What if...

Brainstorm with constraints for greater creativity





What if... brainstorming under constraints



What if your idea/solution:

- was modular - was gamified / incorporated gamification?

- had a positive CSR impact? - was an experience?

- was a package of several services - linked to other services?

- community-based? - was a game?

- changed according to the user's status? - used VR?

- accessible in less than a click - was non-digital?

- was accessible from anywhere - had an unlimited budget?

- delivered as a surprise? - was an application?

- based on a partnership? - was ultra-customizable/personalized?

- was zero-waste oriented?





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