

# Manaut Berton-Boitel

Game & Level Design Student

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60 Rue des Meuniers  
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## EDUCATION

Sept 2020 - Sept 2021 | Paris

**Professional licence : Video game jobs - Game & Level Designer**

Sept 2018 - Jul 2020 Bordeaux

**DUT Multimédias & Internet Jobs**

Top Student

2018 - Bazas

**Scientific Bachelor's degree**

## EXPERIENCE

Feb 2021 | Online

**EMMI Global Game Jam**

*Organizer & Supervisor*

Sept 2020 | Bordeaux

**Keïdi - Magnetic art lab**

*Freelance Front end web Developer - Middleman framework*  
Updated the Kleidi.org website, offering a solution for person with visual disability to experience visual art

Apr 2020 - Aug 2020 | Captieux

**Pizzaïojo**

*Intern Full stack web Developer - Ruby on Rails*  
Fully modular solution for a pizzeria

Dec 2020 - Mar 2021 | Paris

**Final Project Assignment**

*Lead Developer and Producer - Unity C# scripting*

Feb 2021 | Online

**EMMI Global Game Jam**

*Lead Game Designer - First prize - Unity C# scripting*

Jan 2021 - Feb 2021 | Paris

**Workshop Level Design**

*3 Weeks game creation - Unreal Engine Blueprint scripting*

Dec 2020 | Online

**Unijam Game Jam**

*Game Designer & Artist - Best Graphics Prize*

Jan 2020 | Bordeaux

**EMMI Game Jam**

*Lead Developer - Best Concept Prize - Unity C# scripting*

## SKILLS

### Strong

Game Design  
Rational Design  
Unity C# scripting  
Team Collaboration - Scrum, Trello, Slack

### Familiar

Unreal Engine Blueprint scripting  
Adobe Suite - Ps, Ai, Id, Ae, Pr, Lr

### Languages

French Native, conversational English B2, Spanish B1

### Interests

Volley-ball (setter), cooking, graphic design