Manaut Berton-Boitel

Student in Game & Level Design

As a player or developer, I have always been passionate about video games. In order to live my passion, I am looking for an internship in the video games industry as a **QA tester.**

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Adress
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Portfolio
manautbertonboitel.com

Languages

French - MAIN LANGUAGE

English - B2 FLUENT

Spanish - B1

Skills

Rational Game Design

Unity - C# SCRIPTING

Unreal Engine - BLUEPRINTS

Ruby on Rails

Adobe Suite - PS, AI, PR, AE, LR

Hobbies

Volley-ball
Setter / libero

Video Games
Solo RPG, MOBA

Cooking
From the world & French

Studies

2020 - Today | Paris
Pro. Licence «video game jobs» : Level designer & Game designer

2018 - 2020 | Bordeaux
DUT Internet & Multimedias jobs - TOP STUDENT
Opquast Certification: Mastery of quality in Web projects - CONFIRMED

2018 | Bazas (33)
Scientific bachelor's degree

Professional Experiences

2021 January | «EMMI Game Jam» Organizer and supervisor
«MMI Bordeaux» & «ENSEIRB MATMECA» engineers meeting for the «EMMI GGJ 2021»

2020 September | Kleïdi - Magnetic ArtLab
Front end web Dev.
- RUBY / MIDDLEMAN, HTML SASS JAVASCRIPT

2020 April - August | PizzaïoJo
Full stack web Dev. Internship
- RUBY ON RAILS, HTML SASS JAVASCRIPT, MOCKUPS

2019 June - August | Noutic'ZIK organization
Full stack web Dev. & communication Internship
- RUBY ON RAILS, HTML SASS JAVASCRIPT, MOCKUPS, COMMUNICATION

Student Projects & Game Jams

2019 - 2021 | Game Jams
EMMI.Global Game Jam 2021 *«404 AIRPORT»* - FIRST PRIZE
Unijam 2020 - *«Arbitrium»* - BEST GRAPHICS PRIZE
EMMI Jam 2020 - *«Night Maze»* - BEST CONCEPT PRIZE
Local Jam E-art sup 2020

2019 - 2021 | Student projects
Final project assignement - *«Point of View»* - 2 MONTH, UNITY SCRIPTING
Level Design Workshop - 3 WEEKS, UNREAL ENGINE BLUEPRINTS
2D game Workshop - 1 WEEK, UNITY SCRIPTING
Platformer *«Divine»* - 1 WEEK, UNITY SCRIPTING
Accessibility based game *«Forest Jump»* - 1 WEEK, UNITY SCRIPTING