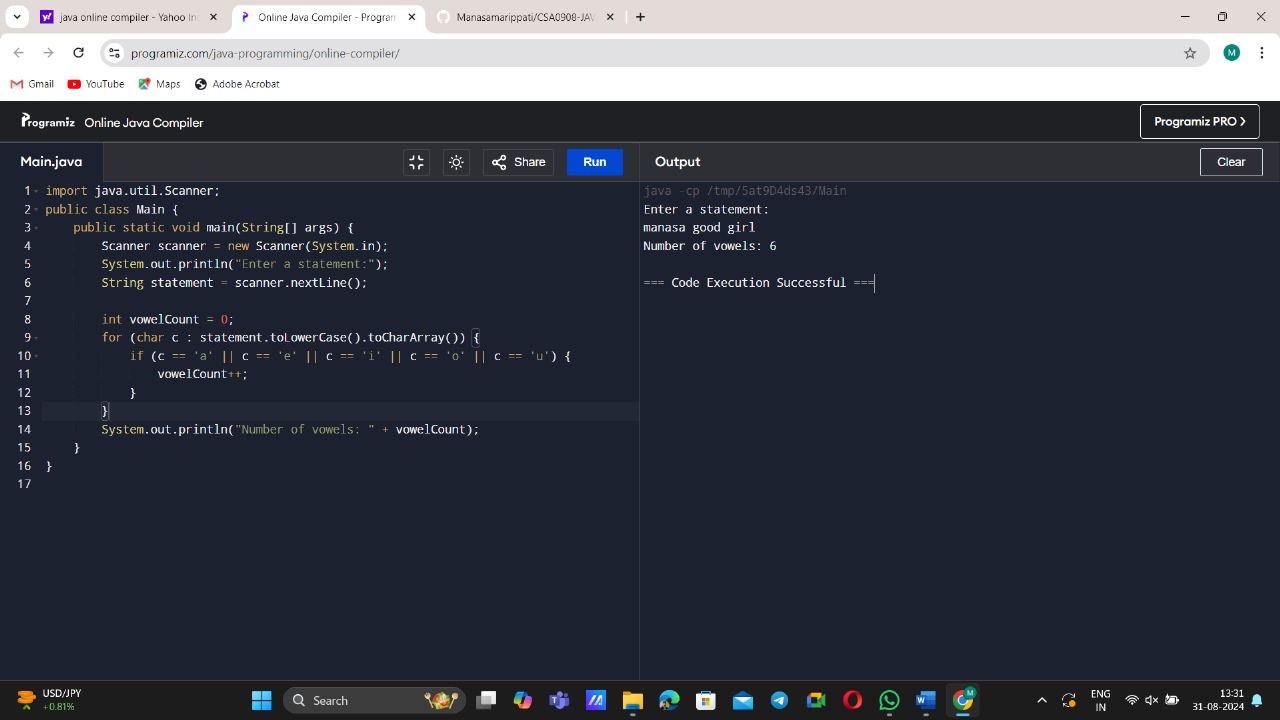
22) FACTORIAL OF GIVEN NUMBER



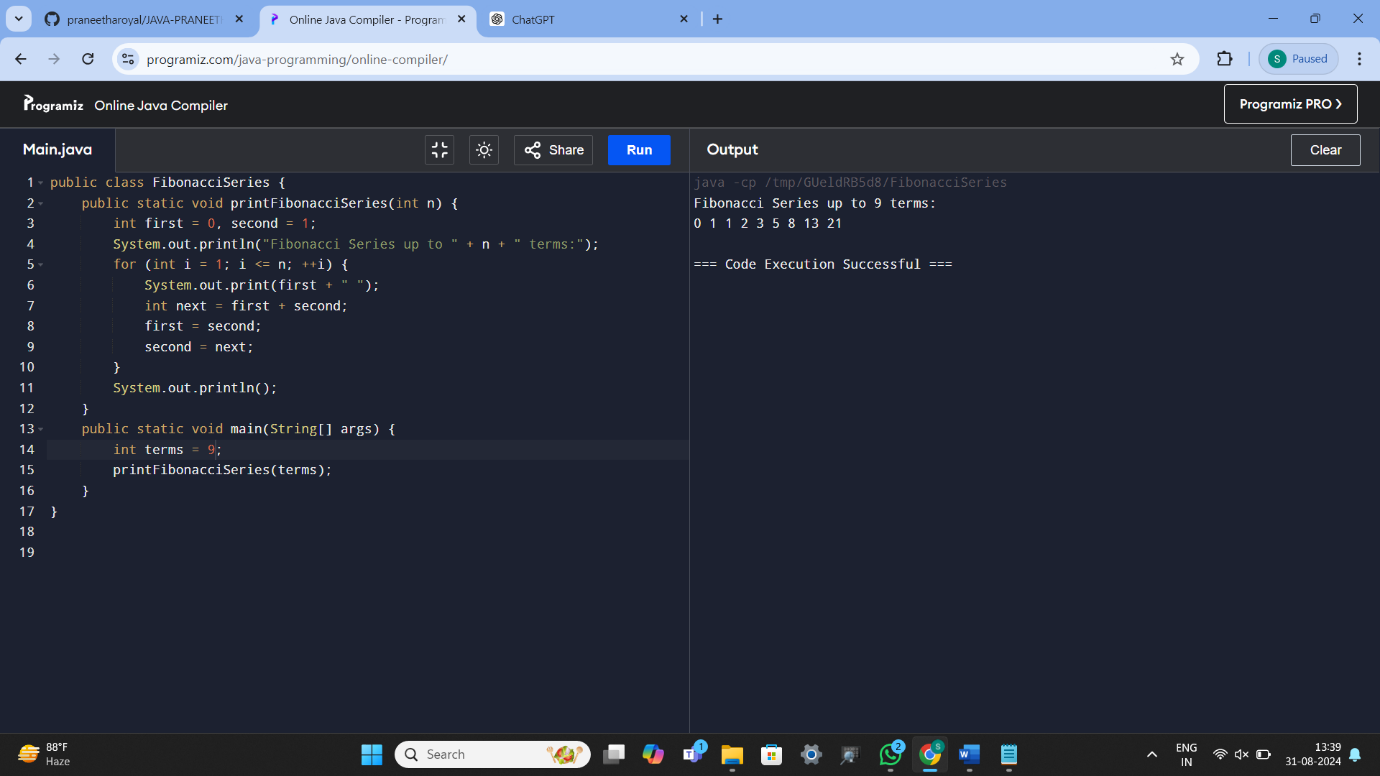
23) FACTORS OF GIVEN NUMBER



