# **Manaut Berton-Boitel**

Game & Level Design student

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60 Rue des Meuniers 76012 Paris

### **EDUCATION**

Sept 2020 - Sept 2021 | Paris

Professional licence: Video game jobs - Game & Level Designer

Sept 2018 - Jul 2020 Bordeaux

**DUT Multimedias & Internet Jobs** 

Top Student

2018 - Bazas

Scientific Bachelor's degree

### **EXPERIENCE**

Feb 2021 | Online

**EMMI Global Game Jam** 

Organizer & Supervisor

Sept 2020 | Bordeaux

Keïdi - Magnetic art lab

Freelance Front end web Developer - Middleman framework Updated the Kleidi.org website, offering a solution for person with visual disability to experience visual art

Apr 2020 - Aug 2020 | Captieux

Pizzaïojo

Intern Full stack web Developer - Ruby on Rails Fully modular solution for a pizzeria

Dec 2020 - Mar 2021 | Paris

Final Project Assignement

Lead Developer and Producer - Unity C# scripting

Feb 2021 | Online

EMMI Global Game Jam

Lead Game Designer - First prize - Unity C# scripting

Jan 2021 - Feb 2021 | Paris

**Workshop Level Design** 

3 Weeks game creation - Unreal Engine Blueprint scripting

Dec 2020 | Online

Unijam Game Jam

Game Designer & Artist - Best Graphics Prize

Jan 2020 | Bordeaux

**EMMI Game Jam** 

Lead Developer - Best Concept Prize - Unity C# scripting

## SKILLS

Strong

Game Design Unity C# scripting Team Collaboration - Scrum, Trello, Slack Adobe Suite - Ps, Ai, Id, Ae, Pr, Lr

**Familiar** 

Rational Design Unreal Engine Blueprint scripting

Languages

French Native, conversational English B2, hablo un poco Español B1

Interests

Volley-ball (setter), cooking, graphic design