Manaut Berton-Boitel
Associate Producer
Internship starting February 2023

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16000 Angoulême
France

Associate Producer

EDUCATION

Sept 2021 - Sept 2023 | Angoulême, France
Master's Degree in Management
ENJMIN, France's National School of Games & Interactive Digital Medias

Sept 2020 - Sept 2021 | Paris, France
One-year Bachelor's Degree of Game & Level Design
University of Sorbonne Paris Nord

Sept 2018 - Jul 2020 | Bordeaux, France
Two-year University Degree in Multimedias & Web
University of Bordeaux Montaigne

Aug 2018 | Singapore
Eight weeks of Advanced C1 Level english classes
Canadian Education College

GAME DEVELOPMENT EXPERIENCE

July 2022 - Aug 2022 | Angoulême, France
IT IS NOW Foundation
Project Manager intern
Setup & maintained team workflow for 13 people divided in three teams to simultaneously produce three interactive experiences for hospitalized children.

Apr 2022 - June 2022 | Angoulême, France
Master's first year studies project - "Mirage"
Manager
Setup & maintained team workflow to develop an Exploration game.
7 people. Learned about Agile principles and social / human relations.

Apr 2021 - Aug 2021 | Remote, France
Pecking Crow Studio
Gameplay Programmer intern
Designed & developed gameplay features for a 2D RPG game using GameMaker Studio 2.

Dec 2020 - Mar 2021 | Paris, France
Bachelor's end of studies project - "Imperium"
Manager & Programmer
Developed a vertical slice in a team of 6 during 4 months.
Successfully setup team workflow, organized meetings, delegated tasks, resolved conflicts.

FREELANCE WORK

Apr 2020 - Today | Remote, France
Pizzaïojo.fr
Full stack Web Developer & Community Manager
Created a custom website from design to development.
Kept the website updated and the community engaged through social media management.

Sept 2020 | Bordeaux, France
Keïdi.org - Magnetic art lab
Front end Web Developer
Updated the Kleidi.org website using the Middleman framework.
Successfully delivered solution under short time constraint.

SKILLS

Team Collaboration - Agile Philosophy, Jira, Confluence
Social Management - Resolving conflict, problem solving
Game Production - Respecting time and quality constraints
Game Design & Rational Design
Adobe Suite - Ps, Ai, Id, Ae, Pr, Lr

Languages
French native
Fluent in English - C1 level
Y hablo un poco Español - B1 level

Interests
Communication manager for a music festival since 2011
Cooking (often works at a pizzeria in my hometown)
Graphic design and visual design as a whole
Web Development (static websites and fancy things)