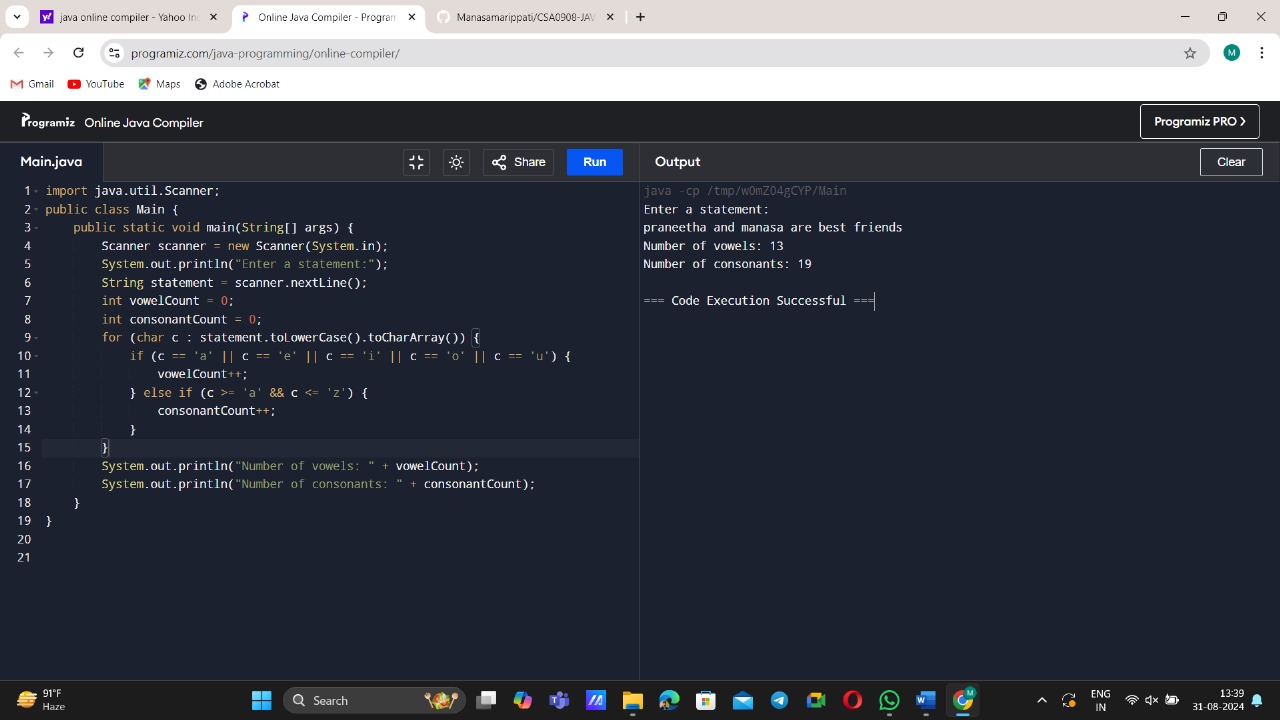
24) VOWEL COUNT



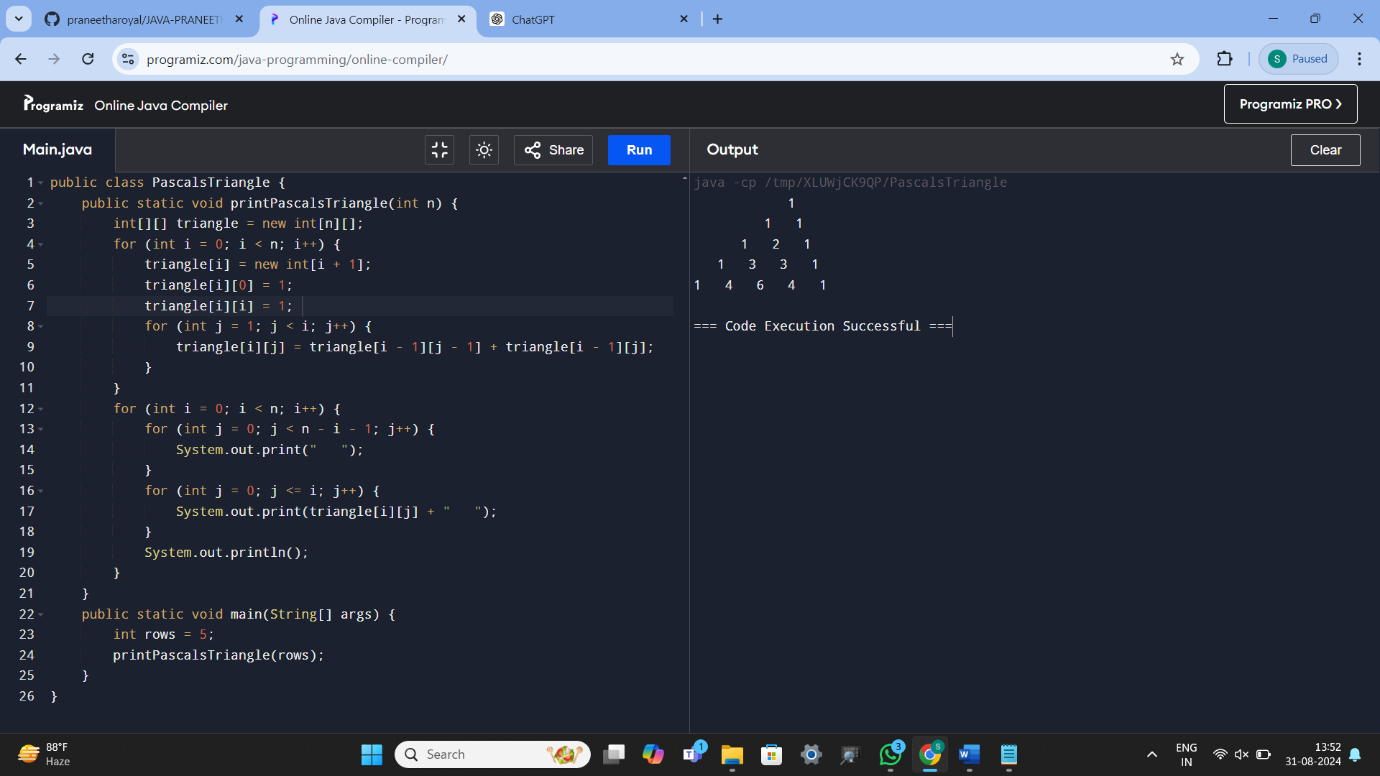
25) FIBONACCI SERIES



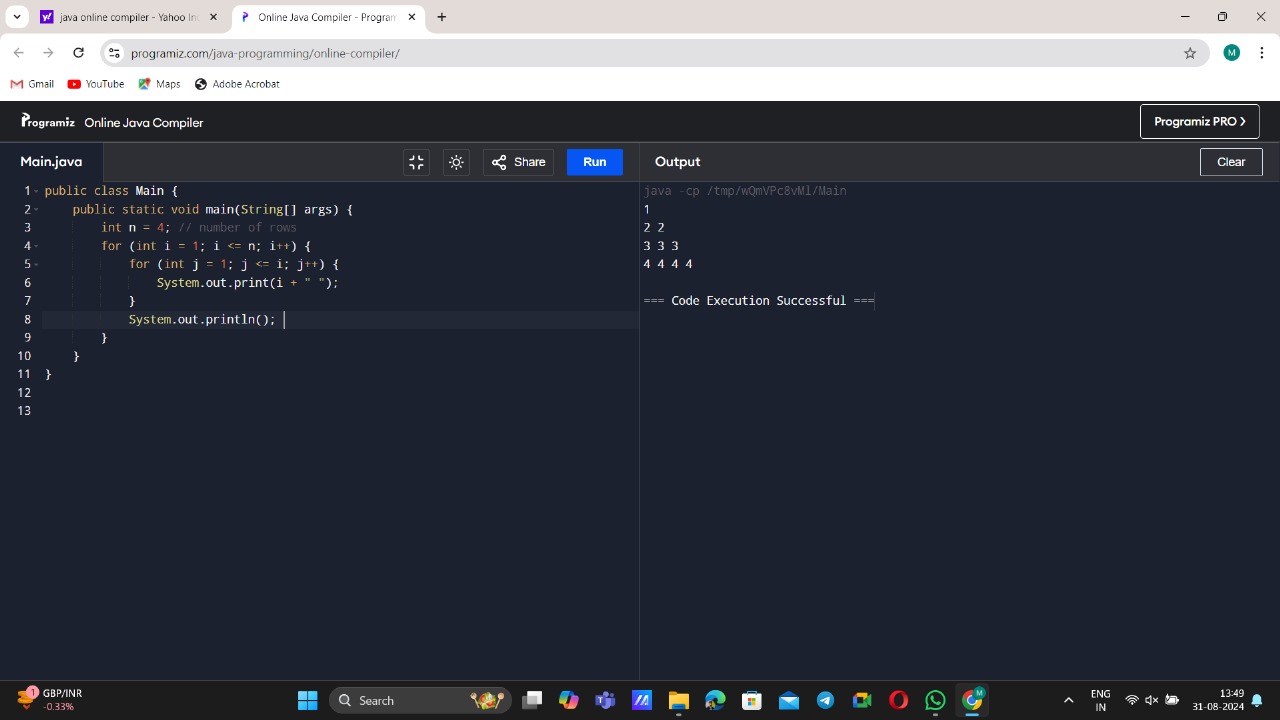
