DEPARTMENT OF CSEAI AND AIML INTRODUCTION TO AI REPORT

Project Title: AI Number Guessing Game

Name: Manav

Branch: CSE(AI)

Roll Number: 202401100300148

Section: C

Date of Submission: 11th March 2025

Introduction

The AI Number Guessing Game is a simple Python program that demonstrates the binary search algorithm in an interactive manner. The user selects a number between 1 and 100, and the AI attempts to guess it based on user feedback. The AI adjusts its guesses according to whether the selected number is higher or lower than the previous guess. This project showcases the efficiency of binary search and user interaction within a console-based application.

Methodology

- The AI starts with a predefined range of numbers (1 to 100).
- It makes an initial guess by selecting the middle number of the current range.
- The user provides feedback on whether the guess is too high, too low, or correct.
- Based on the feedback:
- If the guess is too high, the AI narrows the range to lower numbers.
- If the guess is too low, the AI focuses on higher numbers.
- If the guess is correct, the game ends.
- The process repeats until the AI correctly identifies the number.
- The game offers an option for the user to play again or exit.

Code

import time

```
def ai_number_guessing():
    print("Welcome to the AI Number Guessing Game!")
    print("Think of a number between 1 and 100, and I will try to guess
it.")
    input("Press Enter when you are ready...")
```

```
while True:
    low, high = 1, 100
    attempts = 0
    while low <= high:
      guess = (low + high) // 2
      attempts += 1
      print(f"\nAI guesses: {guess}")
      feedback = input("Is my guess (H)igh, (L)ow, or (C)orrect?
").strip().lower()
      if feedback == "c":
        print(f"\n2 Hurray! AI guessed your number {guess} correctly
in {attempts} attempts!")
        break
      elif feedback == "h":
        high = guess - 1
      elif feedback == "l":
        low = guess + 1
      else:
        print("Invalid input! Please enter 'H' for high, 'L' for low, or 'C'
for correct.")
        continue
      time.sleep(0.5)
    play_again = input("\nWould you like to play again? (Y/N):
").strip().lower()
    if play_again != 'y':
      print("Thanks for playing! Goodbye. 2")
      break
```

```
if __name__ == "__main__":
    ai_number_guessing()
```

Output/Result

The following screenshot displays the execution and result of the AI Number Guessing Game:

References/Credits

- Binary Search Algorithm: https://en.wikipedia.org/wiki/Binary_search_algorithm
- Python Official Documentation: https://www.python.org/doc/