

MANAV CHUDASAMA

STUDENT | WEB DEVELOPER

CONTACT



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SKILLS

- C
- C++
- Java
- HTML & CSS
- Tailwind CSS
- JavaScript
- ReactJS
- NodeJS
- ExpressJS
- MongoDB
- SQL

EDUCATION

SSC Passed

Antonio De Souza High School

2021

Diploma - Information Technology

Vidyalankar Polytechnic

2021 - 2024

B-TECH - Information Technology

Dwarkadas J. Sanghvi College
of Engineering

LANGUAGES

English

Marathi

Gujarati

Hindi

ABOUT ME

Hello! I am deeply passionate about coding and software development. I enjoy working in groups because it allows me to share my opinions and learn from others' perspectives. As a listener, I am always eager to understand others' viewpoints and incorporate them into my work. I am actively participating in various tech events to expand my knowledge and skills in the field. I am excited about the opportunities that lie ahead and am eager to continue learning and growing as a software developer.

PROJECTS

Hangman game

- created a hangman game using C++

Product Showcase Website

- Developed the front-page for an online shopping portal with dynamic features like light/dark mode and a user-friendly single-page application.
- Implemented a robust product filtering system by category for enhanced user experience. Empowered users to contribute by uploading their own products to the platform, fostering interactivity and engagement.

Content Sharing platform

- Developed a dynamic social media website enabling users to create and share blogs, texts, and images. Utilized ReactJS for the responsive and engaging front-end design and NodeJS for the robust back-end infrastructure.
- Implemented a dedicated user-specific section, allowing users to conveniently access and view their own posts for an enhanced user experience.

Customer Support Chat-bot

- Developed an intelligent Customer Support chatbot leveraging the OpenAI API.
- Equipped the chatbot with comprehensive knowledge about the supported website, enhancing its ability to assist users effectively.
- Implemented sentiment analysis to understand and respond to user emotions, and provided contact details for customer service when requested, ensuring a seamless support experience.

AWARDS & ACHIEVEMENTS

- First Place, GMRT Diploma Level Competition (2023)
 - Worked with a group to develop a digital-to-analog visualization website and won first place in a GMRT diploma level competition. This project highlights my ability to collaborate effectively with others and apply technical skills to develop practical solutions.
- Runner-Up, State-Level Technical Paper Presentation (2024)
 - Awarded Second place for presenting a research paper on "Sixth Sense Technology" at a state-level competition. The research focused on integrating sixth sense technology into mobile applications using AI for real-time object recognition and gesture-based interaction. Developed a modular solution inspired by Pranav Mistry's work..
- First Place in College Industrial Hackathon
 - Awarded the first place in the 2023 internal industrial hackathon held at Vidyalankar Polytechnic. Collaborated within a team to develop and present an innovative solution.