26) CONSONANTS AND VOWELS



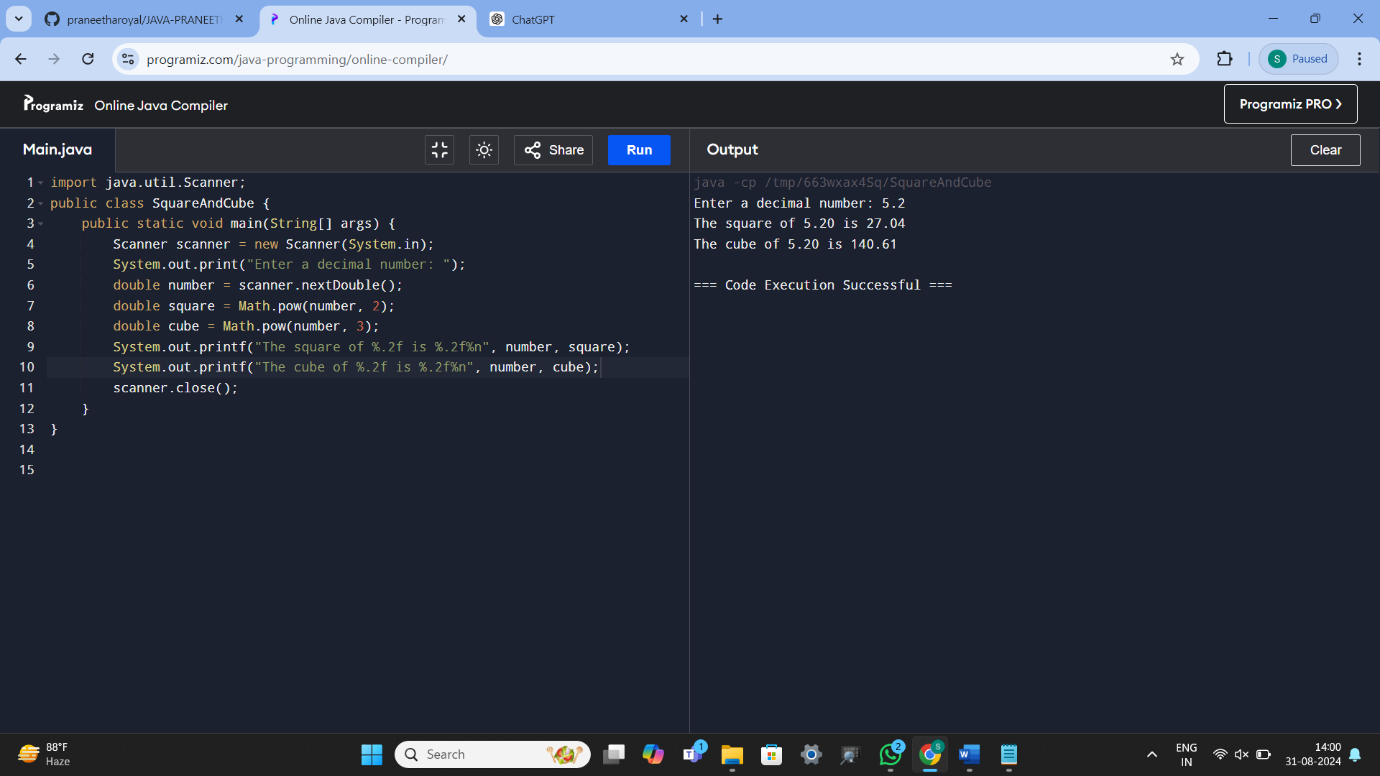
27) PASCAL PATTEREN PRINTER



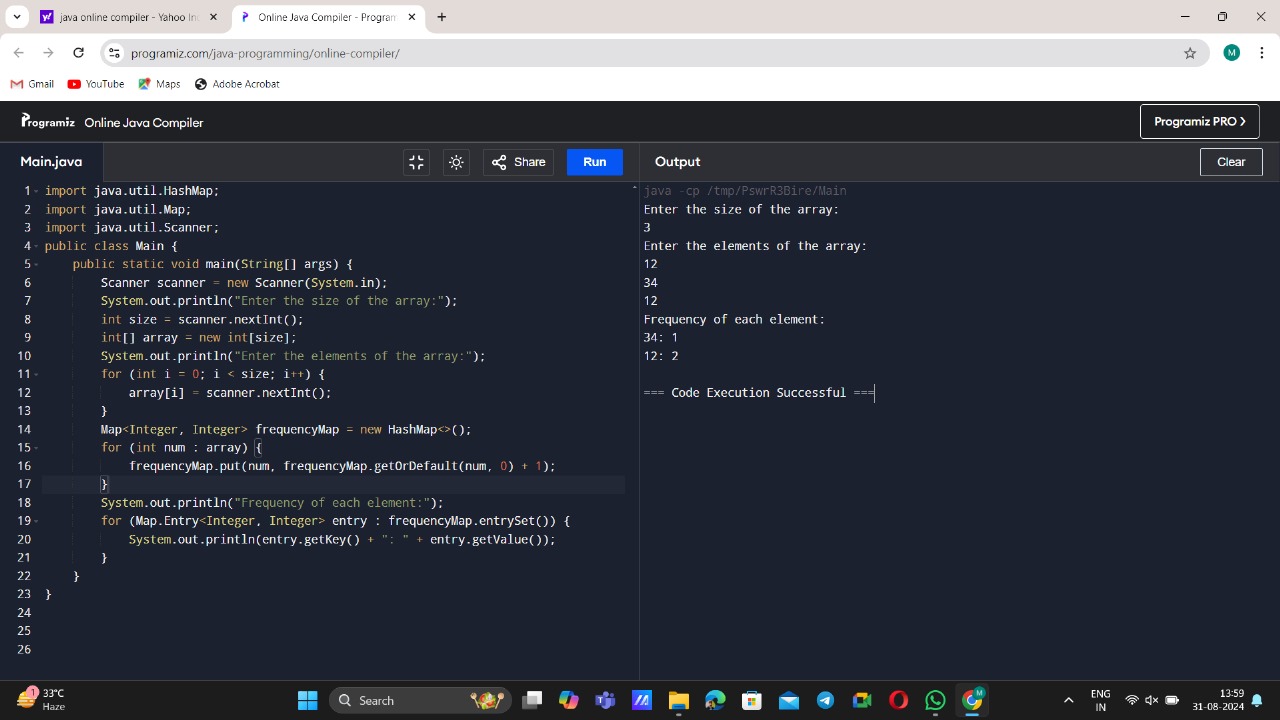
