# github.com/ManavBijlani21 linkedin.com/in/manavbijlani

## MANAV BIJLANI

# +61 475 079 765 | manav.bijlani@outlook.com

#### **Education**

### The University of Adelaide Adelaide, Australia

Feb 2023 - Dec 2025

Bachelor of Computer Science, GPA: 6.4/7

(Active member of Computer Science Club and Competitive Programming Club)

## **Work Experience**

### Full Stack Developer Intern - Mira

Nov 2024 - Jan 2025

- Developed a calendar component for Mira's frontend implementing features like drag and drop, dynamic event management, modal dialogs, and day/month views.
- Designed and implemented RESTful APIs for event management (creation, insertion, deletion, and updates).
- Actively contributed to wireframe discussions and infrastructure planning, including authentication, deployment, and scalability.
- Maintained project tracking in Jira and leveraged Git for version control, ensuring smooth collaboration.
- Technologies used: React.js, Next.js, REST APIs, Node.js, Express.js, Insomnia, Supabase, Jira.

#### **Software Engineer Intern - Marsupium Financial Services**

Aug 2024 - Present

- Analysed financial datasets to train AI models, achieving over 90% accuracy in predicting user spending.
- Performed thorough cleaning and validation of database records, boosting overall efficiency by 30%.
- Hosted and deployed the AI model on Google Cloud Platform (GCP), leveraging cloud services for scalability.
- Technologies used: Python, C#, Unity, .NET, Firebase, GCP, Docker.

## Research Intern - Australian Institute of Machine Learning

Nov 2023 – Aug 2024

- Collaborated with a PhD professor on a cutting-edge Language Learning Model, resulting in a fully scalable and customizable application suitable for both individuals and businesses.
- Optimized document upload processes by enhancing API performance, increasing system efficiency by 85%.
- Enhanced security measures by implementing backend protection strategies to safeguard sensitive data.
- Technologies Used: Python, Typescript, JavaScript, Node.js, HTML, CSS.

### **Projects**

GreenAgenda Dec 2024 – Jan 2025

- Developed an interactive web platform promoting afforestation and environmental conservation.
- Designed a responsive UI using HTML, CSS, JavaScript, Vue.js, and Bootstrap for an engaging user experience.
- Built a secure backend with Node.js and Express.js, enabling user authentication and feedback submission.

TetrisX Oct 2023

- Led a team of four in developing a puzzle video game with three modes, including Zen Mode and Time Attack.
- Utilized OOP principles like inheritance and polymorphism for dynamic manipulation of block position.
- Employed the raylib library for visualization and conducted comprehensive unit testing for code validation.

BlackJack Card Game Jan 2023 - Feb 2023

- Created a multiplayer card game for the terminal featuring a computer dealer and player.
- Organized game logic into classes like Deck, Player, and Chips utilizing encapsulation, ensuring modular design.
- Implemented permanence by allowing players to resume games with their current coins.

#### Skills

Proficient: Python and C++ Familiar: HTML, CSS, JavaScript, C#, MySQL, Firebase, React, Node.js, .NET, Next.js, Jira

# **Community Involvement**

## • Student Leaders Event Committee Lead

Jun 2024 – Aug 2024

- Led a student leader committee, organizing personal development and networking events for student leaders.
- National Competitive Programming Contest

Feb 2024

- Ranked 15<sup>th</sup> in a national competitive programming competition.
- Adelaide Uni MedTech Hackathon

Aug 2023

Collaborated with a team of four to develop an AI system addressing plastic waste in healthcare.