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Languages

French - MAIN LANGUAGE

English - B2

Spanish - B1

Softwares

Unity

Unreal Engine

Blender

Substance Painter

Adobe suite - PS, AI, PR, AE, LR

Hobbies

Volley-ball Setter / libero

Video Games Solo RPG, MOBA

Cooking
From the world & French

Manaut Berton-Boitel

Student in Game & Level Design

As a player or developer, I have always been passionate about video games. In order to bring this passion to life in the world professional, I am looking for an internship in **the video game industry.**

Studies

2020 - Today | Paris

Pro. Licence «video game jobs»: Level designer & Game designer

2019 | Bordeaux

Opquast Certification: Mastery of quality in Web projects - CONFIRMED

2018 - 2020 | Bordeaux

DUT Internet & Multimedias jobs - TOP CLASS

2018 | Bazas (33)

Scientific bachelor's degree

Professional Experiences

2021 January | «EMMI Game Jam» Organisation

«MMI Bordeaux» & «ENSEIRB MATMECA» engineers meeting for the «GGJ EMMI 2021»

- GENERAL ORGANISATION AND MANAGEMENT, SPONSOR RESEARCH

2020 September | Kleïdi - Magnetic ArtLab

Front end web Dev.

- RUBY / MIDDLEMAN, HTML SASS JS

2020 April - August | PizzaïoJo

Full stack web Dev. Internship

- RUBY ON RAILS, HTML SASS JS, MOCKUPS

2019 June - August | Noutic'ZIK organization

Full stack web Dev. & communication Internship

- HTML SASS JS, MOCKUPS, SOCIAL NETWORKS COMMUNICATION

Student Projects & Game Jams

2020 | Game Jams

Unijam - Narrative game «Arbitrium» EMMI - 1vs1 Shooter «Night Maze»

Local Jam E-art Sup - Platformer «Fiat Lux»

- UNITY C# PROGRAMMING, GAME DESIGN

2019 - 2020 | Student Projects

Video game accessible to people with reduced mobility «Forest Jump» Platformer RPG «Divine»

- UNITY C# PROGRAMMING, GAME DESIGN