28) PATTERN PROGRAM



29) SQUARE AND CUBE OF A DECIMAL NUMBER

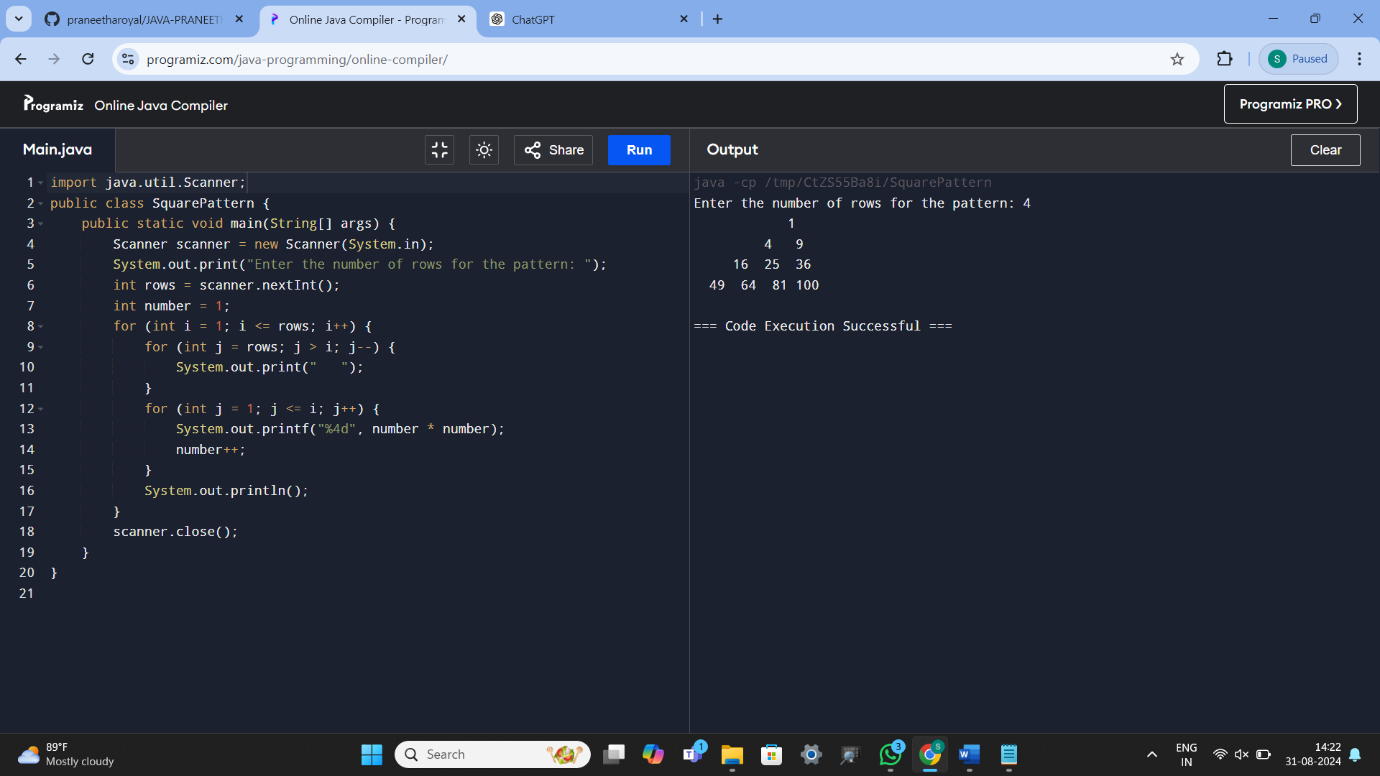


30) FREQUENCY OF THE GIVEN ARRAY

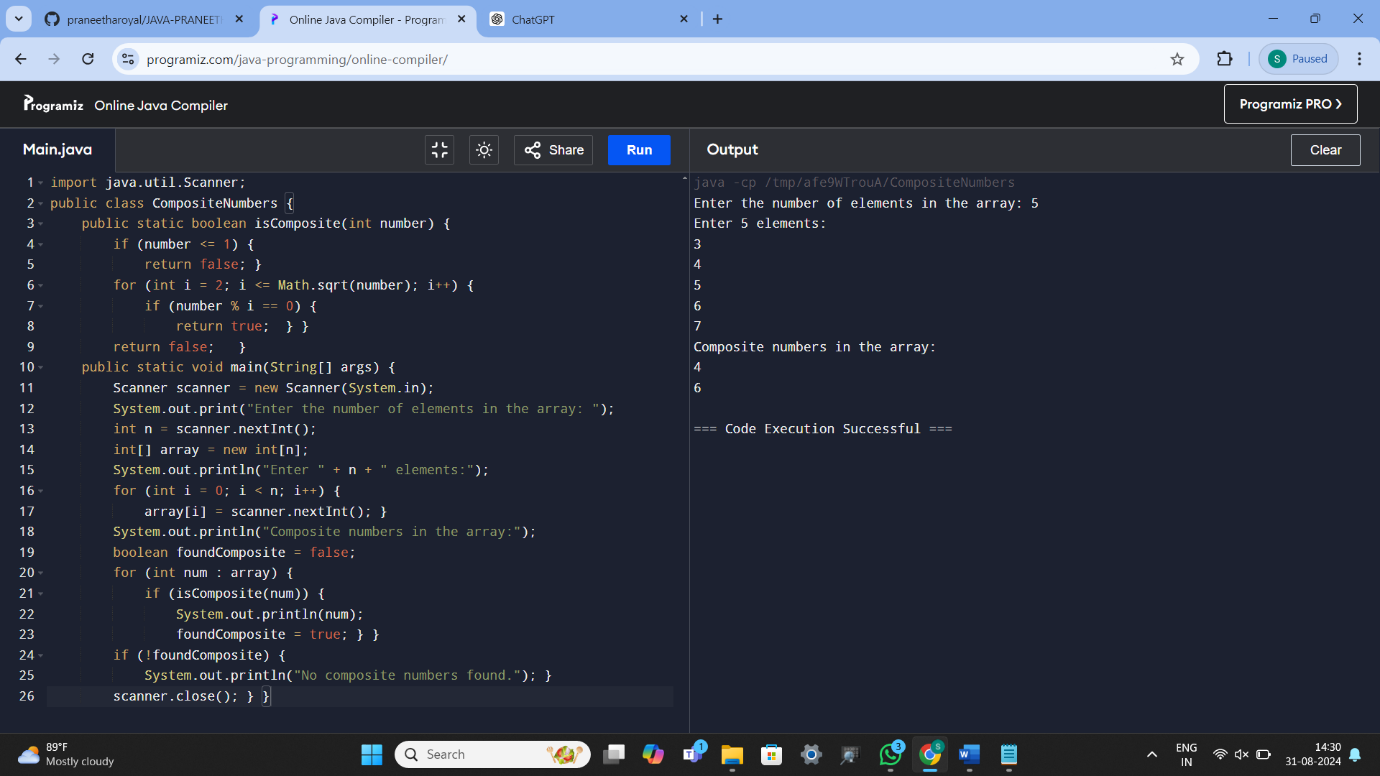


**DAY – 3**

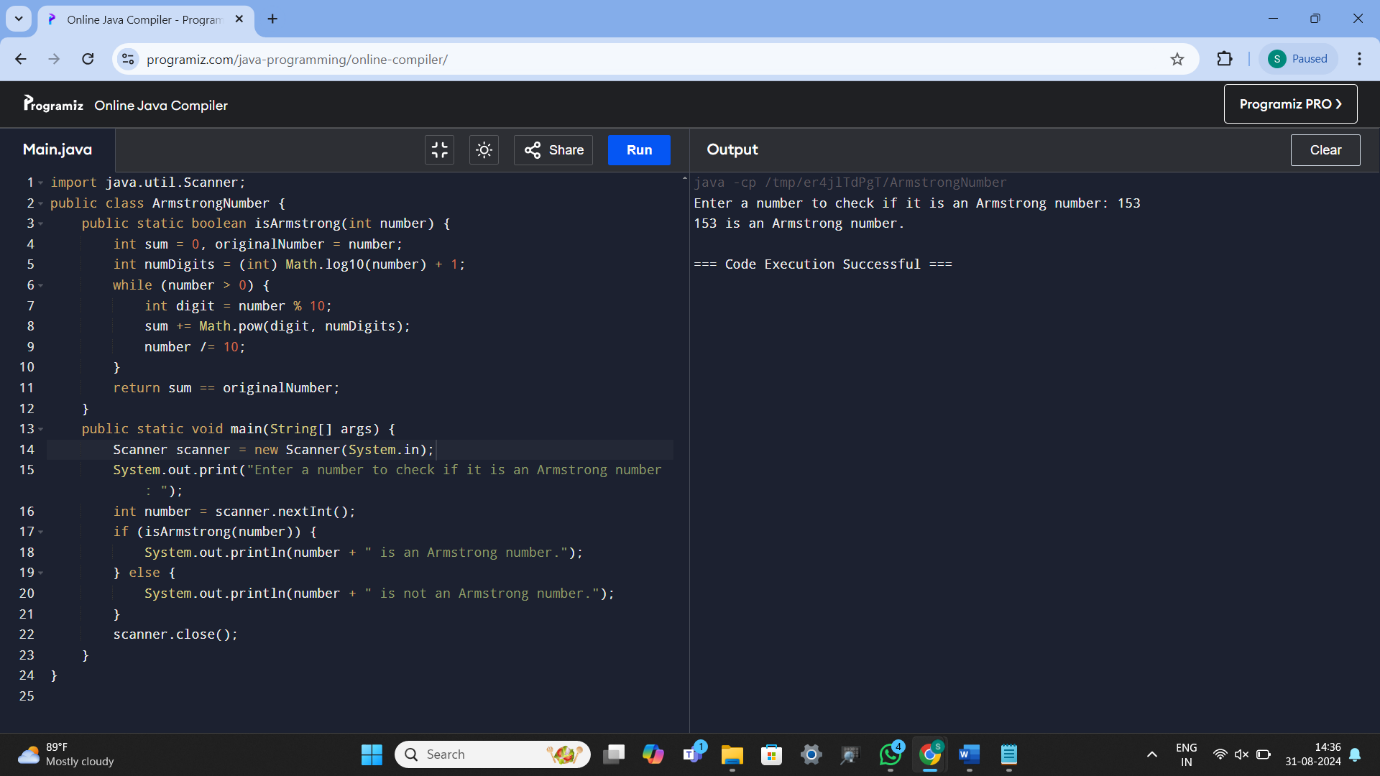
31) PERFECT SQUARE PATTERN



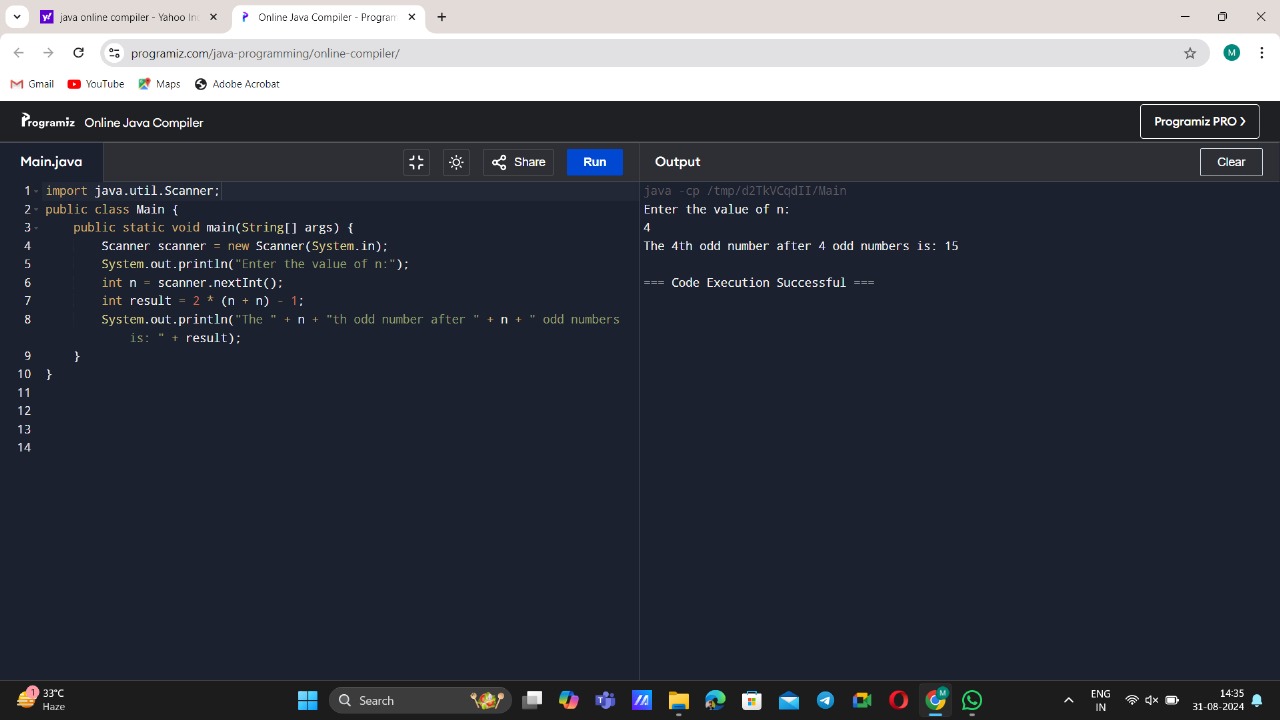
32) COMPOSITIE NUMBERS IN GIVEN ARRAY



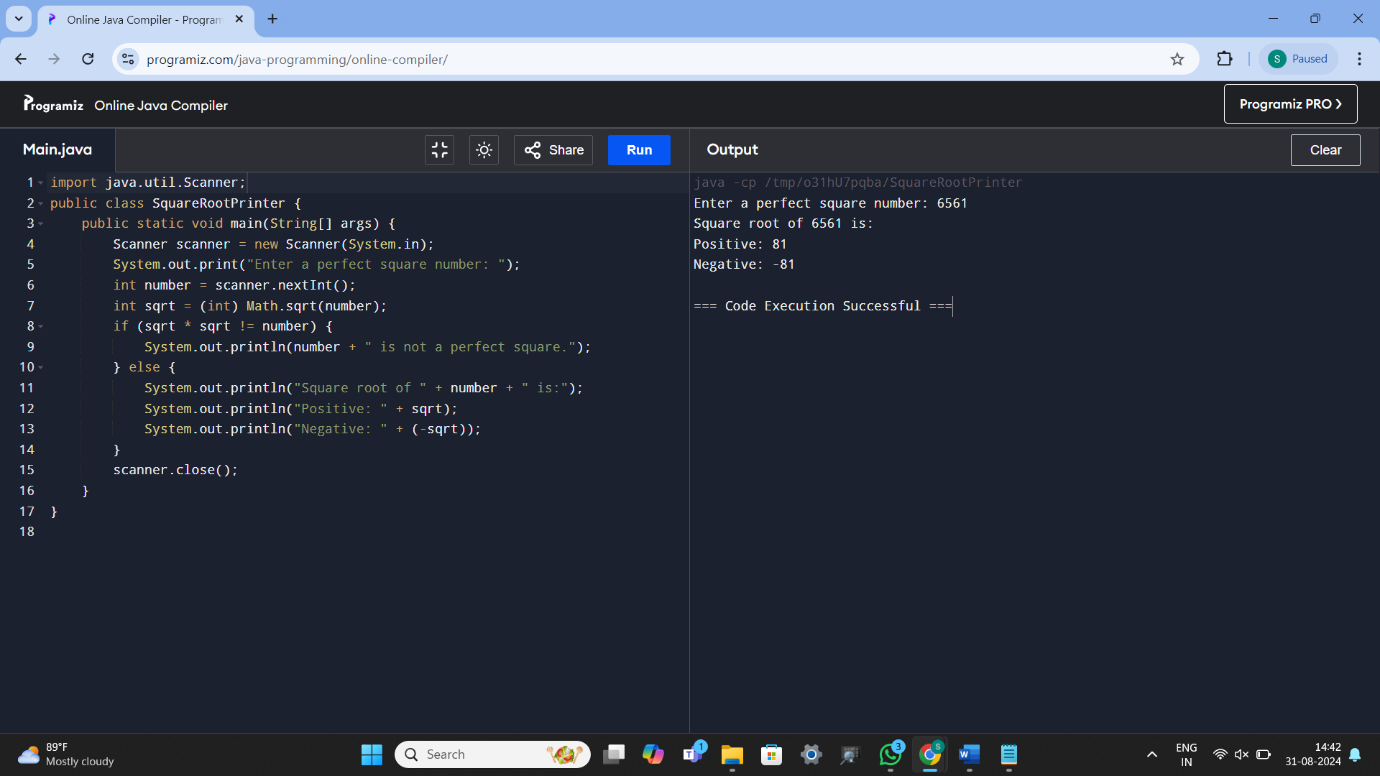
33) ARMSTRONG NUMBER



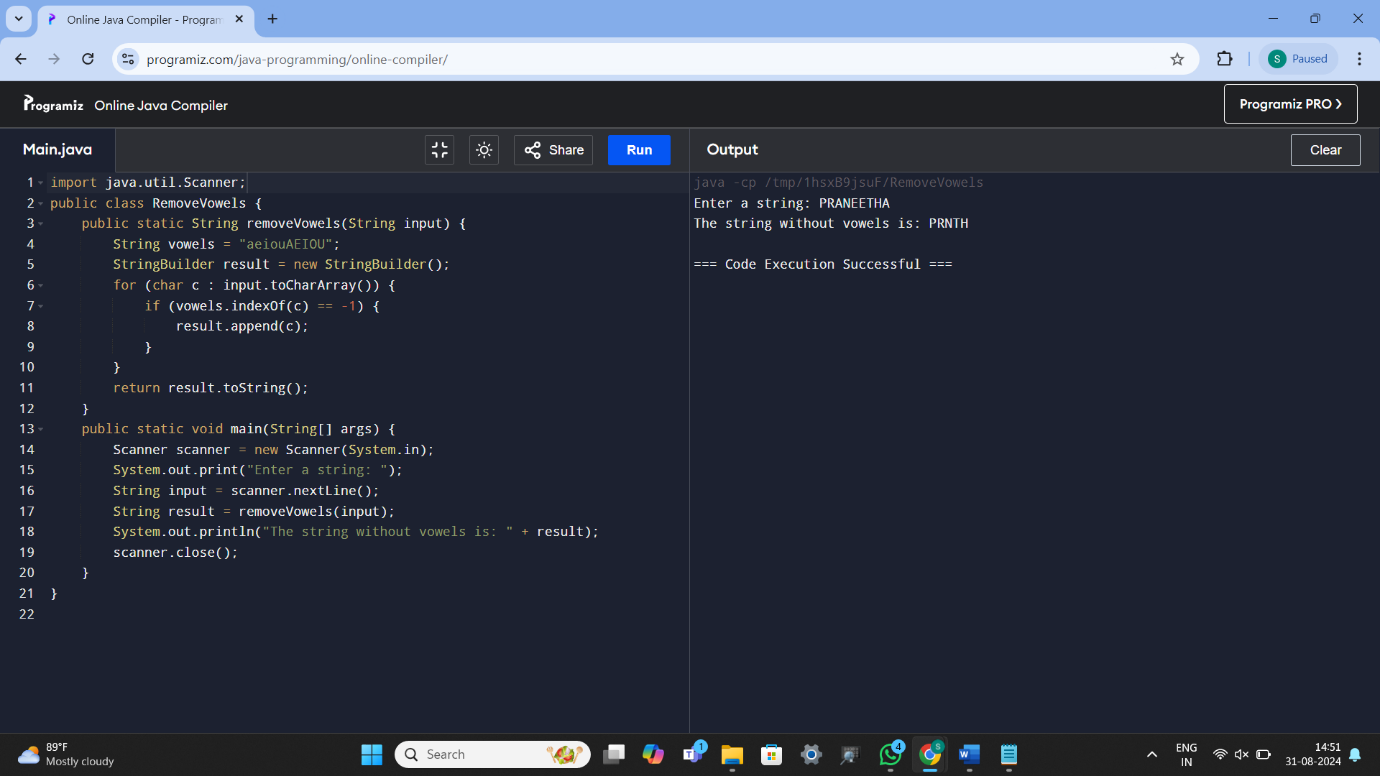
34) Nth ODD NUMBER AFTER N ODD NUMBER



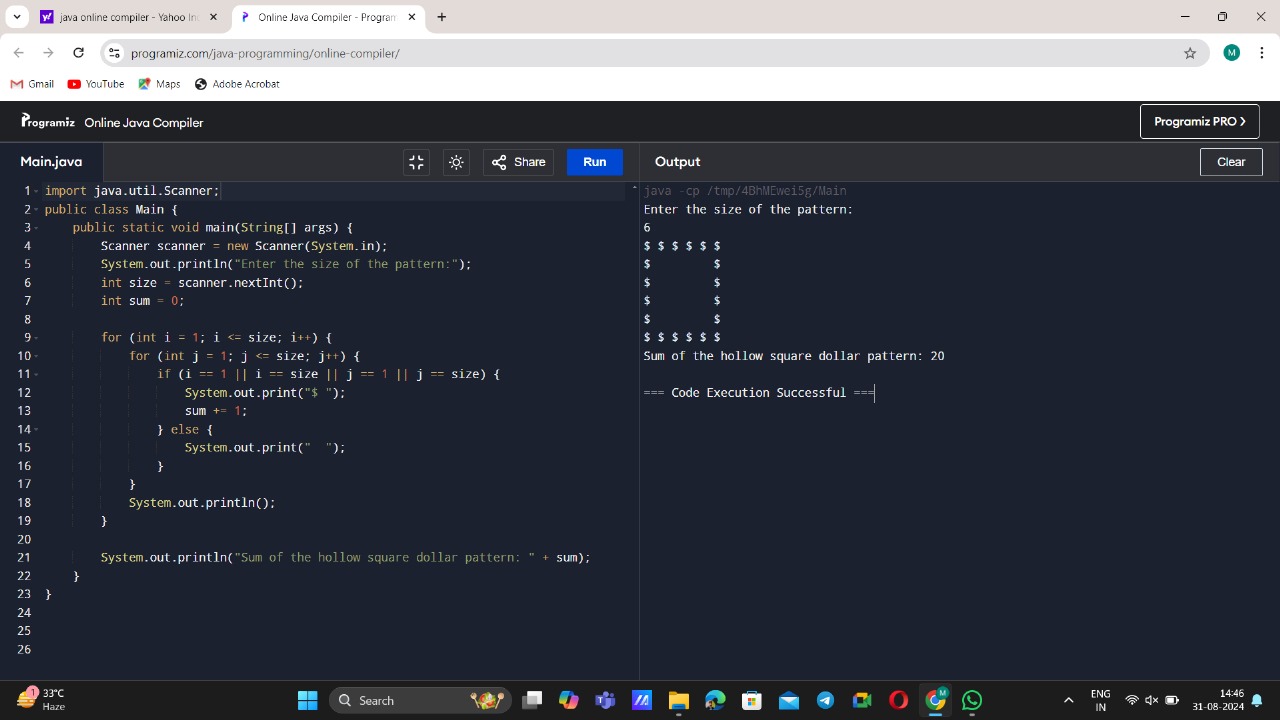
35) SQUARE ROOT OF PERFECT SQUARE NUMBER (+VE AND -VE)



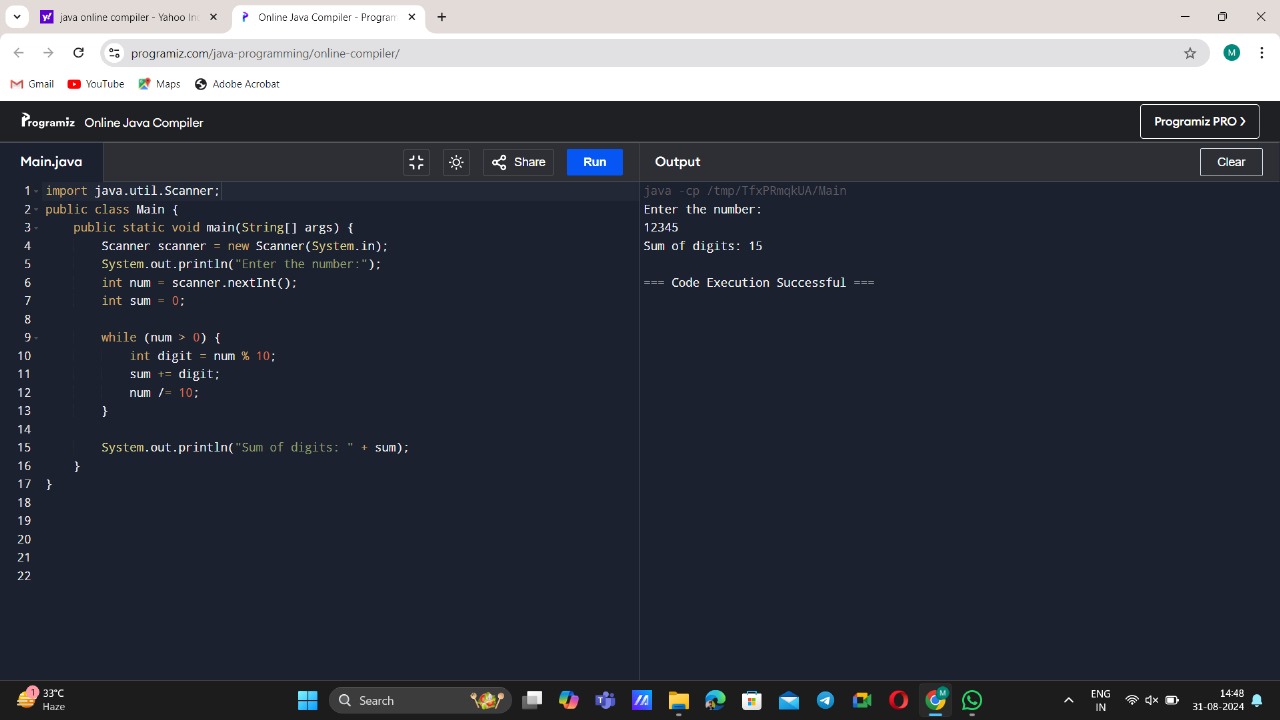
36) REMOVING VOWELS



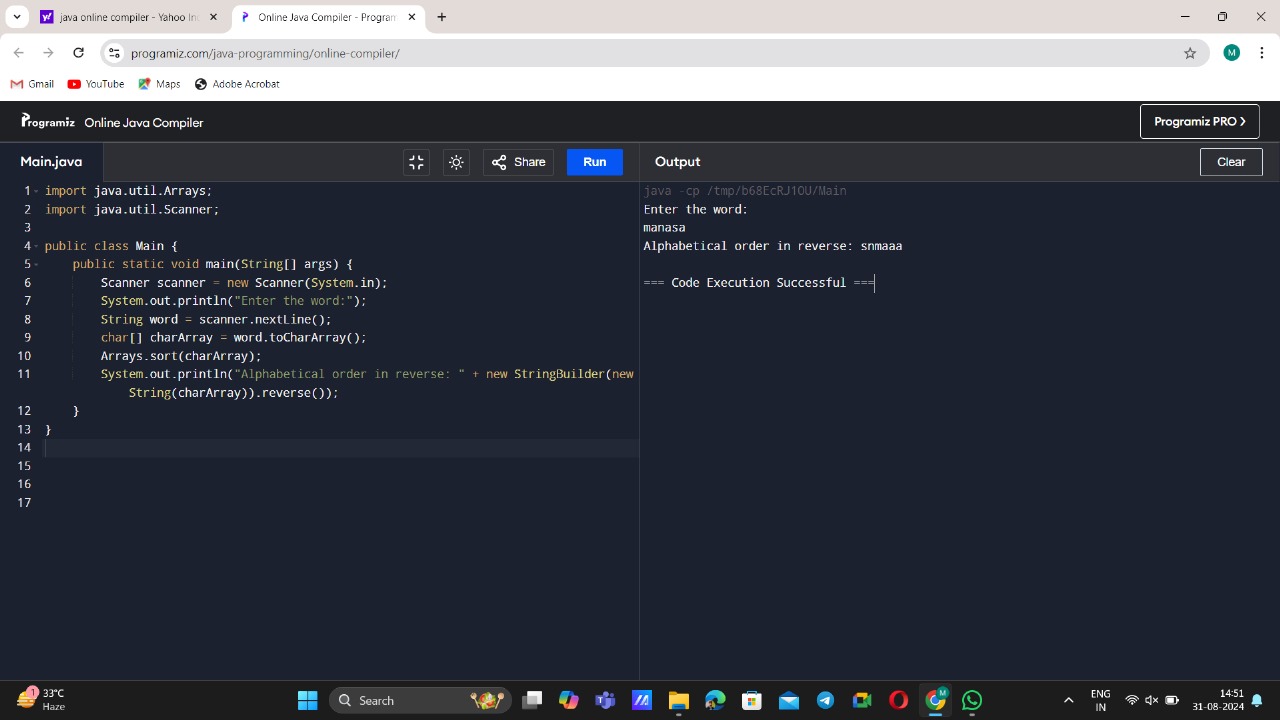
37) HOLLOW SQUARE DOLLAR PATTERN



38) SUM OF DIGITS OF N DIGIT NUMBER



39) ARRANGE WORD ALPHABETICALLY IN REVERSE ORDER



40) GIVEN CHARACTER IS PRESENT IN A STRING OR NOT

